

# INTERNATIONAL STANDARD

# NORME INTERNATIONALE



**Industrial communication networks – Fieldbus specifications –  
Part 3-12: Data-link layer service definition – Type 12 elements**

**Réseaux de communication industriels – Spécifications des bus de terrain –  
Partie 3-12: Définition des services de la couche liaison de données – Éléments  
de type 12**

IEC 61158-3-12:2014

<https://standards.iteh.ai/standards/iec/79296fe4-fdbc-446e-9b6c-ec97b9a85d2d/iec-61158-3-12-2014>



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## INTERNATIONAL ELECTROTECHNICAL COMMISSION

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FIELDBUS SPECIFICATIONS –****Part 3-12: Data-link layer service definition –  
Type 12 elements**

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NOTE Combinations of protocol types are specified in IEC 61784-1 and IEC 61784-2.

International Standard IEC 61158-3-12 has been prepared by subcommittee 65C: Industrial networks of IEC technical committee 65: Industrial-process measurement, control and automation.

This third edition cancels and replaces the second edition published in 2010. This edition constitutes a technical revision. The main changes with respect to the previous edition are listed below:

– Editorial improvements for clarification.

The text of this standard is based on the following documents:

FDIS	Report on voting
65C/759/FDIS	65C/769/RVD

Full information on the voting for the approval of this standard can be found in the report on voting indicated in the above table.

This publication has been drafted in accordance with ISO/IEC Directives, Part 2.

A list of all parts of the IEC 61158 series, published under the general title *Industrial communication networks – Fieldbus specifications*, can be found on the IEC web site.

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## INTRODUCTION

This part of IEC 61158 is one of a series produced to facilitate the interconnection of automation system components. It is related to other standards in the set as defined by the “three-layer” fieldbus reference model described in IEC 61158-1.

Throughout the set of fieldbus standards, the term “service” refers to the abstract capability provided by one layer of the OSI Basic Reference Model to the layer immediately above. Thus, the data-link layer service defined in this standard is a conceptual architectural service, independent of administrative and implementation divisions.

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## INDUSTRIAL COMMUNICATION NETWORKS – FIELDBUS SPECIFICATIONS –

### Part 3-12: Data-link layer service definition – Type 12 elements

## 1 Scope

### 1.1 General

This part of IEC 61158 provides common elements for basic time-critical messaging communications between devices in an automation environment. The term “time-critical” is used to represent the presence of a time-window, within which one or more specified actions are required to be completed with some defined level of certainty. Failure to complete specified actions within the time window risks failure of the applications requesting the actions, with attendant risk to equipment, plant and possibly human life.

This standard defines in an abstract way the externally visible service provided by the Type 12 fieldbus data-link layer in terms of

- a) the primitive actions and events of the service;
- b) the parameters associated with each primitive action and event, and the form which they take;
- c) the interrelationship between these actions and events, and their valid sequences.

The purpose of this standard is to define the services provided to

- the Type 12 fieldbus application layer at the boundary between the application and data-link layers of the fieldbus reference model;
- systems management at the boundary between the data-link layer and systems management of the fieldbus reference model.

### 1.2 Specifications

The principal objective of this standard is to specify the characteristics of conceptual data-link layer services suitable for time-critical communications, and thus supplement the OSI Basic Reference Model in guiding the development of data-link protocols for time-critical communications. A secondary objective is to provide migration paths from previously-existing industrial communications protocols.

This specification may be used as the basis for formal DL-Programming-Interfaces. Nevertheless, it is not a formal programming interface, and any such interface will need to address implementation issues not covered by this specification, including

- a) the sizes and octet ordering of various multi-octet service parameters, and
- b) the correlation of paired request and confirm, or indication and response, primitives.

### 1.3 Conformance

This standard does not specify individual implementations or products, nor does it constrain the implementations of data-link entities within industrial automation systems.

There is no conformance of equipment to this data-link layer service definition standard. Instead, conformance is achieved through implementation of the corresponding data-link protocol that fulfils the Type 12 data-link layer services defined in this standard.

## 2 Normative references

The following documents, in whole or in part, are normatively referenced in this document and are indispensable for its application. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

NOTE All parts of the IEC 61158 series, as well as IEC 61784-1 and IEC 61784-2 are maintained simultaneously. Cross-references to these documents within the text therefore refer to the editions as dated in this list of normative references.

ISO/IEC 7498-1, *Information technology – Open Systems Interconnection – Basic Reference Model: The Basic Model*

ISO/IEC 7498-3, *Information technology – Open Systems Interconnection – Basic Reference Model: Naming and addressing*

ISO/IEC 8802-3, *Information technology – Telecommunications and information exchange between systems – Local and metropolitan area networks – Specific requirements – Part 3: Carrier sense multiple access with collision detection (CSMA/CD) access method and physical layer specifications*

ISO/IEC 10731, *Information technology – Open Systems Interconnection – Basic Reference Model – Conventions for the definition of OSI services*

IEEE 802.1D, *IEEE Standard for Local and metropolitan area networks – Media Access Control (MAC) Bridges*; available at <<http://www.ieee.org>>

## 3 Terms, definitions, symbols, abbreviations and conventions

For the purposes of this document, the following terms, definitions, symbols, abbreviations and conventions apply.

### 3.1 Reference model terms and definitions

This standard is based in part on the concepts developed in ISO/IEC 7498-1 and ISO/IEC 7498-3 and makes use of the following terms defined therein.

3.1.1 DL-address	[7498-3]
3.1.2 DL-connectionless-mode transmission	[7498-1]
3.1.3 correspondent (N)-entities correspondent DL-entities (N=2) correspondent Ph-entities (N=1)	[7498-1]
3.1.4 DL-duplex-transmission	[7498-1]
3.1.5 (N)-entity DL-entity (N=2) Ph-entity (N=1)	[7498-1]
3.1.6 (N)-layer DL-layer (N=2) Ph-layer (N=1)	[7498-1]
3.1.7 layer-management	[7498-1]
3.1.8 peer-entities	[7498-1]

<b>3.1.9 primitive name</b>	[7498-3]
<b>3.1.10 DL-protocol</b>	[7498-1]
<b>3.1.11 DL-protocol-data-unit</b>	[7498-1]
<b>3.1.12 DL-relay</b>	[7498-1]
<b>3.1.13 reset</b>	[7498-1]
<b>3.1.14 responding-DL-address</b>	[7498-3]
<b>3.1.15 routing</b>	[7498-1]
<b>3.1.16 segmenting</b>	[7498-1]
<b>3.1.17 (N)-service</b>	[7498-1]
DL-service (N=2)	
Ph-service (N=1)	
<b>3.1.18 (N)-service-access-point</b>	[7498-1]
DL-service-access-point (N=2)	
Ph-service-access-point (N=1)	
<b>3.1.19 DL-service-data-unit</b>	[7498-1]
<b>3.1.20 DL-simplex-transmission</b>	[7498-1]
<b>3.1.21 DL-subsystem</b>	[7498-1]
<b>3.1.22 systems-management</b>	[7498-1]
<b>3.1.23 DLS-user</b>	[7498-1]
<b>3.1.24 DLS-user-data</b>	[7498-1]

## **3.2 Service convention terms and definitions**

This standard also makes use of the following terms defined in ISO/IEC 10731 as they apply to the data-link layer:

- 3.2.1 acceptor**
- 3.2.2 asymmetrical service**
- 3.2.3 confirm (primitive);  
requestor.deliver (primitive)**
- 3.2.4 deliver (primitive)**
- 3.2.5 DL-service-primitive;  
primitive**
- 3.2.6 DL-service-provider**
- 3.2.7 DL-service-user**
- 3.2.8 DL-user-optional-facility**
- 3.2.9 indication (primitive);  
acceptor.deliver (primitive)**
- 3.2.10 request (primitive);  
requestor.submit (primitive)**
- 3.2.11 requestor**
- 3.2.12 response (primitive);  
acceptor.submit (primitive)**

**3.2.13 submit (primitive)**

**3.2.14 symmetrical service**

**3.3 Data-link service terms and definitions**

**3.3.1**

**application**

function or data structure for which data is consumed or produced

**3.3.2**

**application objects**

multiple object classes that manage and provide a run time exchange of messages across the network and within the network device

**3.3.3**

**basic slave**

slave device that supports only physical addressing of data

**3.3.4**

**bit**

unit of information consisting of a 1 or a 0

Note 1 to entry: This is the smallest data unit that can be transmitted.

**3.3.5**

**client**

- 1) object which uses the services of another (server) object to perform a task
- 2) initiator of a message to which a server reacts

**3.3.6**

**connection**

logical binding between two application objects within the same or different devices

**3.3.7**

**cyclic**

events which repeat in a regular and repetitive manner

**3.3.8**

**cyclic redundancy check**

**CRC**

residual value computed from an array of data and used as a representative signature for the array

**3.3.9**

**data**

generic term used to refer to any information carried over a fieldbus

**3.3.10**

**data consistency**

means for coherent transmission and access of the input- or output-data object between and within client and server

**3.3.11**

**device**

physical entity connected to the fieldbus composed of at least one communication element (the network element) and which may have a control element and/or a final element (transducer, actuator, etc.)

**3.3.12****distributed clocks**

method to synchronize slaves and maintain a global time base

**3.3.13****DL-segment****link****local link**

single DL-subnetwork in which any of the connected DLEs may communicate directly, without any intervening DL-relaying, whenever all of those DLEs that are participating in an instance of communication are simultaneously attentive to the DL-subnetwork during the period(s) of attempted communication

**3.3.14****error**

discrepancy between a computed, observed or measured value or condition and the specified or theoretically correct value or condition

**3.3.15****event**

instance of a change of conditions

**3.3.16****fieldbus memory management unit**

function that establishes one or several correspondences between logical addresses and physical memory

**3.3.17****fieldbus memory management unit entity**

single element of the fieldbus memory management unit: one correspondence between a coherent logical address space and a coherent physical memory location

**3.3.18****frame**

denigrated synonym for DLPDU

**3.3.19****full slave**

slave device that supports both physical and logical addressing of data

**3.3.20****interface**

shared boundary between two functional units, defined by functional characteristics, signal characteristics, or other characteristics as appropriate

**3.3.21****master**

device that controls the data transfer on the network and initiates the media access of the slaves by sending messages and that constitutes the interface to the control system

**3.3.22****mapping**

correspondence between two objects in that way that one object is part of the other object

**3.3.23**

**medium**

cable, optical fibre, or other means by which communication signals are transmitted between two or more points

Note 1 to entry: "media" is used as the plural of medium.

**3.3.24**

**message**

ordered series of octets intended to convey information

Note 1 to entry: Normally used to convey information between peers at the application layer.

**3.3.25**

**network**

set of nodes connected by some type of communication medium, including any intervening repeaters, bridges, routers and lower-layer gateways

**3.3.26**

**node**

- a) single DL-entity as it appears on one local link
- b) end-point of a link in a network or a point at which two or more links meet

[SOURCE: IEC 61158-2, 3.1.31 for option b), with some wording adjustment]

**3.3.27**

**object**

abstract representation of a particular component within a device

Note 1 to entry: An object can be

- a) an abstract representation of the capabilities of a device, composed of any or all of the following components:
  - 1) data (information which changes with time);
  - 2) configuration (parameters for behavior);
  - 3) methods (things that can be done using data and configuration); or
- b) a collection of related data (in the form of variables) and methods (procedures) for operating on that data that have a clearly defined interface and behavior.

**3.3.28**

**process data**

data object containing application objects designated to be transferred cyclically or acyclically for the purpose of processing

**3.3.29**

**receiving DLS-user**

DL-service user that acts as a recipient of DL-user-data

Note 1 to entry: A DL-service user can be concurrently both a sending and receiving DLS-user.

**3.3.30**

**sending DLS-user**

DL-service user that acts as a source of DL-user-data

**3.3.31**

**server**

object which provides services to another (client) object