

**Open Service Access (OSA);
Parlay X Web Services;
Part 12: Multimedia Conference
(Parlay X 2)**



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Contents

Intellectual Property Rights	5
Foreword.....	5
1 Scope	6
2 References	6
2.1 Normative references	6
3 Definitions and abbreviations.....	7
3.1 Definitions.....	7
3.2 Abbreviations	7
4 Detailed service description	7
5 Namespaces.....	8
6 Sequence diagrams	8
6.1 Setting up a conference	8
6.2 Adding and Removing Media	10
6.3 Conference owner disconnects	11
6.4 All participants disconnect	12
6.5 Conference ended by application	13
7 XML Schema data type definition	14
7.1 ConferenceStatus enumeration.....	14
7.2 ConferenceInfo structure.....	14
7.3 ParticipantInfo structure	14
7.4 ParticipantStatus enumeration.....	14
7.5 Media enumeration.....	14
7.6 MediaDirection enumeration.....	15
7.7 MediaInfo structure	15
8 Web Service interface definition.....	15
8.1 Interface: MultimediaConference.....	15
8.1.1 Operation: createConference	15
8.1.1.1 Input message: createConferenceRequest	16
8.1.1.2 Output message: createConferenceResponse	16
8.1.1.3 Referenced faults.....	16
8.1.2 Operation: getConferenceInfo	16
8.1.2.1 Input message: getConferenceInfoRequest	16
8.1.2.2 Output message: getConferenceInfoResponse	16
8.1.2.3 Referenced faults.....	17
8.1.3 Operation: endConference	17
8.1.3.1 Input message: endConferenceRequest.....	17
8.1.3.2 Output message: endConferenceResponse.....	17
8.1.3.3 Referenced faults.....	17
8.1.4 Operation: inviteParticipant	17
8.1.4.1 Input message: inviteParticipantRequest.....	17
8.1.4.2 Output message: inviteParticipantResponse	18
8.1.4.3 Referenced faults.....	18
8.1.5 Operation: disconnectParticipant	18
8.1.5.1 Input message: disconnectParticipantRequest.....	18
8.1.5.2 Output message: disconnectParticipantResponse.....	18
8.1.5.3 Referenced faults.....	18
8.1.6 Operation: getParticipantInfo.....	18
8.1.6.1 Input message: getParticipantInfoRequest	18
8.1.6.2 Output message: getParticipantInfoResponse	19
8.1.6.3 Referenced faults.....	19
8.1.7 Operation: getParticipants.....	19

8.1.7.1	Input message: getParticipantsRequest	19
8.1.7.2	Output message: getParticipantsResponse	19
8.1.7.3	Referenced faults.....	19
8.1.8	Operation: addMediaForParticipant.....	19
8.1.8.1	Input message: addMediaForParticipantRequest	20
8.1.8.2	Output message: addMediaForParticipantResponse	20
8.1.8.3	Referenced faults.....	20
8.1.9	Operation: deleteMediaForParticipant.....	20
8.1.9.1	Input message: deleteMediaForParticipantRequest	20
8.1.9.2	Output message: deleteMediaForParticipantResponse	20
8.1.9.3	Referenced faults.....	20
9	Fault definitions.....	21
9.1	PolicyException	21
9.1.1	POL0240: Too many participants.....	21
9.1.2	POL0241: Unavailable media.....	21
9.1.3	POL0242: Maximum duration exceeded	21
9.2	ServiceException.....	21
9.2.1	SVC0210: Duplicate media stream.....	21
9.2.2	SVC0211: Media stream does not match.....	21
10	Service policies	22
Annex A (normative):	WSDL for Multimedia Conference	23
Annex B (informative):	Bibliography.....	24
History		25

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Foreword

This ETSI Standard (ES) has been produced by ETSI Technical Committee Telecommunications and Internet converged Services and Protocols for Advanced Networking (TISPAN).

The present document is part 12 of a multi-part deliverable covering Open Service Access (OSA); Parlay X Web Services, as identified below:

- Part 1: "Common";
- Part 2: "Third Party Call";
- Part 3: "Call Notification";
- Part 4: "Short Messaging";
- Part 5: "Multimedia Messaging";
- Part 6: "Payment";
- Part 7: "Account Management";
- Part 8: "Terminal Status";
- Part 9: "Terminal Location";
- Part 10: "Call Handling";
- Part 11: "Audio Call";
- Part 12: "Multimedia Conference";**
- Part 13: "Address List Management";
- Part 14: "Presence".

The present document has been defined jointly between ETSI, The Parlay Group (<http://www.parlay.org>) and the 3GPP.

The present document forms part of the Parlay X 2.2 set of specifications.

The present document is equivalent to 3GPP TS 29.199-12 V6.6.0 (Release 6).

1 Scope

The present document is part 12 of the Stage 3 Parlay X 2 Web Services specification for Open Service Access (OSA).

The OSA specifications define an architecture that enables application developers to make use of network functionality through an open standardized interface, i.e. the OSA APIs.

The present document specifies the Multimedia Conference Web Service. The following are defined here:

- Name spaces.
- Sequence diagrams.
- Data definitions.
- Interface specification plus detailed method descriptions.
- Fault definitions.
- Service Policies.
- WSDL Description of the interfaces.

2 References

References are either specific (identified by date of publication and/or edition number or version number) or non-specific.

- For a specific reference, subsequent revisions do not apply.
- Non-specific reference may be made only to a complete document or a part thereof and only in the following cases:
 - if it is accepted that it will be possible to use all future changes of the referenced document for the purposes of the referring document;
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NOTE: While any hyperlinks included in this clause were valid at the time of publication ETSI cannot guarantee their long term validity.

2.1 Normative references

The following referenced documents are indispensable for the application of the present document. For dated references, only the edition cited applies. For non-specific references, the latest edition of the referenced document (including any amendments) applies.

[1] W3C Recommendation (2 May 2001): "XML Schema Part 2: Datatypes".

NOTE: Available at <http://www.w3.org/TR/2001/REC-xmlschema-2-20010502/>.

- [2] ETSI ES 202 391-1: "Open Service Access (OSA); Parlay X Web Services; Part 1: Common (Parlay X 2)".

3 Definitions and abbreviations

3.1 Definitions

For the purposes of the present document, the terms and definitions given in ES 202 391-1 [2] apply.

3.2 Abbreviations

For the purposes of the present document, the abbreviations given in ES 202 391-1 [2] apply.

4 Detailed service description

The Multimedia Conferencing is a simple Web Service that allows the creation of a multimedia conference and the dynamic management of the participants and the media involved.

The underlying model of the service is based on the following entities:

- **Conference:** a "context" (uniquely identified) to which participants can be added/removed.
- **Participant:** each of the parties involved in the conference. Media can be added/removed for each participant. There may exist a participant that is also the "owner" of the conference, i.e. the user who can end the call and/or be the reference user for billing purposes.
- **Media:** the conference can utilize multiple media streams to support the participants' communication. In particular both audio and video streams are available, including the specific stream direction (i.e. in, out, bidirectional).

An application setting up a multimedia conference must initially invoke the **createConference** operation. The result of such invocation is the creation of a "context" that represents a "virtual" room where users can "meet". A unique identifier is assigned to the just-created conference. At this stage no participant is connected.

Subsequently the application may wish to add participants to the conference. In order to do so the operation **inviteParticipant** can be used. The result of such an operation is to alert the user of the incoming connection request (e.g. the user's terminal rings).

If the application wishes to check whether the user has accepted the invitation (i.e. is connected) it can invoke (at a later time) the **getParticipantInfo** operation.

Note that:

- As soon as the first participant connects, the conference becomes "active". The duration of the conference is then measured starting from the moment the conference has become active.
- The initial media set utilized by the participant will depend on the conference type and the media actually supported by the participant's terminal.

During the conference session the application is able to:

- Add (or remove) a specific media stream to a single participant: e.g. adding a video bidirectional stream to a participant that has an audio connection to the conference. This can be obtained by invoking the **addMediaForParticipant** and the **deleteMediaForParticipant** operations.
- Disconnect a participant from the conference, by invoking the **disconnectParticipant** operation.

- Retrieve information related to the conference and its status, by invoking **getConferenceInfo** and **getParticipants**.

There are different conditions that can determine the end of the conference:

- 1) The application may invoke the method **endConference**, that "forces" the termination of the conference and the disconnection of all participants.
- 2) The owner of the conference (if defined) leaves the conference. If the owner is not defined this condition will apply when all the participants have left the conference (disconnected).
- 3) The conference duration exceeds a maximum value (specified during the conference creation step).

5 Namespaces

The Multimedia Conference interface uses the namespace:

http://www.csapi.org/wsdl/parlayx/multimedia_conference/v2_3

The data types are defined in the namespace:

http://www.csapi.org/schema/parlayx/multimedia_conference/v2_2

The "xsd" namespace is used in the present document to refer to the XML Schema data types defined in XML Schema [1]. The use of the name "xsd" is not semantically significant.

6 Sequence diagrams

The following sequence diagrams illustrate typical scenarios of interaction between an application and the Multimedia Conferencing Web Service.

6.1 Setting up a conference

Set up a multimedia conference call.

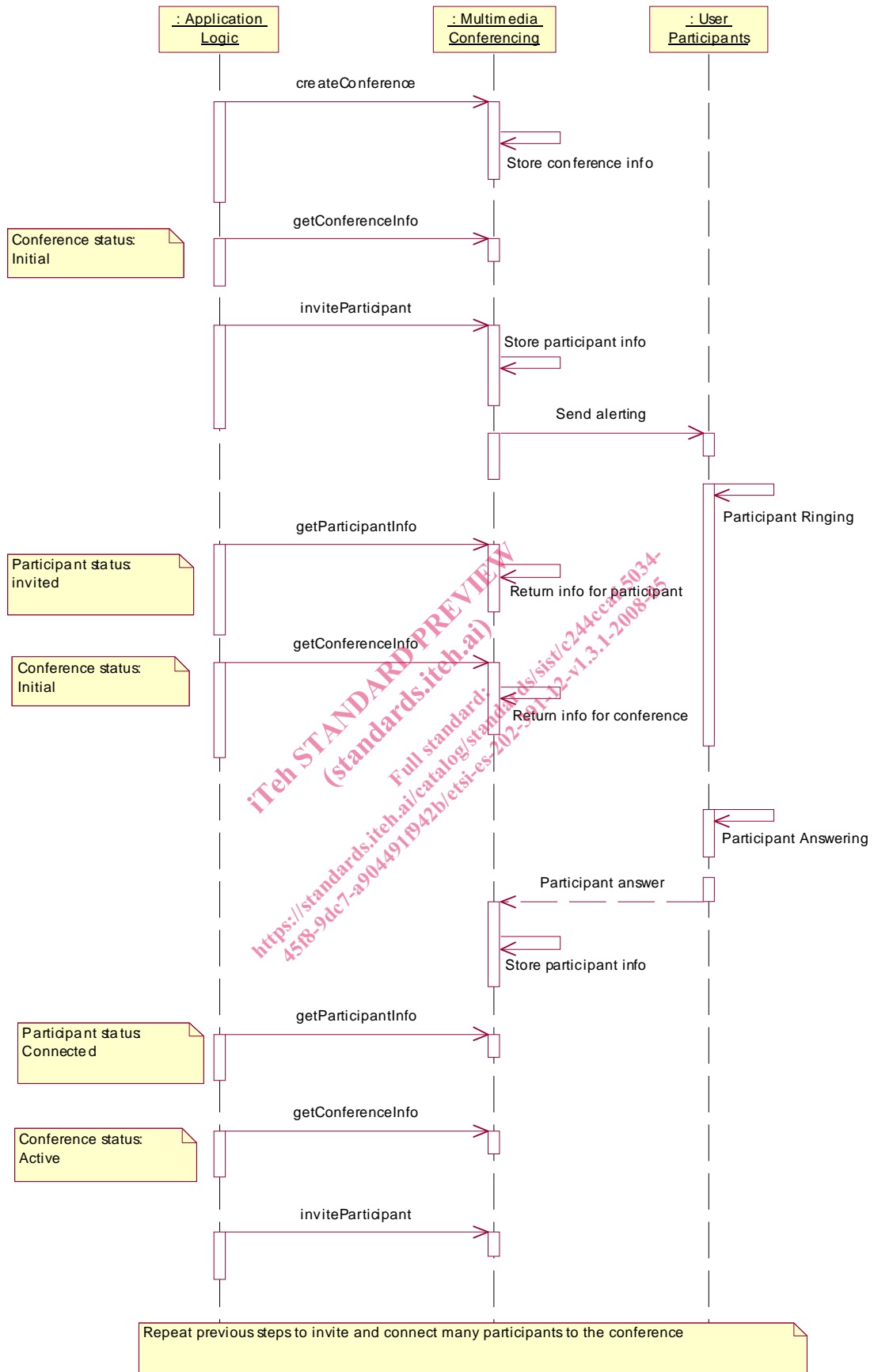


Figure 1

6.2 Adding and Removing Media

On an existing conference call, add media to, or remove media from, a participant.

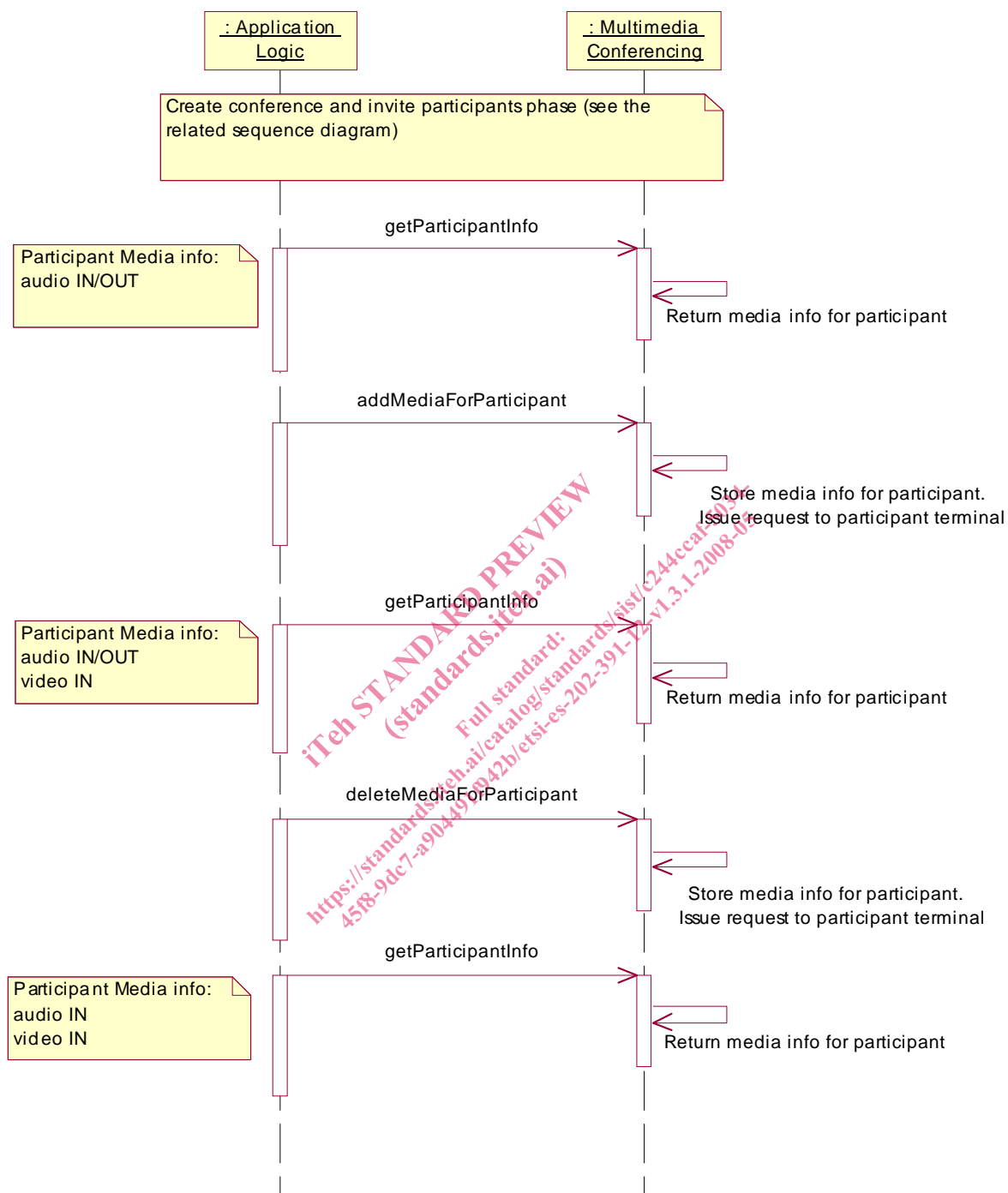


Figure 2