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Simple Publishing Interface

Schnittstelle für einfaches Publizieren

Interface de publication simple

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Simple Publishing Interface

Interface de publication simple

Schnittstelle für einfaches Publizieren (Simple Publishing Interface - SPI)

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Foreword

This document (prEN 16425:2012) has been prepared by Technical Committee CEN/TC 353 “Information and Communication Technologies for Learning, Education and Training”, the secretariat of which is held by UNI.

This document is currently submitted to the CEN Enquiry.

This document contains the requirements for the Simple Publishing Interface (SPI), a protocol for storing educational materials in a repository.

This protocol facilitates the transfer of metadata and content from tools that produce learning materials to applications that persistently manage learning objects and metadata, but is also applicable to the publication of a wider range of digital objects.

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1 Introduction

This document presents the Simple Publishing Interface (SPI), a protocol for publishing digital objects or their metadata to repositories. This protocol is designed to facilitate the transfer of metadata and content from tools that produce learning materials to applications that manage learning objects and metadata. It is also applicable to the publication of a wider range of digital objects.

The objective is to develop a practical approach towards interoperability between repositories for learning and applications that produce or consume educational materials. Examples of repositories for learning are educational brokers, knowledge pools, institutional repositories, streaming video servers, etc. Applications that produce these educational materials are for instance query and indexation tools, authoring tools, presentation programs, content packagers, etc. The work will concentrate on the development of the simple publishing interface (SPI), an interface for publishing digital materials into a repository. Whilst the development of the SPI specification draws exclusively on examples from the education sector, it is recognised that the underlying requirement to publish content and metadata into repositories crosses multiple application domains.

The following section presents some important requirements for this work. Next, the SPI model enumerates the different messages that are interchanged when publishing metadata and content. This model has been designed such that it is interoperable with v1.3 Simple Web-service Offering Repository Deposit (SWORD) profile [SWORD], Package Exchange Notification Services [PENS] and the publishing specification that was developed in the ProLearn Network of Excellence [PROLEARN SPI]. The intent of this work is thus not to create yet another specification but to create a model that can be bound to existing technologies.

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2 Notations and conventions

The following terms are used to distinguish the requester from the system that publishes an entity (a metadata instance or a learning object):

- A 'source' is a system that issues a publication request. Alternatively, this system can be labeled as requester.
- A 'target' is a system to which publication requests are sent. This can be a repository component or a middle layer component. Such a middle layer component can fulfill several tasks. It can generate and attach metadata to a resource, disaggregate and publish more granular components or act for instance as an adapter to a third party publishing API.

We refrained from using the terms 'client' and 'server' as they give a bias towards an interface that is only applicable in client/server applications. Moreover, the scenarios in which the API is used also envisage a source running on a server (e.g., publishing from within an LMS). Furthermore, in the remainder of this document, the terms "resource", "digital content", "learning object" and "educational material" will be used interchangeably.

3 Requirements and Design Principles

In this section, some of the requirements for a publishing application programming interface (API) are identified. These requirements stem from different repository architectures where learning resources and metadata instances have to be communicated across system boundaries. SPI enables applications to upload learning resources or metadata to a repository. For example, Figure 1 illustrates how an authoring tool (e.g., OpenOffice) could use SPI to upload a resource directly into a repository. A Learning Management System (LMS) (e.g., Moodle, Blackboard, etc.) could enable teachers to publish their materials transparently into a repository. By doing so, materials are simultaneously made available to students and published into a repository where they can be reused.

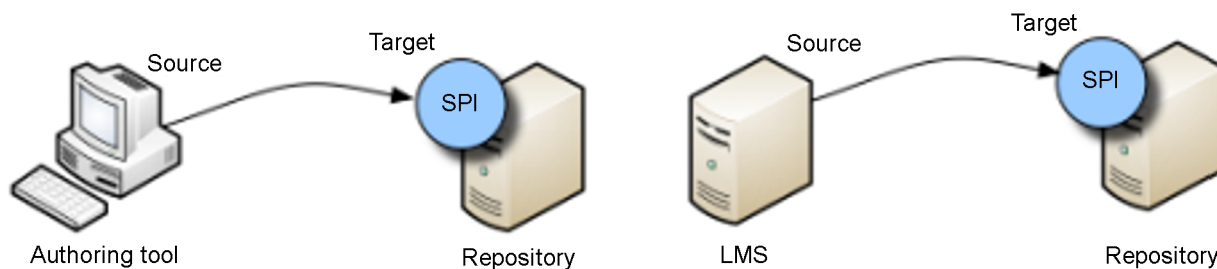


Figure 1 — Example SPI architectures.

SPI is also meant to enable flexible architectures where a middleware component gathers learning resources or metadata through an SPI interface (from authoring tools or harvesters), applies value adding operations on these, and then stores them into a backend repository. Examples of such operations are disaggregation of material into small reusable components, automatic generation of metadata, validation or translation services.

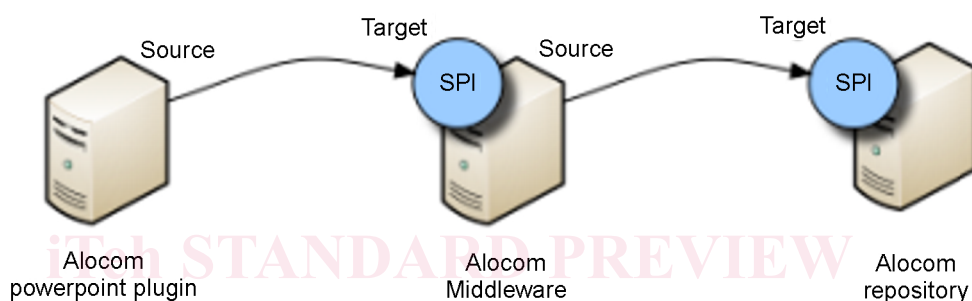


Figure 2 — AloCom architecture.

Such architecture has been implemented in the context of the AloCom project (Figure 2). [ALOCOM]. This architecture contains a plugin for MS PowerPoint, a source that can publish to a middle layer application, which is the target of this publishing operation. Next, the AloCom middleware disaggregates the material into small reusable components such as diagrams, individual slides, etc. and automatically generates metadata for each component. Each individual component is then published by the middleware component into a specialized AloCom repository where individual components are available for reuse. The AloCom middleware acts as a source and the AloCom repository as target.

Interoperability in both publishing steps is important. First, as several applications (not only MS PowerPoint) require publishing access to the middle layer application, the publishing process from within end-user applications needs standardization. Secondly, the middle layer application must be interoperable with other repositories, to promote interchangeability of components.

3.1 Syntactic versus semantic interoperability

The design of the SPI API is based on the design principles of the simple query interface (SQI) [SQI]. We have defined a simple set of commands that is extensible and flexible. By analogy with SQI, this protocol makes a distinction between semantic and syntactic interoperability.

- Syntactic interoperability is the ability of applications to deal with the structure and format of data. For instance, a language such as XML Schema Description (XSD) ensures the syntactic interoperability of XML documents as it allows for the parsing and validation of these documents.
- Semantic interoperability refers to the ability of two parties to agree on the meaning of data or methods. When exchanging data, semantic interoperability is achieved when data is interpreted the same way by all the applications involved.

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This document tackles semantic interoperability for SPI. Without a binding (e.g., a REST binding) this specification cannot be implemented. A binding for SPI will realise syntactic interoperability.

3.2 “By reference” and “by value” publishing

Traditionally, two approaches allow for passing data from a source to a target.

- “By value” publishing embeds a learning object, after encoding, into the message that is sent to a target.
- “By reference” publishing embeds a reference (e.g., a URL) to a learning object to publish into the message that is sent to a target. Note that this is different from publishing metadata in a referatory. Publishing in a referatory involves publishing metadata that contains a reference to the learning object. When publishing a learning object “by reference”, a reference to the learning object is used to fetch the learning object. This reference is not added to the metadata instance that describes the learning object but is used to retrieve the learning object before storing it internally.

“By value” publishing is useful for a standalone, desktop application that cannot be approached by a target in “by reference” mode. In this case, embedding a learning object in a message passed to the target lowers the threshold for pushing a learning object. “By reference” publishing is particularly suited when larger amounts of data have to be published. As embedding large files into a single message may cause degraded performance, a need exists to use a distinct method (e.g., FTP, HTTP, SCP, etc.) for transferring learning objects. Rather than imposing one of these approaches, the publish protocol will be designed to support both of them.

3.3 Flexible application

Some of SPI design decisions were inspired by existing applications and practices within the e-learning domain.

- A learning object referatory manages metadata that refer to learning objects stored on separate systems. Repositories that do not manage learning objects should thus be able to support SPI.
- Some applications manage publishing learning objects without the metadata. For instance, PENS enabled applications submit packages to a server without metadata. [PENS]
- Finally, SPI must allow for publishing to repositories that manage both learning objects and metadata.

The MACE architecture for metadata enrichment [MACE] features different content providers that offer their metadata through an OAI-PMH target [OAI-PMH]. A general purpose harvester like the ARIADNE harvester is an example of a component that feeds metadata to a metadata referatory. Standardising the publishing between the harvester and the metadata repository makes these components interchangeable.

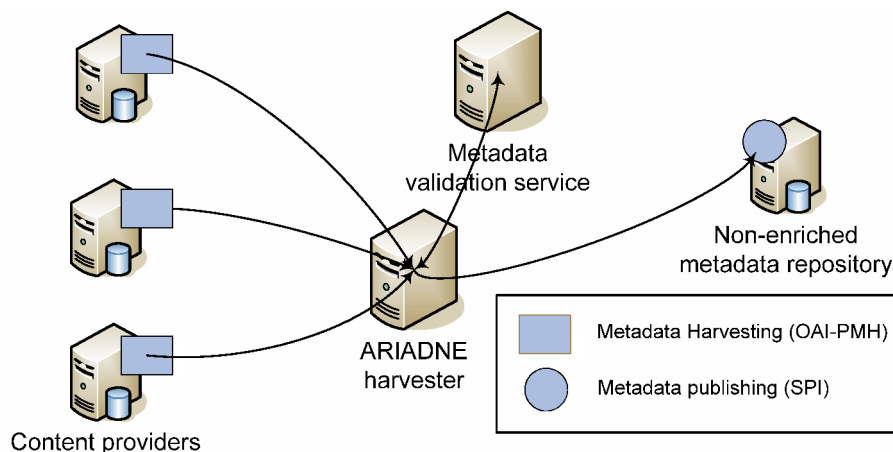


Figure 3 — The MACE harvesting architecture.

3.4 Objectives

This publishing protocol meets the following objectives:

- SPI enables integrating publishing into authoring environments. This is beneficial for the author workflow, as they do not need to manually upload their learning objects using external publishing applications.
- SPI provides interoperability between applications that publish and applications that manage learning objects and metadata. Doing so, the effort of integrating publishing access into an authoring application can be reused on other learning object repositories, provided that they support SPI.

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4 SPI Model

The model for SPI that is introduced in this section builds on a separation between data and metadata. The SPI model defines several classes of messages and functional units in a publishing architecture. When binding the specification to a given technology, these concepts are mapped into a concrete specification that can be implemented in a repository and for which conformance can be tested. All messages that are defined by the SPI model contain mandatory (M) and optional (O) elements. Mandatory means that a binding cannot relax this condition. A binding **MUST** implement a mandatory attribute and **MUST** make it mandatory as well. A binding can deal with optional elements in three ways. It can opt not to include the element, it can include the element and make it optional, or it can include the element and make it mandatory. A binding might for instance choose to not support transporting the filename attribute, or an SPI binding can offer support for the filename attribute while still allowing the source to provide a null value for this element. Depending on the choices made when implementing an SPI target, the latter can be configured in different ways and sources must know the exact configuration of a target in order to be able to use it. As a consequence, the configuration of an SPI target must be exposed to sources using at least one of the strategies presented in Section 4.6.

As shown by the class diagram of Figure 4, with SPI, a resource **MUST** have an identifier (that can either be generated by a target or a source). In addition, the resource **MAY** have a filename associated. Every resource can be described by zero, one, or more metadata instances. A metadata instance **MUST** have a metadata identifier that identifies the metadata instance itself and **MUST** have a resource identifier that is equal to the identifier of the resource.. The metadata identifier (that can be either generated by the source or the target) enables distinguishing between multiple metadata instances referring to the same resource.

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Figure 4 — Resource and metadata instance.

In this model, a metadata instance **MUST** be connected to a resource. However the resource **MAY** be hosted externally. In such a case, ingesting the resource is not part of the publishing scenario. For instance, when applying SPI to a referatory, only the messages described in section “Submit metadata” are implemented.

Alternatively, resources can be published without metadata. In this scenario, only the messages described in section “Submit a resource” are used. As an example, a single resource can be published to a repository. This scenario also includes the example of a file that consists of both data and metadata packaged in one content package.

Furthermore, this model also deals with a situation where multiple metadata instances describe the same resource.

The SPI model does not include explicit methods for updating resources or metadata instances. However, both metadata and resources can be deleted. Submitting an entity with an identifier that already exists in the target **SHOULD** be treated in one of the following ways by the target:

- The target overwrites the entity.
- The target creates a new version of the entity if it supports versioning.
- The target refuses to update (the resource and returns an error.

Through the registry, a target can document which of the three options are supported.

4.1 Submit a resource

Submitting a resource involves sending a binary stream to a target. Depending on the binding that is used, this byte-stream can be encoded in various ways.

SPI defines two approaches for publishing a resource to a repository: “by value” and “by reference” publishing. As both methods are optional, an implementation can decide:

- to support both methods,
- to support only by reference ingesting of resources,
- to support only by value ingesting of resources, or
- not to support publishing of resources (i.e., only to support metadata publishing).

4.1.1 Resource submission by value

Figure 5 illustrates how messages are interchanged when a “submit resource” request embeds the actual resource to be published. A source first sends a message containing a resource to a target. Then, the target replies either by acknowledging a successful ingest, or by returning an error message (see section 4.5).

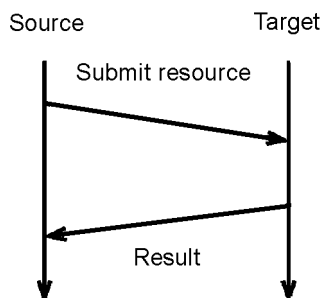


Figure 5 — By value publishing of a resource.

The source can send several attributes with the message, which help the target to publish the resource. These attributes are either mandatory (M), which means that a source **MUST** include them in the message, or might be optional (O), meaning that they **MAY** be included.

Attribute	Description
Authorization token (O)	A token that enables the target to validate that the source is authorized to create a resource.
Identifier (O)	When this attribute is used, the source is responsible for generating an identifier for the resource. If this attribute is not present, a target MUST generate an identifier that it returns through the result. A binding MAY decide not to offer support for source-generated identifiers by forbidding this attribute. When an identifier already exists in the repository, the target MUST overwrite the existing resource or MUST indicate that overwriting resources is not allowed or MUST create a new version of the resource.
Resource (M)	The resource that will be published on the target.
Package type (O)	Identifies the kind of package (e.g., ADL SCORM, IMS Common Cartridge) that is being transmitted. A binding can for instance adopt the SWORD Content Package Types ¹⁾ to encode these. A target can use this attribute to reject the ingestion (for instance when it does not offer support for a particular package type). Furthermore, a target MAY use this information to unpack this package appropriately.
Content type (O)	Identifies the kind of resource that is being transmitted. A binding can for instance adopt the IANA MIME media types [IANA] to encode the content type. In some scenarios or bindings, the source might be unaware of the content-type.
Collection[] (O)	Within a repository, several collections of data can be hosted. A source can publish a resource in multiple collections. A binding can restrict the cardinality of this attribute. When this parameter is omitted, a default collection is assumed by targets that host more than one collection.
Filename (O)	This filename captures the filename of the data that is transported. When no filename is present, a target MAY generate one, or MAY not use a filename.

1) <http://purl.org/NET/sword-types>.