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Information technology — Codingindependent code points —

Part 1: **Systems**

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Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work. In the field of information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular the different approval criteria needed for the different types of ISO documents should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see www.iso.org/directives).

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For an explanation on the voluntary nature of standards, the meaning of ISO specific terms and expressions related to conformity assessment, as well as information about ISO's adherence to the World Trade Organization (WTO) principles in the Technical Barriers to Trade (TBT) see the following URL: www.iso.org/iso/foreword.html.

This document was prepared by Technical Committee²¹SO/IEC JTC1, *Information technology*, Subcommittee SC 29, *Coding of audio*, *picture*, *multimedia and hypermedia information*.

Together with ISO/IEC 23091-2¹⁾ and ISO/IEC 23091-3, this first edition of ISO/IEC 23091-1 cancels and replaces ISO/IEC 23001-8:2016, which has been technically revised.

A list of all parts in the ISO/IEC 23091 series can be found on the ISO website.

¹⁾ Under preparation. Stage at time of publication: ISO/IEC DIS 23091-2:2017.

Introduction

There is a need to identify some characteristics of media that are logically independent of the compression format (for example, aspects that relate to the sourcing or presentation or the role of the media component). These media characteristics have typically been documented by fields that take an encoded value or item selected from an enumerated list, herein called code points.

Prior to the existence of the parts of this series, the specification of these fields was copied into every document that needed them, sometimes with new values being added.

This past practice has raised a number of issues, including the following:

- a) A lack of a formal way to avoid conflicting assignments being made.
- b) Having additional values defined in later documents that may be practically used with older compression formats, without clear formal applicability of these new values.
- c) Any update or correction of code point semantics can incur significant effort to update all places in which the code point is specified, instead of enabling a single central specification to apply.
- d) The choice of reference for other specifications (such as container or delivery formats) not being obvious; wherein a formal reference to a compression format specification appears to favour that one format over others, and also appears to preclude definitions defined in other compression format specifications.
- e) Burdensome maintenance needs to ensure that a reference to material defined in a compression format specification is maintained appropriately over different revisions of the referenced format specification, as the content of a compression format specification may change over time and is ordinarily not intended as a point of reference for defining such code points.

The parts of this series provide a central definition of such code points to address these issues. In this document, code points that are used for systems media are specified. This document specifies a Uniform Resource Name (URN) format that can be used with the code points defined in all parts of the series, including this one.

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Information technology — Coding-independent code points —

Part 1: **Systems**

1 Scope

The ISO/IEC 23091 series defines various systems code points and fields that establish properties of a multimedia stream that are independent of the compression encoding and bit rate. These properties could describe the appropriate interpretation of decoded multimedia data or could, similarly, describe the characteristics of such signals before the signal is compressed by an encoder that is suitable for compressing such an input signal.

NOTE This document specifies a URN format applicable to code points from any part of the ISO/IEC 23091 series, and could be revised in future to contain code points specific to multimedia systems (in contrast to video and audio).

2 Normative references STANDARD PREVIEW

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

IETF RFC 8141, Uniform Resource Names (URNs)²² IETF and ards.iteh.ai/catalog/standards/sist/cd97d1d1-abe6-4d0a-9871-

3 Terms and definitions

No terms and definitions are listed in this document.

ISO and IEC maintain terminological databases for use in standardization at the following addresses:

- IEC Electropedia: available at <u>http://www.electropedia.org/</u>
- ISO Online browsing platform: available at https://www.iso.org/obp

4 Code points and usage

4.1 General

This Clause identifies the code points defined in this document, as listed in <u>Table 1</u> with cross-references to the subclause in which each is specified.

Name		Abstract		Subclause			
(no code points currently defined in this part)							

Table 1 — List of code point definitions

²⁾ Saint-Andre, P. and Klensin, J. DOI 10.17487/RFC8141, April 2017, https://www.rfc-editor.org/info/rfc8141.

4.2 Applicability

The usage of the ISO/IEC 23091 series is illustrated in Figure 1. This series can be used to provide universal descriptions to assist interpretation of signals following decoding or to describe the properties of the signals before they are encoded.

This series provides code points for coding-independent description of multimedia signal characteristics.

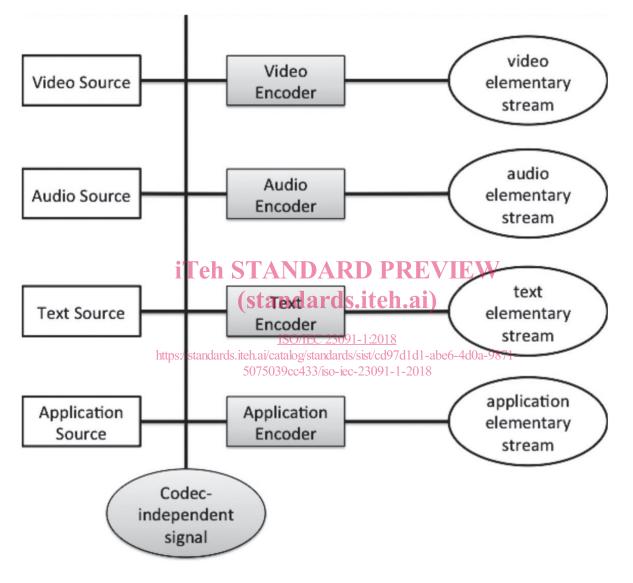


Figure 1 — Scope of this series

5 Principles for definition and referencing of code points

5.1 Code point encoding and defaults

The code points defined may be specified as a value or a label of an enumerated list. The definition of their encoding and representation (e.g. as a binary number) is the responsibility of the specification using the code point, as is the identification of any applicable default value not specified herein. It is also possible for external specifications to use a mapping to values defined here, if they wish to preserve identical semantics but different code point assignments.

Guidance is given for each code point as to a suitable type (e.g. unsigned integer) and a suitable value range (e.g. 0 to 63) for assistance in writing derived specifications. In some instances, default flag values are provided that are suggested to be inferred for code point parameters with associated flags that may not be explicitly signalled or specified in derived specifications.

5.2 Externally defined values

If the external specification permits values not defined by the ISO/IEC 23091 series to be identified in the same field that carries values defined by this series, then that other specification should identify how values defined herein can be distinguished from values not defined herein.

5.3 Reference format

References to code points in this series should use only the code point name (i.e. a "Name" from the applicable table from any part of this series) and specification title, and not use subclause numbers or any other "fragile" reference such as a table number. Example: "**ChocolateDensity** as defined in ISO/IEC 23091-1 Coding-independent code points".

5.4 URN format

The Uniform Resource Names (URN, as defined in IETF RFC 8141) prefix

urn:mpeg:mpegB:cicp:

is defined by this document to form URN labels for the code point names in parts of this series. Systems may use these URNs to identify values defined herein.

EXAMPLE urn:mpeg:mpegB:cicp:ChocolateDensity

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