

Designation: D6864 – $03a^{\varepsilon 1}$

Standard Specification for Color and Appearance Retention of Solid Colored Plastic Siding Products¹

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 ε^1 Note—Section X1.4 was editorially revised in February 2004.

1. Scope

1.1 This specification establishes requirements and test methods for the color and appearance retention of solid colored plastic siding products.

1.2 Color retention testing provides a method for estimating the acceptability of color change in a siding product over a period of years of service.

1.3 Methods of indicating compliance with this specification are provided.

2. Referenced Documents

2.1 ASTM Standards:²

- D883 Terminology Relating to Plastics
- D1435 Practice for Outdoor Weathering of Plastics
- D1600 Terminology for Abbreviated Terms Relating to Plastics
- D2244 Practice for Calculation of Color Tolerances and Color Differences from Instrumentally Measured Color Coordinates

D3679 Specification for Rigid Poly(Vinyl Chloride) (PVC) Siding

E805 Practice for Identification of Instrumental Methods of Color or Color-Difference Measurement of Materials

G147 Practice for Conditioning and Handling of Nonmetallic Materials for Natural and Artificial Weathering Tests

2.2 Other Reference:

Vinyl Siding Institute (VSI) Technical Research Report for Weatherability of Vinyl Siding Products, VS2W

NOTE 1—This report supports the conclusion that commercial vinyl siding products which demonstrate weathering behavior within conform-

ance to these standards during a two year test program can be anticipated to provide acceptable color retention properties for the expected life of the product.

3. Terminology

3.2.4

3.2.5

3.2.6

3.2.7

3.1 *Definitions*—Definitions are in accordance with Terminologies D883 and D1600 unless otherwise noted.

3.2 Definitions of Terms Specific to This Standard:

3.2.1 *color region*—parameters that define the color space for a siding measured with Hunter Units, Illuminant C, 2° observer, specular component included.

3.2.1.1 *Discussion*—The color values used to classify colors by region will be established by measuring the Hunter L, a, b color values from the sample population, calculating the average for Hunter L, a, b, and then choosing the integer from the corresponding L, a, b average values (that is, no rounding up or down) to be used to classify colors by region.

3.2.2 *ellipsoid value*—a mathematical calculation derived by inserting the measured ΔL , Δa , and Δb values of a weathered specimen into an ellipsoid equation. 3.2.3 *Region 1—Brown*:

2.3 Region 1—Brown	n: L = 20 to 49 a = -1 to 5 b = 2 to 11	
2.4 Region 2—Media	um Blue:	
	L = 45 to 64 a = -8 to 1 b = -12 to -2	
2.5 Region 3—Light	Blue:	
	L = 65 to 89 a = -8 to 1 b = -12 to -2	
2.6 Region 4—Greer	<i>ı</i> :	
	L = 50 to 84 a = -12 to -1 b = -1 to 10	
2.7 Region 5—Medii	um Beige:	
L = 50 to 74 a = 0 to 1 b = 4 to 12	L = 50 to 64 a = -2 to 1 b = 11 to 14	L = 65 to 74 a = -7 to 0 b = 11 to 12

^{3.2.8} Region 6—Light Beige:

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For referenced ASTM standards, visit the ASTM website, www.astm.org, or contact ASTM Customer Service at service@astm.org. For *Annual Book of ASTM Standards* volume information, refer to the standard's Document Summary page on the ASTM website.

L = 75 to 84 a = 0 to 1	L = 85 to 93 a = -7 to 1	L = 75 to 84 a = -7 to -1	$\frac{(\Delta L + 1.0)^2}{(6.0)^2} + \frac{(\Delta a + 0.6)^2}{(2.9)^2} + \frac{(\Delta b - 0.8)^2}{(5.4)^2} = \text{Ellipsoid Value}$
b = 4 to 12	b = 4 to 12	b = 11 to 12	4.1.4 Region 3—Light Blue:
3.2.9 Region	7—Gold:		0 0
	L = 65 to 93 a = 0 to 4 b = 13 to 30		$\frac{(\Delta L + 0.3)^2}{(6.4)^2} + \frac{(\Delta a + 0.1)^2}{(2.7)^2} + \frac{(\Delta b - 0.8)^2}{(4.3)^2} = \text{Ellipsoid Value}$
0.0.10 D :			4.1.5 Region 4—Green:
3.2.10 <i>Region</i> 8— <i>Yellow</i> : L = 65 to 93		$\frac{(\Delta L - 0.2)^2}{(5.9)^2} + \frac{(\Delta a - 0.8)^2}{(4.8)^2} + \frac{(\Delta b - 0.2)^2}{(5.6)^2} = \text{Ellipsoid Value}$	
	a = -10 to -1 b = 13 to 30		(5.9) ² (4.8) ² (5.6) ² 4.1.6 Region 5—Medium Beige:
3.2.11 Region	n 9—White:		0
	L = 85 to 100 All L = 94 to 10 a = -2 to 1	0	$\frac{(\Delta L + 0.4)^2}{(5.8)^2} + \frac{(\Delta a - 0.0)^2}{(2.8)^2} + \frac{(\Delta b - 0.0)^2}{(4.0)^2} = \text{Ellipsoid Value}$
	b = -1 to 3		4.1.7 Region 6—Light Beige:
3.2.12 Region	<i>10—Light Gray:</i> L = 65 to 84		$\frac{(\Delta L - 0.0)^2}{(5.0)^2} + \frac{(\Delta a - 0.2)^2}{(2.6)^2} + \frac{(\Delta b - 0.3)^2}{(5.4)^2} = \text{Ellipsoid Value}$
	a = 0 to 1 b = -1 to 3		4.1.8 <i>Region</i> 7— <i>Gold</i> :
3.2.13 Region	n 11—Mauve:		$\frac{(\Delta L + 0.6)^2}{(6.6)^2} + \frac{(\Delta a + 0.3)^2}{(3.4)^2} + \frac{(\Delta b + 0.4)^2}{(4.7)^2} = \text{Ellipsoid Value}$
L = 65 to 93	L = 65 to 93	L = 50 to 64	$\frac{(6.6)^2}{(6.6)^2} + \frac{(3.4)^2}{(3.4)^2} + \frac{(4.7)^2}{(4.7)^2} = \text{Empsoid value}$
a = 2 to 11 b = 2 to 12	a = 5 to 11 b = 13 to 15	a = 2 to 11 b = 2 to 15	4.1.9 Region 8—Yellow:
3.2.14 Region	n 12—Medium Gray:		$\frac{(\Delta L + 0.3)^2}{(5.5)^2} + \frac{(\Delta a - 1.0)^2}{(3.3)^2} + \frac{(\Delta b + 0.1)^2}{(5.5)^2} = \text{Ellipsoid Value}$
	L = 50 to 64 a = 0 to 1		$(5.5)^2$ $(3.3)^2$ $(5.5)^2$ 1 4.1.10 Region 9—White:
	b = -1.000		
3.2.15 <i>Region</i>	<i>L</i> = 25 to 49		$\frac{(\Delta L - 0.6)^2}{(8.2)^2} + \frac{(\Delta a + 0.0)^2}{(3.3)^2} + \frac{(\Delta b - 1.9)^2}{(5.3)^2} = \text{Ellipsoid Value}$
	a = -1 to 5 b = -1 to 1		4.1.11 Region 10—Light Gray:
3.2.16 Region	b = -161		$\frac{(\Delta L + 1.8)^2}{(7.0)^2} + \frac{(\Delta a - 0.2)^2}{(2.1)^2} + \frac{(\Delta b - 1.3)^2}{(4.0)^2} = \text{Ellipsoid Value}$
0	L = 25 to 44		(10) (10)
	a = -8 to 3		-0 4.1.12 Region 11—Mauve:
https://standarc	Is iteh $aib = -12$ to -2 and are		$\frac{(\Delta L - 0.4)^2}{(6.5)^2} + \frac{(\Delta a - 0.8)^2}{(4.0)^2} + \frac{(\Delta b - 1.1)^2}{(4.5)^2} = \text{Ellipsoid Value}$
3.2.17 Region	a 15—Dark Green:		
	L = 25 to 49 a = -20 to -2		4.1.13 Region 12—Medium Gray:
	b = -1 to 11		$\frac{(\Delta L + 1.0)^2}{(6.6)^2} + \frac{(\Delta a + 0.3)^2}{(2.5)^2} + \frac{(\Delta b - 0.5)^2}{(3.0)^2} = \text{Ellipsoid Value}$
3.2.18 Region	n 16—Dark Red:		$(6.6)^2 + (2.5)^2 + (3.0)^2 - Empsoid value$
	L = 25 to 49		4.1.14 Region 13—Dark Gray:
	a = 6 to 30 b = -1 to 25		$\frac{(\Delta L - 0.1)^2}{(5.1)^2} + \frac{(\Delta a + 0.8)^2}{(3.4)^2} + \frac{(\Delta b + 0.1)^2}{(3.0)^2} = \text{Ellipsoid Value}$
4. Classification	n		
4.1 Definition	s-Definitions are in accor	dance with Termi-	4.1.15 Region 14—Dark Blue:
	and D1600 unless otherwise		$\frac{(\Delta L - 0.3)^2}{(5.2)^2} + \frac{(\Delta a - 1.0)^2}{(3.6)^2} + \frac{(\Delta b + 1.3)^2}{(4.5)^2} = \text{Ellipsoid Value}$
411 anlan n	stantion standarda prodio	diana analan maniana	$(5.2)^2$ $(3.6)^2$ $(4.5)^2$

4.1.1 *color retention standards*—predictive color regions described by a three dimensional model which constitute acceptable color retention levels resulting from weathering of a specific product type and color. Color retention standards are defined by equations that describe the three dimensional ellipsoid value.

4.1.2 Region 1-Brown:

$$\frac{(\Delta L - 1.6)^2}{(5.2)^2} + \frac{(\Delta a + 1.0)^2}{(3.0)^2} + \frac{(\Delta b - 0.5)^2}{(2.5)^2} = \text{Ellipsoid Value}$$

4.1.3 Region 2-Medium Blue:

5. Procedure for Measuring Color Retention

4.1.16 Region 15-Dark Green:

4.1.17 Region 16-Dark Red:

5.1 Test Site Setup and Exposure Duration Test Times:

 $\frac{(\Delta L - 0.0)^2}{(5.0)^2} + \frac{(\Delta a + 0.4)^2}{(3.0)^2} + \frac{(\Delta b + 0.2)^2}{(3.8)^2} = \text{Ellipsoid Value}$

 $\frac{(\Delta L - 0.4)^2}{(5.4)^2} + \frac{(\Delta a - 0.8)^2}{(4.0)^2} + \frac{(\Delta b - 0.2)^2}{(3.0)^2} = \text{Ellipsoid Value}$