TECHNICAL REPORT

ISO/IEC TR 19759

Second edition
2015-10-01

Corrected version
2016-06-01

Software Engineering — Guide to the Software Engineering Body of Knowledge (SWEBOK)

Ingénierie du logiciel — Guide du corps de connaissance de l'ingénierie du logiciel (SWEBOK)

iTeh STANDARD PREVIEW
(standards.iteh.ai)

ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d51307638c2e/iso-iec-tr-19759-2015

Reference number
ISO/IEC TR 19759:2016(E)

© ISO/IEC 2016

iTeh STANDARD PREVIEW
(standards.iteh.ai)
ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d51307638c2e/iso-iec-tr-19759-2015

COPYRIGHT PROTECTED DOCUMENT

© ISO/IEC 2016, Published in Switzerland

All rights reserved. Unless otherwise specified, no part of this publication may be reproduced or utilized otherwise in any form or by any means, electronic or mechanical, including photocopying, or posting on the internet or an intranet, without prior written permission. Permission can be requested from either ISO at the address below or ISO's member body in the country of the requester.

ISO copyright office
Ch. de Blandonnet 8 • CP 401
CH-1214 Vernier, Geneva, Switzerland
Tel. +41 22 749 01 11
Fax +41 22 749 09 47
copyright@iso.org
www.iso.org

© ISO/IEC 2016 – All rights reserved

Contents

Page

Foreword iv
Introduction v
1 Scope 1
2 Recommendations 1
3 Revision of the IEEE Computer Society Publication 1
4 Publication 1

iTeh STANDARD PREVIEW
(standards.iteh.ai)
ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d51307638c2e/iso-iec-tr-19759-2015

© ISO/IEC 2016 – All rights reserved

Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work. In the field of information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see www.iso.org/directives).

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights. Details of any patent rights identified during the development of the document will be in the Introduction and/or on the ISO list of patent declarations received (see www.iso.org/patents).

Any trade name used in this document is information given for the convenience of users and does not constitute an endorsement.

iTeh STANDARD PREVIEW
(standards.iteh.ai)

For an explanation on the meaning of ISO specific terms and expressions related to conformity assessment, as well as information about ISO's adherence to the WTO principles in the Technical Barriers to Trade (TBT), see the following URL: Foreword — Supplementary information.

ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/a2dcf2ef-3ab73c4045-9ff5-d51307638c2e/iso-iec-tr-19759-2015

This corrected version of ISO/IEC TR 19759:2015 incorporates the following corrections:

- corrupted paragraphs of text within the document have been replaced.

ISO/IEC TR 19759 was prepared by the IEEE Computer Society and was adopted, under a special “fast-track procedure”, by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, in parallel with its approval by national bodies of ISO and IEC.

© ISO/IEC 2016 – All rights reserved

Introduction

The purpose of the Guide to the Software Engineering Body of Knowledge is to provide a consensually validated characterization of the bounds of the software engineering discipline and to provide a topical access to the Body of Knowledge supporting that discipline. The Body of Knowledge is subdivided into fifteen software engineering Knowledge Areas (KA) providing an outline of topics. The descriptions in the KAs are designed to discriminate among the various important concepts, permitting readers to find their way quickly to subjects of interest. Upon finding a subject, readers are referred to key papers or books selected because they succinctly present the knowledge.

Publication of the 2004 version of this Guide to the Software Engineering Body of Knowledge (SWEBOK 2004)—adopted as ISO/IEC TR 19759:2005—was a major milestone in establishing software engineering as a recognized engineering discipline. The goal in developing this update to SWEBOK is to improve the currency, readability, consistency, and usability of the Guide. All knowledge areas (KAs) have been updated to reflect changes in software engineering since publication of SWEBOK 2004. Four new foundation KAs and a Software Engineering Professional Practices KA have been added. The Software Engineering Tools and Methods KA has been revised as Software Engineering Models and Methods. Software engineering tools is now a topic in each of the KAs. Three appendices provide the specifications for the KA description, an annotated set of relevant standards for each KA, and a listing of the references cited in the Guide.

An emphasis on engineering practice leads the Guide toward a strong relationship with the normative literature. Most of the computer science, information technology and software engineering literature provides information useful to software engineers, but a relatively small portion is normative. A normative document prescribes what an engineer should do in a specified situation rather than providing information that might be helpful. The normative literature is validated by consensus formed among practitioners and is concentrated in standards and related documents. From the beginning, the SWEBOK project was conceived as having a strong relationship to the normative literature of software engineering. The two major standards bodies for software engineering (IEEE Computer Society Software and Systems Engineering Standards Committee and ISO/IEC JTC1/SC7) cooperated in the project.

iTeh STANDARD PREVIEW
(standards.iteh.ai)
ISO/IEC TR 19759:2016
https://standards.iteh.ai/catalog/standards/sist/53bf2c13-756d-4045-b85-151b97f40b2e/iso-iec-tr-19759-2016

The Guide is oriented toward a variety of audiences, all over the world. It aims to serve public and private organizations in need of a consistent view of software engineering for defining education and training requirements, classifying jobs, developing performance evaluation policies or specifying software development tasks. It also addresses practicing, or managing, software engineers and the officials responsible for making public policy regarding licensing and professional guidelines. In addition, professional societies and educators defining the certification rules, accreditation policies for university curricula, and guidelines for professional practice will benefit from the SWEBOK Guide, as well as the students learning the software engineering profession and educators and trainers engaged in defining curricula and course content.

© ISO/IEC 2016 – All rights reserved

iTeh STANDARD PREVIEW
(standards.iteh.ai)

ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d51307638c2e/iso-iec-tr-19759-2015

Software Engineering — Guide to the Software Engineering Body of Knowledge (SWEBOK) — Version 3.0

1 Scope

This Technical report characterizes the boundaries of the software engineering discipline and provides topical access to the literature supporting that discipline.

2 Recommendations

As a Technical Report, this document does not make technical recommendations. The information provided is that contained in the following publication (reproduced on the following pages), which is adopted as a Technical Report:

Guide to the Software Engineering Body of Knowledge (SWEBOK) V3.0, IEEE Computer Society

iTeh STANDARD PREVIEW
(standards.iteh.ai)

3 Revision of the IEEE Computer Society Publication

It has been agreed with the IEEE Computer Society that ISO/IEC JTC 1/SC 7 will be consulted in the event of any revision or amendment of this IEEE Computer Society publication. Consultation will be accomplished by the existing Category A liaison relationship between SC 7 and IEEE Computer Society.

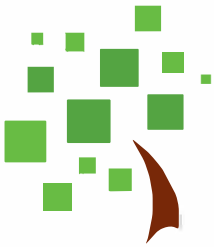
4 Publication

The report of the IEEE Computer Society appears on the following pages.

© ISO/IEC 2016 – All rights reserved

iTeh STANDARD PREVIEW
(standards.iteh.ai)

ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d51307638c2e/iso-iec-tr-19759-2015



SWEBOK® V3.0

Guide to the Software Engineering Body of Knowledge

iTeh STANDARD PREVIEW
(standards.iteh.ai)

ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d51307638c2e/iso-iec-tr-19759-2015

Editors

Pierre Bourque
Richard E. (Dick) Fairley

© ISO/IEC 2016 – All rights reserved

Guide to the Software Engineering Body of Knowledge

Version 3.0

SWEBOK®

iTeh STANDARD PREVIEW
(standards.iteh.ai)

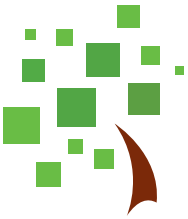
A Project of the IEEE Computer Society

ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d51307638c2e/iso-iec-tr-19759-2015

© ISO/IEC 2016 – All rights reserved

Guide to the Software Engineering Body of Knowledge

Version 3.0



SWEBOK®

iTeh STANDARD PREVIEW
(standards.iteh.ai)
ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d51307638c2e/iso-iec-tr-19759-2015

Editors

Pierre Bourque, École de technologie supérieure (ÉTS)
Richard E. (Dick) Fairley, Software and Systems Engineering Associates (S2EA)

IEEE

IEEE computer society

© ISO/IEC 2016 – All rights reserved

Copyright and Reprint Permissions. Educational or personal use of this material is permitted without fee provided such copies 1) are not made for profit or in lieu of purchasing copies for classes, and that this notice and a full citation to the original work appear on the first page of the copy and 2) do not imply IEEE endorsement of any third-party products or services. Permission to reprint/republish this material for commercial, advertising or promotional purposes or for creating new collective works for resale or redistribution must be obtained from IEEE by writing to the IEEE Intellectual Property Rights Office, 445 Hoes Lane, Piscataway, NJ 08854-4141 or pubs-permissions@ieee.org.

Reference to any specific commercial products, process, or service does not imply endorsement by IEEE. The views and opinions expressed in this work do not necessarily reflect those of IEEE.

IEEE makes this document available on an "as is" basis and makes no warranty, express or implied, as to the accuracy, capability, efficiency merchantability, or functioning of this document. In no event will IEEE be liable for any general, consequential, indirect, incidental, exemplary, or special damages, even if IEEE has been advised of the possibility of such damages.

Copyright © 2014 IEEE. All rights reserved.

iTeh STANDARD PREVIEW
(standards.iteh.ai)
ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d51307638c2e/iso-iec-tr-19759-2015

Paperback ISBN-10: 0-7695-5166-1
Paperback ISBN-13: 978-0-7695-5166-1

Digital copies of *SWEBOK Guide* V3.0 may be downloaded free of charge for personal and academic use via www.swebok.org.

IEEE Computer Society Staff for This Publication
Angela Burgess, Executive Director
Anne Marie Kelly, Associate Executive Director, Director of Governance
Evan M. Butterfield, Director of Products and Services
John Keppler, Senior Manager, Professional Education
Kate Guillemette, Product Development Editor
Dorian McClenahan, Education Program Product Developer
Michelle Phon, Professional Education & Certification Program Coordinator
Jennie Zhu-Mai, Editorial Designer

IEEE Computer Society Products and Services. The world-renowned IEEE Computer Society publishes, promotes, and distributes a wide variety of authoritative computer science and engineering journals, magazines, conference proceedings, and professional education products. Visit the Computer Society at www.computer.org for more information.

© ISO/IEC 2016 – All rights reserved

TABLE OF CONTENTS

Foreword xvii
Foreword to the 2004 Edition xix
Editors xxi
Coeditors xxi
Contributing Editors xxi
Change Control Board xxi
Knowledge Area Editors xxiii
Knowledge Area Editors of Previous SWEBOK Versions xxv
Review Team xxvii
Acknowledgements xxix
Professional Activities Board, 2013 Membership xxix
Motions Regarding the Approval of SWEBOK Guide V3.0 xxx
Motions Regarding the Approval of SWEBOK Guide 2004 Version xxx
Introduction to the Guide xxxi

Chapter 1: Software Requirements **1-1**
1. Software Requirements Fundamentals 1-1
1.1. Definition of a Software Requirement *1-1*
1.2. Product and Process Requirements *1-2*
1.3. Functional and Nonfunctional Requirements *1-3*
1.4. Emergent Properties *1-3*
1.5. Quantifiable Requirements *1-3*
1.6. System Requirements and Software Requirements *1-3*
2. Requirements Process 1-3
2.1. Process Models *1-4*
2.2. Process Actors *1-4*
2.3. Process Support and Management *1-4*
2.4. Process Quality and Improvement *1-4*
3. Requirements Elicitation 1-5
3.1. Requirements Sources *1-5*
3.2. Elicitation Techniques *1-6*
4. Requirements Analysis 1-7
4.1. Requirements Classification *1-7*
4.2. Conceptual Modeling *1-8*
4.3. Architectural Design and Requirements Allocation *1-9*
4.4. Requirements Negotiation *1-9*
4.5. Formal Analysis *1-10*
5. Requirements Specification 1-10
5.1. System Definition Document *1-10*
5.2. System Requirements Specification *1-10*
5.3. Software Requirements Specification *1-11*
6. Requirements Validation 1-11
6.1. Requirements Reviews *1-11*
6.2. Prototyping *1-12*

iTeh STANDARD PREVIEW
(standards.iteh.ai)
ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d1f3d7638c2e/iso-iec-tr-19759-2015

© ISO/IEC 2016 – All rights reserved

6.3. Model Validation *1-12*
6.4. Acceptance Tests *1-12*
7. Practical Considerations 1-12
7.1. Iterative Nature of the Requirements Process *1-13*
7.2. Change Management *1-13*
7.3. Requirements Attributes *1-13*
7.4. Requirements Tracing *1-14*
7.5. Measuring Requirements *1-14*
8. Software Requirements Tools 1-14
Matrix of Topics vs. Reference Material 1-15

Chapter 2: Software Design **2-1**
1. Software Design Fundamentals 2-2
1.1. General Design Concepts *2-2*
1.2. Context of Software Design *2-2*
1.3. Software Design Process *2-2*
1.4. Software Design Principles *2-3*
2. Key Issues in Software Design 2-3
2.1. Concurrency *2-4*
2.2. Control and Handling of Events *2-4*
2.3. Data Persistence *2-4*
2.4. Distribution of Components *2-4*
2.5. Error and Exception Handling and Fault Tolerance *2-4*
2.6. Interaction and Presentation *2-4*
2.7. Security *2-4*
3. Software Structure and Architecture 2-4
3.1. Architectural Structures and Viewpoints *2-5*
3.2. Architectural Styles *2-5*
3.3. Design Patterns *2-5*
3.4. Architecture Design Decisions *2-5*
3.5. Families of Programs and Frameworks *2-5*
4. User Interface Design 2-5
4.1. General User Interface Design Principles *2-6*
4.2. User Interface Design Issues *2-6*
4.3. The Design of User Interaction Modalities *2-6*
4.4. The Design of Information Presentation *2-6*
4.5. User Interface Design Process *2-7*
4.6. Localization and Internationalization *2-7*
4.7. Metaphors and Conceptual Models *2-7*
5. Software Design Quality Analysis and Evaluation 2-7
5.1. Quality Attributes *2-7*
5.2. Quality Analysis and Evaluation Techniques *2-8*
5.3. Measures *2-8*
6. Software Design Notations 2-8
6.1. Structural Descriptions (Static View) *2-8*
6.2. Behavioral Descriptions (Dynamic View) *2-9*
7. Software Design Strategies and Methods 2-10
7.1. General Strategies *2-10*
7.2. Function-Oriented (Structured) Design *2-10*
7.3. Object-Oriented Design *2-10*

iTeh STANDARD PREVIEW
(standards.iteh.ai)
ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-d5150f2b7d2e/iso-iec-tr-19759-2015

© ISO/IEC 2016 – All rights reserved

7.4. Data Structure-Centered Design 2-10
7.5. Component-Based Design (CBD) 2-10
7.6. Other Methods 2-10
8. Software Design Tools 2-11
Matrix of Topics vs. Reference Material 2-12

Chapter 3: Software Construction **3-1**
1. Software Construction Fundamentals 3-1
1.1. Minimizing Complexity 3-3
1.2. Anticipating Change 3-3
1.3. Constructing for Verification 3-3
1.4. Reuse 3-3
1.5. Standards in Construction 3-3
2. Managing Construction 3-4
2.1. Construction in Life Cycle Models 3-4
2.2. Construction Planning 3-4
2.3. Construction Measurement 3-4
3. Practical Considerations 3-5
3.1. Construction Design 3-5
3.2. Construction Languages 3-5
3.3. Coding 3-6
3.4. Construction Testing 3-6
3.5. Construction for Reuse 3-6
3.6. Construction with Reuse 3-7
3.7. Construction Quality 3-7
3.8. Integration 3-7
4. Construction Technologies 3-8
4.1. API Design and Use 3-8
4.2. Object-Oriented Runtime Issues 3-8
4.3. Parameterization and Generics 3-8
4.4. Assertions, Design by Contract, and Defensive Programming 3-8
4.5. Error Handling, Exception Handling, and Fault Tolerance 3-9
4.6. Executable Models 3-9
4.7. State-Based and Table-Driven Construction Techniques 3-9
4.8. Runtime Configuration and Internationalization 3-10
4.9. Grammar-Based Input Processing 3-10
4.10. Concurrency Primitives 3-10
4.11. Middleware 3-10
4.12. Construction Methods for Distributed Software 3-11
4.13. Constructing Heterogeneous Systems 3-11
4.14. Performance Analysis and Tuning 3-11
4.15. Platform Standards 3-11
4.16. Test-First Programming 3-11
5. Software Construction Tools 3-12
5.1. Development Environments 3-12
5.2. GUI Builders 3-12
5.3. Unit Testing Tools 3-12
5.4. Profiling, Performance Analysis, and Slicing Tools 3-12
Matrix of Topics vs. Reference Material 3-13

iTeh STANDARD PREVIEW
(standards.iteh.ai)
ISO/IEC TR 19759:2015
https://standards.iteh.ai/catalog/standards/sist/2dcf2cf3-b73d-4045-9ff5-e51307638c2e/iso-iec-tr-19759-2015

© ISO/IEC 2016 – All rights reserved