



**Electromagnetic compatibility
and Radio spectrum Matters (ERM);
Digital Mobile Radio (DMR) Systems;
Part 1: DMR Air Interface (AI) protocol**

Full Standard Preview
https://standards.iteh.ai/catalog/standards/sls/etsi-102-361-v2-5-1-2017-10
4c12-9c6f-705aaab00dfe/etsi-102-361-v2-5-1-2017-10

Reference

RTS/ERM-TGDMM-356

Keywords

digital, PMR

ETSI

650 Route des Lucioles
F-06921 Sophia Antipolis Cedex - FRANCE

Tel.: +33 4 92 94 42 00 Fax: +33 4 93 65 47 16

Siret N° 348 623 562 00017 - NAF 742 C
Association à but non lucratif enregistrée à la
Sous-Préfecture de Grasse (06) N° 7803/88

Important notice

The present document can be downloaded from:

<http://www.etsi.org/standards-search>

The present document may be made available in electronic versions and/or in print. The content of any electronic and/or print versions of the present document shall not be modified without the prior written authorization of ETSI. In case of any existing or perceived difference in contents between such versions and/or in print, the only prevailing document is the print of the Portable Document Format (PDF) version kept on a specific network drive within ETSI Secretariat.

Users of the present document should be aware that the document may be subject to revision or change of status.

Information on the current status of this and other ETSI documents is available at

<https://portal.etsi.org/TB/ETSIDeliverableStatus.aspx>

If you find errors in the present document, please send your comment to one of the following services:

<https://portal.etsi.org/People/CommiteeSupportStaff.aspx>

Copyright Notification

No part may be reproduced or utilized in any form or by any means, electronic or mechanical, including photocopying and microfilm except as authorized by written permission of ETSI.

The content of the PDF version shall not be modified without the written authorization of ETSI.

The copyright and the foregoing restriction extend to reproduction in all media.

© ETSI 2017.

All rights reserved.

DECT™, **PLUGTESTS™**, **UMTS™** and the ETSI logo are trademarks of ETSI registered for the benefit of its Members.

3GPP™ and **LTE™** are trademarks of ETSI registered for the benefit of its Members and of the 3GPP Organizational Partners.

oneM2M logo is protected for the benefit of its Members.

GSM® and the GSM logo are trademarks registered and owned by the GSM Association.

Contents

Intellectual Property Rights	9
Foreword.....	9
Modal verbs terminology.....	9
1 Scope	10
2 References	10
2.1 Normative references	10
2.2 Informative references.....	11
3 Definitions, symbols and abbreviations	12
3.1 Definitions.....	12
3.2 Symbols.....	14
3.3 Abbreviations	14
4 Overview	17
4.0 Overview introduction.....	17
4.1 Protocol architecture.....	17
4.1.0 Protocol architecture - Introduction	17
4.1.1 Air Interface Physical Layer (layer 1).....	18
4.1.2 Air Interface Data Link Layer (layer 2)	19
4.1.3 Air Interface Call Control Layer (CCL) (layer 3)	19
4.2 DMR TDMA structure	19
4.2.1 Overview of burst and channel structure.....	19
4.2.2 Burst and frame structure.....	21
4.3 Frame synchronization	22
4.4 Timing references.....	24
4.4.1 Repeater mode BS established timing relationship.....	24
4.4.2 Repeater mode MS established timing relationship.....	24
4.4.3 Direct mode timing relationship	24
4.4.4 TDMA direct mode timing relationship.....	24
4.5 Common Announcement Channel (CACH).....	24
4.6 Basic channel types	25
4.6.1 Traffic channel with CACH.....	25
4.6.2 Traffic channel with guard time.....	26
4.6.3 Bi-directional channel.....	26
5 Layer 2 protocol description.....	27
5.0 Layer 2 protocol description - Introduction.....	27
5.1 Layer 2 timing	27
5.1.1 Channel timing relationship.....	27
5.1.1.0 Channel timing relationship - Introduction	27
5.1.1.1 Aligned channel timing.....	28
5.1.1.2 Offset channel timing.....	28
5.1.2 Voice timing	28
5.1.2.1 Voice superframe	28
5.1.2.2 Voice initiation.....	29
5.1.2.3 Voice termination.....	30
5.1.3 Data timing	30
5.1.3.0 Data timing - Introduction.....	30
5.1.3.1 Single slot data timing.....	30
5.1.3.2 Dual slot data timing	31
5.1.4 Traffic timing.....	31
5.1.4.1 BS timing	31
5.1.4.2 Single frequency BS timing	32
5.1.4.3 Direct mode timing	33
5.1.4.4 Time Division Duplex (TDD) timing.....	33
5.1.4.5 Continuous transmission mode	33

5.1.4.6	TDMA direct mode timing.....	34
5.1.5	Reverse Channel (RC) timing.....	34
5.1.5.0	Reverse Channel (RC) timing - Introduction	34
5.1.5.1	Embedded outbound Reverse Channel (RC).....	35
5.1.5.2	Dedicated outbound Reverse Channel (RC)	35
5.1.5.3	Standalone inbound Reverse Channel (RC).....	36
5.1.5.4	Direct mode Reverse Channel (RC).....	36
5.2	Channel access	37
5.2.0	Channel access - Introduction.....	37
5.2.1	Basic channel access rules	39
5.2.1.1	Types of channel activity	39
5.2.1.2	Channel status	39
5.2.1.3	Timing master	39
5.2.1.4	Hang time messages and timers	40
5.2.1.5	Slot 1 and 2 dependency	40
5.2.1.6	Transmit admit criteria.....	40
5.2.1.7	Transmission re-tries.....	41
5.2.2	Channel access procedure.....	41
5.2.2.0	Channel access procedure - Introduction	41
5.2.2.1	Direct mode Channel Access	42
5.2.2.1.0	Direct mode Channel Access - Introduction.....	42
5.2.2.1.1	MS Out_of_Sync Channel Access.....	42
5.2.2.1.2	MS Out_of_Sync_Channel_Monitored Channel Access.....	44
5.2.2.1.3	MS In_Sync_Unknown_System Channel Access	45
5.2.2.1.4	MS Not_in_Call Channel Access	46
5.2.2.1.5	MS Others_Call Channel Access	46
5.2.2.1.6	MS My_Call Channel Access.....	46
5.2.2.2	Repeater mode channel access	46
5.2.2.2.0	Repeater mode channel access- Introduction.....	46
5.2.2.2.1	MS Out_of_Sync Channel Access.....	46
5.2.2.2.2	MS Out_of_Sync_Channel_Monitored Channel Access.....	48
5.2.2.2.3	MS In_Sync_Unknown_System channel access	49
5.2.2.2.4	MS TX_Wakeup_Message.....	50
5.2.2.2.5	MS Not_In_Call channel access	51
5.2.2.2.6	MS Others_Call channel access	52
5.2.2.2.7	MS My_Call channel access.....	52
5.2.2.2.8	MS In_Session channel access	52
5.2.2.3	Non-time critical CSBK ACK/NACK channel access.....	52
5.2.2.4	TDMA direct mode channel access	53
5.2.2.4.0	TDMA direct mode channel access - Introduction	53
5.2.2.4.1	MS Out_of_Sync channel access	53
5.2.2.4.2	MS Out_of_Sync_Channel_Monitored channel access.....	56
5.2.2.4.3	MS In_Sync_Unknown_System channel access	57
5.2.2.4.4	MS Not_in_Call channel access	58
5.2.2.4.5	MS Others_Call channel access	58
5.2.2.4.6	MS My_Call channel access.....	58
5.2.2.4.7	Immediate response channel access.....	58
6	Layer 2 burst format	58
6.0	Layer 2 burst format - Introduction	58
6.1	Vocoder socket.....	59
6.2	Data and control	60
6.3	Common Announcement Channel burst.....	61
6.4	Reverse Channel.....	62
6.4.1	Standalone inbound Reverse Channel burst.....	62
6.4.2	Outbound reverse channel (RC) burst.....	63
7	DMR signalling	63
7.1	Link Control message structure.....	63
7.1.0	Link Control message structure - Introduction	63
7.1.1	Voice LC header.....	64
7.1.2	Terminator with LC	65

7.1.3	Embedded signalling.....	66
7.1.3.0	Embedded signalling - Introduction.....	66
7.1.3.1	Outbound channel.....	66
7.1.3.2	Inbound channel.....	67
7.1.4	Short Link Control in CACH.....	67
7.2	Control Signalling Block (CSBK) message structure.....	68
7.2.0	Control Signalling Block (CSBK) message structure - Introduction.....	68
7.2.1	Control Signalling Block (CSBK).....	68
7.3	Idle message.....	69
7.4	Multi Block Control (MBC) message structure.....	70
7.4.0	Multi Block Control (MBC) message structure - Introduction.....	70
7.4.1	Multi Block Control (MBC).....	71
8	DMR Packet Data Protocol (PDP).....	73
8.0	DMR Packet Data Protocol (PDP) - Introduction.....	73
8.1	Internet Protocol.....	73
8.2	Datagram fragmentation and re-assembly.....	74
8.2.0	Datagram fragmentation and re-assembly - Introduction.....	74
8.2.1	Header block structure.....	75
8.2.1.0	Header block structure - Introduction.....	75
8.2.1.1	Unconfirmed data Header.....	76
8.2.1.2	Confirmed data header.....	77
8.2.1.3	Response data header.....	77
8.2.1.4	Proprietary data header.....	77
8.2.1.5	Status/precoded short data header.....	78
8.2.1.6	Raw short data header.....	79
8.2.1.7	Defined short data header.....	79
8.2.1.8	Unified Data Transport (UDT) data header.....	80
8.2.2	Data block structure.....	80
8.2.2.0	Data block structure - Introduction.....	80
8.2.2.1	Unconfirmed data block structure.....	80
8.2.2.2	Confirmed data block structure.....	83
8.2.2.3	Response packet format.....	86
8.2.2.4	Hang time for response packet.....	87
8.2.2.5	Unified Data Transport (UDT) last data block structure.....	88
8.2.3	Single Block Data structure.....	89
8.2.3.0	Single Block Data structure - Introduction.....	89
8.2.3.1	Unified Single Block Data block structure.....	89
9	Layer 2 PDU description.....	90
9.0	Layer 2 PDU description - Introduction.....	90
9.1	PDUs for voice bursts, general data bursts and the CACH.....	91
9.1.1	Synchronization (SYNC) PDU.....	91
9.1.2	Embedded signalling (EMB) PDU.....	91
9.1.3	Slot Type (SLOT) PDU.....	92
9.1.4	TACT PDU.....	92
9.1.5	Reverse Channel (RC) PDU.....	92
9.1.6	Full Link Control (FULL LC) PDU.....	93
9.1.7	Short Link Control (SHORT LC) PDU.....	93
9.1.8	Control Signalling Block (CSBK) PDU.....	93
9.1.9	Pseudo Random Fill Bit (PR FILL) PDU.....	93
9.2	Data related PDU description.....	94
9.2.0	Data related PDU description - Introduction.....	94
9.2.1	Confirmed packet Header (C_HEAD) PDU.....	94
9.2.2	Rate $\frac{3}{4}$ coded packet Data (R_3_4_DATA) PDU.....	94
9.2.3	Rate $\frac{3}{4}$ coded Last Data block (R_3_4_LDATA) PDU.....	95
9.2.4	Confirmed Response packet Header (C_RHEAD) PDU.....	95
9.2.5	Confirmed Response packet Data (C_RDATA) PDU.....	96
9.2.6	Unconfirmed data packet Header (U_HEAD) PDU.....	96
9.2.7	Rate $\frac{1}{2}$ coded packet Data (R_1_2_DATA) PDU.....	96
9.2.8	Rate $\frac{1}{2}$ coded Last Data block (R_1_2_LDATA) PDU.....	97
9.2.9	Proprietary Header (P_HEAD) PDU.....	97

9.2.10	Status/Precoded short data packet Header (SP_HEAD) PDU	98
9.2.11	Raw short data packet Header (R_HEAD) PDU	98
9.2.12	Defined Data short data packet Header (DD_HEAD) PDU	99
9.2.13	Unified Data Transport Header (UDT_HEAD) PDU	99
9.2.14	Unified Data Transport Last Data block (UDT_LDATA) PDU	99
9.2.15	Rate 1 coded packet Data (R_1_DATA) PDU	100
9.2.16	Rate 1 coded Last Data block (R_1_LDATA) PDU	100
9.3	Layer 2 information element coding	101
9.3.0	Layer 2 information element coding - Introduction	101
9.3.1	Colour Code (CC)	101
9.3.2	Pre-emption and power control Indicator (PI)	101
9.3.3	LC Start/Stop (LCSS)	101
9.3.4	EMB parity	102
9.3.5	Feature set ID (FID)	102
9.3.6	Data Type	102
9.3.7	Slot Type parity	102
9.3.8	Access Type (AT)	103
9.3.9	TDMA Channel (TC)	103
9.3.10	Protect Flag (PF)	103
9.3.11	Full Link Control Opcode (FLCO)	103
9.3.12	Short Link Control Opcode (SLCO)	103
9.3.13	TACT parity	104
9.3.14	RC parity	104
9.3.15	Group or Individual (G/I)	104
9.3.16	Response Requested (A)	104
9.3.17	Data Packet Format (DPF)	104
9.3.18	SAP identifier (SAP)	104
9.3.19	Logical Link ID (LLID)	105
9.3.20	Full message flag (F)	105
9.3.21	Blocks to Follow (BF)	105
9.3.22	Pad Octet Count (POC)	105
9.3.23	Re-Synchronize Flag (S)	106
9.3.24	Send sequence number (N(S))	106
9.3.25	Fragment Sequence Number (FSN)	106
9.3.26	Data Block Serial Number (DBSN)	107
9.3.27	Data block CRC (CRC-9)	107
9.3.28	Class (Class)	107
9.3.29	Type (Type)	108
9.3.30	Status (Status)	108
9.3.31	Last Block (LB)	108
9.3.32	Control Signalling Block Opcode (CSBKO)	108
9.3.33	Appended Blocks (AB)	108
9.3.34	Source Port (SP)	109
9.3.35	Destination Port (DP)	109
9.3.36	Status/Precoded (S_P)	109
9.3.37	Selective Automatic Repeat reQuest (SARQ)	109
9.3.38	Defined Data format (DD)	109
9.3.39	Unified Data Transport Format (UDT Format)	110
9.3.40	Void	111
9.3.41	Supplementary Flag (SF)	111
9.3.42	Pad Nibble	111
9.3.43	Service Type	111
10	Physical Layer	111
10.1	General parameters	111
10.1.0	General parameters - Introduction	111
10.1.1	Frequency range	112
10.1.2	RF carrier bandwidth	112
10.1.3	Transmit frequency error	112
10.1.4	Time base clock drift error	112
10.2	Modulation	112
10.2.1	Symbols	112

10.2.2	4FSK generation	113
10.2.2.0	4FSK generation - Introduction.....	113
10.2.2.1	Deviation index	113
10.2.2.2	Square root raised cosine filter.....	113
10.2.2.3	4FSK Modulator	113
10.2.3	Burst timing	114
10.2.3.0	Burst timing - Introduction.....	114
10.2.3.1	Normal burst	114
10.2.3.1.0	Normal burst - Introduction.....	114
10.2.3.1.1	Power ramp time.....	115
10.2.3.1.2	Symbol timing	116
10.2.3.1.3	Propagation delay and transmission time	116
10.2.3.2	Reverse channel (RC) burst.....	117
10.2.3.2.0	Reverse channel (RC) burst - Introduction	117
10.2.3.2.1	Power ramp time.....	117
10.2.3.2.2	Symbol timing	118
10.2.3.2.3	Propagation delay	119
10.2.3.3	Synthesizer Lock-Time constraints	119
10.2.3.4	Transient frequency constraints during symbol transmission time	119
Annex A (normative): Numbering and addressing		120
Annex B (normative): FEC and CRC codes		121
B.0	FEC and CRC codes - Introduction.....	121
B.1	Block Product Turbo Codes	122
B.1.1	BPTC (196,96)	122
B.2	Variable length BPTC	126
B.2.1	Variable length BPTC for embedded signalling.....	126
B.2.2	Single Burst Variable length BPTC.....	128
B.2.2.1	Non-Reverse Channel Single Burst BPTC.....	128
B.2.2.2	Reverse Channel Single Burst BPTC.....	129
B.2.3	Variable length BPTC for CACH signalling	130
B.2.4	Rate $\frac{3}{4}$ Trellis code.....	133
B.2.5	Rate 1 coded data	137
B.3	Generator matrices and polynomials.....	139
B.3.1	Golay (20,8)	139
B.3.2	Quadratic residue (16,7,6).....	139
B.3.3	Hamming (17,12,3)	140
B.3.4	Hamming (13,9,3), Hamming (15,11,3), and Hamming (16,11,4).....	140
B.3.5	Hamming (7,4,3)	141
B.3.6	Reed-Solomon (12,9)	141
B.3.7	8-bit CRC calculation.....	143
B.3.8	CRC-CCITT calculation.....	144
B.3.9	32-bit CRC calculation	144
B.3.10	CRC-9 calculation	146
B.3.11	5-bit Checksum (CS) calculation.....	147
B.3.12	Data Type CRC Mask	147
B.3.13	7-bit CRC calculation.....	148
B.4	Interleaving.....	149
B.4.1	CACH interleaving.....	149
Annex C (informative): Example timing diagrams		150
C.0	General	150
C.1	Direct mode timing	150
C.2	Reverse Channel timing	150
Annex D (normative): Idle and Null message bit definition.....		151

D.0	Idle and Null message bit definition - Introduction.....	151
D.1	Null embedded message bit definitions.....	151
D.2	Idle message bit definitions.....	152
Annex E (normative):	Transmit bit order	154
Annex F (normative):	Timers and constants in DMR.....	167
F.0	Timers and constants in DMR - Introduction.....	167
F.1	Layer 2 timers.....	167
F.2	Layer 2 constants.....	168
Annex G (informative):	High level states overview	169
G.0	High level states overview - Introduction	169
G.1	High Level MS states and SDL description	169
G.1.0	General	169
G.1.1	MS Level 1 SDL	169
G.1.2	MS Level 2 SDL	172
G.2	High level BS states and SDL descriptions.....	174
G.2.0	High level BS states and SDL descriptions - Introduction.....	174
G.2.1	BS Both Slots SDL.....	174
G.2.2	BS Single Slot SDL.....	175
Annex H (normative):	Feature interoperability.....	177
H.0	Feature interoperability - Introduction.....	177
H.1	Feature set ID (FID)	177
H.2	Application for Manufacturer's Feature set ID.....	177
Annex I (informative):	Void.....	178
Annex J (informative):	Change requests.....	179
History		181

Intellectual Property Rights

Essential patents

IPRs essential or potentially essential to the present document may have been declared to ETSI. The information pertaining to these essential IPRs, if any, is publicly available for **ETSI members and non-members**, and can be found in ETSI SR 000 314: "*Intellectual Property Rights (IPRs); Essential, or potentially Essential, IPRs notified to ETSI in respect of ETSI standards*", which is available from the ETSI Secretariat. Latest updates are available on the ETSI Web server (<https://ipr.etsi.org/>).

Pursuant to the ETSI IPR Policy, no investigation, including IPR searches, has been carried out by ETSI. No guarantee can be given as to the existence of other IPRs not referenced in ETSI SR 000 314 (or the updates on the ETSI Web server) which are, or may be, or may become, essential to the present document.

Trademarks

The present document may include trademarks and/or tradenames which are asserted and/or registered by their owners. ETSI claims no ownership of these except for any which are indicated as being the property of ETSI, and conveys no right to use or reproduce any trademark and/or tradename. Mention of those trademarks in the present document does not constitute an endorsement by ETSI of products, services or organizations associated with those trademarks.

Foreword

This Technical Specification (TS) has been produced by ETSI Technical Committee Electromagnetic compatibility and Radio spectrum Matters (ERM).

The present document is part 1 of a multi-part deliverable covering the Technical Requirements for Digital Mobile Radio (DMR), as identified below:

- Part 1: "DMR Air Interface (AI) protocol";
- Part 2: "DMR voice and generic services and facilities";
- Part 3: "DMR data protocol";
- Part 4: "DMR trunking protocol".

Modal verbs terminology

In the present document "**shall**", "**shall not**", "**should**", "**should not**", "**may**", "**need not**", "**will**", "**will not**", "**can**" and "**cannot**" are to be interpreted as described in clause 3.2 of the [ETSI Drafting Rules](#) (Verbal forms for the expression of provisions).

"**must**" and "**must not**" are **NOT** allowed in ETSI deliverables except when used in direct citation.

1 Scope

The present document contains technical requirements for Digital Mobile Radio (DMR) operating in the existing licensed land mobile service frequency bands, as identified in CEPT/ERC/T/R 25-08 [i.3].

The present document describes the Air Interface of a scalable Digital Mobile Radio system which covers three tiers of possible products:

- Tier I: DMR equipment having an integral antenna and working in direct mode (communication without infrastructure) under a general authorization with no individual rights operation.
- Tier II: DMR systems operating under individual licences working in direct mode or using a Base Station (BS) for repeating.
- Tier III: DMR trunking systems under individual licences operating with a controller function that automatically regulates the communications.

NOTE 1: Tier II and Tier III products encompass both simulcast and non-simulcast systems.

NOTE 2: The three tiers of possible products will work only independently and not interoperable.

(For more information please see the System reference documents ETSI TR 102 335-1 [i.1] and ETSI TR 102 335 2 [i.2].)

The present document specifies the Air Interface, complying with either ETSI EN 300 113-1 [1] and ETSI EN 300 113-2 [2] or ETSI EN 300 390-1 [3] and ETSI EN 300 390-2 [4], that has been specifically developed with the intention of being suitable for all identified product tiers. A polite spectrum access protocol for sharing the physical channel has also been specified. Specifically, in this case for use in the existing land mobile service bands with the intention of causing minimum change to the spectrum planning and regulations. Thus the DMR protocol is intended to be applicable to the land mobile frequency bands, physical channel offset, duplex spacing, range assumptions and all other spectrum parameters without need for any change.

2 References

2.1 Normative references

References are either specific (identified by date of publication and/or edition number or version number) or non-specific. For specific references, only the cited version applies. For non-specific references, the latest version of the referenced document (including any amendments) applies.

Referenced documents which are not found to be publicly available in the expected location might be found at <http://docbox.etsi.org/Reference>.

NOTE: While any hyperlinks included in this clause were valid at the time of publication, ETSI cannot guarantee their long term validity.

The following referenced documents are necessary for the application of the present document.

- [1] ETSI EN 300 113-1: "Electromagnetic compatibility and Radio spectrum Matters (ERM); Land mobile service; Radio equipment intended for the transmission of data (and/or speech) using constant or non-constant envelope modulation and having an antenna connector; Part 1: Technical characteristics and methods of measurement".
- [2] ETSI EN 300 113-2: "Electromagnetic compatibility and Radio spectrum Matters (ERM); Land mobile service; Radio equipment intended for the transmission of data (and/or speech) using constant or non-constant envelope modulation and having an antenna connector; Part 2: Harmonized EN covering the essential requirements of article 3.2 of the R&TTE Directive".

- [3] ETSI EN 300 390-1: "ElectroMagnetic Compatibility and Radio Spectrum Matters (ERM); Land Mobile Service; Radio equipment intended for the transmission of data (and speech) and using an integral antenna; Part 1: Technical characteristics and test conditions".
- [4] ETSI EN 300 390-2: "Electromagnetic compatibility and Radio spectrum Matters (ERM); Land Mobile Service; Radio equipment intended for the transmission of data (and speech) and using an integral antenna; Part 2: Harmonized EN covering essential requirements under article 3.2 of the R&TTE Directive".
- [5] ETSI TS 102 361-2: "Electromagnetic compatibility and Radio spectrum Matters (ERM); Digital Mobile Radio (DMR) Systems; Part 2: DMR voice and generic services and facilities".
- [6] IETF RFC 791: "Internet Protocol; DARPA Internet Program; Protocol Specification".
- [7] Void.
- [8] IEC 61162-1: "Maritime navigation and radiocommunication equipment and systems - Digital interfaces - Part 1: Single talker and multiple listeners".
- [9] ISO/IEC 646: "Information technology -- ISO 7-bit coded character set for information interchange".
- [10] ISO/IEC 8859: "Information technology -- 8-bit single-byte coded graphic character sets".
- [11] ETSI TS 102 361-4: "Electromagnetic compatibility and Radio spectrum Matters (ERM); Digital Mobile Radio (DMR) Systems; Part 4: DMR trunking protocol".
- [12] ETSI TS 102 361-3: "Electromagnetic compatibility and Radio spectrum Matters (ERM); Digital Mobile Radio (DMR) Systems; Part 3: DMR data protocol".

2.2 Informative references

References are either specific (identified by date of publication and/or edition number or version number) or non-specific. For specific references, only the cited version applies. For non-specific references, the latest version of the referenced document (including any amendments) applies.

NOTE: While any hyperlinks included in this clause were valid at the time of publication, ETSI cannot guarantee their long term validity.

The following referenced documents are not necessary for the application of the present document but they assist the user with regard to a particular subject area.

- [i.1] ETSI TR 102 335-1: "Electromagnetic compatibility and Radio spectrum Matters (ERM); System reference document for harmonized use of Digital Mobile Radio (DMR); Part 1: Tier 1 DMR#, expected to be for general authorization with no individual rights operation".
- [i.2] ETSI TR 102 335-2: "Electromagnetic compatibility and Radio spectrum Matters (ERM); System reference document for harmonized use of Digital Mobile Radio (DMR); Part 2: Systems operating under individual licences in the existing land mobile service spectrum bands".
- [i.3] CEPT/ERC/T/R 25-08: "Planning criteria and co-ordination of frequencies in the Land Mobile Service in the range 29,7 - 921 MHz".

3 Definitions, symbols and abbreviations

3.1 Definitions

For the purposes of the present document, the following terms and definitions apply:

1:1-mode: 1 traffic channel mode

NOTE: 1:1-mode supports one "MS to fixed end" duplex call or one simplex call with an optional inbound RC using a two frequency BS.

2:1-mode: 2 traffic channel mode

NOTE: 2:1-mode supports two independent calls which may be either "MS to fixed end" duplex calls, simplex calls using a two frequency BS or simplex calls between MS units on a single frequency.

backward: logical channel from target to source in direct mode

Base Station (BS): fixed end equipment that is used to obtain DMR services

bearer service: telecommunication service providing the capability for information transfer between access points

burst: elementary amount of bits within the physical channel

NOTE 1: Three different bursts exist with different number of bits. The Traffic burst contains 264 bits, the CACH burst contains 24 bits and the RC burst contains 96 bits.

NOTE 2: The burst may include a guard time at the beginning and end of the burst used for power ramp-up and ramp-down.

NOTE 3: For detailed burst definition see clause 4.2.1.

call: complete sequence of related transactions between MSs

NOTE: Transactions may be one or more bursts containing specific call related information.

channel slot timing: timeslot 1 and timeslot 2 timing boundaries established by a TDMA direct mode leader

Control plane (C-plane): part of the DMR protocol stack dedicated to control and data services

conventional: non-trunked communication

NOTE: This is a communication technique where any radio unit (MS) may communicate with one or more other radio units (MSs) without using a trunking protocol, and may be either in direct mode or using any additional equipment (e.g. BS).

Digital Mobile Radio (DMR): physical grouping that contains all of the mobile and/or fixed end equipment that is used to obtain DMR services

direct mode: mode of operation where MSs may communicate outside the control of a network

NOTE 1: This is communication technique where any radio unit (MS) may communicate with one or more other radio units (MSs) without the need for any additional equipment (e.g. BS).

NOTE 2: Supports one transmission per 12,5 kHz frequency; 12,5 kHz equivalent (12,5e) spectral efficiency.

duplex: mode of operation by which information can be transferred in both directions and where the two directions are independent

NOTE: Duplex is also known as full duplex.

forward: logical channel from source to target in direct mode

frame: two contiguous timeslots labelled 1 and 2

NOTE: A frame has a length of 60 ms.

Golay code: type of error correcting code named Golay

Hamming code: type of error correcting code named Hamming

inbound: MS to BS transmission

logical channel: distinct data path between logical endpoints

NOTE: The logical channels are labelled 1 and 2. The logical channel may consist of sub-channels, e.g. SYNC, embedded signalling, etc.

Mobile Station (MS): physical grouping that contains all of the mobile equipment that is used to obtain DMR mobile services

outbound: BS to MS transmission

payload: bits in the information field

physical channel: RF carrier that is modulated with information bits of the bursts

NOTE: The RF carrier may be a single frequency or a duplex pair of frequencies. The physical channel of a DMR subsystem is required to support the logical channels.

polite protocol: "Listen Before Transmit" (LBT) protocol

NOTE: This is a medium access protocol that implements a LBT function in order to ensure that the channel is free before transmitting.

privacy: secret transformation

NOTE: Any transformation of transmitted information that is derived from a shared secret between the sender and receiver.

Protocol Data Unit (PDU): unit of information consisting of protocol control information (signalling) and possibly user data exchanged between peer protocol layer entities

Radio Frequency channel: radio frequency carrier (RF carrier)

NOTE: This is a specified portion of the RF spectrum. In DMR, the RF carrier separation is 12,5 kHz. The physical channel may be a single frequency or a duplex spaced pair of frequencies.

Received Signal Strength Indication (RSSI): root mean squared (rms) value of the signal received at the receiver antenna

Reed-Solomon code: type of error correcting code named Reed-Solomon

repeater mode: mode of operation where MSs may communicate through a BS

NOTE: This is a communication technique where any radio unit (MS) may communicate with one or more other radio units (MSs) with the need for an intermediate BS.

Reverse Channel (RC): signalling burst from target to source

signalling: exchange of information specifically concerned with the establishment and control of connections, and with management, in a telecommunication network

simplex: mode of working by which information can be transferred in both directions but not at the same time

superframe: 6 continuous traffic bursts on a logical channel labelled "A" to "F"

NOTE: A superframe has a length of 360 ms and is used for voice traffic only.