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Zero-touch network and Service Management (ZSM); Terminology for concepts in ZSM

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Reference

DGS/ZSM-007ed111_Terminology

Keywords

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Foreword

This Group Specification (GS) has been produced by ETSI Industry Specification Group (ISG) Zero touch network and Service Management (ZSM).

Modal verbs terminology

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1 Scope

The present document provides a glossary of terms and concepts related to Zero touch network and Service Management (ZSM) with the goal to achieve a common language across all the ETSI ISG ZSM deliverables and to serve as terminology reference for use across the industry. Where necessary, verbose descriptions providing background for formal concise definitions will be documented.

2 References

2.1 Normative references

References are either specific (identified by date of publication and/or edition number or version number) or non-specific. For specific references, only the cited version applies. For non-specific references, the latest version of the referenced document (including any amendments) applies.

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Not applicable.

2.2

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NOTE: While any hyperlinks included in this clause were valid at the time of publication, ETSI cannot guarantee their long term validity.

The following referenced documents are not necessary for the application of the present document but they assist the user with regard to a particular subject area.

[i.1] MEF Reference Wiki.

NOTE: Available at https://wiki.mef.net/display/CESG/MEF+Reference+Wiki.

ETSI GS NFV 003: "Network Functions Virtualisation (NFV); Terminology for Main Concepts in [i.2] NFV".

ETSI GS ZSM 002: "Zero-touch network and Service Management (ZSM); Reference Architecture".

Definition of terms, symbols and definitions 3

3.1 **Terms**

[i.3]

For the purposes of the present document, the following terms apply:

artificial intelligence: algorithms that are capable of human-like traits, e.g. knowledge representation, reasoning, planning, learning, and acting, and decides on actions to be taken that maximizes the chances of achieving a target goal authorized consumer: service consumer, inside or outside a given management domain, that is allowed to use the offered services

cross-domain data services: services that allow to share data with authorized consumers across management domains

data governance: processes to define and enforce access restrictions to data, and to attach related metadata to the data

End-to-End Service (E2ES): CFS composed from RFSs and/or CFSs originating from one or multiple domains

E2E service management domain: management domain specialized to manage E2E services

external visibility: property of a ZSM service that indicates whether the scope of the service consumption spans outside the management domain

NOTE: Conventions for external visibility are defined in clause 3.4 of ETSI GS ZSM 002 [i.3].

federated orchestration: orchestration performed by multiple autonomous management domains

NOTE: Autonomous domains in this context is related to independent (or self-regulating), not to be confused with the degree of automation.

hierarchical orchestration: orchestration decomposed into one or more hierarchical interactions where parts of the service are delegated to a subordinate orchestrator

integration fabric: management function that plays both the roles of service consumer and service producer and which facilitates the interoperation and communication between management functions

intent-based interface: interface to phrase the consumer request(s) of what is required in a declarative form

key performance indicator: measurement of a specific aspect of the performance of a service that can be used in a service level objective

machine intelligence: algorithms that leverage artificial intelligence and machine learning to enable autonomic (zero-touch) network and service management

machine learning: algorithms that can "learn" from data and improve the ability of executing a target goal, mainly based on recognizing patterns in historical and/or operational data and applying the recognized patterns to new input data

machine learning sandbox: synthetic environment that is isolated from production environment where network behaviour is represented, and machine learning algorithms can safely execute and use real and/or synthetic data

managed entity: managed resource or managed service

NOTE: Examples of managed entities are infrastructure resources, such as Virtual Network Functions (VNF), physical network functions (PNF), and services such as cloud services, NFV network services, CFSs, RFSs.

managed resource: resource that is managed by one or more ZSM services

managed service: service that is managed by one or more ZSM services

management domain: scope of management that federates together management services, that enables their exposure towards external service consumers and that is delineated by a business, administrative, technological or other boundary

management function: logical entity playing the roles of service consumer and/or service producer

management service: See "ZSM service".

Network Function (NF): functional block within a network infrastructure that has well-defined external interfaces and well-defined functional behaviour

NOTE: In practical terms, a network function is today often a network node or physical appliance (ETSI GS NFV 003 [i.2]).

Network Service (NS): composition of network function(s) and/or network service(s), defined by its functional and behavioural specification (https://wiki.mef.net/display/CESG/Service)

self-configuration: process by which an entity automatically configures itself, without human direct intervention

self-optimization: process by which an entity autonomously and continuously optimizes itself by adapting to the environment

self-healing: process by which an entity perceives that it is not operating correctly and makes the necessary adjustments to restore itself to normality, without human intervention

self-monitoring: process by which an entity monitors its own behaviour

self-scaling: process by which an entity is able to automatically add and/or remove resources or instances

service capability: specific part of a ZSM service

NOTE: Examples of service capabilities are defined in the sub-clauses "Provided management services" of clauses 6.3, 6.4, 6.5 and 6.6 of ETSI GS ZSM 002 [i.3].

service consumer: role of an entity consuming one or more ZSM services

service end-point: interface through which service capabilities are offered and consumed

service level agreement: part of a business agreement between a service provider and a customer, specifying the committed service quality and quantity in terms of service level specifications, and the associated consequences in case the service level objectives are not met

service level objective: element in a service level specification that is defined in terms of parameters, and related metrics, thresholds and tolerances associated with the parameters

service level specification: specification of the minimum acceptable standard of service

service producer: role of an entity offering one or more ZSM services.

ZSM framework: set of services that together provide capabilities for the automatic network and service management

ZSM framework consumer: entity outside the **ZSM** framework that uses one or several of the management capabilities offered by the ZSM framework

NOTE 1: ZSM framework consumers may be non-human entities (e.g. digital store fronts, web portals, BSS components, other ZSM framework instances) or human users.

NOTE 2: ZSM services offer machine consumable interfaces. They may also allow interfacing with human users using e.g. a GUI, web portal or application.

ZSM framework owner: (business) entity that owns the ZSM framework and the rights to operate it

NOTE: As entity, the ZSM framework owner is non-human, but it "employs" humans for different tasks.

EXAMPLE: An operator company that bought, rents or leases the ZSM framework.

ZSM framework provider: entity that the ZSM framework uses to manage networks and (telecommunication) services

NOTE: These entities are non-human (i.e. SW modules, HW components, systems of SW and HW), but may require human actions for different tasks.

ZSM framework vendor: (business) entity that supplies SW and/or HW components for the ZSM framework and/or one or more ZSM framework provider

NOTE 1: As entity, the ZSM framework vendor is non-human, but it "employs" humans for different tasks.

NOTE 2: ZSM framework vendors may be commercial business entities or non-commercial organizations.

ZSM service: set of offered management capabilities

NOTE: The terms "ZSM service" and "management service" are used interchangeably.

3.2 **Symbols**

Void.

3.3 **Abbreviations**

For the purposes of the present document, the following abbreviations apply:

3rd Generation Partnership Project 3GPP

5th Generation cellular network technology 5G

5GC 5G Core

Artificial Intelligence ΑI

AMF Access and Mobility management Function

Application Programming Interface API

AR Augmented Reality **BBU** BaseBand Unit

BSS Business Support System Continuous Delivery CD Cross-domain Data Services CDS **CFS Customer Facing Service** CI Continuous Integration **CPU** Central Processing Unit

Communication Service Provider **CSP**

End-Point
European Telecommunications Standards Institute
Fault, Configuration, Accounting, Performance and C
Fault Management
General Data Protection Rec
General Packet P
Grove **DCN** Data Center Network DN E2E E2ES

EMS

EP

ETSI

FCAPS

FM

GDPR GPRS

GR Group Report GS **Group Specification** Graphical User Interface **GUI**

Institute of Electrical and Electronics Engineers **IEEE**

IF Integration Fabric

InterFaces and Architecture **IFA** IP Multimedia Subsystem **IMS**

IP Internet Protocol

Intellectual Property Rights IPR IP-SEC Internet Protocol SECurity **ISG Industry Specification Group** IT Information Technology **KPI Key Performance Indicator** LCM Life Cycle Management Lawful Intercept LI

LTE Long Term Evolution

MANO MANagement and Orchestration

MAPE-K Monitor-Analyse -Plan-Execute plus Knowledge

MD Management Domain MF Management Function MI Machine Intelligence ML. Machine Learning

MLaaS Machine Learning as a Service

MRACL Model-Reference Adaptive Control Loop

Network as a Service NaaS NorthBound Interface **NBI** NF **Network Function**

NFV **Network Functions Virtualisation**

NFVI NFV Infrastructure NFVIa aSNFVI as a Service **NFVO** NFV Orchestrator NG **Next Generation** NG-RAN **Next-Generation RAN**

NIST National Institute of Standards and Technology

NS Network Service

NSSI Network Slice Subnet Instance NSaaS Network Slice as a Service

NW NetWork

OLA Operational Level Agreement Open Network Automation Platform **ONAP OODA** Observe, Orient, Decide, Act

OPerating EXpenditure OPEX OS Operating System

OSS Operations Support System PAP Policy Administration Point **PDN** Packet Data Network PF **Policy Function**

PM Performance Management **PNF** Physical Network Function Radio Access Network **RAN**

Pinent Organization

Vel Agreement

Vice Level Objective
Service Level Specification
Simple Network Management Protocol
SoftWare

Total Cost of Ownership
Technical Specification
Time To Market

Jser Equipment REST REpresentational State Transfer RFS RLSBI **SDN**

SLA SLO SLS

SNMP

SW

SDO

TCO TS TTM UE

Ultra Reliable Low Latency Communication **URLLC**

Virtualised Infrastructure Manager VIM **VLAN** Virtualised Local Area Network **VNF** Virtualised Network Function

VNF Manager **VNFM**

Virtual Private Network **VPN**

VR Virtual Reality WAN Wide Area Network WG Working Group XaaS X-as-a-Service

Zero-touch network and Service Management **ZSM**

eMBB enhanced Mobile BroadBand gNB next Generation NodeB mIoT massive Internet of Things

vEPG Virtualised Evolved Packet Gateway Virtualised Mobility Management Entity vMME

vPGW Virtualised PDN Gateway

vSGSN Virtualised Serving GPRS Support Node