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Speech and multimedia Transmission Quality (STQ) - Audiovisual QoS for communication over IP networks

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Speech and multimedia Transmission Quality (STQ); Audiovisual QoS for communication over IP networks

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Contents

Intellectual Property Rights	5
Foreword.....	5
1 Scope	6
2 References	6
2.1 Normative references	6
2.2 Informative references.....	10
3 Definitions and abbreviations.....	11
3.1 Definitions.....	11
3.2 Abbreviations	12
4 Parameters affecting audiovisual user perceived quality	13
4.1 Audiovisual user perceived quality model	13
4.2 Coding algorithms	14
4.2.1 Speech.....	14
4.2.2 Audio	15
4.2.3 Video	16
4.2.4 Lip synchronization	20
4.3 Network transmission protocols and principles.....	21
4.3.1 Unreliable communication.....	21
4.3.2 Multicast.....	21
4.3.3 Reliable communication	22
4.3.4 Multipoint	22
4.3.5 DSL Access	22
4.3.5.1 Asymmetrical DSL.....	23
4.3.5.2 Symmetrical DSL.....	24
4.3.6 Wireless access.....	24
4.3.6.1 2G Mobile access.....	24
4.3.6.2 3G Mobile access.....	24
4.3.6.3 DECT	25
4.3.6.4 Broadband Wireless Access	26
4.3.6.5 WLAN.....	27
4.3.7 Broadcasting	27
4.4 Network performance parameters	28
4.4.1 Transmission bandwidth.....	28
4.4.1.1 General considerations	28
4.4.1.2 Speech transmission	28
4.4.1.3 Audio transmission	28
4.4.1.4 Video transmission.....	30
4.4.2 Packet loss	30
4.4.2.1 General considerations	30
4.4.2.2 Speech transmission	30
4.4.2.3 Audio transmission	31
4.4.2.4 Video transmission.....	32
4.4.3 Transmission delay	33
4.4.3.1 General	33
4.4.3.2 Transmitting terminal delay	33
4.4.3.3 Access network delay.....	34
4.4.3.4 Core network delay	35
4.4.3.5 Receiving terminal delay.....	35
4.4.4 Transmission delay variations (jitter)	35
4.5 Terminal characteristics	36
4.5.1 Packet loss recovery.....	36
4.5.2 Playout buffer	36
4.5.3 Audio characteristics.....	36
4.5.4 Video display	36

4.6	Audio-video interaction.....	37
5	Audiovisual applications classification.....	37
5.1	Delay sensitive applications.....	38
5.2	Delay insensitive applications.....	38
6	Delay sensitive audiovisual applications requirements.....	38
6.1	Coding algorithms.....	38
6.1.1	Narrowband speech.....	38
6.1.2	Wideband speech.....	39
6.1.3	Video.....	39
6.2	Network performance requirements.....	40
6.3	Terminal characteristics.....	41
6.3.1	Narrowband speech.....	41
6.3.2	Wideband speech.....	41
6.3.3	Video.....	41
7	Delay insensitive audiovisual applications requirements.....	41
7.1	Coding algorithms.....	41
7.1.1	Audio.....	41
7.1.2	Video.....	42
7.2	Network performance requirements.....	43
7.3	Terminal characteristics.....	44
7.3.1	Audio.....	44
7.3.2	Video.....	44
Annex A (informative): Audio-video quality interaction.....		45
A.1	Introduction.....	45
A.2	Available information.....	45
A.2.1	TR 102 479.....	45
A.2.2	Results presented to ITU-T Recommendation SG 12.....	47
Annex B (informative): QoS mechanisms and the effects on connection performance.....		50
B.1	Introduction.....	50
B.2	QoS mechanisms.....	50
B.2.1	Integrated services (IntServ).....	50
B.2.2	Differentiated services (DiffServ).....	50
B.2.3	WLAN QoS mechanism.....	51
B.2.4	WiMax QoS mechanism.....	52
B.2.5	HSPA packet scheduling.....	52
B.2.6	RACS.....	53
B.3	Effects on connection performance.....	55
Annex C (informative): Packet loss recovery.....		56
C.1	Introduction.....	56
C.2	Application layer packet loss recovery methods.....	56
C.2.1	Speech and audio recovery.....	56
C.2.2	Video recovery.....	59
C.3	Performance improvement.....	60
Annex D (informative): Provisional QoS Classes defined in ITU-T Recommendation Y.1541.....		62
History.....		63

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Foreword

This ETSI Standard (ES) has been produced by ETSI Technical Committee Speech and multimedia Transmission Quality (STQ).

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1 Scope

The present document addresses combination network performance parameters and user perceived media (audio and video) quality parameters for audiovisual communications on IP networks.

The access technologies covered include both wired (e.g. xDSL) and wireless (e.g. UMTS, WLAN) technologies.

The display size range covered is from those of small mobile terminals (e.g. 2") up to large TV sets (e.g. 40" or more).

It is applicable to:

- Broadcasting and streaming applications such as IPTV and VoD.
- Interactive point-to-point applications such as videotelephony and videoconferencing.

Where the media coding standards define two or more profiles, the baseline profile is addressed in the normative part of the standard.

Informative annexes present an overview of network QoS mechanisms and the effects on connection performance as well as guidance on terminal parameters that may influence the user perceived media performance.

2 References

References are either specific (identified by date of publication and/or edition number or version number) or non-specific.

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2.1 Normative references

The following referenced documents are indispensable for the application of the present document. For dated references, only the edition cited applies. For non-specific references, the latest edition of the referenced document (including any amendments) applies.

- | | |
|-----|---|
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| [2] | ITU-T Recommendation Y.1541: "Network performance objectives for IP-based services". |
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2.2 Informative references

The following referenced documents are not essential to the use of the present document but they assist the user with regard to a particular subject area. For non-specific references, the latest version of the referenced document (including any amendments) applies.

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- [i.22] Layer 1 specifications.

NOTE: Available at <http://3GPPspecificationseries:05series>

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3 Definitions and abbreviations

3.1 Definitions

For the purposes of the present document, the following terms and definitions apply:

audio: all signals that are audible to human beings, including speech and music

broadcasting: communication capability which denotes unidirectional distribution from a single source to all users connected to the network

multipoint: value of the service attribute "communication configuration", which denotes that the communication involves more than two network terminations

NOTE: Source: ITU-T Recommendation I.113 [i.19].

narrowband speech: speech restricted to the frequency band from 300 Hz to 3 400 Hz

speech: oral production of information by a human being

streaming: mechanism whereby media content can be rendered at the same time that it is being transmitted to the client over the network

video: signal that contains timing/synchronization information as well as luminance (intensity) and chrominance (colour) information that when displayed on an appropriate device gives a visual representation of the original image sequence

videoconferencing: service providing interactive, bi-directional and real time audio-visual communication

NOTE: Normally intended for multiple users at each end.

videotelephony: service providing an interactive, bi-directional, real time audio-visual communication between users

wideband speech: speech restricted to the frequency band from 50 Hz to 7 000 Hz

3.2 Abbreviations

For the purposes of the present document, the following abbreviations apply:

3GPP	3 rd Generation Partnership Project
3GPP2	3 rd Generation Partnership Project 2

NOTE: A 3G project comprising North American and Asian interests.

AAC	Advanced Audio Coding
ADPCM	Adaptive Differential Pulse Code Modulation
AMR	Adaptive Multi Rate
AMR-WB	Adaptive Multi Rate Wide Band
AMR-WB+	Adaptive Multi Rate extended Wide Band
AP	Access Point (IEEE 802.11 WLAN [46])
ATM	Asynchronous Transfer Mode
AVC	Advanced Video Coding
CCIR	Comité Consultatif International pour la Radio; Now ITU-R
CELP	Code-Excited Linear Predictive
CIF	Common Intermediate Format
CPCFC	Custom Picture Clock Frequency Code
CPFMT	Custom Picture ForMaT
DECT	Digital Enhanced Cordless Telecommunications
DPCM	Differential Pulse Code Modulation
EUL	Enhanced UpLink
FER	Frame Error Rate
FP	Fixed Part (DECT)
HDTV	High Definition TV
HE-AAC	High Efficiency AAC
HSPA	High-Speed Packet Access
HSDPA	High-Speed Downstream Packet Access
HSUPA	High-Speed Upstream Packet Access
IETF	Internet Engineering Task Force
IMS	IP Multimedia Subsystem
IP	Internet Protocol
IPDV	IP Packet Delay Variation
IPER	IP Packet Error Ratio
IPLR	IP Packet Loss Ratio
IPTD	IP Packet Transfer Delay
ITU-R	International Telecommunication Union - Radiocommunication sector
ITU-T	International Telecommunication Union - Telecommunication standardization sector
LPC	Linear Predictive Coding
MAC	Medium Access Control
MBMS	Mobile Broadcast/Multicast Service
MDCT	Modified Discrete Cosine Transform
MCU	Multipoint Control Unit
MPE	Multi-Pulse Excited
MPEG 2 TS	MPEG 2 Transport Stream
MPEG	Moving Picture Experts Group
MUSHRA	MULTI Stimulus with Hidden Reference and Anchors
NTSC	National Television System Committee

NOTE: Used to identify an analogue TV standard used outside Europe.

PAL Phase-Alternating Line

NOTE: Colour-encoding system used in television systems.

PBX	Private Branch eXchange
PCM	Pulse Code Modulation
PP	Portable Part (DECT)
QCIF	Quart CIF
QVGA	Quart VGA
RTP	Real-time Transport Protocol
RTT	Round Trip Time
SDTV	Standard Definition TV
SVC	Scalable Video Coding
TCP	Transport Control Protocol
TTI	Transmission Time Interval
UDP	User Datagram Protocol
UMTS	Universal Mobile Telecommunications System
VGA	Video Graphics Array
W-CDMA	Wideband-Code Division Multiple Access
WLAN	Wireless Local Area Network

NOTE: IPER, IPDV, IPLR and IPTD are defined in ITU-T Recommendations Y.1540 [1] and Y.1541 [2].

4 Parameters affecting audiovisual user perceived quality

4.1 Audiovisual user perceived quality model

The characteristics affecting audiovisual user perceived quality and their interactions are illustrated in figure 1.

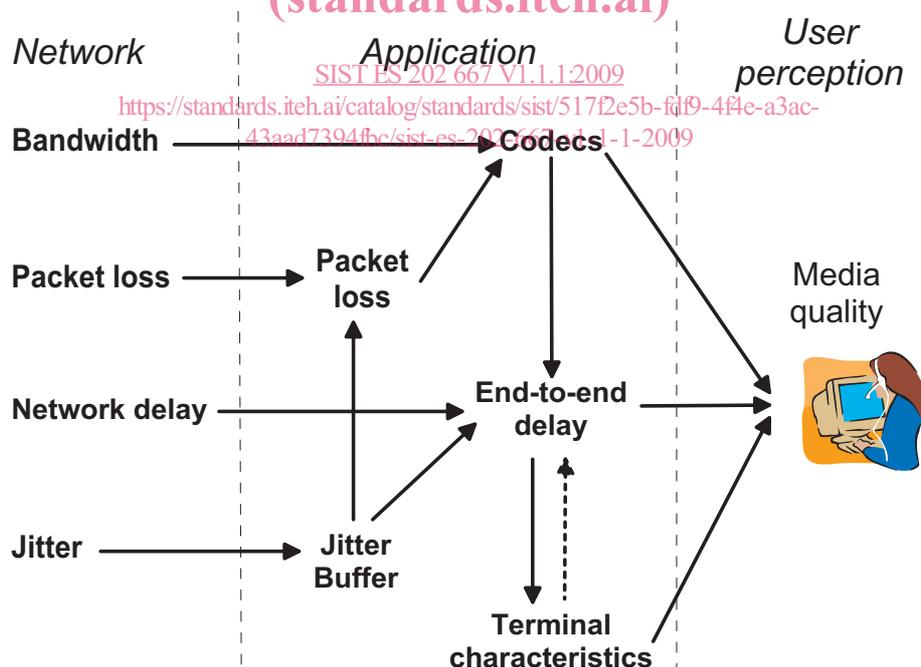


Figure 1: Characteristics affecting audiovisual user perceived quality