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Information technology – UPnP device architecture –
Part 4-2: Audio Video Device Control Protocol – Level 2 – Media Renderer Device
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ISO/IEC 29341-4-2:2011

<https://standards.iteh.ai/catalog/standards/sist/50bd0ef2-e9dc-49be-a182-07402b628dd5/iso-iec-29341-4-2-2011>



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ISO/IEC 29341-4-2

Edition 2.0 2011-09

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INTERNATIONAL
ELECTROTECHNICAL
COMMISSION

PRICE CODE

K

ICS 35.200

ISBN 978-2-88912-678-1

CONTENTS

1	Overview and Scope.....	2
1.1	Introduction.....	2
1.2	Notation.....	3
1.2.1	Data Types.....	3
1.2.2	Strings Embedded in Other Strings.....	3
1.2.3	Extended Backus-Naur Form.....	4
1.3	Derived Data Types.....	4
1.3.1	Comma Separated Value (CSV) Lists.....	5
1.4	Management of XML Namespaces in Standardized DCPs.....	6
1.4.1	Namespace Prefix Requirements.....	9
1.4.2	Namespace Names, Namespace Versioning and Schema Versioning.....	10
1.4.3	Namespace Usage Examples.....	12
1.5	Vendor-defined Extensions.....	13
1.5.1	Vendor-defined Action Names.....	13
1.5.2	Vendor-defined State Variable Names.....	13
1.5.3	Vendor-defined XML Elements and attributes.....	13
1.5.4	Vendor-defined Property Names.....	13
1.6	References.....	13
2	Device Definitions.....	17
2.1	Device Type.....	17
2.2	Device Model.....	17
2.2.1	Description of Device Requirements.....	17
2.2.2	Relationships Between Services.....	18
2.3	Theory of Operation.....	18
2.3.1	Device Discovery.....	19
2.3.2	Preparing to Transfer the Content.....	19
2.3.3	Controlling the Transfer of the Content.....	19
2.3.4	Controlling How the Content is Rendered.....	19
3	XML Device Description.....	20
4	Test.....	21
	Figure 1 — MediaRenderer Functional Diagram.....	2
	Table 1-1 — EBNF Operators.....	4
	Table 1-2 — CSV Examples.....	6
	Table 1-3 — Namespace Definitions.....	8
	Table 1-4 — Schema-related Information.....	9
	Table 1-5 — Default Namespaces for the AV Specifications.....	10
	Table 2-6 — Device Requirements.....	17

INFORMATION TECHNOLOGY – UPNP DEVICE ARCHITECTURE –

Part 4-2: Audio Video Device Control Protocol – Level 2 – Media Renderer Device

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International Standard ISO/IEC 29341-4-2 was prepared by UPnP Forum Steering committee¹, was adopted, under the fast track procedure, by subcommittee 25: Interconnection of information technology equipment, of ISO/IEC joint technical committee 1: Information technology.

This International Standard replaces ISO/IEC 29341-4-2, first edition, published in 2008, and constitutes a technical revision.

The list of all currently available parts of the ISO/IEC 29341 series, under the general title *Information technology – UPnP device architecture*, can be found on the IEC web site.

This International Standard has been approved by vote of the member bodies, and the voting results may be obtained from the address given on the second title page.

¹ UPnP Forum Steering committee, UPnP Forum, 3855 SW 153rd Drive, Beaverton, Oregon 97006 USA. See also "Introduction".

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1 Overview and Scope

1.1 Introduction

This device specification is compliant with the Universal Plug and Play Device Architecture version 1.0. It defines a device type referred to herein as MediaRenderer.

The MediaRenderer specification defines a general-purpose device template that can be used to instantiate any Consumer Electronics (CE) device that is capable of rendering AV content from the home network. It exposes a set of rendering controls in which a control point can control how the specified AV content is rendered. This includes controlling various rendering features such as brightness, contrast, volume, etc.

Example instances of a MediaRenderer include traditional devices such as TVs and stereo systems. Some more contemporary examples include digital devices such as MP3 players and Electronic Picture Frames (EPFs). Although most of these examples typically render one specific type of content (for example, a TV typically renders video content), a MediaRenderer is able to support a number of different data formats and transfer protocols. For example, a sophisticated implementation of a TV MediaRenderer could also support MP3 data so that its speakers could be used to play MP3 audio content.

The MediaRenderer device specification is very lightweight and is easy to implement on low-resource devices such as an MP3 player. However, it can also be used to expose the high-end capabilities of devices such as a PC.

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A full-featured MediaRenderer exposes the following capabilities:

- Control various rendering characteristics
- Expose the supported transfer protocols and data formats
- Control the flow of the content (for example, FF, REW, etc), if appropriate depending on the transfer protocol.
-

The MediaRenderer DOES NOT enable control points to:

- Send AV content to another device
- Retrieve any type of meta-data associated with the content

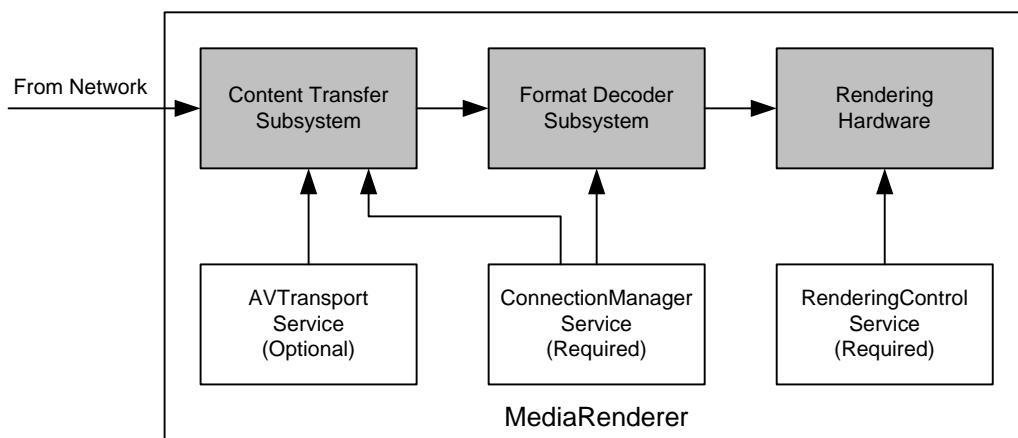


Figure 1 — MediaRenderer Functional Diagram

The un-shaded blocks represent the UPnP services that are contained by a MediaRenderer. The shaded blocks represent various device-specific modules that the UPnP services might

interact with. However, the internal architecture of a MediaRenderer device is vendor specific.

1.2 Notation

- In this document, features are described as Required, Recommended, or Optional as follows:

The keywords “MUST,” “MUST NOT,” “REQUIRED,” “SHALL,” “SHALL NOT,” “SHOULD,” “SHOULD NOT,” “RECOMMENDED,” “MAY,” and “OPTIONAL” in this specification are to be interpreted as described in [RFC 2119].

In addition, the following keywords are used in this specification:

PROHIBITED – The definition or behavior is prohibited by this specification. Opposite of **REQUIRED**.

CONDITIONALLY REQUIRED – The definition or behavior depends on a condition. If the specified condition is met, then the definition or behavior is **REQUIRED**, otherwise it is **PROHIBITED**.

CONDITIONALLY OPTIONAL – The definition or behavior depends on a condition. If the specified condition is met, then the definition or behavior is **OPTIONAL**, otherwise it is **PROHIBITED**.

These keywords are thus capitalized when used to unambiguously specify requirements over protocol and application features and behavior that affect the interoperability and security of implementations. When these words are not capitalized, they are meant in their natural-language sense.

- Strings that are to be taken literally are enclosed in “double quotes”.
- Words that are emphasized are printed in *italic*.
- Keywords that are defined by the UPnP AV Working Committee are printed using the **forum** character style.
- Keywords that are defined by the UPnP Device Architecture specification are printed using the **arch** character style [DEVICE].
- A double colon delimiter, “::”, signifies a hierarchical parent-child (parent::child) relationship between the two objects separated by the double colon. This delimiter is used in multiple contexts, for example: Service::Action(), Action()::Argument, parentProperty::childProperty.

1.2.1 Data Types

This specification uses data type definitions from two different sources. The UPnP Device Architecture defined data types are used to define state variable and action argument data types [DEVICE]. The XML Schema namespace is used to define property data types [XML SCHEMA-2].

For UPnP Device Architecture defined **boolean** data types, it is strongly **RECOMMENDED** to use the value “**0**” for false, and the value “**1**” for true. However, when used as input arguments, the values “**false**”, “**no**”, “**true**”, “**yes**” may also be encountered and **MUST** be accepted. Nevertheless, it is strongly **RECOMMENDED** that all **boolean** state variables and output arguments be represented as “**0**” and “**1**”.

For XML Schema defined Boolean data types, it is strongly **RECOMMENDED** to use the value “**0**” for false, and the value “**1**” for true. However, when used as input properties, the values “**false**”, “**true**” may also be encountered and **MUST** be accepted. Nevertheless, it is strongly **RECOMMENDED** that all properties be represented as “**0**” and “**1**”.

1.2.2 Strings Embedded in Other Strings

Some string variables and arguments described in this document contain substrings that **MUST** be independently identifiable and extractable for other processing. This requires the

definition of appropriate substring delimiters and an escaping mechanism so that these delimiters can also appear as ordinary characters in the string and/or its independent substrings. This document uses embedded strings in two contexts – Comma Separated Value (CSV) lists (see Clause 1.3.1, “Comma Separated Value (CSV) Lists”) and property values in search criteria strings. Escaping conventions use the backslash character, “\” (character code U+005C), as follows:

- a) Backslash (“\”) is represented as “\\” in both contexts.
- b) Comma (“,”) is
 - 1) represented as “\,” in individual substring entries in CSV lists
 - 2) not escaped in search strings
- c) Double quote (“””) is
 - 1) not escaped in CSV lists
 - 2) not escaped in search strings when it appears as the start or end delimiter of a property value
 - 3) represented as “\\” in search strings when it appears as a character that is part of the property value

1.2.3 Extended Backus-Naur Form

Extended Backus-Naur Form is used in this document for a formal syntax description of certain constructs. The usage here is according to the reference [EBNF].

1.2.3.1 Typographic conventions for EBNF

Non-terminal symbols are unquoted sequences of characters from the set of English upper and lower case letters, the digits “0” through “9”, and the hyphen (“-”). Character sequences between 'single quotes' are terminal strings and MUST appear literally in valid strings. Character sequences between (*comment delimiters*) are English language definitions or supplementary explanations of their associated symbols. White space in the EBNF is used to separate elements of the EBNF, not to represent white space in valid strings. White space usage in valid strings is described explicitly in the EBNF. Finally, the EBNF uses the following operators:

Table 1-1 — EBNF Operators

Operator	Semantics
::=	definition – the non-terminal symbol on the left is defined by one or more alternative sequences of terminals and/or non-terminals to its right.
	alternative separator – separates sequences on the right that are independently allowed definitions for the non-terminal on the left.
*	null repetition – means the expression to its left MAY occur zero or more times.
+	non-null repetition – means the expression to its left MUST occur at least once and MAY occur more times.
[]	optional – the expression between the brackets is optional.
()	grouping – groups the expressions between the parentheses.
-	character range – represents all characters between the left and right character operands inclusively.

1.3 Derived Data Types

This clause defines a derived data type that is represented as a string data type with special syntax. This specification uses string data type definitions that originate from two different sources. The UPnP Device Architecture defined **string** data type is used to define state variable and action argument **string** data types. The XML Schema namespace is used to define property xsd:string data types. The following definition applies to both string data types.

1.3.1 Comma Separated Value (CSV) Lists

The UPnP AV services use state variables, action arguments and properties that represent lists – or one-dimensional arrays – of values. The UPnP Device Architecture, Version 1.0 [DEVICE], does not provide for either an array type or a list type, so a list type is defined here. Lists MAY either be homogeneous (all values are the same type) or heterogeneous (values of different types are allowed). Lists MAY also consist of repeated occurrences of homogeneous or heterogeneous subsequences, all of which have the same syntax and semantics (same number of values, same value types and in the same order). The data type of a homogeneous list is **string** or xsd:string and denoted by CSV (x), where x is the type of the individual values. The data type of a heterogeneous list is also **string** or xsd:string and denoted by CSV (x, y, z), where x, y and z are the types of the individual values. If the number of values in the heterogeneous list is too large to show each type individually, that variable type is represented as CSV (heterogeneous), and the variable description includes additional information as to the expected sequence of values appearing in the list and their corresponding types. The data type of a repeated subsequence list is **string** or xsd:string and denoted by CSV ({x, y, z}), where x, y and z are the types of the individual values in the subsequence and the subsequence MAY be repeated zero or more times.

- A list is represented as a **string** type (for state variables and action arguments) or xsd:string type (for properties).
- Commas separate values within a list.
- Integer values are represented in CSVs with the same syntax as the integer data type specified in [DEVICE] (that is: optional leading sign, optional leading zeroes, numeric US-ASCII)
- Boolean values are represented in state variable and action argument CSVs as either “0” for false or “1” for true. These values are a subset of the defined **boolean** data type values specified in [DEVICE]: **0, false, no, 1, true, yes.**
- Boolean values are represented in property CSVs as either “0” for false or “1” for true. These values are a subset of the defined Boolean data type values specified in [XML SCHEMA-2]: 0, false, 1, true.
- Escaping conventions for the comma and backslash characters are defined in Clause 1.2.2, “Strings Embedded in Other Strings”.
- White space before, after, or interior to any numeric data type is not allowed.
- White space before, after, or interior to any other data type is part of the value.

Table 1-2 — CSV Examples

Type refinement of string	Value	Comments
CSV (string) or CSV (xsd:string)	"+artist,-date"	List of 2 property sort criteria.
CSV (int) or CSV (xsd:integer)	"1,-5,006,0,+7"	List of 5 integers.
CSV (boolean) or CSV (xsd:Boolean)	"0,1,1,0"	List of 4 booleans
CSV (string) or CSV (xsd:string)	"Smith\, Fred,Jones\, Davey"	List of 2 names, "Smith, Fred" and "Jones, Davey"
CSV (i4 , string , ui2) or CSV (xsd:int, xsd:string, xsd:unsignedShort)	"-29837, string with leading blanks,0"	Note that the second value is " string with leading blanks"
CSV (i4) or CSV (xsd:int)	"3, 4"	Illegal CSV. White space is not allowed as part of an integer value.
CSV (string) or CSV (xsd:string)	","	List of 3 empty string values
CSV (heterogeneous)	"Alice,Marketing,5,Sue,R&D,21,Dave,Finance,7"	List of unspecified number of people and associated attributes. Each person is described by 3 elements: a name string , a department string and years-of-service ui2 or a name xsd:string, a department xsd:string and years-of-service xsd:unsignedShort.

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1.4 Management of XML Namespaces in Standardized DCPs

UPnP specifications make extensive use of XML namespaces. This allows separate DCPs, and even separate components of an individual DCP, to be designed independently and still avoid name collisions when they share XML documents. Every name in an XML document belongs to exactly one namespace. In documents, XML names appear in one of two forms: qualified or unqualified. An unqualified name (or no-colon-name) contains no colon (":") characters. An unqualified name belongs to the document's default namespace. A qualified name is two no-colon-names separated by one colon character. The no-colon-name before the colon is the qualified name's namespace prefix, the no-colon-name after the colon is the qualified name's "local" name (meaning local to the namespace identified by the namespace prefix). Similarly, the unqualified name is a local name in the default namespace.

The formal name of a namespace is a URI. The namespace prefix used in an XML document is *not* the name of the namespace. The namespace name is, or should be, globally unique. It has a single definition that is accessible to anyone who uses the namespace. It has the same meaning anywhere that it is used, both inside and outside XML documents. The namespace prefix, however, in formal XML usage, is defined only in an XML document. It must be locally unique to the document. Any valid XML no-colon-name may be used. And, in formal XML usage, no two XML documents are ever required to use the same namespace prefix to refer to the same namespace. The creation and use of the namespace prefix was standardized by the W3C XML Committee in [XML-NMSP] strictly as a convenient local shorthand replacement for the full URI name of a namespace in individual documents.

All AV object properties are represented in XML by element and attribute names, therefore, all property names belong to an XML namespace.