

Edition 2.0 2007-05

## **INTERNATIONAL STANDARD**

### **NORME** INTERNATIONALE

Digital audio - Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 -

Part 2: Burst-info

(standards.iteh.ai)

Audionumérique - Interface pour les flux de bits audio à codage MIC non linéaire conformément à la CEI 60958 (=c-61937-2-2007)

Partie 2: Salve d'informations





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IEC 61937-2:2007

Audionumérique interface pour les flux de bits audio à codage MIC non linéaire conformément à la CEI 60958740bf8655f4/icc-61937-2-2007

Partie 2: Salve d'informations

INTERNATIONAL
ELECTROTECHNICAL
COMMISSION

COMMISSION ELECTROTECHNIQUE INTERNATIONALE

ICS 33.160.30 ISBN 978-2-88912-693-4

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#### INTERNATIONAL ELECTROTECHNICAL COMMISSION

# DIGITAL AUDIO – INTERFACE FOR NON-LINEAR PCM ENCODED AUDIO BITSTREAMS APPLYING IEC 60958 –

Part 2: Burst-info

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International Standard IEC 61937-2 has been prepared by technical area 4: Digital system interfaces and protocols, of IEC technical committee 100: Audio, video and multimedia systems and equipment.

This second edition of IEC 61937-2 cancels and replaces the first edition published in 2000. This edition contains the following significant technical changes with respect to the previous edition.

- a) New audio data-types of enhanced AC-3 data, MPEG-2 AAC low sampling frequency, MPEG-4 AAC, DTS type IV, ATRAC-X, WMA professional and MAT are added.
- b) Data-type field in Pc is expanded from bit 0-4 to 0-6.

This bilingual version corresponds to the monolingual English version, published in 2007-05. The text of this standard is based on the following documents:

CDV	Report on voting		
100/1115/CDV	100/1221/RVC		

Full information on the voting for the approval of this standard can be found in the report on voting indicated in the above table.

The French version of this standard has not been voted upon.

This publication has been drafted in accordance with the ISO/IEC Directives, Part 2.

The list of all the parts of the IEC 61937 series, under the general title *Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958*, can be found on the IEC website.

The committee has decided that the contents of this publication will remain unchanged until the maintenance result date indicated on the IEC web site under "http://webstore.iec.ch" in the data related to the specific publication. At this date, the publication will be

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- replaced by a revised edition, orandards.iteh.ai)
- amended.

<u>IEC 61937-2:2007</u> https://standards.iteh.ai/catalog/standards/sist/2d47349a-0d9b-4ecf-83df-5709bf8655f4/iec-61937-2-2007

# DIGITAL AUDIO – INTERFACE FOR NON-LINEAR PCM ENCODED AUDIO BITSTREAMS APPLYING IEC 60958 –

Part 2: Burst-info

#### 1 Scope

This part of IEC 61937 specifies the digital audio interface to convey non-linear PCM encoded audio bitstreams applying IEC 60958-1 and IEC 60958-3. This standard specifies burst-info which defines content information about the data contained in the burst payload.

#### 2 Normative references

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

IEC 60958-1, Digital audio interface – Part 1: General PREVIEW

IEC 60958-3, Digital audio interface - Part 3: Consumer applications

IEC 61937-1, Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 1: General https://standards.iteh.ai/catalog/standards/sist/2d47349a-0d9b-4ecf-83df-

IEC 61937-3, Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 3: Non-linear PCM bitstreams according to the AC-3 format

IEC 61937-4, Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 4: Non-linear PCM bitstreams according to the MPEG audio format

IEC 61937-5, Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 5: Non-linear PCM bitstreams according to the DTS (Digital Theater Systems) format(s)

IEC 61937-6, Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 6: Non-linear PCM bitstreams according to the MPEG-2 AAC and MPEG-4 AAC audio formats

IEC 61937-7, Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 7: Non-linear PCM bitstreams according to the ATRAC, ATRAC2/3 and ATRAC-X formats

IEC 61937-8, Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 8: Non-linear PCM bitstreams according to the Windows Media Audio (WMA) Professional format

IEC 61937-9, Digital audio – Interface for non-linear PCM encoded audio bitstreams applying IEC 60958 – Part 9: Non-linear PCM bitstreams according to the MAT format<sup>1</sup>

<sup>1</sup> To be published.

ISO/IEC 11172-3: Information technology – Coding of moving pictures and associated audio for digital storage media at up to about 1,5 Mb/s – Part 3: Audio

ISO/IEC 13818-3, Information technology – Generic coding of moving pictures and associated audio information – Part 3: Audio

ISO/IEC 13818-7, Information technology – Generic coding of moving pictures and associated audio information – Advanced Audio Coding (AAC)

ISO/IEC 14496-3, Information technology – Coding of audio-visual objects – Part 3: Audio

ITU-R Recommendation BS.1196, Audio coding for digital terrestrial television broadcasting

#### 3 Terms, definitions and abbreviations

#### 3.1 Terms and definitions

For the purpose of this document, the following terms and definitions apply.

audio data-burst data-burst with an encoded audio frame as burst-payload

audio data-word 16-bit data word

audio frame fixed number of audio samples. The number of samples in an audio

frame is dependent on the particular encoding system which is used to encode the audio frame into the encoded audio frame

audio gap period in the sequence of baseband audio samples where valid

samples of audio are not available

bitstream non-linear PCM encoded audio source, represented in a sequence

https://staof.bits.teln.this.interface.the.bitstream.consists.of a sequence of

data-bursts<sub>9bf8655f4/iec-61937-2-2007</sub>

data-burst packet of data, including the burst-preamble, to be transmitted

across the interface

burst-payload information content of the data-burst

burst-preamble header for the data-burst, containing synchronization and

information about the data contained in the burst-payload

data-type reference to the type of payload of the data-bursts

encoded audio frame minimum decodable unit of an encoded data sequence. Each

encoded audio frame is the encoded representation of a fixed number of audio samples (for each original audio channel). The number of samples which are encoded into an encoded audio frame depends on the particular encoding system which is used to

encode the audio frame into the encoded audio frame

length-code length of the data-burst-payload in bits

repetition period period between the reference point of the current data-burst, and

the reference point of the immediately following data-burst of the

same data-type

sampling frequency sampling frequency of the encoded PCM audio samples (i.e. before

encoding and after decoding)

sampling period period related to the sampling frequency of the PCM audio

samples, represented in the encoded bitstream

stuffing occupying the unused data capacity of the interface

stuffing sub-frame occupying the unused data capacity in 16-bit audio data words

stream gap period within the encoded audio bitstream without any audio frame;

a discontinuity in the bitstream. Typically, a stream gap will occur

between encoded audio frames

#### 3.2 Abbreviations

ATRAC Adaptive TRansform Acoustic Coding
ATRAC2 Adaptive TRansform Acoustic Coding 2
ATRAC3 Adaptive TRansform Acoustic Coding 3

ATRAC2/3 ATRAC2 and/or ATRAC3

ATRAC-X Adaptive TRansform Acoustic Coding-X
ATSC Advanced Television Systems Committee
IEC International Electrotechnical Commission

ISO/IEC MPEG Moving Pictures Expert Group, a joint committee of ISO and IEC ITU-R International Telecommunication Union, Radiocommunication

Bureau

MPEG Motion Pictures Expert Group, a joint committee of ISO and IEC

SMPTE Society of Motion Picture and Television Engineers

#### 4 Burst-info

#### 4.1 General

The 16-bit burst-info contains information about the data which will be found in the data-burst. Fields of burst-info is specified in Table 1DARD PREVIEW

#### Table 1 Chiefds of burst-info

Bits of	Value	IEC 6193 Contents			
Pc	ht	tns://standards.iteh.ai/catalog/standards/sist/2d47349a-0d9h-4ecf-83df-			
0-4		Data-type 5709bf8655f4/iec-61937-2-2007			
	0-31	See Table 2			
5-6		Subdata-type			
	0-3	See Table 2			
7		Error-flag			
	0	Error-flag indicating a valid burst-payload			
	1	Error-flag indicating that the burst-payload may contain errors			
8-12		Data-type-dependent info			
13-15	0-7	Bit-stream-number			
NOTE Refer to IEC 61937-1, 6.1.7 and 6.1.7.1.					

#### 4.2 Data-type and subdata-type

Data type defined in PC bits 0-6 in IEC 61937-1 consists of conventional data-type (0-4) and subdata-type (5-6) for historical reasons. All data-types are defined in Table 2.

Any combination of data-type and subdata-type which is not defined in Table 2 shall not be transmitted.

Table 2 - Data-types

Data- type	Subdata- type	Contents	Reference point R	Repetition period of data-
Value of PC bit 0-4	Value of PC bit 5-6			burst measured in IEC 60958 frames
0	0	Null data		See Note 1
1	0	AC-3 data	R-AC-3	1 536
2	0 – 3	Refer to SMPTE 338M		
3	0	Pause	bit 0 of Pa	See Note 2
4	0	MPEG-1 layer 1 data	bit 0 of Pa	384
5	0	MPEG-1 layer 2 or 3 data or MPEG-2 without extension	bit 0 of Pa	1 152
6	0	MPEG-2 data with extension	bit 0 of Pa	1 152
7	0	MPEG-2 AAC	bit 0 of Pa	1 024
8	0	MPEG-2, layer-1 low sampling frequency	bit 0 of Pa	768
9	0	MPEG-2, layer-2 low sampling frequency	bit 0 of Pa	2 304
10	0	MPEG-2, layer-3 low sampling frequency	bit 0 of Pa	1 152
11	0	DTS type I	bit 0 of Pa	512
12	0	DTS type TANDARD PRE	bit 0 of Pa	1 024
13	0	DTS type III	bit 0 of Pa	2 048
14	0	ATRAC (Standards.iten.ai)	bit 0 of Pa	512
15	0	ATRAC 2/3	bit 0 of Pa	1 024
16	0 http	ATRACTAS. iteh.ai/catalog/standards/sist/2d47349a-	obit 0 of Pa3df	2 048
17	0	DTS type IV 5709bf8655f4/iec-61937-2-2007	bit 0 of Pa	See IEC 61937-5
18	0	WMA professional type I	bit 0 of Pa *3	2 048
	1	WMA professional type II	bit 0 of Pa	2 048
	2	WMA professional type III	bit 0 of Pa	1 024
	3	WMA professional type IV	bit 0 of Pa	512
19	0	MPEG-2 AAC low sampling frequency	bit 0 of Pa	2 048
	1	MPEG-2 AAC low sampling frequency	bit 0 of Pa	4 096
	2 – 3	MPEG-2 AAC low sampling frequency	reserved	reserved
20	0	MPEG-4 AAC	bit 0 of Pa	1 024
	1	MPEG-4 AAC	bit 0 of Pa	2 048
	2	MPEG-4 AAC	bit 0 of Pa	4 096
	3	MPEG-4 AAC	bit 0 of Pa	512
21	0	Enhanced AC-3	bit 0 of Pa	6 144
	1 – 3	Reserved	reserved	reserved
22	0	MAT	R-MAT	15 360
	1 – 3	Reserved	reserved	reserved
23 – 26	0 – 3	Reserved		
27 – 30	0 – 3	Refer to SMPTE 338M		
31	0 – 3	Extended data-type (not use until defined)		
NOTE 4	Pafer to IEC 61	007.4.7.0	•	•

NOTE 1 Refer to IEC 61937-1, 7.3.

NOTE 2 The repetition period of pause data-bursts depends on the application. The repetition period of pause data-bursts is defined for each audio data-burst.

NOTE 3 Refer to IEC 61937-8, 4.2.

#### 4.3 Audio data-bursts

#### 4.3.1 General

This subclause specifies the audio data-bursts. Specific properties such as reference points, repetition period, the method of filling stream gaps, and decoding latency are specified for each data-type.

The decoding latency (or delay), indicated for the data-types, shall be used by the transmitter to schedule data-bursts as necessary to establish synchronization between picture and decoded audio.

#### 4.3.2 AC-3

4.3.4

The AC-3 bitstream consists of a sequence of AC-3-frames. The data-type of an AC-3 data-burst is 1 and the subdata-type of an AC-3 data-burst is 0. An AC-3 frame represents 1 536 samples of each encoded audio channel (left, centre, etc.). The data-burst is headed with a burst-preamble, followed by the burst-payload. The burst-payload of each data-burst of AC-3 data shall contain one complete AC-3-frame.

The length of the AC-3 data-burst will depend on the encoded bit rate (which determines the AC-3-frame length). The specification for the AC-3 bitstream may be found in ITU-R Recommendation BS.1196; the burst format is specified in IEC 61937-3.

#### 4.3.3 MPEG-1 layer-Teh STANDARD PREVIEW

An MPEG-1 layer-1 MPEG-frame represents 384 samples of each encoded channel and can be transferred using data-type 4 and the subdata-type 0. The data-burst is headed with a burst-preamble, followed by the burst-payload; see ISO/IEC 11172-3 and IEC 61937-4.

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#### MPEG-1 layer-2 or rayer-3 or MPEG-2 without extension ecf-83df

The burst-payload of MPEG-1 layer-2, or layer-3, or MPEG-2 without extension, represents 1 152 samples of each encoded channel and can be transferred using data-type 5 and subdata-type 0. The data-burst is headed with a burst-preamble, followed by the burst-payload; see ISO/IEC 11172-3, ISO/IEC 13818-3 and IEC 61937-4.

#### 4.3.5 MPEG-2 with extension

The burst-payload of MPEG-2 with extension represents 1 152 samples of each encoded channel and can be transferred using data type 6 and subdata-type 0. The data-burst is headed with a burst-preamble, followed by the burst-payload; see ISO/IEC 13818-3 and IEC 61937-4.

#### 4.3.6 MPEG-2 AAC

The payload of MPEG-2 AAC represents 1 024 samples of each encoded channel and can be transferred using data-type 7 and subdata-type 0. The data-burst is headed with a burst-preamble, followed by the burst-payload; see ISO/IEC 13818-7 and IEC 61937-6.

#### 4.3.7 MPEG-2 layer-1 low sampling frequency

An MPEG-2 layer-1 frame with low sampling frequency represents 384 samples of each encoded channel and can be transferred using data-type 8 and subdata-type 0. The data-burst is headed with a burst-preamble, followed by the burst-payload; see ISO/IEC 13818-3 and IEC 61937-4.