



SLOVENSKI STANDARD
oSIST prEN IEC 62541-11:2018
01-november-2018

Enotna arhitektura OPC - 11. del: Zgodovinski dostop

OPC Unified Architecture - Part 11: Historical Access

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Architecture unifiée OPC - Partie 11: Accès à l'Historique

Ta slovenski standard je istoveten z: prEN IEC 62541-11:2018

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ICS:

25.040.40	Merjenje in krmiljenje industrijskih postopkov	Industrial process measurement and control
35.240.50	Uporabniške rešitve IT v industriji	IT applications in industry

oSIST prEN IEC 62541-11:2018

en,fr,de



65E/612/CDV

COMMITTEE DRAFT FOR VOTE (CDV)

PROJECT NUMBER: IEC 62541-11 ED2	
DATE OF CIRCULATION: 2018-08-17	CLOSING DATE FOR VOTING: 2018-11-09
SUPERSEDES DOCUMENTS: 65E/560/RR	

IEC SC 65E : DEVICES AND INTEGRATION IN ENTERPRISE SYSTEMS	
SECRETARIAT: United States of America	SECRETARY: Mr Donald (Bob) Lattimer
OF INTEREST TO THE FOLLOWING COMMITTEES:	PROPOSED HORIZONTAL STANDARD: <input type="checkbox"/> Other TC/SCs are requested to indicate their interest, if any, in this CDV to the secretary.
FUNCTIONS CONCERNED: <input type="checkbox"/> EMC <input type="checkbox"/> ENVIRONMENT <input type="checkbox"/> QUALITY ASSURANCE <input type="checkbox"/> SAFETY	
<input checked="" type="checkbox"/> SUBMITTED FOR CENELEC PARALLEL VOTING Attention IEC-CENELEC parallel voting The attention of IEC National Committees, members of CENELEC, is drawn to the fact that this Committee Draft for Vote (CDV) is submitted for parallel voting. The CENELEC members are invited to vote through the CENELEC online voting system.	<input type="checkbox"/> NOT SUBMITTED FOR CENELEC PARALLEL VOTING

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TITLE:

OPC Unified Architecture - Part 11: Historical Access

PROPOSED STABILITY DATE: 2021

NOTE FROM TC/SC OFFICERS:

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OPC UNIFIED ARCHITECTURE –

Part 11: Historical Access

FOREWORD

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IEC 62541-11 has been prepared by subcommittee 65E: Devices and integration in enterprise systems, of IEC technical committee 65: Industrial-process measurement, control and automation.

The text of this technical report is based on the following documents:

Enquiry draft	Report on voting
65E/XX/DTR	65E/XX/RVC

Full information on the voting for the approval of this technical report can be found in the report on voting indicated in the above table.

This third edition cancels and replaces the second edition of IEC 62541, published in 2015 and includes the following significant technical changes with respect to the previous edition:

- a) UpdateEventDetails has been changed to allow more than one event message.

- 52 b) Added an instance of AggregateConfigurationType to the HistoricalServerCapabilities
53 c) Added clarifications on how to add, insert, modify, and delete annotations.
54 d) A new method for determining the first historical point has been added
55

56 This publication has been drafted in accordance with the ISO/IEC Directives, Part 2.

57 Throughout this document and the referenced other Parts of the series, certain document
58 conventions are used:

59 Italics are used to denote a defined term or definition that appears in the "Terms and definition"
60 clause in one of the parts of the series.

61 Italics are also used to denote the name of a service input or output parameter or the name of a
62 structure or element of a structure that are usually defined in tables.

63 The italicized terms and names are also often written in camel-case (the practice of writing
64 compound words or phrases in which the elements are joined without spaces, with each element's
65 initial letter capitalized within the compound). For example the defined term is AddressSpace instead
66 of Address Space. This makes it easier to understand that there is a single definition for
67 AddressSpace, not separate definitions for Address and Space.

68 A list of all parts of the IEC 62541 series, published under the general title *OPC Unified Architecture*,
69 can be found on the IEC website.

70 The committee has decided that the contents of this publication will remain unchanged until the
71 stability date indicated on the IEC web site under "<http://webstore.iec.ch>" in the data related to the
72 specific publication. At this date, the publication will be

- 73 • reconfirmed,
74 • withdrawn,
75 • replaced by a revised edition, or
76 • amended.
77

78 The National Committees are requested to note that for this publication the stability date is 2021.

79 THIS TEXT IS INCLUDED FOR THE INFORMATION OF THE NATIONAL COMMITTEES AND WILL BE DELETED AT
80 THE PUBLICATION STAGE.

81 A bilingual version of this publication may be issued at a later date.

82

IMPORTANT – The 'colour inside' logo on the cover page of this publication indicates that it contains colours which are considered to be useful for the correct understanding of its contents. Users should therefore print this document using a colour printer.

OPC Unified Architecture

Part 11: Historical Access

1 Scope

This part of the OPC Unified Architecture standard series and defines the *information model* associated with Historical Access (HA). It particularly includes additional and complementary descriptions of the *NodeClasses* and *Attributes* needed for Historical Access, additional standard *Properties*, and other information and behaviour.

The complete *AddressSpace* Model including all *NodeClasses* and *Attributes* is specified in IEC 62541-3. The predefined *Information Model* is defined in IEC 62541-5. The *Services* to detect and access historical data and events, and description of the *ExtensibleParameter* types are specified in IEC 62541-4.

This standard includes functionality to compute and return *Aggregates* like minimum, maximum, average etc. The *Information Model* and the concrete working of *Aggregates* are defined in IEC 62541-13.

2 Normative references

The following documents, in whole or in part, are normatively referenced in this document and are indispensable for its application. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

IEC TR 62541-1, *OPC Unified Architecture – Part 1: Overview and Concepts*

IEC 62541-3, *OPC Unified Architecture – Part 3: Address Space Model*

IEC 62541-4, *OPC Unified Architecture – Part 4: Services*

IEC 62541-5, *OPC Unified Architecture – Part 5: Information Model*

IEC 62541-8, *OPC Unified Architecture – Part 8: Data Access*

IEC 62541-13, *OPC Unified Architecture – Part 13: Aggregates*

3 Terms, definitions, and abbreviations

3.1 Terms and definitions

For the purposes of this document, the terms and definitions given in IEC TR 62541-1, IEC 62541-3, IEC 62541-4, and IEC 62541-13 as well as the following apply.

3.1.1

Annotation

metadata associated with an item at a given instance in time

Note 1 to entry: An *Annotation* is metadata that is associated with an item at a given instance in time.

3.1.2

BoundingValues

values associated with the starting and ending time

Note 1 to entry: *BoundingValues* are the values that are associated with the starting and ending time of a *ProcessingInterval* specified when reading from the historian. *BoundingValues* may be required by *Clients* to determine the starting and ending values when requesting *raw data* over a time range. If a *raw data* value exists at the start or end point, it is considered the bounding value even though it is part of the data request. If no *raw data*

128 value exists at the start or end point, then the *Server* will determine the boundary value, which may require data
129 from a data point outside of the requested range. See 4.4 for details on using *BoundingValues*.

130 3.1.3

131 **HistoricalNode**

132 *Object, Variable, Property or View* in the *AddressSpace* where a *Client* can access historical
133 data or *Events*

134 Note 1 to entry: A *HistoricalNode* is a term used in this document to represent any *Object, Variable, Property or*
135 *View* in the *AddressSpace* for which a *Client* may read and/or update historical data or *Events*. The terms
136 "*HistoricalNode's* history" or "history of a *HistoricalNode*" will refer to the time series data or *Events* stored for this
137 *HistoricalNode*. The term *HistoricalNode* refers to both *HistoricalDataNodes* and *HistoricalEventNodes*.

138 3.1.4

139 **HistoricalDataNode**

140 *Variable or Property* in the *AddressSpace* where a *Client* can access historical data

141 Note 1 to entry: A *HistoricalDataNode* represents any *Variable or Property* in the *AddressSpace* for which a *Client*
142 may read and/or update historical data. "*HistoricalDataNode's* history" or "history of a *HistoricalDataNode*" refers to
143 the time series data stored for this *HistoricalNode*. Examples of such data are:

- 144 • device data (like temperature sensors)
- 145 • calculated data
- 146 • status information (open/closed, moving)
- 147 • dynamically changing system data (like stock quotes)
- 148 • diagnostic data

149 The term *HistoricalDataNodes* is used when referencing aspects of the standard that apply to accessing historical
150 data only.

151 3.1.5

152 **HistoricalEventNode**

153 *Object or View* in the *AddressSpace* for which a *Client* can access historical *Events*

154 Note 1 to entry: "*HistoricalEventNode's* history" or "history of a *HistoricalEventNode*" refers to the time series
155 *Events* stored in some historical system. Examples of such data are:

- 156 • *Notifications*
- 157 • system *Alarms*
- 158 • operator action *Events*
- 159 • system triggers (such as new orders to be processed)

160 The term *HistoricalEventNode* is used when referencing aspects of the standard that apply to accessing historical
161 *Events* only.

162 3.1.6

163 **modified values**

164 *HistoricalDataNode's* value that has been changed (or manually inserted or deleted) after it
165 was stored in the historian

166 Note 1 to entry: For some *Servers*, a lab data entry value is not a *modified value*, but if a user corrects a lab
167 value, the original value would be considered a *modified value*, and would be returned during a request for
168 *modified values*. Also manually inserting a value that was missed by a standard collection system may be
169 considered a *modified value*. Unless specified otherwise, all historical *Services* operate on the current, or most
170 recent, value for the specified *HistoricalDataNode* at the specified timestamp. Requests for *modified values* are
171 used to access values that have been superseded, deleted or inserted. It is up to a system to determine what is
172 considered a *modified value*. Whenever a *Server* has modified data available for an entry in the historical collection
173 it shall set the *ExtraData* bit in the *StatusCode*.

174 3.1.7

175 **raw data**

176 data that is stored within the historian for a *HistoricalDataNode*

177 Note 1 to entry: The data may be all data collected for the *DataValue* or it may be some subset of the data
178 depending on the historian and the storage rules invoked when the item's values were saved.

179 3.1.8

180 **StartTime/EndTime**

181 bounds of a history request which define the time domain

182 Note 1 to entry: For all requests, a value falling at the end time of the time domain is not included in the domain,
183 so that requests made for successive, contiguous time domains will include every value in the historical collection
184 exactly once.

185 3.1.9

186 TimeDomain

187 interval of time covered by a particular request, or response

188 Note 1 to entry: In general, if the start time is earlier than or the same as the end time, the time domain is
189 considered to begin at the start time and end just before the end time; if the end time is earlier than the start time,
190 the time domain still begins at the start time and ends just before the end time, with time "running backward" for
191 the particular request and response. In both cases, any value which falls exactly at the end time of the
192 *TimeDomain* is not included in the *TimeDomain*. See the examples in 4.4. *BoundingValues* effect the time domain
193 as described in 4.4.

194 All timestamps which can legally be represented in a *UtcTime DataType* are valid timestamps, and the *Server* may
195 not return an invalid argument result code due to the timestamp being outside of the range for which the *Server*
196 has data. See IEC 62541-3 for a description of the range and granularity of this *DataType*. *Servers* are expected to
197 handle out-of-bounds timestamps gracefully, and return the proper *StatusCodes* to the *Client*.

198 3.1.10

199 Structured History Data

200 structured data stored in a history collection where parts of the structure are used to uniquely
201 identify the data within the data collection

202 Note 1 to entry: Most historical data applications assume only one current value per timestamp. Therefore the
203 timestamp of the data is considered the unique identifier for that value. Some data or meta data such as
204 *Annotations* may permit multiple values to exist at a single timestamp. In such cases the *Server* would use one or
205 more parameters of the *Structured History Data* entry to uniquely identify each element within the history
206 collection. *Annotations* are examples of *Structured History Data*.

207 3.2 Abbreviations

208 DA Data Access
209 HA Historical Access
210 HDA Historical Data Access
211 UA Unified Architecture

212 4 Concepts

213 4.1 General

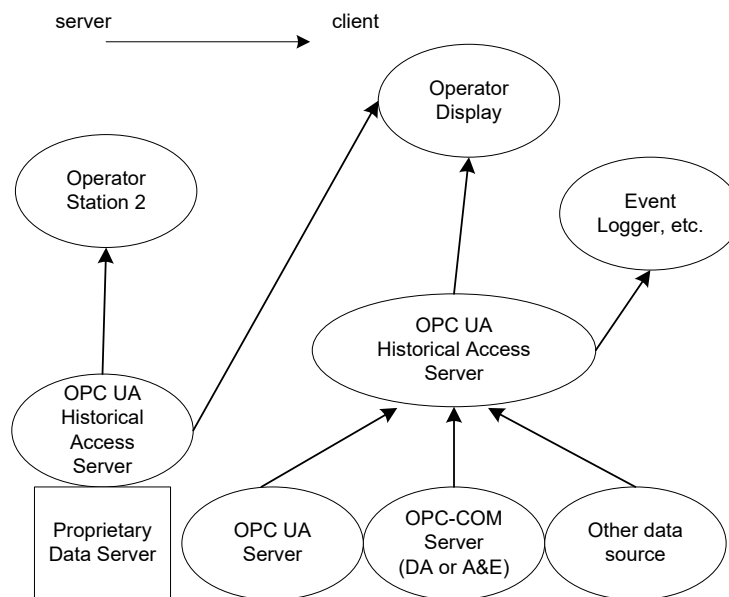
214 This standard defines the handling of historical time series data and historical *Event* data in
215 the OPC Unified Architecture. Included is the specification of the representation of historical
216 data and *Events* in the *AddressSpace*.

217 4.2 Data architecture

218 A *Server* supporting Historical Access provides *Clients* with transparent access to different
219 historical data and/or historical *Event* sources (e.g. process historians, event historians, etc.).

220 The historical data or *Events* may be located in a proprietary data collection, database or a
221 short term buffer within the memory. A *Server* supporting Historical Access will provide
222 historical data and *Events* for all or a subset of the available *Variables*, *Objects*, *Properties* or
223 *Views* within the *Server AddressSpace*.

224 Figure 1 illustrates how the *AddressSpace* of a UA *Server* might consist of a broad range of
225 different historical data and/or historical *Event* sources.



226

227

Figure 1 – Possible OPC UA Server supporting Historical Access

228 The *Server* may be implemented as a standalone OPC UA *Server* that collects data from
 229 another OPC UA *Server* or another data source. The *Client* that references the OPC UA
 230 *Server* supporting Historical Access for historical data may be simple trending packages that
 231 just desire values over a given time frame or they may be complex reports that require data in
 232 multiple formats.

233 4.3 Timestamps

234 The nature of OPC UA Historical Access requires that a single timestamp reference be used
 235 to relate the multiple data points, and the *Client* may request which timestamp will be used as
 236 the reference. See IEC 62541-4 for details on the *TimestampsToReturn* enumeration. An OPC
 237 UA *Server* supporting Historical Access will treat the various timestamp settings as described
 238 below. A *HistoryRead* with invalid settings will be rejected with
 239 *Bad_TimestampsToReturnInvalid* (see IEC 62541-4).

240 For *HistoricalDataNodes*, the *SourceTimestamp* is used to determine which historical data
 241 values are to be returned.

242 The request is in terms of *SourceTimestamp* but the reply could be in *SourceTimestamp*,
 243 *ServerTimestamp* or both timestamps. If the reply has the *Server* timestamp the timestamps
 244 could fall outside of the range of the requested time.

245 SOURCE_0 Return the *SourceTimestamp*.

246 SERVER_1 Return the *ServerTimestamp*.

247 BOTH_2 Return both the *SourceTimestamp* and *ServerTimestamp*.

248 NEITHER_3 This is not a valid setting for any *HistoryRead* accessing
 249 *HistoricalDataNodes*.

250 Any reference to timestamps in this context throughout this standard will represent either
 251 *ServerTimestamp* or *SourceTimestamp* as dictated by the type requested in the *HistoryRead*
 252 *Service*. Some *Servers* may not support historizing both *SourceTimestamp* and
 253 *ServerTimestamp*, but it is expected that all *Servers* will support historizing *SourceTimestamp*
 254 (see IEC 62541-7 for details on *Server Profiles*).

255 If a request is made requesting both *ServerTimestamp* and *SourceTimestamp* and the *Server*
 256 is only collecting the *SourceTimestamp* the *Server* shall return
 257 *Bad_TimestampsToReturnInvalid*.

258 For *HistoricalEventNodes* this parameter does not apply. This parameter is ignored since the
259 entries returned are dictated by the *Event Filter*. See IEC 62541-4 for details.

260 4.4 Bounding Values and time domain

261 When accessing *HistoricalDataNodes* via the *HistoryRead Service*, requests can set a flag,
262 *returnBounds*, indicating that *BoundingValues* are requested. For a complete description of
263 the *Extensible Parameter HistoryReadDetails* that include *StartTime*, *EndTime* and
264 *NumValuesPerNode*, see 6.4. The concept of Bounding Values and how they affect the time
265 domain that is requested as part of the *HistoryRead* request is further explained in 4.4. 4.4
266 also provides examples of *TimeDomains* to further illustrate the expected behaviour.

267 When making a request for historical data using the *HistoryRead Service*, the required
268 parameters include at least 2 of these three parameters: *startTime*, *endTime* and
269 *numValuesPerNode*. What is returned when Bounding Values are requested varies according
270 to which of these parameters are provided. For a historian that has values stored at 5:00,
271 5:02, 5:03, 5:05 and 5:06, the data returned when using the *Read Raw* functionality is given
272 by Table 1. In the table, FIRST stands for a tuple with a value of null, a timestamp of the
273 specified *StartTime*, and a *StatusCode* of *Bad_BoundNotFound*. LAST stands for a tuple with
274 a value of null, a timestamp of the specified *EndTime*, and a *StatusCode* of
275 *Bad_BoundNotFound*.

276 In some cases, attempting to locate bounds, particularly FIRST or LAST points, may be
277 resource intensive for *Servers*. Therefore how far back or forward to look in history for
278 Bounding Values is *Server* dependent, and the *Server* search limits may be reached before a
279 bounding value can be found. There are also cases, such as reading *Annotations* or *Attribute*
280 data where Bounding Values may not be appropriate. For such use cases it is permissible for
281 the *Server* to return a *StatusCode* of *Bad_BoundNotSupported*.

282

Table 1 – Bounding Value examples

Start Time	End Time	numValuesPerNode	Bounds	Data Returned
5:00	5:05	0	Yes	5:00, 5:02, 5:03, 5:05
5:00	5:05	0	No	5:00, 5:02, 5:03
5:01	5:04	0	Yes	5:00, 5:02, 5:03, 5:05
5:01	5:04	0	No	5:02, 5:03
5:05	5:00	0	Yes	5:05, 5:03, 5:02, 5:00
5:05	5:00	0	No	5:05, 5:03, 5:02
5:04	5:01	0	Yes	5:05, 5:03, 5:02, 5:00
5:04	5:01	0	No	5:03, 5:02
4:59	5:05	0	Yes	FIRST, 5:00, 5:02, 5:03, 5:05
4:59	5:05	0	No	5:00, 5:02, 5:03
5:01	5:07	0	Yes	5:00, 5:02, 5:03, 5:05, 5:06, LAST
5:01	5:07	0	No	5:02, 5:03, 5:05, 5:06
5:00	5:05	3	Yes	5:00, 5:02, 5:03
5:00	5:05	3	No	5:00, 5:02, 5:03
5:01	5:04	3	Yes	5:00, 5:02, 5:03
5:01	5:04	3	No	5:02, 5:03
5:05	5:00	3	Yes	5:05, 5:03, 5:02
5:05	5:00	3	No	5:05, 5:03, 5:02
5:04	5:01	3	Yes	5:05, 5:03, 5:02
5:04	5:01	3	No	5:03, 5:02
4:59	5:05	3	Yes	FIRST, 5:00, 5:02
4:59	5:05	3	No	5:00, 5:02, 5:03
5:01	5:07	3	Yes	5:00, 5:02, 5:03
5:01	5:07	3	No	5:02, 5:03, 5:05