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Vesoljska tehnika - SpaceWire - Povezave, vozlišča, usmerjevalniki in omrežja

Space engineering - SpaceWire - Links, nodes, routers and networks

Raumfahrttechnik - SpaceWire - Verbindungen, Knoten, Router und Netzwerke

Ingénierie spatiale - SpaceWire - Liens, nœuds, routeurs et réseaux

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## **EUROPEAN STANDARD**

EN 16603-50-12

# NORME EUROPÉENNE

## **EUROPÄISCHE NORM**

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## Space engineering - SpaceWire - Links, nodes, routers and networks

Ingénierie spatiale - SpaceWire - Liaisons, noeuds, routeurs et réseaux

Raumfahrttechnik - SpaceWire - Verbindungen, Knoten, Router und Netzwerke

This European Standard was approved by CEN on 29 December 2019.

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This European Standard exists in three official versions (English, French, German). A version in any other language made by translation under the responsibility of a CEN and CENELEC member into its own language and notified to the CEN-CENELEC Management Centre has the same status as the official versions.

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**CEN-CENELEC Management Centre:** Rue de la Science 23, B-1040 Brussels

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# **European Foreword**

This document (EN 16603-50-12:2020) has been prepared by Technical Committee CEN-CENELEC/TC 5 "Space", the secretariat of which is held by DIN.

This standard (EN 16603-50-12:2020) originates from ECSS-E-ST-50-12C Rev.1.

This European Standard shall be given the status of a national standard, either by publication of an identical text or by endorsement, at the latest by September 2020, and conflicting national standards shall be withdrawn at the latest by September 2020.

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. CEN [and/or CENELEC] shall not be held responsible for identifying any or all such patent rights.

This document has been prepared under a standardization request given to CEN by the European Commission and the European Free Trade Association.

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This document has been developed to cover specifically space systems and has therefore precedence over any EN covering the same scope but with a wider domain of applicability (e.g.: aerospace).

According to the CEN-CENELEC Internal Regulations, the national standards organizations of the following countries are bound to implement this European Standard: Austria, Belgium, Bulgaria, Croatia, Cyprus, Czech Republic, Denmark, Estonia, Finland, Former Yugoslav Republic of Macedonia, France, Germany, Greece, Hungary, Iceland, Ireland, Italy, Latvia, Lithuania, Luxembourg, Malta, Netherlands, Norway, Poland, Portugal, Romania, Serbia, Slovakia, Slovenia, Spain, Sweden, Switzerland, Turkey and the United Kingdom.

# 1 Scope

SpaceWire technology has grown from the needs of spacecraft on-board data handling applications. This Standard provides a formal basis for the exploitation of SpaceWire in a wide range of future on-board processing systems.

One of the principal aims of SpaceWire is the support of equipment compatibility and reuse at both the component and subsystem levels. In principle a data-handling system developed for an optical instrument, for example, can be used for a radar instrument by unplugging the optical sensor and plugging in the radar one. Processing units, mass-memory units and downlink telemetry systems developed for one mission can be readily used on another mission, reducing the cost of development, improving reliability and most importantly increasing the amount of scientific work that can be achieved within a limited budget.

Integration and test of complex on-board systems is also supported by SpaceWire with ground support equipment plugging directly into the on-board data-handling system. Monitoring and testing 2can be carried out with a seamless interface into the on-board system.

SpaceWire is the result of the efforts of many individuals within the European Space Agency, European Space Industry and academia.

This standard may be tailored for the specific characteristics and constraints of a space project in conformance with ECSS-S-T-00.

# **Normative references**

The following normative documents contain provisions which, through reference in this text, constitute provisions of this ECSS Standard. For dated references, subsequent amendments to, or revision of any of these publications do not apply. However, parties to agreements based on this ECSS Standard are encouraged to investigate the possibility of applying the more recent editions of the normative documents indicated below. For undated references, the latest

edition of the publication referred to applies

edition of the publication referred to applies.			
EN reference	Reference in text	Title	
EN 16601-00-01	ECSS-S-ST-00-01	ECSS system - Glossary of terms	
EN 16602-70-08	ECSS-Q-ST-70-08	Space product assurance - Manual soldering of high- reliability electrical connections	
EN 16602-70-26	ECSS-Q-ST-7026and	Space product assurance - Crimping of high-reliability electrical connections	
	ESCC 3401 SIST EN https://standards.iteh.ai/catalog/ 2ccdaa105aea/s	Connectors, efectrical, non-filtered circular and standards six 4444444444444445 Ceneric Specification no. 3401, Issue 5, March 2018	
	ESCC 3401/029:2017	Connectors, Electrical, Rectangular, Microminiature, based on type MDMA, ECSS Detail Specification no. 3401/029, Issue 15, November 2017.	
	ESCC 3401/077:2016	Connectors, Electrical, Rectangular, Microminiature, Removable Crimp Contacts, based on type MDMA, ECSS Detail Specification no. 3401/077, Issue 7, April 2016.	
	ESCC 3902/003:2014	Cable, "SpaceWire", Round, Quad using Symmetric Cables, Flexible, –200 to +180 °C, Detail Specification no. 3902/003, Issue 4, November 2014.	
	ESCC 3902/004:2014	Cable, Low Mass, "SpaceWire", Round, Quad using Symmetric Cables, Flexible, –100 to +150 °C, Detail Specification no. 3902/004, Issue 1, October 2014.	
	MIL-DTL-17J:2014	Military Specification: Cables, Radio, Frequency, Flexible and Semirigid, General Specification for, 10 <sup>th</sup> February 2014.	
	TIA-644-A:2012	TIA-644-A, Electrical Characteristics of Low Voltage Differential Signalling (LVDS) Interface Circuits, Revision A, Reaffirmed 12/07/12, Telecommunications Industry Association, 2012.	

3

# Terms, definitions and abbreviated terms

### 3.1 Terms from other standards

For the purpose of this Standard, the terms and definitions from ECSS-S-ST-00-01 apply.

## 3.2 Terms specific to the present standard

The UML diagrams of Figure 5-22, Figure 5-26, Figure 5-27 and Figure 5-28 in clause 5.6 illustrate the relationships between various terms used within this standard.

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# 3.2.1 allocated output port (Standards.Iteh.ai)

output port that a packet is routed through

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delay of 6,4 us (nominal) measured from when a state is entered

#### 3.2.3 after 12,8 μs

delay of 12,8 µs (nominal) measured from when a state is entered

#### 3.2.4 AutoStart

management parameter set by hardware or software which when asserted allows an enabled **SpaceWire port** to start the SpaceWire **link** only when a **Null** is received

#### 3.2.5 bit error rate

ratio of the number of bits received in error to the total number of bits sent across a link

#### 3.2.6 broadcast code

time-code or distributed interrupt code

#### 3.2.7 broadcast code identifier

two-bit code that identifies the type of **broadcast code**: 0b00 identifies a **time-code** and 0b10 identifies a **distributed interrupt code** 

#### 3.2.8 byte

eight bits

#### 3.2.9 cargo

some information for transfer from a **source** to a **destination** which is encapsulated in a **packet** 

#### 3.2.10 character

control character or data character

#### 3.2.11 coding

act of translating a set of bits into another set of bits which are more appropriate for transmitting across a medium

#### 3.2.12 configuration port

port in a routing switch or node that gives access to a configuration node

#### 3.2.13 configuration node

type of **node** whose purpose is to configure the **routing switch** or **node** that it is part of

### 31214h Scontrol character PREVIEW

ESC, FCT, EOP or EEP character that is used to pass control information across a link

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sequence of an ESC followed by an FCT forming a Null which is used to keep a link active, or a sequence of an ESC character followed by a data character forming a broadcast code which is used to broadcast time-codes and distributed interrupt codes over a SpaceWire network

#### 3.2.16 control symbol

control character encoded in 4-bits for transfer across a link

#### 3.2.17 data character

character that is used to pass 8 bits of data across a link

#### 3.2.18 data link layer

protocol layer which is responsible for the initialisation of a SpaceWire link, for transferring packets and broadcast codes over the link and for recovery from errors on the link

#### 3.2.19 data rate

rate at which the application data is transferred across a link

#### 3.2.20 data signalling rate

rate at which the bits constituting **control** and **data symbols** are transferred across a **link** 

#### 3.2.21 data-strobe

sequence of data bits and bit clock encoded into two signals, one containing the data bit sequence (data) and the other changing state whenever the data bit sequence does not (strobe)

#### 3.2.22 data symbol

data character encoded in 10 bits for transfer across a link

#### 3.2.23 decoding

act of translating an encoded set of bits back into the original set of bits prior to encoding

#### 3.2.24 de-serialisation

transformation of a serial bit stream into a sequence of control or data symbols

#### 3.2.25 destination

end-point that a packet is being sent to

#### 3.2.26 destination address

route, described by a **path address**, to be taken by a **packet** in moving from **source** to **destination** or an identifier, in the form of a **logical address**, specifying the **destination** 

# 3.2.27 (standards iteh.ai)

node that is the destination of one or more SpaceWire packets

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#### 3.2.28 2.disconnect-en-16603-50-12-2020

indication from a **receiver** that there has been no edge on the data or strobe signals for the past 850 ns (nominal) indicating that the **link** is disconnected

#### 3.2.29 distributed interrupt

interrupt that is distributed to all or many nodes on the network

#### 3.2.30 distributed interrupt code

**broadcast code** used to distribute interrupts over a **SpaceWire network** which is either an **interrupt code** or an **interrupt acknowledgement code** 

#### 3.2.31 driver

electronic circuit that transmits signals across a particular transmission medium

#### 3.2.32 driver ground

ground at the 0V pin or pins of the driver differential outputs

NOTE

If the driver has one 0V for signals such as TTL or CMOS, and a separate 0V for the differential outputs, the driver ground is the 0V for the differential outputs. The driver ground is a ground plane or planes which provide

controlled impedance for the driver's differential pairs.

#### 3.2.33 encoding layer

protocol layer which is responsible for the encoding of **characters** into **symbols**, **symbol** serialisation, data-strobe encoding of the serial bit stream, data-strobe decoding, **symbol** de-serialisation and decoding of **symbols** into **characters** 

#### 3.2.34 end of packet marker

control character which indicates the end of a packet

#### 3.2.35 end-point

interface between the **network** and a **host system** providing a single **port** into the **network** 

#### 3.2.36 error recovery scheme

method for handling errors detected within a SpaceWire link

#### 3.2.37 ESC

**control character** which is followed by another **control character** or **data character** to form a **control code** 

# iTeh STANDARD PREVIEW 3.2.38 ESC error

invalid ESC sequence, formed from an ESC followed immediately by an EOP, EEP, or ESC

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port that has a FIFO interface rather than a SpaceWire interface

#### 3.2.40 fall time

time during which a falling signal voltage is within the range of 80 % to 20 % of the difference between the two steady state values

#### 3.2.41 first Null

initial **Null** received without a parity error when the link state machine is not in the ErrorReset state

#### 3.2.42 flow control token

**control character** used to manage the flow of data across a **link**, and being exchanged for eight **N-Chars** 

#### 3.2.43 qotBC

sometime after the first **Null** was received, a **broadcast code** has been received without a parity error

#### 3.2.44 gotFCT

sometime after the first **Null** was received, an FCT has been received without a parity error