

INTERNATIONAL STANDARD

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**Power systems management and associated information exchange – Data and communications security –
Part 3: Communication network and system security – Profiles including TCP/IP**

**Gestion des systèmes de puissance et échanges d'informations associés –
Sécurité des communications et des données –
Partie 3: Sécurité des réseaux et des systèmes de communication – Profils
comprenant TCP/IP**

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REDLINE VERSION

VERSION REDLINE



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INTERNATIONAL ELECTROTECHNICAL COMMISSION

POWER SYSTEMS MANAGEMENT AND ASSOCIATED INFORMATION EXCHANGE – DATA AND COMMUNICATIONS SECURITY –

Part 3: Communication network and system security – Profiles including TCP/IP

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IEC 62351-3 edition 1.1 contains the first edition (2014-10) [documents 57/1498/FDIS and 57/1515/RVD] and its amendment 1 (2018-05) [documents 57/1976/FDIS and 57/1990/RVD].

In this Redline version, a vertical line in the margin shows where the technical content is modified by amendment 1. Additions are in green text, deletions are in strikethrough red text. A separate Final version with all changes accepted is available in this publication.

International Standard IEC 62351-3 has been prepared by IEC technical committee 57: Power systems management and associated information exchange.

This publication has been drafted in accordance with the ISO/IEC Directives, Part 2.

A list of all parts in the IEC 62351 series, published under the general title *Power systems management and associated information exchange – Data and communications security*, can be found on the IEC website.

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POWER SYSTEMS MANAGEMENT AND ASSOCIATED INFORMATION EXCHANGE – DATA AND COMMUNICATIONS SECURITY –

Part 3: Communication network and system security – Profiles including TCP/IP

1 Scope

1.1 Scope

This part of IEC 62351 specifies how to provide confidentiality, integrity protection, and message level authentication for SCADA and telecontrol protocols that make use of TCP/IP as a message transport layer when cyber-security is required.

Although there are many possible solutions to secure TCP/IP, the particular scope of this part is to provide security between communicating entities at either end of a TCP/IP connection within the end communicating entities. The use and specification of intervening external security devices (e.g. “bump-in-the-wire”) are considered out-of-scope.

This part of IEC 62351 specifies how to secure TCP/IP-based protocols through constraints on the specification of the messages, procedures, and algorithms of Transport Layer Security (TLS) (defined in RFC 5246) so that they are applicable to the telecontrol environment of the IEC. TLS is applied to protect the TCP communication. It is intended that this standard be referenced as a normative part of other IEC standards that have the need for providing security for their TCP/IP-based protocol. However, it is up to the individual protocol security initiatives to decide if this standard is to be referenced.

This part of IEC 62351 reflects the security requirements of the IEC power systems management protocols. Should other standards bring forward new requirements, this standard may need to be revised.

1.2 Intended Audience

The initial audience for this specification is intended to be experts developing or making use of IEC protocols in the field of power systems management and associated information exchange. For the measures described in this specification to take effect, they must be accepted and referenced by the specifications for the protocols themselves, where the protocols make use of TCP/IP security. This document is written to enable that process.

The subsequent audience for this specification is intended to be the developers of products that implement these protocols.

Portions of this specification may also be of use to managers and executives in order to understand the purpose and requirements of the work.

2 Normative references

The following documents, in whole or in part, are normatively referenced in this document and are indispensable for its application. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

IEC TS 62351-1:2007, *Power systems management and associated information exchange – Data and communications security – Part 1: Communication network and system security – Introduction to security issues*

IEC TS 62351-2:2008, *Power systems management and associated information exchange – Data and communications security – Part 2: Glossary of terms*

IEC ~~TS~~ 62351-9, *Power systems management and associated information exchange – Data and communications security – Part 9: Cyber security key management for power system equipment*⁴

ISO/IEC 9594-8:2017, *Rec. ITU-T X.509 (2016), Information technology – Open Systems Interconnection – The Directory – Part 8: Public-key and attribute certificate frameworks*

RFC 4492:2006, *Elliptic Curve Cryptography (ECC) Cipher Suites for Transport Layer Security (TLS)*

RFC 5246:2008, *The TLS Protocol Version 1.2*

RFC 5280:2008, *Internet X.509 Public Key Infrastructure Certificate and Certificate Revocation List (CRL) Profile*

RFC 5746:2010, *Transport Layer Security (TLS) Renegotiation Indication Extension*

RFC 6066:2006, *Transport Layer Security Extensions*

RFC 6176:2011, *Prohibiting Secure Sockets Layer (SSL) Version 2.0*

3 Terms, definitions and abbreviations

3.1 Terms, definitions and abbreviations

For the purposes of this document, the terms, definitions and abbreviations given in IEC TS 62351-2, Glossary, apply.

3.2 Additional abbreviations

CRL	Certificate Revocation List
DER	Distinguished Encoding Rules
ECDSA	Elliptic Curve Digital Signature Algorithm
ECGDSA	Elliptic Curve German Digital Signature Algorithm (see ISO/IEC 15946-2)
OCSP	Online Certificate Status Protocol (see RFC 6960)
PIXIT	Protocol Implementation eXtra Information for Testing

4 Security issues addressed by this standard

4.1 Operational requirements affecting the use of TLS in the telecontrol environment

The IEC telecontrol environment has different operational requirements from many Information Technology (IT) applications that make use of TLS in order to provide security protection. The most differentiating, in terms of security, is the duration of the TCP/IP connection for which security needs to be maintained.

Many IT protocols have short duration connections, which allow the encryption algorithms to be renegotiated at connection re-establishment. However, the connections within a telecontrol environment tend to have longer durations, often “permanent”. It is the longevity of the connections in the field of power systems management and associated information exchange that give rise to the need for special consideration. In this regard, in order to provide protection for the “permanent” connections, a mechanism for updating the session key is specified within this standard, based upon the TLS features of session resumption and session re-negotiation while also considering the relationship with certificate revocation state information.

⁴ ~~Under consideration.~~

² This is typically referred to as SSL/TLS.

Another issue addressed within this standard is how to achieve interoperability between different implementations. TLS allows for a wide variety of cipher suites to be supported and negotiated at connection establishment. However, it is conceivable that two implementations could support mutually exclusive sets of cipher suites. This standard specifies that referring standards must specify at least one common cipher suite and a set of TLS parameters that allow interoperability.

Additionally, this standard specifies the use of particular TLS capabilities that allow for specific security threats to be countered.

Note that TLS utilizes X.509 certificates (see also ISO/IEC 9594-8 or RFC 5280) for authentication. In the context of this specification the term certificates always relates to public-key certificates (in contrast to attribute certificates).

NOTE It is intended that certificate management necessary to operate TLS be specified in compliance with IEC TS 62351-9.

4.2 Security threats countered

See IEC TS 62351-1 for a discussion of security threats and attack methods.

TCP/IP and the security specifications in this part of IEC 62351 cover only to the communication transport layers (OSI layers 4 and lower). This part of IEC 62351 does not cover security **functionality specific** for the communication application layers (OSI layers 5 and above) or application-to-application security.

NOTE The application of TLS as profiled in this document supports the protection of information sent over the TLS protected connection.

The specific threats countered in this part of IEC 62351 for the transport layers include:

- Unauthorized modification or insertion of messages through message level authentication and integrity protection of messages.

Additionally, when the information has been identified as requiring confidentiality protection:

- Unauthorized access or theft of information through message level encryption of the messages

4.3 Attack methods countered

The following security attack methods are countered through the appropriate implementation of the specifications and recommendations in this part of IEC 62351.

- Man-in-the-middle: This threat is countered through the use of a Message Authentication Code mechanism or **digital signatures** specified within this document.
- Replay: This threat is countered through the use of specialized processing state machines specified by the normative references of this document.
- Eavesdropping: This threat is countered through the use of encryption.

NOTE The actual performance characteristics of an implementation claiming conformance to this standard are out-of-scope of this standard.

5 Mandatory requirements

5.1 Deprecation of cipher suites

Any cipher suite that specifies NULL for encryption shall not be used for communication outside the administrative domain, if the encryption of this communication connection by other means cannot be guaranteed.

NOTE 1 This standard does not exclude the use of encrypted communications through the use of cryptographic based VPN tunnels. The use of such VPNs is out-of-scope of this standard.

If the communication connection is encrypted the following cipher suites may be used:

- TLS_RSA_NULL_WITH_NULL_SHA
- TLS_RSA_NULL_WITH_NULL_SHA256

NOTE 2 The application of no-encrypting cipher suites allows for traffic inspection while still retaining an end-to-end authentication and integrity protection of the traffic.

Implementations allowing TLS cipher suites with NULL encryption claiming conformance to this part shall provide a mechanism to explicitly enable those TLS cipher suites. Per default, non-encrypting TLS cipher suites are not allowed.

The support of SHA-1 is intended for backward compatibility. SHA-256 shall be supported and is the preferred signature algorithm to be used.

SHA-1 is no longer recognized as secure with respect collision resistance and it is therefore strongly recommended to perform a risk assessment before using this algorithm. If SHA-256 cannot be used, it is also recommended that additional security measures be taken. The usage of SHA-1 will be disallowed in the next edition of this standard.

NOTE Recommendations regarding hash signature algorithms are reviewed constantly and can be found in NIST SP800-57, BNetzA (BSI), or the NSA Suite B.

The list of ~~deprecated~~ disallowed suites includes, but is not limited to:

- TLS_NULL_WITH_NULL_NULL
- TLS_RSA_~~NULL~~_WITH_NULL_MD5

5.2 Negotiation of versions

TLS v1.2 as defined in RFC 5246 (sometimes referred to as SSL v3.3) or higher shall be supported. To ensure backward compatibility implementations shall also support TLS version 1.0 and 1.1 (sometimes referred to as SSL v3.1 and v3.2). The TLS handshake provides a built-in mechanism that shall be used to support version negotiation. The IEC 62351 peer initiating a TLS connection shall always indicate the highest TLS version supported during the TLS handshake message. The application of TLS versions other than v1.2 is a matter of the local security policy. Proposal of versions prior to TLS 1.0 shall result in no secure connection being established (see also RFC 6176).

The proposal of versions prior to TLS 1.0 or SSL 3.1 should raise a security event ("incident: unsecure communication"). Implementations should provide a mechanism for announcing security events.

NOTE The option to remotely monitor security events is preferred.

The proposal of versions TLS 1.0 or TLS 1.1 should raise a security warning ("warning: insecure TLS version"). Implementations should provide a mechanism for announcing security warnings.

5.3 Session resumption

Session resumption in TLS allows for the resumption of a session based on the session ID connected with a dedicated (existing) master secret, which will result in a new session key. This minimizes the performance impact of asymmetric handshakes, and can be done during a running session or after a session has ended within a defined time period (TLS suggests not more than 24 hours in RFC 5280). This specification follows this ~~approach~~ suggestion. Session resumption should be performed ~~in less~~ at least every 24 hours for active sessions or ~~not later~~ than 24 hours for sessions that have ended, ~~but~~. The actual parameters should be defined based on risk assessment from the referencing standard. Session resumption is expected to be more frequent than session renegotiation.

Implementations claiming conformance to this standard shall specify that the symmetric session keys ~~to shall~~ be renewed within the maximum time period ~~and maximum allowed number of packets/bytes sent. These~~ This resumption maximum time/bytes constraints are ~~constraint is~~ expected to be specified in a PIXIT of the referencing standard. The maximum time period for session resumption shall be aligned with the CRL refresh time.

Session resumption intervals shall be configurable, so long as they are within the specified maximum time period.

Clients shall initiate session resumption using the *ClientHello* message. A server initiated update of session parameter shall use the *HelloRequest* message to trigger the client to send a *ClientHello* message on the currently active connection.

NOTE According to RFC 5246 the *HelloRequest* is an optional message that the server may send to a client.

Session resumption may be initiated by either side, ~~so as long as the security policies for both the client and the server, are allowed to use this feature by their security policy~~ permit this. In case of failures to resume a session, the failure handling described in TLS v1.2 shall be followed.

Session resumption may be done based on the session identifier (native TLS according to RFC 5246). Alternatively, session resumption may be done based on session tickets (RFC 5077). The latter option allows for avoiding server-side state for sessions, which can be resumed. This option may apply for constraint devices to avoid a larger session cache.

NOTE Application of session tickets to avoid the session specific storage on the server side provides the benefit in environments that tear down a connection and reconnect after a specific time. If session resumption is used to update the session key of an ongoing session, there may be no benefit.

The session resumption approach may be specified by the referencing standard.

5.4 Session renegotiation

Session renegotiation in TLS requires a complete TLS handshake where all asymmetric operations and certificate checks must be performed. Session renegotiation will result in a completely new session based upon both a freshly negotiated master key and a new session key. During the TLS handshake phase, the certificates are also checked for their validity and their revocation state. Hence, the timeframe for session renegotiation should be chosen in accordance to the refresh of the revocation state information (CRL) as described in 5.6.4.4.

Session renegotiation intervals shall be configurable so long as they are within the specified maximum time period, and shall be aligned with the CRL update period. If the Online Certificate Status Protocol (OCSP) is used for certificate revocation checks ~~instead of using CRLs~~, session renegotiation shall be aligned with the OCSP response cache time. In any case, for long lasting connections renegotiation shall be performed at least every 24 hours ~~for long lasting connections~~ to enforce the certificate validity check. Shorter intervals may be defined by the referencing standard.

NOTE An example alignment is $\frac{1}{2}$ CRL refresh time or $\frac{1}{2}$ OCSP response caching time to limit the possibility of undetected revoked certificates.

Implementations claiming conformance to this standard shall specify that the master secret shall be renegotiated within a maximum time period ~~and a maximum allowed number of packets/bytes sent. These~~ This renegotiation maximum time/bytes constraints are is expected to be specified in a PIXIT (Protocol Implementation eXtra Information for Testing) of the referencing standard.

~~The initiation of the TLS (renegotiation) handshake sequence shall be the responsibility of the TCP entity that receives the TCP-OPEN indication (e.g. the called entity). A request to change the cipher, issued from the calling entity (e.g. the node that issued the TCP-OPEN) shall be ignored.~~

TLS Clients shall initiate session renegotiation using the *ClientHello* message. A TLS server initiated update of session parameter shall use the *HelloRequest* message to trigger the TLS client to send a *ClientHello* message on the currently active connection.

NOTE According to RFC 5246 the *HelloRequest* is an optional message that the server may sent to a client.

Session renegotiation may be initiated by either side, so long as both the TLS client and TLS server are allowed to use this feature by their security policy. In case of failures to renegotiate a session, the failure handling described in TLS v1.2 shall be followed.

The calling entity is responsible for verifying that the TLS session renegotiation takes place at the expected intervals. If the calling entity does not receive a TLS session renegotiation request from the called entity at the expected interval, then the calling entity shall terminate the connection. The termination of a connection due to a missed session renegotiation should

raise a security event ("incident: session renegotiation interval expired"). Implementations should provide a mechanism for announcing security events.

NOTE It is expected that client and server are configured with the same TLS security policy.

There shall be a timeout associated with the response to a change cipher request. A timeout of the change cipher request shall result in the connection being terminated. The timeout value shall be configurable.

To avoid weaknesses in session renegotiation, the session renegotiation extension defined in RFC 5746 shall be used.

5.5 Message Authentication Code

The Message Authentication Code shall be used. TLS has this capability specified as an option. This standard mandates the use of this capability to aid in countering and detecting man-in-the-middle attacks. The specific algorithm is indicated by the cipher suite.

5.6 Certificate support

5.6.1 Multiple Certification Authorities (CAs)

An implementation claiming conformance to this standard shall support more than one Certificate Authority related trust anchor. The actual number is expected to be declared in the implementation's PIXIT statement.

The criteria and selection of a CA is out-of-scope of this standard.

In scenarios where more than one X.509 certificate (and corresponding private key) is available on an IED, it may be desirable to enable the requester to choose a certificate on the IED side that matches the trusted anchor (root CA) certificates available at the requester side.

The Trusted CA Indication extension specified in RFC 6066 allows a TLS client to provide information about locally supported CA certificates since the root CA of the utilities may not be public. The extension allows the requesting party to influence the selection of the X.509 certificate on the IED side for the server side authentication to enable the verification of the used X.509 certificate on the requestor side.

The Trusted CA Indication is contained in the client hello message. A TLS server receiving a Trusted CA Indication may use this information to guide its selection of an appropriate certificate chain to return to the client. According to RFC 6066 in this event, the server shall include an extension of type "trusted_ca_keys" in the (extended) server hello. The "extension_data" field of this extension shall be empty.

The support of this extension may be applicable in scenarios where IEDs are accessed by different administrative domains, e.g., two utilities with an own public key infrastructure. If different administrative domains are to be supported, the TLS Trusted CA Indication extension shall be used.

Implementations claiming conformance to this standard using this extension shall specify the selection of the requested CA issued certificates on the TLS server side. This needs to be specified for the success and failure case of a matching CA issued certificate. It is a PIXIT issue, of the referencing standard, to specify the constraints on the Trusted CA Indication handling.

The failure of a matching CA issued certificate should raise a security event ("incident: CA not found"). Implementations should provide a mechanism for announcing security events.

NOTE The option to remotely monitor security events is preferred.

5.6.2 Certificate size

A protocol specifying the use of this standard shall specify the maximum size of certificate allowed to be used. It is recommended that this size shall be less than or equal to 8 192 octets.

NOTE 1 The certificate may also carry role information according to IEC TS 62351-8, which influences its final size.