



INTERNATIONAL STANDARD
ISO/IEC 14496-3:2001/Amd.1:2003/Cor.1:2004(E)

TECHNICAL CORRIGENDUM 1

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INTERNATIONAL ORGANIZATION FOR STANDARDIZATION • МЕЖДУНАРОДНАЯ ОРГАНИЗАЦИЯ ПО СТАНДАРТИЗАЦИИ • ORGANISATION INTERNATIONALE DE NORMALISATION
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Information technology — Coding of audio-visual objects —

Part 3: Audio

AMENDMENT 1: Bandwidth extension

TECHNICAL CORRIGENDUM 1

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Technologies de l'information — Codage des objets audiovisuels —

Partie 3: Codage audio

AMENDEMENT 1: *Extension de largeur de bande*

RECTIFICATIF TECHNIQUE 1

Technical Corrigendum 1 to ISO/IEC 14496-3:2001/Amd.1:2003 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

NOTE This document specifies the first corrigendum to ISO/IEC 14496-3:2001/Amd.1:2003. With the exception of the correction for Table 4.54 which is only relevant for multi-channel decoding of ER streams, all the corrections strive to correct errors in the standard text and thus aligning the standard text with the reference software.

In ISO/IEC 14496-3:2001/Amd.1, 4.4.2.8 Payloads for the audio object type SBR, replace Table 4.54 by the table below (modified parts are marked in gray):

Table 4.54A – Syntax of sbr_extension_data()

Syntax	No. of bits	Mnemonic
<pre>sbr_extension_data(id_aac, crc_flag) { num_sbr_bits = 0; if (crc_flag) { bs_sbr_crc_bits; num_sbr_bits += 10; } if (sbr_layer != SBR_STEREO_ENHANCE) { num_sbr_bits += 1; if (bs_header_flag) num_sbr_bits += sbr_header(); } num_sbr_bits += sbr_data(id_aac, bs_amp_res); num_align_bits = (8*cnt - 4 - num_sbr_bits) % 8; bs_fill_bits; num_align_bits return ((num_sbr_bits + num_align_bits + 4) / 8) }</pre>	<p>10</p> <p>1</p>	<p>uimsbf</p> <p>Note 1</p> <p>Note 2</p> <p>Note 2</p> <p>uimsbf</p>
<p>Note 1: When the SBR tool is used with a non-scalable AAC core coder, the value of the helper variable sbr_layer is SBR_NOT_SCALABLE. When the SBR tool is used with a scalable AAC core coder, the value of the helper variable sbr_layer depends on the current layer and the scalability configuration of the AAC core coder as defined in Table 4.86 in subclause 4.5.2.8.2.4.</p> <p>Note 2: sbr_header() and sbr_data() return the number of bits read (cnt is a parameter in extension_payload()).</p>		

In ISO/IEC 14496-3:2001/Amd.1:2003, subclause 4.4.2.8 Payloads for the Audio Object Type SBR, Table 4.55A, replace:

Note 3: If this bit is not set the default values for the underlying bitstream elements should be used.

by:

Note 3: If this bit is not set the default values for the underlying bitstream elements shall be used disregarded any previous value.

In ISO/IEC 14496-3:2001/Amd.1, 4.4.2.8 Payloads for the audio object type SBR, Table 4.58, Table 4.59, and Table 4.60, add the part marked in gray:

if (bs_extended_data) {	1	
cnt = bs_extension_size ;	4	uimsbf
if (cnt == 15)		
cnt += bs_esc_count ;	8	uimsbf
num_bits_left = 8 * cnt;		
while (num_bits_left > 7) {		
bs_extension_id ;	2	uimsbf
num_bits_left -= 2;		
sbr_extension(bs_extension_id, num_bits_left);		Note 1
}		
bs_fill_bits		num_bits_left
}		

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.5.2.8.2.3 SBR Extension Payload for the Audio Object Types ER AAC LC and ER AAC LTP replace:

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The extension payload shall not include both DRC extension elements and SBR extension elements simultaneously. If SBR extension elements are used, DRC extension elements are prohibited.

by:

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The SBR extension elements shall be placed after any other extension elements.

<https://standards.itih.ai/catalog/standards/sist/f4d800b-9598-4feb-84e7-a9b8a2024e37/iso-iec-14496-3-2001-amd-1-2003-cor-1-2004>

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.5.2.8.2.4 SBR Extension Payload for the Audio Object Types AAC Scalable and ER AAC Scalable, replace:

The scalable SBR data is embedded into the MPEG-4 stream in the same way as for non-scalable SBR data elements, by means of using the extension_payload().

by:

The scalable SBR data is embedded into the MPEG-4 stream in the same way as for non-scalable SBR data elements, by means of using the extension_payload(). The SBR extension elements shall be placed after any other extension elements.

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.2.2 SBR specific notation, replace:

$$\mathbf{Q}_{Mapped}(m - lsb, l) = \mathbf{Q}_{Orig}(i, k(l)), \mathbf{f}_{TableNoise}(i) \leq m < \mathbf{f}_{TableNoise}(i + 1), 0 \leq i < N_Q, 0 \leq l < L_E$$

where $k(l)$ is defined by $\mathbf{t}(l) \geq \mathbf{t}_Q(k(l)), \mathbf{t}(l + 1) \leq \mathbf{t}_Q(k(l) + 1)$

should be interpreted as follows. $\mathbf{Q}_{Mapped}(m - lsb, l)$ equals $\mathbf{Q}_{Orig}(i, k(l))$

by:

$$\mathbf{Q}_{Mapped}(m - k_x, l) = \mathbf{Q}_{Orig}(i, k(l)), \mathbf{f}_{TableNoise}(i) \leq m < \mathbf{f}_{TableNoise}(i + 1), 0 \leq i < N_Q, 0 \leq l < L_E$$

where $k(l)$ is defined by $\mathbf{t}(l) \geq \mathbf{t}_Q(k(l)), \mathbf{t}(l + 1) \leq \mathbf{t}_Q(k(l) + 1)$

should be interpreted as follows. $\mathbf{Q}_{Mapped}(m - k_x, l)$ equals $\mathbf{Q}_{Orig}(i, k(l))$

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.2.5 Constants, replace:

ε A constant to avoid division by zero, e.g. 96 dB below maximum signal input.

by:

$\varepsilon = 1$ A constant to avoid division by zero, e.g. 96 dB below maximum signal input.

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.2.6, add:

W is the subband matrix where the QMF filtered subband samples are stored.

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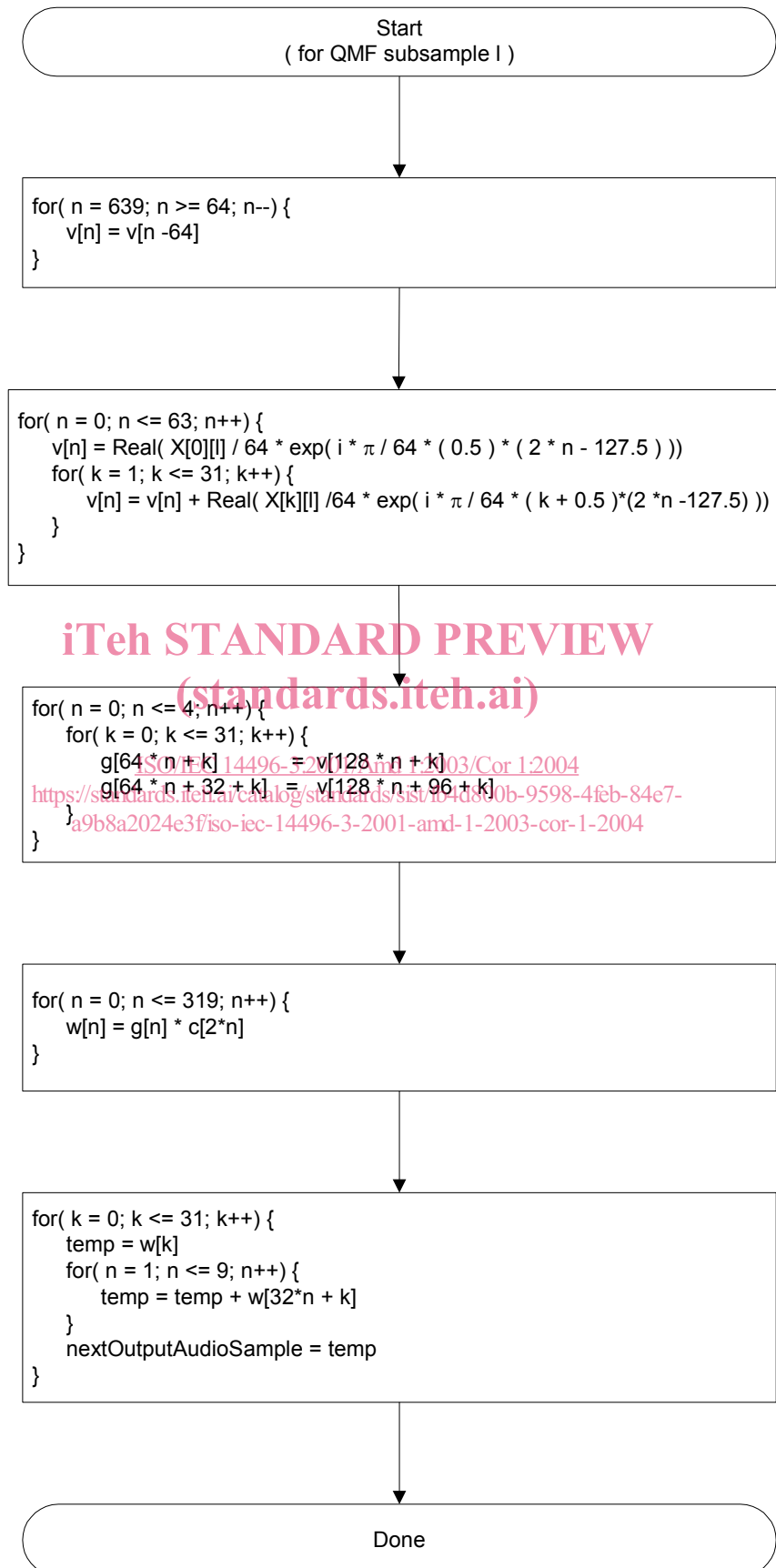
In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.4 and 4.6.18.8.2, replace all instances (in text flowcharts and pictures) of <https://standards.iteh.ai/catalog/standards/sist/04878708-2004-8100-iso-14496-3-2001-amd-1-2003-cor-1-2004>

\mathbf{X}_{Low}

by:

W

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.4.3 Down sampled synthesis filterbank, in Figure 4.44, where it says "127", it should say "127.5", hence replace it by the following figure:



In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.5 SBR tool overview, replace:

start-up l_{Temp} , lsb' and $bSCO'$ are set to zero. And where

$$bSCO = \max\left(\text{INT}\left(\frac{\text{maxAACLine} \cdot 32}{\text{frameLength}}\right) - lsb, 0\right), \text{ and where}$$

by:

start-up l_{Temp} , k_x' and $bSCO'$ are set to zero. Where $bSCO = 0$ unless a scalable core coder is used, for which

$$bSCO = \max\left(\text{INT}\left(\frac{\text{maxAACLine} \cdot 32}{\text{frameLength}}\right) - k_x, 0\right), \text{ and where}$$

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.5 SBR Tool overview, replace:

The output from the filtering is stored in the matrix:

$$\mathbf{X}_{Low}(k, l + t_{HFGen}), 0 \leq k < 32, 0 \leq l < \text{numTimeSlots} \cdot \text{RATE}$$

by:

The subband filtered low band is defined by \mathbf{X}_{Low} according to:

$$\mathbf{X}_{Low}(k, l) = \begin{cases} \mathbf{W}(k, l - t_{HFGen}) & , 0 \leq k < k_x, t_{HFGen} \leq l < l_f + t_{HFGen} \\ 0 & , k_x \leq k < 32, t_{HFGen} \leq l < l_f + t_{HFGen} \\ \mathbf{W}'(k, l + l_f - t_{HFGen}) & , 0 \leq k < k'_x, 0 \leq l < t_{HFGen} \\ 0 & , k'_x \leq k < 32, 0 \leq l < t_{HFGen} \end{cases}$$

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<https://standards.iteh.ai/catalog/standards/sist/64800b-9598-4feb-84e7-a9b8a2024e3f/iso-iec-14496-3-2001-amd-1-2003-cor-1-2004>

where \mathbf{W}' is the \mathbf{W} matrix from the previous frame, and k'_x is the k_x value from the previous frame, and where $l_f = \text{numTimeSlots} \cdot \text{RATE}$. If scalable SBR is used the following apply instead of the equation above:

$$\mathbf{X}_{Low}(k, l) = \begin{cases} \mathbf{W}(k, l - t_{HFGen}) & , 0 \leq k < 32, t_{HFGen} \leq l < l_f + t_{HFGen} \\ \mathbf{W}'(k, l + l_f - t_{HFGen}) & , 0 \leq k < 32, 0 \leq l < t_{HFGen} \end{cases}$$

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.5 SBR Tool overview, replace:

$$\mathbf{X}(k, l) = \begin{cases} \mathbf{X}_{Low}(k, l + t_{HFAdj}) & , 0 \leq k < k_x + bSCO', 0 \leq l < l_{Temp} \\ \mathbf{X}_{Low}(k, l + t_{HFAdj}) & , 0 \leq k < k_x + bSCO, l_{Temp} \leq l < \text{numTimeSlots} \cdot \text{RATE} \\ \mathbf{Y}(k, l + t_{HFAdj}) & , k_x + bSCO' \leq k < k_x + M, 0 \leq l < l_{Temp} \\ \mathbf{Y}(k, l + t_{HFAdj}) & , k_x + bSCO \leq k < k_x + M, l_{Temp} \leq l < \text{numTimeSlots} \cdot \text{RATE} \\ 0 & , \max(k_x + bSCO, k_x + M) + M \leq k < 64, 0 \leq l < \text{numTimeSlots} \cdot \text{RATE} \end{cases}$$

by:

$$\mathbf{X}(k,l) = \begin{cases} \mathbf{X}_{Low}(k, l + t_{HFAdj}) & , 0 \leq k < k'_x + bsc0', 0 \leq l < l_{Temp} \\ \mathbf{Y}'(k, l + t_{HFAdj} + l_f) & , k'_x + bsc0' \leq k < k'_x + M', 0 \leq l < l_{Temp} \\ 0 & , \max(k'_x + bsc0', k'_x + M') \leq k < 64, 0 \leq l < l_{Temp} \\ \mathbf{X}_{Low}(k, l + t_{HFAdj}) & , 0 \leq k < k_x + bsc0, l_{Temp} \leq l < l_f \\ \mathbf{Y}(k, l + t_{HFAdj}) & , k_x + bsc0 \leq k < k_x + M, l_{Temp} \leq l < l_f \\ 0 & , \max(k_x + bsc0, k_x + M) \leq k < 64, l_{Temp} \leq l < l_f \end{cases}$$

where

$$l_f = numTimeSlots \cdot RATE$$

and

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.6.2 Inverse filtering, replace:

where **bs_invf_mode'** are the **bs_invf_mode** values from the previous SBR frame.

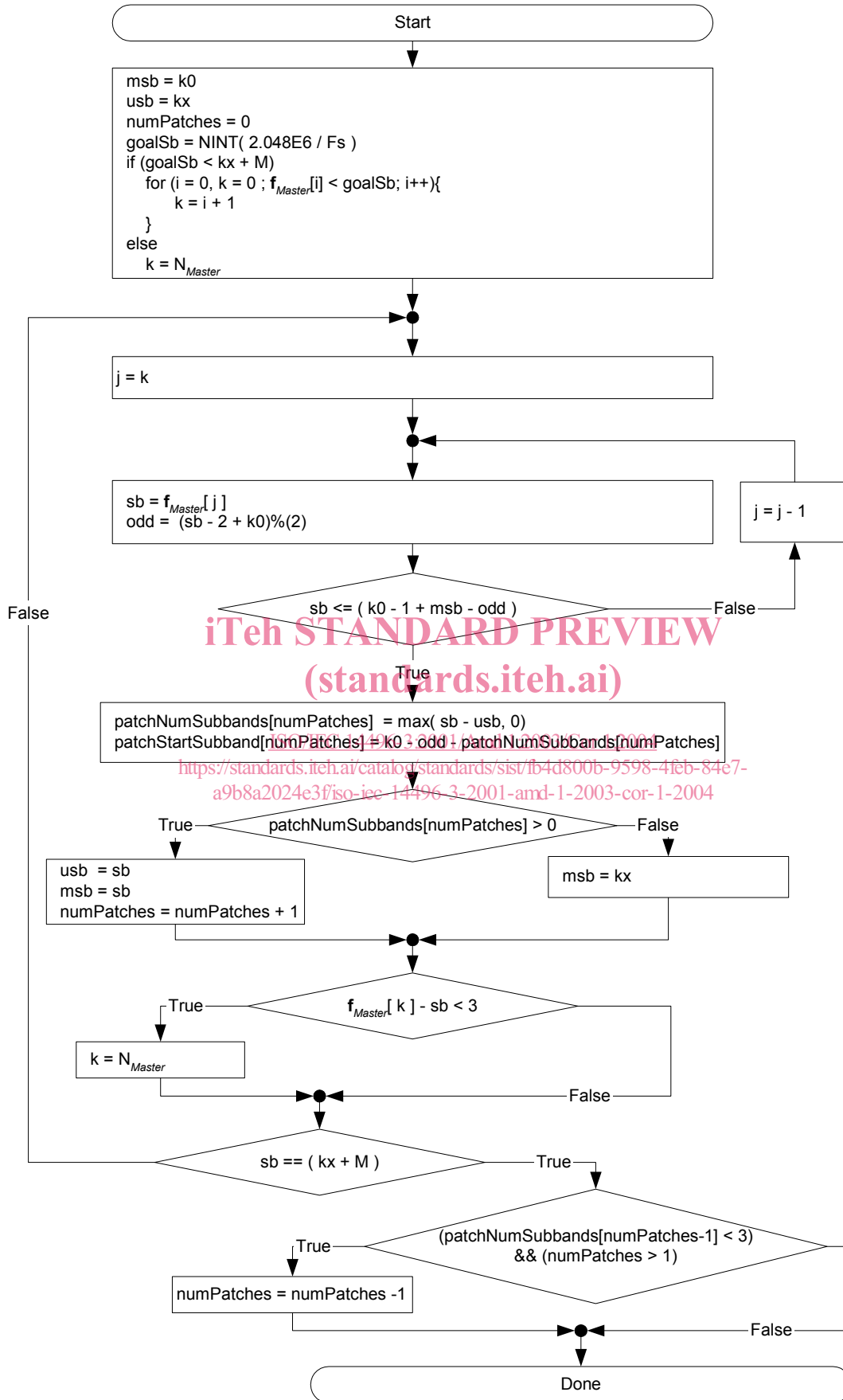
by:

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where **bs_invf_mode'** are the **bs_invf_mode** values from the previous SBR frame, and are assumed to be zero for the first frame.

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<https://standards.iteh.ai/catalog/standards/sist/fb4d800b-9598-4feb-84e7-a9b8a2024e3f/iso-iec-14496-3-2001-amd-1-2003-cor-1-2004>

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.6.3 HF generator, replace Figure 4.46 by the following figure:



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In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.7.2 Mapping, replace:

$$\mathbf{S}_{IndexMapped}(m - k_x, l) = \begin{cases} 0 & \text{if } m \neq INT\left(\frac{\mathbf{f}_{TableHigh}(i+1) + \mathbf{f}_{TableHigh}(i)}{2}\right) \\ \mathbf{S}_{Index}(i) \cdot \delta_{Step}(i, l) & \text{if } m = INT\left(\frac{\mathbf{f}_{TableHigh}(i+1) + \mathbf{f}_{TableHigh}(i)}{2}\right) \end{cases}$$

for $\mathbf{f}_{TableHigh}(i) \leq m < \mathbf{f}_{TableHigh}(i+1)$, $0 \leq i < N_{High}$, $0 \leq l < L_E$

where

$$\delta_{Step}(i, l) = \begin{cases} 1 & \text{if } (l \geq l_A) \text{ OR } (\mathbf{S}'_{Index}(i) = 1) \\ 0 & \text{otherwise} \end{cases},$$

by:

$$\mathbf{S}_{IndexMapped}(m - k_x, l) = \begin{cases} 0 & \text{if } m \neq INT\left(\frac{\mathbf{f}_{TableHigh}(i+1) + \mathbf{f}_{TableHigh}(i)}{2}\right) \\ \mathbf{S}_{Index}(i) \cdot \delta_{Step}(m - k_x, l) & \text{if } m = INT\left(\frac{\mathbf{f}_{TableHigh}(i+1) + \mathbf{f}_{TableHigh}(i)}{2}\right) \end{cases}$$

for $\mathbf{f}_{TableHigh}(i) \leq m < \mathbf{f}_{TableHigh}(i+1)$, $0 \leq i < N_{High}$, $0 \leq l < L_E$

<https://standards.iteh.ai/catalog/standards/sist/fb4d800b-9598-4feb-84e7-a9b8a2024e3f/iso-iec-14496-3-2001-amd-1-2003-cor-1-2004>

where

$$\delta_{Step}(m, l) = \begin{cases} 1 & \text{if } (l \geq l_A) \text{ OR } (\mathbf{S}'_{IndexMapped}(m, L'_E - 1) = 1) \\ 0 & \text{otherwise} \end{cases},$$

and replace:

and $\mathbf{S}'_{Index}(i)$ is $\mathbf{S}_{Index}(i)$ of the previous SBR frame.

by:

and $\mathbf{S}'_{IndexMapped}$ is $\mathbf{S}_{IndexMapped}$ of the previous SBR frame for the same frequency range. If the frequency range is larger for the current frame, the entries for the QMF subbands not covered by the previous $\mathbf{S}_{IndexMapped}$ are assumed to be zero.

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.7.2 Mapping, replace:

$$\mathbf{S}_{Mapped}(m - k_x, l) = \delta_S(i, l), l_i \leq m < u_i, \begin{cases} u_i = \mathbf{F}(k(i+1), \mathbf{r}(l)) \\ l_i = \mathbf{F}(k(i), \mathbf{r}(l)) \end{cases}$$

for $0 \leq i < N_{High}$, $0 \leq l < L_E$ where $k(i, l)$ is defined by

$$\begin{cases} \mathbf{F}(i, HI) \geq \mathbf{F}(k(i, l), LO), \mathbf{F}(i+1, HI) \leq \mathbf{F}(k(i, l)+1, LO) & , \mathbf{r}(l) = LO \\ k(i, l) = i & , \mathbf{r}(l) = HI \end{cases}$$

and where

$$\delta_S(i, l) = \begin{cases} 1 & , 1 \in \{ \mathbf{S}_{IndexMapped}(k, l) : \mathbf{F}(k(i, l), \mathbf{r}(l)) \leq k < \mathbf{F}(k(i+1, l), \mathbf{r}(l)) \} \\ 0 & , otherwise \end{cases}$$

In order to handle the varying frequency resolution of the envelope scalefactors, $k(i, l)$ is introduced. For a given high frequency resolution band, $k(i, l)$ gives the proper indices to the corresponding low frequency resolution band of which the former is a subset, if the current SBR envelope is of low frequency resolution. Finally, the $\delta_S(i, l)$ function returns one if any entry in the $\mathbf{S}_{IndexMapped}$ matrix is one within the given boundaries, i.e. if an additional sinusoid is present within the present frequency band.

by:

$$\mathbf{S}_{Mapped}(m - k_x, l) = \delta_S(i, l), l_i \leq m < u_i \begin{cases} u_i = \mathbf{F}(i+1, \mathbf{r}(l)) \\ l_i = \mathbf{F}(i, \mathbf{r}(l)) \end{cases}$$

for $0 \leq i < \mathbf{n}(\mathbf{r}(l))$, $0 \leq l < L_E$ <https://standards.iteh.ai/catalog/standards/sist/fb4d800b-9598-4feb-84e7-a9b8a2024e3f/iso-iec-14496-3-2001-amd-1-2003-cor-1-2004>

where

$$\delta_S(i, l) = \begin{cases} 1 & , 1 \in \{ \mathbf{S}_{IndexMapped}(j - k_x, l) : \mathbf{F}(i, \mathbf{r}(l)) \leq j < \mathbf{F}(i+1, \mathbf{r}(l)) \} \\ 0 & , otherwise \end{cases}$$

The $\delta_S(i, l)$ function returns one if any entry in the $\mathbf{S}_{IndexMapped}$ matrix is one within the given boundaries, i.e. if an additional sinusoid is present within the present frequency band. The \mathbf{S}_{Mapped} matrix is hence one for all QMF subbands in the scalefactor bands where an additional sinusoid shall be added.

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.7.6 Calculation of Additional HF Signal Components, replace the equation:

$$\mathbf{S}_M(m, l) = \sqrt{\mathbf{E}_{OrigMapped}(m, l) \cdot \frac{\mathbf{S}_{Mapped}(m, l)}{1 + \mathbf{Q}_{Mapped}(m, l)}}, \quad 0 \leq m < M, 0 \leq l < L_E$$

by:

$$S_M(m, l) = \sqrt{\frac{\mathbf{E}_{OrigMapped}(m, l) \cdot \mathbf{S}_{IndexMapped}(m, l)}{1 + \mathbf{Q}_{Mapped}(m, l)}}, \quad 0 \leq m < M, 0 \leq l < L_E$$

In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.7.5 Calculation of gain, replace the equation:

$$G(m, l) = \begin{cases} \sqrt{\frac{\mathbf{E}_{OrigMapped}(m, l)}{(\varepsilon + \mathbf{E}_{Curr}(m, l)) \cdot (1 + \delta(l) \cdot \mathbf{Q}_{Mapped}(m, l))}} & \text{if } S_M(m, l) = 0 \\ \sqrt{\frac{\mathbf{E}_{OrigMapped}(m, l) \cdot \mathbf{Q}_{Mapped}(m, l)}{(\varepsilon + \mathbf{E}_{Curr}(m, l)) \cdot (1 + \mathbf{Q}_{Mapped}(m, l))}} & \text{if } S_M(m, l) \neq 0 \end{cases}, \quad 0 \leq m < M, 0 \leq l < L_E$$

by:

$$G(m, l) = \begin{cases} \sqrt{\frac{\mathbf{E}_{OrigMapped}(m, l)}{(\varepsilon + \mathbf{E}_{Curr}(m, l)) \cdot (1 + \delta(l) \cdot \mathbf{Q}_{Mapped}(m, l))}} & \text{if } S_{Mapped}(m, l) = 0 \\ \sqrt{\frac{\mathbf{E}_{OrigMapped}(m, l) \cdot \mathbf{Q}_{Mapped}(m, l)}{(\varepsilon + \mathbf{E}_{Curr}(m, l)) \cdot (1 + \mathbf{Q}_{Mapped}(m, l))}} & \text{if } S_{Mapped}(m, l) \neq 0 \end{cases}, \quad 0 \leq m < M, 0 \leq l < L_E$$

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In ISO/IEC 14496-3:2001/Amd.1, subclause 4.6.18.7.5 Calculation of gain, replace the equation:

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$$G_{MaxTemp}(k, l) = \sqrt{\frac{\varepsilon_0 + \sum_{i=f_{TableLim}(k)}^{f_{TableLim}(k+1)-1} \mathbf{E}_{OrigMapped}(i, l)}{\varepsilon_0 + \sum_{i=f_{TableLim}(k)}^{f_{TableLim}(k+1)-1} \mathbf{E}_{Curr}(i, l)}} \cdot \mathbf{limGain}(bs_limiter_gains), \quad 0 \leq k < N_L, 0 \leq l < L_E$$

$$G_{Max}(m, l) = \min(G_{MaxTemp}(k(m), l), 10^5), \quad 0 \leq m < M, 0 \leq l < L_E$$

where $k(m)$ is defined by $f_{TableLim}(k(m)) \leq m < f_{TableLim}(k(m)+1)$,

by:

$$G_{MaxTemp}(k, l) = \sqrt{\frac{\varepsilon_0 + \sum_{i=f_{TableLim}(k)-k_x}^{f_{TableLim}(k+1)-1-k_x} \mathbf{E}_{OrigMapped}(i, l)}{\varepsilon_0 + \sum_{i=f_{TableLim}(k)-k_x}^{f_{TableLim}(k+1)-1-k_x} \mathbf{E}_{Curr}(i, l)}} \cdot \mathbf{limGain}(bs_limiter_gains), \quad 0 \leq k < N_L, 0 \leq l < L_E$$

$$G_{Max}(m, l) = \min(G_{MaxTemp}(k(m), l), 10^5), \quad 0 \leq m < M, 0 \leq l < L_E$$

where $k(m)$ is defined by $f_{TableLim}(k(m)) \leq m + k_x < f_{TableLim}(k(m)+1)$,