
**Information technology — Coding of
audio-visual objects —**

Part 5:
Reference software

AMENDMENT 23: Synthesized texture
reference software

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Technologies de l'information — Codage des objets audiovisuels —

Partie 5: Logiciel de référence

AMENDEMENT 23: Logiciel de référence de texture synthétisée

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Case postale 56 • CH-1211 Geneva 20
Tel. + 41 22 749 01 11
Fax + 41 22 749 09 47
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Foreword

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International Standards are drafted in accordance with the rules given in the ISO/IEC Directives, Part 2.

The main task of the joint technical committee is to prepare International Standards. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75 % of the national bodies casting a vote.

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights.

Amendment 23 to ISO/IEC 14496-5:2001 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

This Amendment adds reference software that implements synthesized texture as defined in ISO/IEC 14496-19:2004.

The synthesized texture reference decoder software is an add-on to the IM1 MPEG-4 Player 2D reference software. In addition to the player, a reference synthesized texture encoder software is contributed and placed in same repository of the player.

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In Clause 5 (Systems IM1 Player 2D), add:

Location	Content
Systems/IM1/StLib	Decoder of Synthesized Texture Stream
Systems/IM1/VimEncoder	Encoder of Synthesized Texture Stream

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Annex E

[ISO/IEC 14496-5:2001/Amd 23:2010](https://standards.iteh.ai/catalog/standards/sist/aa02854a-115c-4713-ac1c-7612640a9521/iso-iec-14496-5-2001-amd-23-2010)

Add the following to the list of providers of reference software:

Vimatix Inc.

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