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INTERNATIONAL STANDARD





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INFORMATION TECHNOLOGY – UPNP DEVICE ARCHITECTURE –

Part 4-2: Audio Video Device Control Protocol – Level 2 – Media Renderer Device

FOREWORD

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The list of all currently available parts of the ISO/IEC 29341 series, under the general title *Universal plug and play (UPnP) architecture*, can be found on the IEC web site.

This International Standard has been approved by vote of the member bodies, and the voting results may be obtained from the address given on the second title page.

ORIGINAL UPNP DOCUMENTS (informative)

Reference may be made in this document to original UPnP documents. These references are retained in order to maintain consistency between the specifications as published by ISO/IEC and by UPnP Implementers Corporation. The following table indicates the original UPnP document titles and the corresponding part of ISO/IEC 29341:

	,	
	UPnP Document Title	ISO/IEC 29341 Part
	UPnP Device Architecture 1.0	ISO/IEC 29341-1
	UPnP Basic:1 Device	ISO/IEC 29341-2
	UPnP AV Architecture:1	ISO/IEC 29341-3-1
	UPnP MediaRenderer:1 Device	ISO/IEC 29341-3-2
	UPnP MediaServer:1 Device	ISO/IEC 29341-3-3
	UPnP AVTransport:1 Service	ISO/IEC 29341-3-10
	UPnP ConnectionManager:1 Service	ISO/IEC 29341-3-11
	UPnP ContentDirectory:1 Service	ISO/IEC 29341-3-12
	UPnP RenderingControl:1 Service	ISO/IEC 29341-3-13 ISO/IEC 29341-4-2
	UPnP MediaRenderer:2 Device UPnP MediaServer:2 Device	ISO/IEC 293414-2
	UPnP AV Datastructure Template:1	150/IEC 29341-4-4
	UPnP AVTransport:2 Service	150/IEC 29341-4-10
	UPnP ConnectionManager:2 Service	ISONEC 29341-4-11
	UPnP ContentDirectory:2 Service	ISQ/IEC 29341-412
	UPnP RenderingControl:2 Service	ISO/IEC 29341-4-13
	UPnP ScheduledRecording:1	ISO/IEC 29341-4-14
	UPnP DigitalSecurityCamera:1 Device	ISO(IEC 29341-5-1
	UPnP DigitalSecurityCameraMotionImage: Service	ISO/IEC 29341-5-10
	UPnP DigitalSecurityCameraSettings:1 Service	ISO/IEC 29341-5-11
	UPnP DigitalSecurityCameraStiNmage:1 Service	SO/JEC 29341-5-12
	UPnP HVAC_System:1 Device	ISO/IEC 29341-6-1
	UPnP HVAC_ZoneThermostat:1 Device	ISO/IEC 29341-6-2
	UPnP ControlValve:1 Service UPnP HVAC FanOperatingMode:1 Service	ISO/IEC 29341-6-10 ISO/IEC 29341-6-11
	UPnP FanSpeed: Service	ISO/IEC 29341-6-11
	UPnP House Status: 1 Service	ISO/IEC 29341-6-13
	UPnP HVAC_SetpointSchedule:1 Service	ISO/IEC 29341-6-14
	UPnP TemperatureSensor 1 Service	ISO/IEC 29341-6-15
,	UPnP TemperatureSetpoint: \ Service	ISO/IEC 29341-6-16
ıi/c	UPpP HWAC_UserOperatingMode: 1 Service	ISO/IEC 29341-6-17 58/Iso-Iec-29341-4-2-2008
	UPnP BinaryLight:1 Device	ISO/IEC 29341-7-1
	UPnR DimmableLight: 1 Device	ISO/IEC 29341-7-2
	UPAP Dimming: 1 Service UPAP SwitchPower: 1 Service	ISO/IEC 29341-7-10 ISO/IEC 29341-7-11
^	UPnP InternetGatewayDevice:1 Device	ISO/IEC 29341-7-11
	UPoR LANDevice:1 Device	ISO/IEC 29341-8-2
\	UPnP WANDevice:1 Device	ISO/IEC 29341-8-3
/	URNP WANConnectionDevice:1 Device	ISO/IEC 29341-8-4
//	UPhP WLANAccessPointDevice:1 Device	ISO/IEC 29341-8-5
	UPnP LANHostConfigManagement:1 Service	ISO/IEC 29341-8-10
	UPnP Layer3Forwarding:1 Service	ISO/IEC 29341-8-11
	UPnP LinkAuthentication:1 Service	ISO/IEC 29341-8-12
	UPnP RadiusClient:1 Service UPnP WANCableLinkConfig:1 Service	ISO/IEC 29341-8-13 ISO/IEC 29341-8-14
	UPnP WANCommonInterfaceConfig:1 Service	ISO/IEC 29341-8-14
	UPnP WANDSLLinkConfig:1 Service	ISO/IEC 29341-8-16
	UPnP WANEthernetLinkConfig:1 Service	ISO/IEC 29341-8-17
	UPnP WANIPConnection:1 Service	ISO/IEC 29341-8-18
	UPnP WANPOTSLinkConfig:1 Service	ISO/IEC 29341-8-19
	UPnP WANPPPConnection:1 Service	ISO/IEC 29341-8-20
	UPnP WLANConfiguration:1 Service	ISO/IEC 29341-8-21
	UPnP Printer:1 Device	ISO/IEC 29341-9-1
	UPnP Scanner:1.0 Device	ISO/IEC 29341-9-2
	UPnP ExternalActivity:1 Service	ISO/IEC 29341-9-10
	UPnP Feeder:1.0 Service UPnP PrintBasic:1 Service	ISO/IEC 29341-9-11
	UPnP Scan:1 Service	ISO/IEC 29341-9-12 ISO/IEC 29341-9-13
	UPnP QoS Architecture:1.0	ISO/IEC 29341-9-13 ISO/IEC 29341-10-1
	UPnP QosDevice:1 Service	ISO/IEC 29341-10-1 ISO/IEC 29341-10-10
	UPnP QosManager:1 Service	ISO/IEC 29341-10-11
	UPnP QosPolicyHolder:1 Service	ISO/IEC 29341-10-12
	LIPnP OoS Architecture:2	ISO/IEC 29341-11-1

ISO/IEC 29341-11-1 ISO/IEC 29341-11-2

UPnP QoS Architecture:2 UPnP QOS v2 Schema Files

UPnP Document Title	ISO/IEC 29341 Part	
UPnP QosDevice:2 Service	ISO/IEC 29341-11-10	
UPnP QosManager:2 Service	ISO/IEC 29341-11-11	
UPnP QosPolicyHolder:2 Service	ISO/IEC 29341-11-12	
UPnP RemoteUIClientDevice:1 Device	ISO/IEC 29341-12-1	
UPnP RemoteUIServerDevice:1 Device	ISO/IEC 29341-12-2	
UPnP RemoteUIClient:1 Service	ISO/IEC 29341-12-10	
UPnP RemoteUIServer:1 Service	ISO/IEC 29341-12-11	
UPnP DeviceSecurity:1 Service	ISO/IEC 29341-13-10	
LIPnP SecurityConsole:1 Service	ISO/IEC 29341-13-11	



1 Overview and Scope

1.1 Introduction

This device specification is compliant with the Universal Plug and Play Device Architecture version 1.0. It defines a device type referred to herein as MediaRenderer.

The MediaRenderer specification defines a general-purpose device template that can be used to instantiate any Consumer Electronics (CE) device that is capable of rendering AV content from the home network. It exposes a set of rendering controls in which a control point can control how the specified AV content is rendered. This includes controlling various rendering features such as brightness, contrast, volume, etc.

Example instances of a MediaRenderer include traditional devices such as TVs and stereo systems. Some more contemporary examples include digital devices such as MP3 players and Electronic Picture Frames (EPFs). Although most of these examples typically render one specific type of content (for example, a TV typically renders video content), a MediaRenderer is able to support a number of different data formats and transfer protocols. For example, a sophisticated implementation of a TV MediaRenderer could also support MP3 data so that its speakers could be used to play MP3 audio content.

The MediaRenderer device specification is very lightweight and is easy to implement on low resource devices such as an MP3 player. However, it can also be used to expose the high-end capabilities of devices such as a PC.

A full-featured MediaRenderer exposes the following capabilities:

- Control various rendering characteristics
- Expose the supported transfer protogols and data formats
- Control the flow of the content (for example, FF, REW, etc), if appropriate depending on the transfer protocol.

The MediaRenderer DOES NOT enable control points to:

- Send AV content to another device
- Retrieve any type of meta-data associated with the content

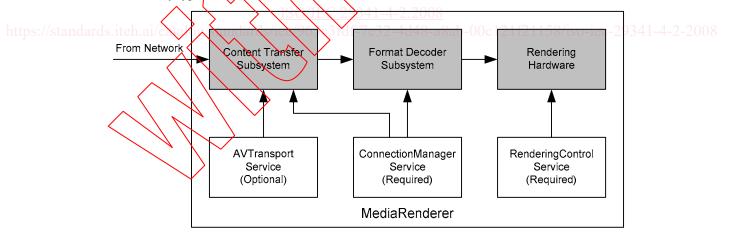


Figure 1: MediaRenderer Functional Diagram

The un-shaded blocks represent the UPnP services that are contained by a MediaRenderer. The shaded blocks represent various device-specific modules that the UPnP services might interact with. However, the internal architecture of a MediaRenderer device is vendor specific.

1.2 Notation

• In this document, features are described as Required, Recommended, or Optional as follows:

The key words "MUST," "MUST NOT," "REQUIRED," "SHALL," "SHALL NOT," "SHOULD," "SHOULD NOT," "RECOMMENDED," "MAY," and "OPTIONAL" in this specification are to be interpreted as described in [RFC 2119].

In addition, the following keywords are used in this specification:

PROHIBITED – The definition or behavior is an absolute prohibition of this specification. Opposite of REOUIRED.

CONDITIONALLY REQUIRED – The definition or behavior depends on a condition. If the specified condition is met, then the definition or behavior is REQUIRED, otherwise it is PROHIBITED.

CONDITIONALLY OPTIONAL – The definition or behavior depends on a condition. If the specified condition is met, then the definition or behavior is OPTIONAL, otherwise it is PROHIBITED.

These keywords are thus capitalized when used to unambiguously specify requirements over protocol and application features and behavior that affect the interoperability and security of implementations. When these words are not capitalized, they are meant in their natural-language sense.

- Strings that are to be taken literally are enclosed in "double quotes".
- Words that are emphasized are printed in *italic*.
- Keywords that are defined by the UPnP AV Working Committee are printed using the <u>Yorum</u> character style.
- Keywords that are defined by the UPnP Device Architecture are printed using the arch character style.
- A double colon delimiter, "::", signifies a hierarchical parent-child (parent::child) relationship between the two objects separated by the double colon. This delimiter is used in multiple contexts, for example: Service::Action(), Action()::Argument, parentProperty::childProperty.

1.2.1 Data Types

This specification uses data type definitions from two different sources. The UPnP Device Architecture defined data types are used to define state variable and action argument data types [DEVICE]. The XML Schema namespace is used to define property data types [XML SCHEMA 2]

For UPnP Device Architecture defined Boolean data types, it is strongly RECOMMENDED to use the value "<u>0</u>" for false, and the value "<u>1</u>" for true. However, when used as input arguments, the values "<u>false</u>", "<u>no</u>", "<u>true</u>", "<u>yes</u>" may also be encountered and MUST be accepted. Nevertheless, it is strongly RECOMMENDED that all state variables and output arguments be represented as "<u>0</u>" and "<u>1</u>". <u>008</u>

For XML Schema defined Boolean data types, it is strongly RECOMMENDED to use the value "O" for false, and the value "I" for true. However, when used as input properties, the values "false", "true" may also be encountered and MUST be accepted. Nevertheless, it is strongly RECOMMENDED that all properties be represented as "O" and "I"

1.2.2 Strings Embedded in Other Strings

Some string variables and arguments described in this document contain substrings that MUST be independently identifiable and extractable for other processing. This requires the definition of appropriate substring delimiters and an escaping mechanism so that these delimiters can also appear as ordinary characters in the string and/or its independent substrings. This document uses embedded strings in two contexts – Comma Separated Value (CSV) lists (see Section 1.3.1, "Comma Separated Value (CSV) Lists") and property values in search criteria strings. Escaping conventions use the backslash character, "\" (character code U+005C), as follows:

- a. Backslash ("\") is represented as "\\" in both contexts.
- b. Comma (",") is
 - 1. represented as "\," in individual substring entries in CSV lists
 - 2. not escaped in search strings
- c. Double quote ("") is
 - 1. not escaped in CSV lists
 - 2. not escaped in search strings when it appears as the start or end delimiter of a property value
 - 3. represented as "\"" in search strings when it appears as a character that is part of the property value