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Information technology — Dynamic adaptive streaming over HTTP (DASH) —

Part 1: Media presentation description and segment formats

Technologies de l'information — Diffusion en flux adaptatif dynamique sur HTTP (DASH) —

Partie 1: Description de la présentation et formats de remise des médias

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Foreword

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This second edition cancels and replaces the first edition (ISO/IEC 23009-1:2012), which has been technically revised. It also incorporates the Technical Corrigendum ISO/IEC 23009-1:2012/Cor.1:2013.

ISO/IEC 23009 consists of the following parts, under the general title *Information technology — Dynamic adaptive streaming over HTTP (DASH)*:

— *Part 1: Media presentation description and segment formats*

— *Part 2: Conformance and reference software*

— *Part 3: Implementation guidelines* [Technical Report]

— *Part 4: Segment encryption and authentication*

Introduction

Dynamic Adaptive Streaming over HTTP (DASH) is intended to support a media-streaming model for delivery of media content in which control lies exclusively with the client. Clients may request data using the HTTP protocol from standard web servers that have no DASH-specific capabilities. Consequently, this part of ISO/IEC 23009 focuses not on client or server procedures but on the data formats used to provide a DASH Media Presentation.

This part of ISO/IEC 23009 primarily specifies formats for the Media Presentation Description and Segments. It is applicable to streaming services over the Internet.

Information technology — Dynamic adaptive streaming over HTTP (DASH) —

Part 1:
Media presentation description and segment formats

1 Scope

This part of ISO/IEC 23009 primarily specifies formats for the Media Presentation Description and Segments for dynamic adaptive streaming delivery of MPEG media over HTTP. It is applicable to streaming services over the Internet.

2 Normative references

The following documents, in whole or in part, are normatively referenced in this document and are indispensable for its application. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ITU-T Rec. H.222.0 | ISO/IEC 13818-1, *Information technology — Generic coding of moving pictures and associated audio information: Systems*

ISO/IEC 14496-10, *Information technology — Coding of audio-visual objects — Part 10: Advanced Video Coding*

ISO/IEC 14496-12, *Information technology — Coding of audio-visual objects — Part 12: ISO base media file format* (technically identical to ISO/IEC 15444-12)

ISO/IEC 23001-8, *Information technology — MPEG systems technologies — Part 8: Coding-independent code points*

IETF RFC 2141, *URN Syntax*, May 1997

IETF RFC 2616, *Hypertext Transfer Protocol – HTTP/1.1*, June 1999

IETF RFC 3023, *XML Media Types*, January 2001

IETF RFC 3406, *Uniform Resource Names (URN) Namespace Definition Mechanisms*, October 2002

IETF RFC 3629, *UTF-8, a transformation format of ISO 10646*, November 2003

IETF RFC 3986, *Uniform Resource Identifier (URI): Generic Syntax*, January 2005

IETF RFC 4122, *A Universally Unique IDentifier (UUID) URN Namespace*, July 2005

IETF RFC 4288, *Media Type Specifications and Registration Procedures*, December 2005

IETF RFC 4337, *MIME Type Registration for MPEG-4*, March 2006

IETF RFC 4648, *The Base16, Base32, and Base64 Data Encodings*, October 2006

IETF RFC 5261, An Extensible Markup Language (XML) Patch Operations Framework Utilizing XML Path Language (XPath) Selectors, September 2008

IETF RFC 5646, *Tags for Identifying Languages*, September 2009

IETF RFC 6265, *HTTP State Management Mechanism*, April 2011

IETF RFC 6381, *The 'Codecs' and 'Profiles' Parameters for "Bucket" Media Types*, August 2011

W3C XLINK *XML Linking Language (XLink) Version 1.1*, W3C Recommendation 06, May 2010

W3C Media Fragments URI 1.0 (basic), W3C Recommendation, 25 September 2012

3 Terms, definitions, symbols and abbreviated terms

3.1 Terms and definitions

For the purposes of this document, the following terms and definitions apply.

3.1.1
access unit
unit of a media stream with an assigned Media Presentation time

3.1.2
accessibility
degree to which a media content or certain media content components are available to as many people as possible

3.1.3
Adaptation Set
set of interchangeable encoded versions of one or several media content components

3.1.4
asset
content including media and metadata together with the rights to use the content by the content provider

3.1.5
available Segment
Segment that is accessible at its assigned HTTP-URL and a possibly assigned byte range that is the request with an HTTP GET results in a reply of the Segment and 2xx status code

3.1.6
Bitstream Switching Segment
Segment that if present contains essential data to switch to the Representation it is assigned to

3.1.7
complementary Representation
Representation which complements at least one dependent Representation

3.1.8
continuous media
media with an inherent notion of time, for example, speech, audio, video, timed text or timed metadata

3.1.9
DASH metric
metric identified by a key and defined in this part of ISO/IEC 23009

3.1.10
dependent Representation
Representation for which Segments from its complementary Representations are necessary for presentation and/or decoding of the contained media content components

3.1.11
earliest presentation time
smallest presentation time of any access unit of a Media Segment or Subsegment for a media stream

3.1.12
event
aperiodic sparse media-time related auxiliary information to the DASH client or to an application

3.1.13
event stream
sequence of related events

3.1.14
group
collection of Adaptation Sets that are not expected to be presented simultaneously

3.1.15
HTTP-URL
URL with a fixed scheme of “http” or “https”

3.1.16
Index Segment
Segment that primarily contains indexing information for Media Segments

3.1.17
Initialization Segment
Segment containing metadata that is necessary to present the media streams encapsulated in Media Segments

3.1.18
media content
one media content period or a contiguous sequence of media content periods

3.1.19
media content component
one continuous component of the media content with an assigned media component type that can be encoded individually into a media stream

3.1.20
media content component type
single type of media content such as audio, video, or text

3.1.21
media content period
set of media content components that have a common timeline as well as relationships on how they can be presented

3.1.22
Media Presentation
collection of data that establishes a bounded or unbounded presentation of media content

3.1.23
Media Presentation Description
MPD
formalized description for a Media Presentation for the purpose of providing a streaming service

3.1.24
Media Presentation timeline
concatenation of the timeline of all Periods which itself is common to all Representations in the Period

3.1.25
Media Segment
Segment that complies with media format in use and enables playback when combined with zero or more preceding segments, and an Initialization Segment (if any)

3.1.26
media stream
encoded version of a media content component

3.1.27
Media Subsegment
Subsegment that only contains media data but no Segment Index

3.1.28
message
part of an event containing information that is exclusively handled by the event handler

3.1.29
MPD start time
approximate presentation start time of a Media Segment signalled in MPD

3.1.30
MPD duration
approximate presentation duration of a Media Segment signalled in MPD

3.1.31
Period
interval of the Media Presentation, where a contiguous sequence of all Periods constitutes the Media Presentation

3.1.32
presentation time
time associated to an access unit that maps it to the Media Presentation timeline

3.1.33
remote element entity
entity that contains one or more elements and is referenced in the MPD with an HTTP-URL contained in an `@xlink:href` attribute

3.1.34
Representation
collection and encapsulation of one or more media streams in a delivery format and associated with descriptive metadata

3.1.35
Segment
unit of data associated with an HTTP-URL and optionally a byte range that are specified by an MPD

3.1.36
Segment availability start time
latest time instant in wall-clock time at which a Segment becomes an available Segment

3.1.37
adjusted Segment availability start time
time instant in wall-clock time at which a Segment becomes an available Segment

3.1.38
Segment availability end time
time instant in wall-clock time at which a Segment ceases to be an available Segment

3.1.39
Segment Index
compact index of the time range to byte range mapping within a Media Segment separately from the MPD

3.1.40
stream access point
SAP
position in a Representation enabling playback of a media stream to be started using only the information contained in Representation data starting from that position onwards (preceded by initializing data in the Initialization Segment, if any)

3.1.41
Sub-Representation
part of a Representation described in the MPD that is present in the entire Period

3.1.42
Subsegment
unit within Media Segments that is indexed by a Segment Index

3.1.43
valid Segment URL
HTTP-URL that is promised to reference a Segment during its Segment availability period

3.1.44
wall-clock time
time as stated by UTC

3.2 Symbols and abbreviated terms

For the purposes of this document, the following symbols and abbreviated terms apply.

AVC	advanced video coding
CAT	conditional access table
DASH	dynamic adaptive streaming over HTTP
DM	DASH Metrics
DRM	digital rights management
ECM	entitlement control message
HTTP	hypertext transfer protocol
IDR	instantaneous decoding refresh

ISOBMFF	ISO base media file format
MPD	Media Presentation Description
MVC	multi-view video coding
PAT	program association table
PCR	program clock reference
PES	packetized elementary stream
PID	packet identifier
PMT	program map table
PSI	program specific information
PTS	presentation time stamp
SAP	stream access point
SEI	supplementary enhancement information
SVC	scalable video coding
TCP	transmission control protocol
TLS	transport layer security
TS	transport stream
URI	uniform resource identifier
URL	uniform resource locator
URN	uniform resource name
UTC	coordinated universal time
UUID	universally unique identifier
XML	extensible mark-up language

3.3 Conventions

The following naming conventions apply in this document.

— Elements in an XML document are identified by an upper-case first letter and in bold face as **`Element`**. To express that an element **`Element1`** is contained in another element **`Element2`**, we may write **`Element2.Element1`**. If an element's name consists of two or more combined words, camel-casing is typically used, e.g. **`ImportantElement`**. Elements may be present either exactly once, or the minimum and maximum occurrence is defined by <minOccurs> ... <maxOccurs>.

— Attributes in an XML document are identified by a lower-case first letter as well as they are preceded by a '`@`'-sign, e.g. `@attribute`. To point to a specific attribute `@attribute` contained in an element **`Element`**, one may write **`Element`**`@attribute`. If an attribute's name consists of two or more combined words, camel-casing is typically used after the first word, e.g.

`@veryImportantAttribute`. Attributes may have assigned a status in the XML as mandatory (M), optional (O), optional with default value (OD) and conditionally mandatory (CM).

— Namespace qualification of elements and attributes is used as per XML standards, in the form of **`namespace:Element`** or `@namespace:attribute` The fully qualified namespace will be provided in the schema fragment associated with the declaration. External specifications extending the namespace of DASH are expected to document the element name in the semantic table with an extension namespace prefix.

— Variables defined in the context of this document are specifically highlighted with *italics,* e.g. *InternalVariable*.

— Structures that are defined as part of the hierarchical data model are identified by an upper-case first letter, e.g. Period, Adaptation Set, Representation, Segment, etc.

— The term "this clause" refers to the entire clause included within the same first heading number. The term "this subclause" refers to all text contained in the subclause with the lowest hierarchy heading.

4 Introduction

4.1 System description

Dynamic Adaptive Streaming over HTTP (DASH) specifies XML and binary formats that enable delivery of media content from standard HTTP servers to HTTP clients and enable caching of content by standard HTTP caches.

This part of ISO/IEC 23009 primarily defines two formats:

— The Media Presentation Description (MPD) describes a *Media Presentation*, i.e. a bounded or unbounded presentation of media content. In particular, it defines formats to announce resource identifiers for *Segments* and to provide the context for these identified resources within a Media Presentation. These resource identifiers are HTTP-URLs possibly combined with a byte range.

— The Segment formats specify the formats of the entity body of the HTTP response to an HTTP GET request or a partial HTTP GET with the indicated byte range using HTTP/1.1 as defined in RFC 2616 to a resource identified in the MPD. Segments typically contain efficiently coded media data and metadata conforming to or at least closely aligned with common media formats.

The MPD provides sufficient information for a client to provide a streaming service to the user by accessing the Segments through the protocol specified in the scheme of the defined resources. In the context of this part of ISO/IEC 23009 the assumed protocol is HTTP/1.1. Such a client is referred to as a DASH Client in the remainder of 23009-1. However, this part of ISO/IEC 23009 does not provide a normative specification for such a client.

Figure 1 shows a possible deployment architecture in which the formats defined in this part of ISO/IEC 23009 may be used. Boxes with solid lines indicate devices that are mentioned in this specification as they host or process the formats defined in this specification whereas dashed boxes are conceptual or transparent. This part of ISO/IEC 23009 deals with the definition of formats that are accessible on the interface to the DASH Client, indicated by the solid lines. Any other formats or interfaces are not in scope of this Part of ISO/IEC 23009. In the considered deployment scenario, it is assumed that the DASH Client has access to an MPD. The MPD provides sufficient information for the DASH Client to provide a streaming service to the user by requesting Segments from an HTTP server and demultiplexing, decoding and rendering the included media streams.

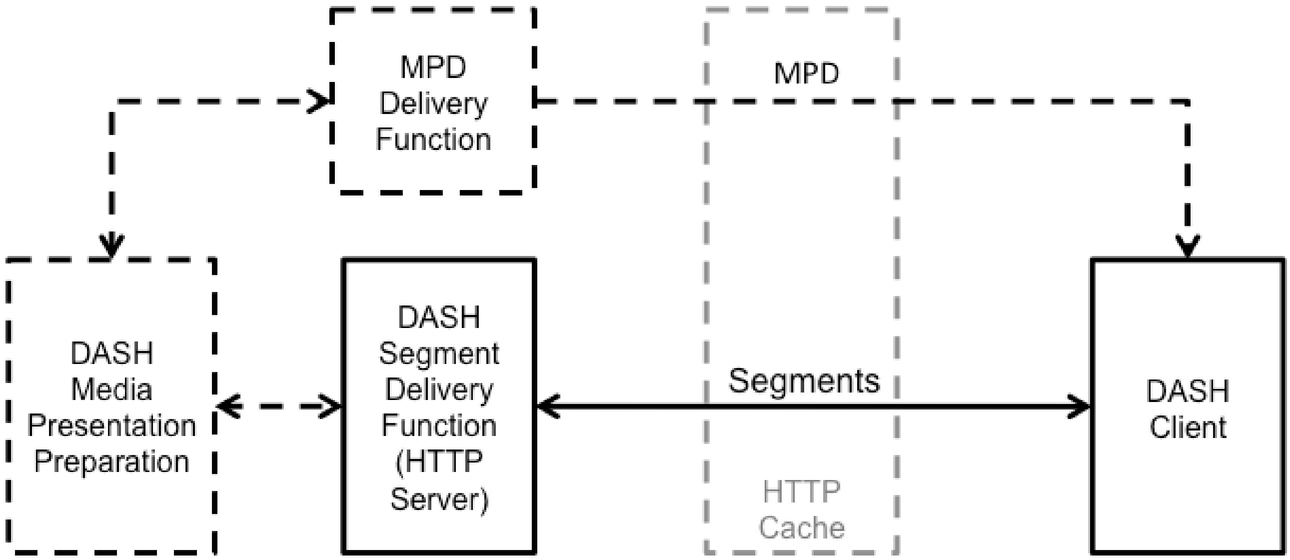

Figure 1 — Example system for DASH formats

Note that despite the formats are initially designed to be used in the above deployment scenario their application is obviously not restricted to this scenario. The particular aspect on "HTTP" in DASH is the usage of HTTP-URLs in the MPD for the purpose to refer to Segments. The usage of HTTP-URLs enables unique location information and it provides well-defined methods to access the resources, in particular HTTP GET and HTTP partial GET.

4.2 DASH client model

The design of the formats defined in this part of ISO/IEC 23009 is based on the informative client model as shown in Figure 2. The figure illustrates the logical components of a conceptual DASH client model. In this figure the DASH access engine receives the Media Presentation Description (MPD), constructs and issues requests and receives Segments or parts of Segments. In the context of this part of ISO/IEC 23009, the output of the DASH access engine consists of media in MPEG container formats (ISO/IEC 14496-12 ISO Base Media File Format or ISO/IEC 13818-1 MPEG-2 Transport Stream), or parts thereof, together with timing information that maps the internal timing of the media to the timeline of the Media Presentation. In Annex F of this part of ISO/IEC 23009, guidance on enabling the use of this part of ISO/IEC 23009 with other container formats is provided. In addition, the DASH access client may also receive and extract Events that are related to the media time. The events may be processed in the DASH client or may be forwarded to an application in the execution environment of the DASH client.

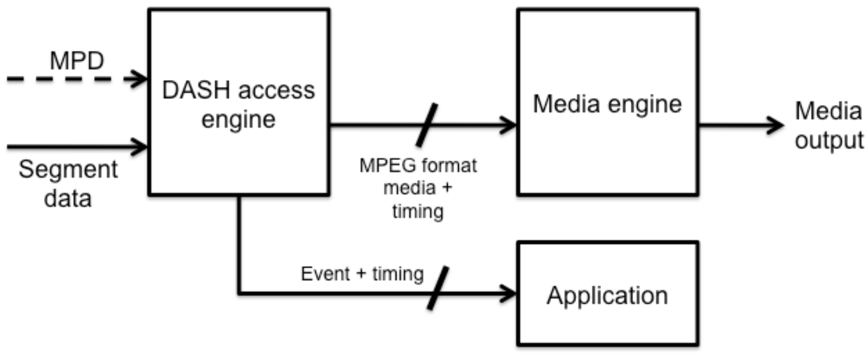

Figure 2 — DASH Client Model

4.3 DASH data model overview

DASH is intended to support a media-streaming model for delivery of media content in which control lies primarily with the client. Clients may request data using the HTTP protocol from standard web servers that have no DASH-specific capabilities. Consequently, this standard focuses not on client or server procedures but on the data formats used to provide a DASH Media Presentation.

The collection of encoded and deliverable versions of media content and the appropriate description of these form a Media Presentation. Media content is composed of a single or multiple contiguous media content **periods** in time. Content in different media content periods may be completely independent or certain periods of a Media Presentation may belong to the same Asset, for example a Media Presentation is a collection of main program composed of multiple periods, each assigned to the same Asset, and interleaved with inserted advertisement periods. Each media content period is composed of one or multiple **media content components,** for example audio components in various languages, different video components providing different views of the same program, subtitles in different language, etc.. Each media content component has an assigned **media content component type**, for example audio or video.

Each media content component may have several encoded versions, referred to as **media streams**. Each media stream inherits the properties of the media content, the media content period, the media content component from which it was encoded and in addition it gets assigned the properties of the encoding process such as sub-sampling, codec parameters, encoding bitrate, etc. This describing metadata is relevant for static and dynamic selection of media content components and media streams.

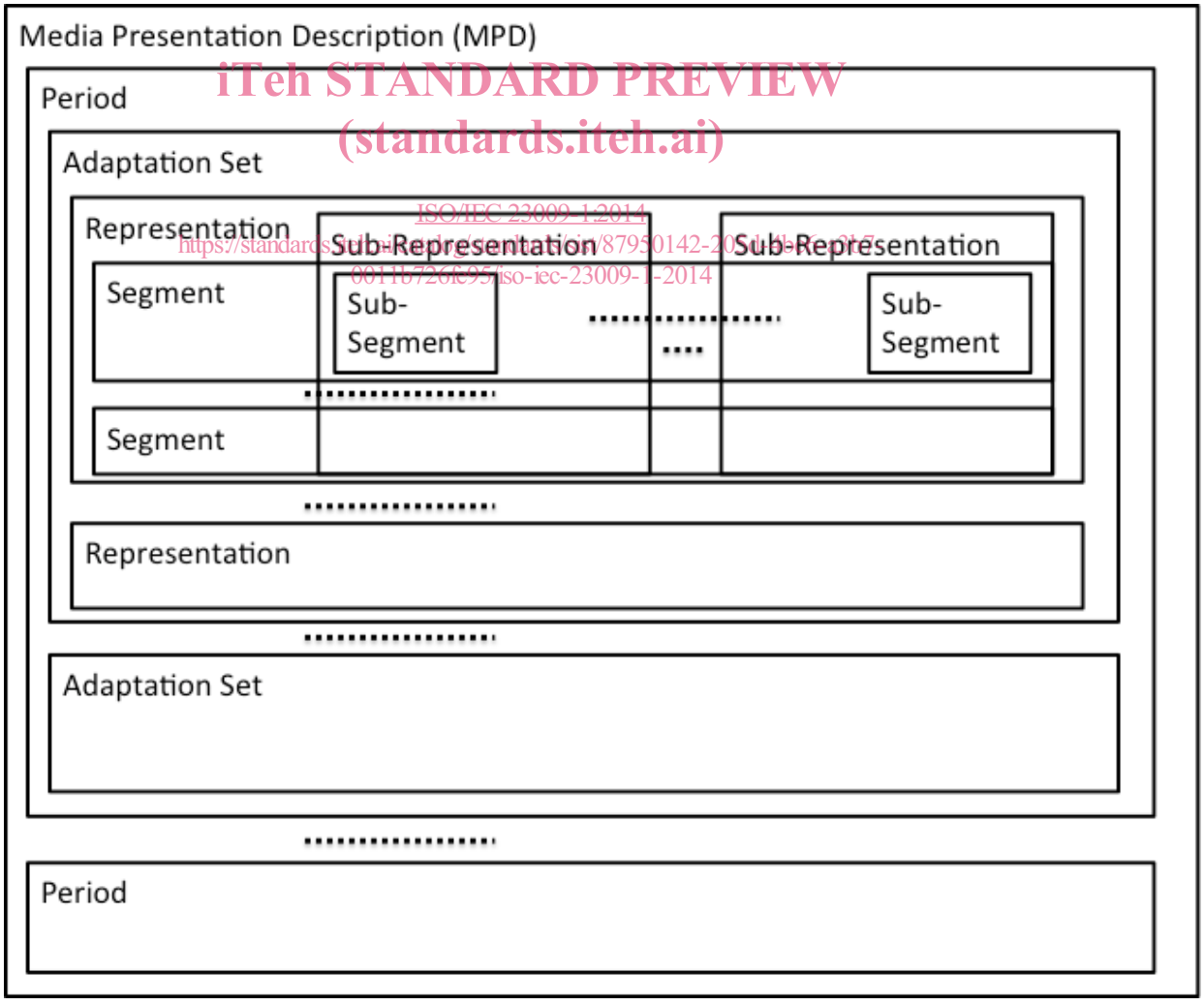

Figure 3 — DASH High-Level Data Model