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**OPC unified architecture –
Part 13: Aggregates**

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Partie 13: Agrégats**

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Part 13: Aggregates**

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OPC UNIFIED ARCHITECTURE –

Part 13: Aggregates

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65E/379/CDV	65E/411/RVC

Full information on the voting for the approval of this standard can be found in the report on voting indicated in the above table.

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A list of all parts of the IEC 62541 series, published under the general title *OPC Unified Architecture*, can be found on the IEC website.

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OPC UNIFIED ARCHITECTURE –

Part 13: Aggregates

1 Scope

This part of IEC 62541 is part of the overall OPC Unified Architecture specification series and defines the information model associated with *Aggregates*.

2 Normative references

The following documents, in whole or in part, are normatively referenced in this document and are indispensable for its application. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

IEC TR 62541-1, *OPC Unified Architecture – Part 1: Overview and Concepts*

IEC 62541-3, *OPC Unified Architecture – Part 3: Address Space Model*

IEC 62541-4, *OPC Unified Architecture – Part 4: Services*

IEC 62541-5, *OPC Unified Architecture – Part 5: Information Model*

IEC 62541-8, *OPC Unified Architecture – Part 8: Data Access*

IEC 62541-11, *OPC Unified Architecture – Part 11: Historical Access*

3 Terms, definitions, and abbreviations

3.1 Terms and definitions

For the purposes of this document, the terms and definitions given in IEC TR 62541-1, IEC 62541-3, IEC 62541-4, and IEC 62541-11 as well as the following apply.

3.1.1

ProcessingInterval

timespan for which derived values are produced based on a specified *Aggregate*

Note 1 to entry: The total time domain specified for *ReadProcessed* is divided by the *ProcessingInterval*. For example, performing a 10-minute *Average* over the time range 12:00 to 12:30 would result in a set of three intervals of *ProcessingInterval* length, with each interval having a start time of 12:00, 12:10 and 12:20 respectively. The rules used to determine the interval *Bounds* are discussed in 5.4.2.2.

3.1.2

interpolated

data that is calculated from data samples

Note 1 to entry: Data samples may be historical data or buffered real time data. An *interpolated* value is calculated from the data points on either side of the requested timestamp.

3.1.3

EffectiveEndTime

time immediately before *endTime*

Note 1 to entry: All *Aggregate* calculations include the *startTime* but exclude the *endTime*. However, it is sometimes necessary to return an *Interpolated* End Bound as the value for an *Interval* with a timestamp that is in the *interval*. *Servers* are expected to use the time immediately before *endTime* where the time resolution of the *Server* determines the exact value (do not confuse this with hardware or operating system time resolution). For example, if the *endTime* is 12:01:00, the time resolution is 1 s, then the *EffectiveEndTime* is 12:00:59. See 0.

If time is flowing backwards, *Servers* are expected to use the time immediately after *endTime* where the time resolution of the *Server* determines the exact value.

**3.1.4
extrapolated**

data constructed from a discrete data set but is outside of the discrete data set

Note 1 to entry: It is similar to the process of interpolation, which constructs new points between known points, but its result is subject to greater uncertainty. *Extrapolated* data is used in cases where the requested time period falls farther into the future than the data available in the underlying system. See example in Table 1.

**3.1.5
SlopedInterpolation**
simple linear interpolation

Note 1 to entry: Compare to curve fitting using linear polynomials. See example in Table 1.

**3.1.6
SteppedInterpolation**
holding the last data point constant or interpolating the value based on a horizontal line fit

Note 1 to entry: Consider the following Table 1 of raw and *Interpolated/Extrapolated* values:

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Table 1 – Interpolation examples

Timestamp	Raw Value	Sloped Interpolation	Stepped Interpolation
12:00:00	10	IEC 62541-13:2015	
12:00:05	https://standards.iteh.ai/catalog/standards/sist/eed7e865-22b1-4a9c-a72b-22b1c944ce7/iec-62541-13-2015	15	10
12:00:08		18	10
12:00:10	20		
12:00:15		25	20
12:00:20	30		
		SlopedExtrapolation	SteppedExtrapolation
12:00:25		35	30
12:00:27		37	30

**3.1.7
bounding values**

values at the *startTime* and *endTime* needed for *Aggregates* to compute the result

Note 1 to entry: If *Raw data* does not exist at the *startTime* and *endTime* a value shall be estimated. There are two ways to determine *Bounding Values* for an interval. One way (called *Interpolated Bounding Values*) uses the first non-Bad data points found before and after the timestamp to estimate the bound. The other (called *Simple Bounding Values*) uses the data points immediately before and after the boundary timestamps to estimate the bound even if these points are Bad. Subclauses 3.1.8 and 3.1.9 describe the two different approaches in more detail.

In all cases the *TreatUncertainAsBad* (see 4.2.1.2) flag is used to determine whether Uncertain values are Bad or non-Bad.

If a Raw value was not found and a non-Bad bounding value exists the *Aggregate* Bits (see 5.3.3) are set to 'Interpolated'.

When calculating *bounding values*, the value portion of *Raw data* that has Bad status is set to null. This means the value portion is not used in any calculation and a null is returned if the raw value is returned. The status portion is determined by the rules specified by the bound or *Aggregate*.

The *Interpolated Bounding Values* approach (see 3.1.8) is the same as what is used in Classic OPC Historical Data Access (HDA) and is important for applications such as advanced process control where having useful values at all times is important. The *Simple Bounding Values* approach (see 3.1.9) is new in this standard and is important for applications which shall produce regulatory reports and cannot use estimated values in place of Bad data.

3.1.8

interpolated bounding values

bounding values determined by a calculation using the nearest Good value

Note 1 to entry: *Interpolated Bounding Values* using *SlopedInterpolation* are calculated as follows:

- if a non-Bad Raw value exists at the timestamp then it is the bounding value;
- find the first non-Bad Raw value before the timestamp;
- find the first non-Bad Raw value after the timestamp;
- draw a line between before value and after value;
- use point where the line crosses the timestamp as an estimate of the bounding value.

The calculation can be expressed with the following formula:

$$V_{\text{bound}} = (T_{\text{bound}} - T_{\text{before}}) \times (V_{\text{after}} - V_{\text{before}}) / (T_{\text{after}} - T_{\text{before}}) + V_{\text{before}}$$

where V_x is a value at 'x' and T_x is the timestamp associated with V_x .

If no non-Bad values exist before the timestamp the *StatusCode* is *Bad_NoData*. The *StatusCode* is *Uncertain_DataSubNormal* if any Bad values exist between the before value and after value. If either the before value or the after value are Uncertain the *StatusCode* is *Uncertain_DataSubNormal*. If the after value does not exist the before value shall be extrapolated using *SlopedExtrapolation* or *SteppedExtrapolation*.

The period of time that is searched to discover the Good values before and after the timestamp is *Server* dependent, but if a Good value is not found within some reasonable time range then the *Server* will assume it does not exist. The *Server* as a minimum should search a time range which is at least the size of the *ProcessingInterval*.

Interpolated Bounding Values using *SlopedExtrapolation* are calculated as follows:

- find the first non-Bad Raw value before timestamp;
- find the second non-Bad Raw value before timestamp;
- draw a line between these two values;
- extend the line to where it crosses the timestamp;
- use the point where the line crosses the timestamp as an estimate of the bounding value.

The formula is the same as the one used for *SlopedInterpolation*.

The *StatusCode* is always *Uncertain_DataSubNormal*. If only one non-Bad raw value can be found before the timestamp then *SteppedExtrapolation* is used to estimate the bounding value.

Interpolated Bounding Values using *SteppedInterpolation* are calculated as follows:

- if a non-Bad Raw value exists at the timestamp then it is the bounding value;
- find the first non-Bad Raw value before timestamp;
- use the value as an estimate of the bounding value.

The *StatusCode* is *Uncertain_DataSubNormal* if any Bad values exist between the before value and the timestamp. If no non-Bad Raw data exists before the timestamp then the *StatusCode* is *Bad_NoData*. If the value before the timestamp is Uncertain the *StatusCode* is *Uncertain_DataSubNormal*. The value after the timestamp is not needed when using *SteppedInterpolation*; however, if the timestamp is after the end of the data then the bounding value is treated as extrapolated and the *StatusCode* is *Uncertain_DataSubNormal*.

SteppedExtrapolation is a term that describes *SteppedInterpolation* when a timestamp is after the last value in the history collection.

3.1.9

simple bounding values

bounding values determined by a calculation using the nearest value

Note 1 to entry: *Simple Bounding Values* using *SlopedInterpolation* are calculated as follows:

- if any Raw value exists at the timestamp then it is the bounding value;
- find the first Raw value before timestamp;
- find the first Raw value after timestamp;
- if the value after the timestamp is Bad then the before value is the bounding value;
- draw a line between before value and after value;

- use point where the line crosses the timestamp as an estimate of the bounding value.

The formula is the same as the one used for *SlopedInterpolation* in 3.1.5.

If a Raw value at the timestamp is Bad the *StatusCode* is Bad_NoData. If the value before the timestamp is Bad the *StatusCode* is Bad_NoData. If the value before the timestamp is Uncertain the *StatusCode* is *Uncertain_DataSubNormal*. If the value after the timestamp is Bad or Uncertain the *StatusCode* is *Uncertain_DataSubNormal*.

Simple Bounding Values using *SteppedInterpolation* are calculated as follows:

- if any Raw value exists at the timestamp then it is the bounding value;
- find the first Raw value before timestamp;
- if the value before timestamp is non-Bad then it is the bounding value.

If a Raw value at the timestamp is Bad the *StatusCode* is Bad_NoData. If the value before the timestamp is Bad the *StatusCode* is Bad_NoData. If the value before the timestamp is Uncertain the *StatusCode* is *Uncertain_DataSubNormal*.

If either bounding time of an interval is beyond the last data point then extrapolation may be used if the *Server* feels it is appropriate for the data.

In some Historians, the last Raw value does not necessarily indicate the end of the data. Based on the Historian's knowledge of the data collection mechanism, i.e. frequency of data updates and latency, the Historian may extend the last value to a time known by the Historian to be covered. When calculating *Simple Bounding Values* the Historian will act as if there is another Raw value at this timestamp.

In the same way, if the earliest time of an interval starts before the first data point in history and the latest time is after the first data point in history, then the interval will be treated as if the interval extends from the first data point in history to the latest time of the interval and the *StatusCode* of the interval will have the Partial bit set (see 5.3.3.2).

The period of time that is searched to discover the values before and after the timestamp is *Server* dependent, but if a value is not found within some reasonable time range then the *Server* will assume it does not exist. The *Server* as a minimum should search a time range which is at least the size of the *ProcessingInterval*.

3.2 Abbreviations

DA	Data Access
HA	Historical Access (access to historical data or events)
HDA	Historical Data Access
UA	Unified Architecture

4 Aggregate Information Model

4.1 General

This standard defines the representation of *Aggregate* historical or buffered real time data in the OPC Unified Architecture. This includes the definition of *Aggregates* used in processed data retrieval and in historical retrieval. This definition includes both standard *Reference* types and *Object* types.

4.2 Aggregate Objects

4.2.1 General

4.2.1.1 Overview

OPC UA *Servers* can support several different functionalities and capabilities. The following standard *Objects* are used to expose these capabilities in a common fashion, and there are several standard defined concepts that can be extended by vendors.

4.2.1.2 AggregateConfigurationType

The *AggregateConfigurationType* defines the general characteristics of a *Node* that defines the *Aggregate* configuration of any *Variable* or *Property*. *AggregateConfiguration Object* represents the browse entry point for information on how the *Server* treats *Aggregate* specific functionality such as handling Uncertain data. It is formally defined in Table 2.

Table 2 – AggregateConfigurationType Definition

Attribute	Value				
BrowseName	AggregateConfigurationType				
IsAbstract	False				
References	NodeClass	BrowseName	Data Type	Type Definition	Modelling Rule
Subtype of the <i>BaseObjectType</i> defined in IEC 62541-5					
HasProperty	Variable	TreatUncertainAsBad	Boolean	PropertyType	Mandatory
HasProperty	Variable	PercentDataBad	Byte	PropertyType	Mandatory
HasProperty	Variable	PercentDataGood	Byte	PropertyType	Mandatory
HasProperty	Variable	UseSlopedExtrapolation	Boolean	PropertyType	Mandatory

The *TreatUncertainAsBad Variable* indicates how the *Server* treats data returned with a *StatusCode* severity Uncertain with respect to *Aggregate* calculations. A value of True indicates the *Server* considers the severity equivalent to *Bad*, a value of False indicates the *Server* considers the severity equivalent to *Good*, unless the *Aggregate* definition says otherwise. The default value is True. Note that the value is still treated as Uncertain when the *StatusCode* for the result is calculated.

The *PercentDataBad Variable* indicates the minimum percentage of Bad data in a given interval required for the *StatusCode* for the given interval for processed data request to be set to *Bad*. (Uncertain is treated as defined above.) Refer to 5.4.3 for details on using this *Variable* when assigning *StatusCodes*. For details on which *Aggregates* use the *PercentDataBad Variable*, see the definition of each *Aggregate*. The default value is 100.

The *PercentDataGood Variable* indicates the minimum percentage of Good data in a given interval required for the *StatusCode* for the given interval for the processed data requests to be set to *Good*. Refer to 5.4.3 for details on using this *Variable* when assigning *StatusCodes*. For details on which *Aggregates* use the *PercentDataGood Variable*, see the definition of each *Aggregate*. The default value is 100.

The *PercentDataGood* and *PercentDataBad* shall follow the following relationship $PercentDataGood \geq (100 - PercentDataBad)$. If they are equal the result of the *PercentDataGood* calculation is used. If the values entered for *PercentDataGood* and *PercentDataBad* do not result in a valid calculation (e.g. Bad = 80; Good = 0) the result will have a *StatusCode* of Bad_AggregateInvalidInputs.

The *UseSlopedExtrapolation Variable* indicates how the *Server* interpolates data when no boundary value exists (i.e. extrapolating into the future from the last known value). A value of False indicates that the *Server* will use a *SteppedExtrapolation* format, and hold the last known value constant. A value of True indicates the *Server* will project the value using *UseSlopedExtrapolation* mode. The default value is False. For *SimpleBounds* this value is ignored.

4.2.2 AggregateFunction Object

4.2.2.1 General

This *Object* is used as the browse entry point for information about the *Aggregates* supported by a *Server*. The content of this *Object* is already defined by its type definition. All *Instances* of the *FolderType* use the standard *BrowseName* of 'AggregateFunctions'. The *HasComponent Reference* is used to relate a *ServerCapabilities Object* and/or any *HistoricalServerCapabilities Object* to an *AggregateFunction Object*. *AggregateFunctions* is formally defined in Table 3.