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INTERNATIONAL STANDARD





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INTERNATIONAL STANDARD

NORME INTERNATIONALE

LCD backlight unit -

Part 1-2: Terminology and letter symbols

Écran LCD à rétro-éclairage -

Partie 1-2: Terminologie et symboles littéraux



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INTERNATIONAL ELECTROTECHNICAL COMMISSION

LCD BACKLIGHT UNIT -

Part 1-2: Terminology and letter symbols

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International Standard IEC 62595-1-2 has been prepared by IEC technical committee 110: Flat panel display devices.

The text of this standard is based on the following documents:

CDV	Report on voting
110/275/CDV	110/323/RVC

Full information on the voting for the approval on this standard can be found in the report on voting indicated in the above table.

This publication has been drafted in accordance with the ISO/IEC Directives, Part 2.

A list of all the parts in the IEC 62595 series, under the general title *LCD Backlight Unit*, can be found on the IEC website.

The committee has decided that the contents of this publication will remain unchanged until the stability date indicated on the IEC web site under "http://webstore.iec.ch" in the data related to the specific publication. At this date, the publication will be

- · reconfirmed,
- withdrawn,
- replaced by a revised edition, or
- amended.



LCD BACKLIGHT UNIT -

Part 1-2: Terminology and letter symbols

1 Scope

This part of IEC 62595 gives preferred terms, their definitions and symbols for backlight unit (BLU) and related display panel lighting systems including frontlight; with the object of using the same terminology when publications are prepared in different countries.

2 Normative references

The following documents, in whole or in part, are normatively referenced in this document and are indispensable for its application. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

IEC 60050 (all parts), International Electrotechnical Vocabulary (available at http://www.electropedia.org)

3 Terms and definitions

For the purposes of this document, the terms and definitions given in IEC 60050-845:1987¹ and the following apply.

3.1 Classification of terms

Terms for backlight units (BLUs) are classified as follows:

- a) fundamental terms;
- b) terms related to passive optical components;
- c) terms related to light sources;
- d) terms related to light source drivers;
- e) terms related to frontlight unit;
- f) terms related to performances and specifications;
- g) terms related to backlight dimming.

The following definitions are applied for international standardization of the backlight units.

3.2 Fundamental terms

3.2.1

backlight unit

BLU

illumination unit (arbitrary shape) with unique optical characteristics that is set at the rear of a transmissive or transflective display panel for the purpose of image recognition on the panel

Note 1 to entry: For an example, see Figure A.1.

¹ Identical to CIE 17.4.

3.2.2

edge-lit backlight unit side-lit backlight unit edge-light backlight unit side-light backlight unit

backlight unit in which an optically transparent media (light-guide plate) is used in proximity with the light source for introducing the light from the side surface of the media

Note 1 to entry: For an example, see Figure A.2.

3.2.3

direct-lit backlight unit direct-view backlight unit

backlight unit in which a light chamber is used in combination with light sources that are mounted inside the chamber to illuminate a transmissive LCD panel mounted on the chamber for modulating spatially the displayed two-dimensional information on the panel for the purpose of image recognition

Note 1 to entry: For an example, see Figure A.3.

3.2.4

side-driven direct-lit backlight unit

backlight unit in which a light chamber is used in combination with light sources that are mounted on the inner sides of the chamber to illuminate a panel mounted on the chamber for modulating spatially the displayed two-dimensional information on the panel for the purpose of image recognition

3.2.5

static backlight unit

single or integrated flat illumination system that operates with direct or alternative current and possesses a unique optical characteristic 555 1 1 1 1 1

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3.2.6

dynamic backlight unit

single or integrated illumination units that possess a unique electro-optical and spatial characteristics which change with the local picture contents of the display panel

3.2.7

blinking backlight unit

backlight unit that is intentionally, usually regularly or periodically, switched on and off for synchronically illuminating a display panel

3.2.8

scanning backlight unit

backlight unit that is divided spatially into few line blocks and regularly or periodically switched on and off block by block for synchronous illumination of the display panel

3.2.9

spatio-temporal backlight unit

backlight unit that is divided spatially into few horizontal blocks and regularly or periodically switched on and off from top to bottom under a time chart for illuminating or flashing red, green, or blue light in synchronization with a field-sequential colour display

3.2.10

field alternative backlight unit

backlight unit that includes a single light-guide plate (LGP) with distinctive upper and lower light sources or a plate that is spatially divided into two upper and lower plates for cooperation with a display panel for illuminating or flashing alternatively the panel with respect to displayed half image by the upper or lower part of the panel

3.2.11

single-side emission backlight unit

backlight unit that emits light from a single side (front or rear) for illuminating a single display panel

3.2.12

double-side emission backlight unit

backlight unit that emits light from both front and rear for illuminating two display panels

3.2.13

segmented backlight unit

backlight unit that is block-wised or segmented two-dimensionally to be synchronized with a display panel for illuminating individually each block or segment of the display

3.2.14

quasi-monochromatic backlight unit

backlight unit that uses only quasi-monochromatic light source for Numinating transmissive passive display panel

3.2.15

multi-colour backlight unit

backlight unit that consists of few primaries or quasi-monochromatic light sources for illuminating a display that is used for wide colour gamut display of printer, professional design monitor or field alternative wide colour gamut display panel

3.2.16

mobility enhanced backlight unit

backlight unit that employs light materials and few optical components for the sake of enhancing lightness for mobility

3.2.17

corner driven backlight unit

edge-lit backlight unit in which the light is driven from the corner of a rectangular light-guide plate using single or few light sources

3.2.18

stack backlight unit

backlight unit in which more than a single light control media or light-guide plate is used in stack form in the structure for light controlling

3.2.19

colour reproduction backlight unit

backlight unit that uses primaries for the sake of colour production on a display panel

3.2.20

RG-white backlight unit

backlight unit that uses RG-white LEDs as light sources

3.2.21

RGW backlight unit

backlight unit that uses distinct red, green and pseudo-white LEDs as light sources

3.2.22

three primaries (R,G,B) backlight unit

backlight unit that uses three primary colours of red, green, and blue quasi-monochromatic LEDs as light sources

3.2.23

six primaries (R₁,G₁,B₁,R₂,G₂,B₂) backlight unit

backlight unit employing two groups of red, green and blue light sources for illuminating a display panel which is used for reproduction of colours of photographs

3.2.24

single-flash backlight unit

backlight unit that flashes periodically and is synchronized with the display panel for the purpose of inserting black or grey frame in order to enhance the moving image quality on the display

3.2.25

multi-flash backlight unit

spatially and linearly segmented backlight unit for scanning or field-sequential colour display that flashes periodically and is synchronized with the display for the purpose of inserting colour fields, black or grey fields in order to enhance the image quality on the display or spatially mix the colours for displaying coloured images

3.2.26

multi-primary colours backlight unit

backlight unit that employs multiple LED or laser light sources which have different peak wavelengths

3.2.27

tandem backlight unit

backlight unit that is an integration of multiple distinct and overlapped edge-lit backlight units

3.2.28

spectral power distribution

power per unit area per unit wavelength of a backlight unit, or a bound of light spectral distribution with a power per wavelength, $S(\lambda)$, that emerges from a unit area on the backlight and is measured using a spectrometer or an optical spectrum analyser

Note 1 to entry: For an example, see Figure A.4.

3.2.29

chromaticity/

chromaticity coordinates (see IEC 60050-845:1987, 845-03-33) based on CIE 1931 standard colorimetric system (see IEC 60050-845:1987, 845-03-28), x, y, z on a backlight unit are obtained using the tristimulus values, X, Y, Z that is the result of measurement of spectral power distribution, S(X) (see 3.2.28)

Note 1 to entry:

$$\begin{split} &\mathcal{X} = \mathcal{K}_{\infty} \int_{\lambda} \, \mathcal{S}(\lambda) \, \tilde{\mathcal{S}}(\lambda) \, d\lambda \,, \qquad \mathcal{Y} = \mathcal{K}_{\infty} \int_{\lambda} \, \mathcal{S}(\lambda) \, \tilde{\mathcal{Y}}(\lambda) \, d\lambda \,, \qquad \mathcal{Z} = \mathcal{K}_{\infty} \int_{\lambda} \, \mathcal{S}(\lambda) \, \tilde{\mathcal{Z}}(\lambda) \, d\lambda \,, \\ \\ &z = \frac{\mathcal{X}}{\mathcal{X} + \mathcal{Y} + \mathcal{Z}}, \qquad \mathcal{Y} = \frac{\mathcal{Y}}{\mathcal{Y} + \mathcal{Y} + \mathcal{Z}}, \qquad z = \frac{\mathcal{Z}}{\mathcal{Y} + \mathcal{Y} + \mathcal{Z}}, \qquad z + y + z = 1 \end{split}$$

where

$$K_{\rm m}$$
 is given as $K_{\rm m}$ = 683 lm/W; is in the range of 360 nm to 830 nm (definition), or 380 nm to 780 nm (actually); $\mathbb{R}[A]$, $\mathbb{R}[A]$ are the colour-matching functions

3.3 Terms related to passive optical components

3.3.1

light-guide plate

LGP

transparent media that is used generally in an edge-lit backlight unit for forming the required light distribution spatially for transmissive or transflective display panels

3.3.2

functional light-guide plate

transparent media characterized with optical micro or nano-structures for shaping spatially or angularly the required light for a transmissive or transflective display panel

3.3.3

slab light-guide plate

light-guide plate that has a slab geometrical shape

3.3.4

wedge light-guide plate

light-guide plate with a wedge shape introducing the light from the thicker side

3.3.5

inverted wedge light-guide plate

light-guide plate with a wedge shape introducing the light from this ner side

3.3.6

double-side functional light-guide plate

light-guide plate that is structured with micro- or nano-structure on the back and front surfaces for light shaping

3.3.7

single-side functional light-guide plate

light-guide plate that is structured with micro-reflector or micro-deflector array on back or front surface for shaping and extracting the propagating light

3.3.8

diffusing light-guide plate

light-guide plate that is structured with diffusing micro-structures on the back/front of light shaping guide or that is filled with diffusing materials such as beads in its resin

3.3.9

reflective light-guide plate

light-guide plate that is structured with optical micro-reflectors on the back surface for extracting light from the front surface

3.3.10

deflective light-guide plate

light-guide plate that is structured with optical micro-deflective elements on the front surface for the purpose of deflecting the emergent light rays from the front surface of the light guide plate

3.3.11

dispersive light-guide plate

light-guide plate that is structured with micro-optical elements for dispersing the emergent light on the light-guide plate

3.3.12

polarizing light-guide plate

light-guide plate with micro- or nano-structures for generating polarized light on it

3.3.13

diffuser film

optical film that functions as light diffusing components in the backlight structure

3.3.14

prism film

optical film that possesses triangular prismatic structures of discrete lines or continuous lines for collimating or deflecting the rays that are incident on its back surfaces

3.3.15

circular prism film

film that possesses triangular prismatic structure and geometrically circular for collimating and deflecting azimuthally incident light rays

3.3.16

luminance enhancement film

brightness enhancement film

light collimating film in which the collimated light results in/luminance enhancement

3.3.17

inverted prism film

optical film with triangular prismatic structure whose prisms' tips are directed toward the LGP in backlight structure

3.3.18

total-internal-reflection film

TIR film

optical film (such as inverted prism film) that has a light ray deflecting function based on the total internal reflection

3.3.19

reflector film/

film for reflecting back the light that emerges from LGP besides the front surface

3.3.20

light collimating film

optical film that collimates the incident light on its back

3.3.21

micro-deflector element

optical micro-structure with light ray deflection function structured on functional light guide plate

3.3.22

micro-reflector element

optical micro-reflector structure with ray reflection function structured on the functional lightguide plate

3.3.23

micro-diffusive element

optical micro-diffusive structure with ray dispersing function structured on a light-guide plate

3.3.24

specular light reflector

specular reflective film coated with metal (such as silver, aluminium), or coated with multiple optical layers for reflecting incident light

3.3.25

partially specular light reflector

specular reflective film with partially diffusive characteristic

3.3.26

diffusive light reflector

optical film that diffuses the incident light and generates a homogeneous or non-homogeneous light distribution

3.3.27

light-source reflector

lamp reflector

piece of metal or paper with highly reflective surface that is used for insekting/introducing/re-reflecting light that travels in other directions than toward light control media in a backlight

3.3.28

light-guide reflector

piece of metal or paper with highly reflective surface that is used on the rear of a light-guide plate for reflecting back the light emerged from the back surface or side surfaces of the light guide

3.3.29

light cone

solid angle into which the light radiates from the front surface of a backlight or light-guide plate

3.3.30

block

segment of a backlight which is divided two-dimensionally for synchronization with display panel for the purpose of local dimming

3.3.31

partition/

piece of metal or coated paper for optically isolating the segments of one or two-dimensionally divided backlight

3.3.32

addressed block

segment of spatially divided backlight for local dimming that cooperates with the locally addressed display for improving image quality

3.3.33

flashed block

segment of spatially divided backlight that flashes in response to written data of local segment of display panel

3.3.34

backlight cavity

light controlling cavity surrounded by optically structured sheets for directing light toward rear of a display panel

3.3.35

light chamber

box whose inner side is optically characterized for light shaping and extracting to be used in direct view type backlight

3.3.36

bezel

shaped metal frame for mechanically fixing the display panel and backlight together

3.3.37

case

outer cover of the backlight unit

3.3.38

frame

shaped metal or plastic that is designed to hold the LC panel with the backlight

3.3.39

flexible printed circuit

FPC

piece of flexible material like polyimide that has a printed circuit for driving electrically the light sources and complementary electrical devices in a backlight

3.3.40

metal core printed circuit board

MCPCB

solid metal board on which an electrical circuit has been printed for mounting solid state light sources for using as heat sink in the backlight structure

3.4 Terms related to light sources

3.4.1 Light Emitting Diode (LED)

3.4.1.1

pseudo-white LED

solid state light source that has a LED chip emitting blue light and yellow phosphor for converting a part of the blue light into yellow for generating white light based on complementary colour mixing

3.4.1.2

RGB LED

combination of three primaries of solid state quasi-monochromatic light sources or a set of LED chips with quasi-monochromatic light that are packed together to mix and obtain a white LED at a predefined point

3.4.1.3

ultra-violet stimulated white LED

UV-white LED

white solid state light source with a LED chip emitting in the wavelength range of ultra violet that stimulates a combination of blue, green and red phosphors

3.4.1.4

near UV stimulated white LED

NUV-white LED

white solid state light source with a LED chip emitting in the wavelength range of near ultra violet (e.g. 380 nm to 410 nm) and a combination of blue, green and red phosphors that are stimulated by the chip

3.4.1.5

RG-white LED

white solid state light source with a LED chip emitting blue light that stimulates red (R) and green (G) phosphors which are added into the cavity of the LED package

3.4.1.6

quasi-monochromatic LED

LED die emitting light at a dominant wavelength and possessing a bandwidth

3.4.2 LED light bar

3.4.2.1

LED light bar

strip light source in which multiple LEDs are mounted along the strip direction to have linearly uniform envelop distribution of luminous intensity for edge-lit backlight applications

3.4.2.2

side-view light bar

light bar that employs LEDs with side-fired radiation pattern

3.4.2.3

top-view light bar

light bar that employs LEDs with top-fired radiation pattern

3.4.2.4

bulk-coupling light bar

light bar that employs omni-directional LEDs in which the LEDs are coupled inside the body of the LGP

3.4.2.5

omni-directional light bar

light bar that employs LED's with omni-directional radiation pattern

3.4.2.6

colour uniformity light bar

light bar that has a unique chromaticity

3.4.2.7

light bar tolerance

predefined tolerance in the luminous intensity of the light bar at a distance from the bar

3.4.2.8

light bar's spatial distribution

spatial distribution that exists on the light bar or a pre-defined direction at a distant from the light bar

3.4.2.9

light bar's angular distribution

angular luminous distribution that exists around the bar in a pre-defined direction at an angle in polar system

3.5 Terms related to light source drivers

3.5.1

DC-DC converter

electrical circuit board for converting DC voltage to DC voltage required for driving light sources