
**Information technology — High
efficiency coding and media delivery
in heterogeneous environments —**

**Part 1:
MPEG media transport (MMT)**

*Technologies de l'information — Codage à haute efficacité et livraison
des médias dans des environnements hétérogènes —*

Partie 1: Transport des médias MPEG

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Contents

Page

Foreword	vi
Introduction	vii
1 Scope	1
2 Normative references	1
3 Terms, definitions and abbreviated terms	1
3.1 Terms and definitions	1
3.2 Abbreviated terms	4
4 Conventions	6
5 Overview	6
6 MMT data model	9
6.1 General	9
6.2 Package	10
6.3 Asset	10
6.4 Media processing unit (MPU)	11
6.5 Asset delivery characteristics	12
6.5.1 General	12
6.5.2 ADC descriptors	12
6.5.3 Syntax	13
6.5.4 Semantics	14
6.6 Bundle delivery characteristics	15
6.6.1 General	15
6.6.2 BDC descriptors	15
6.6.3 Syntax	15
6.6.4 Semantics	16
7 ISOBMFF-based MPU	17
7.1 General	17
7.2 MPU brand definition	18
7.3 MPU box	19
7.3.1 Definition	19
7.3.2 Syntax	20
7.3.3 Semantics	20
8 MMT hint track	21
8.1 General	21
8.2 Sample description format	21
8.2.1 Definition	21
8.2.2 Syntax	21
8.2.3 Semantics	21
8.3 Sample format	22
8.3.1 Definition	22
8.3.2 Syntax	22
8.3.3 Semantics	22
9 Packetized delivery of Package	23
9.1 General	23
9.2 MMT protocol	24
9.2.1 General	24
9.2.2 Structure of an MMTP packet	25
9.2.3 Semantics	26
9.2.4 MMTP session description information	29
9.3 MMTP payload	29
9.3.1 General	29
9.3.2 MPU mode	30

9.3.3	Generic file delivery mode.....	32
9.3.4	Signalling message mode.....	37
9.4	MMTP operation.....	38
9.4.1	General.....	38
9.4.2	Delivering MPUs.....	38
9.4.3	Delivering generic objects.....	40
9.4.4	Header compression for MMTP packet.....	43
10	Signalling.....	45
10.1	General.....	45
10.2	Signalling message format.....	46
10.2.1	General.....	46
10.2.2	Syntax.....	47
10.2.3	Semantics.....	47
10.3	Signalling messages for Package consumption.....	47
10.3.1	General.....	47
10.3.2	PA message.....	48
10.3.3	MPI message.....	49
10.3.4	MPT message.....	51
10.3.5	CRI message.....	51
10.3.6	DCI message.....	52
10.3.7	PA table.....	53
10.3.8	MPI table.....	54
10.3.9	MP table.....	57
10.3.10	CRI table.....	60
10.3.11	DCI table.....	61
10.3.12	SSWR message.....	63
10.3.13	LS message.....	64
10.3.14	LR message.....	65
10.3.15	SI table.....	66
10.4	Signalling messages for Package delivery.....	70
10.4.1	General.....	70
10.4.2	Hypothetical receiver buffer model (HRBM) message.....	71
10.4.3	Measurement configuration (MC) message.....	72
10.4.4	ARQ configuration (AC) message.....	74
10.4.5	ARQ feedback (AF) message.....	75
10.4.6	Reception quality feedback (RQF) message.....	78
10.4.7	NAM feedback (NAMF) message.....	80
10.4.8	Low delay consumption (LDC) message.....	82
10.4.9	HRBM removal message.....	83
10.4.10	ADC message.....	84
10.5	Descriptors.....	87
10.5.1	CRI descriptor.....	87
10.5.2	MPU timestamp descriptor.....	88
10.5.3	Dependency descriptor.....	89
10.5.4	GFDT descriptor.....	90
10.5.5	SI descriptor.....	92
10.6	Syntax element groups.....	93
10.6.1	MMT_general_location_info.....	93
10.6.2	asset_id.....	96
10.6.3	Identifier mapping.....	96
10.6.4	mime_type.....	98
10.7	ID and tags values.....	98
11	Hypothetical receiver buffer model (HRBM).....	100
11.1	General.....	100
11.2	FEC decoding buffer.....	101
11.3	De-jitter buffer.....	101
11.4	MMTP packet decapsulation buffer.....	102

11.5	Usage of HRBM.....	102
11.6	Estimation of end-to-end delay and buffer requirement.....	102
11.7	HRBM signalling.....	103
12	Cross layer interface (CLI).....	103
12.1	General.....	103
12.2	Cross layer information.....	103
12.2.1	General.....	103
12.2.2	Top-down QoS information.....	103
12.2.3	Bottom-up QoS information.....	103
12.2.4	Network abstraction for media (NAM).....	104
12.2.5	Syntax.....	104
12.2.6	Semantics.....	105
Annex A	(informative) Jitter calculation in MMTP.....	106
Annex B	(normative) XML syntax and MIME type for signalling message.....	107
Annex C	(normative) AL-FEC framework for MMT.....	114
Annex D	(informative) QoS management model for MMT.....	139
Annex E	(informative) Operation of downloadable DRM and CAS.....	141
Annex F	(informative) DASH segment over MMTP.....	142
Annex G	(normative) Scheme of MMT URI.....	145
Bibliography	146

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Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work. In the field of information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see www.iso.org/directives).

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights. Details of any patent rights identified during the development of the document will be in the Introduction and/or on the ISO list of patent declarations received (see www.iso.org/patents).

Any trade name used in this document is information given for the convenience of users and does not constitute an endorsement.

For an explanation on the voluntary nature of standards, the meaning of ISO specific terms and expressions related to conformity assessment, as well as information about ISO's adherence to the World Trade Organization (WTO) principles in the Technical Barriers to Trade (TBT) see the following URL: www.iso.org/iso/foreword.html.

This document was prepared by Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

This second edition cancels and replaces the first edition (ISO/IEC 23008-1:2014), which has been technically revised. It also incorporates the Amendment ISO/IEC 23008-1:2014/Amd 1:2015 and the Technical Corrigendum ISO/IEC 23008-1:2014/Cor 1:2015.

The main changes compared to the previous edition are as follows:

- editorial integration of ISO/IEC 23008-1:2014/Amd 1:2015, ISO/IEC 23008-1:2014/FDAmD 2, ISO/IEC 23008-1:2014/Cor 1:2015 and ISO/IEC 23008-1:2014/CD COR 2;
- minor editorial corrections (for example, numbering in Tables and Figures).

A list of all parts in the ISO/IEC 23008 series can be found on the ISO website.

Introduction

This document specifies the MPEG media transport (MMT) technologies for the transport and delivery of coded media data for multimedia services over heterogeneous packet-switched networks including internet protocol (IP) networks and digital broadcasting networks. In this document, “coded media data” includes both timed audiovisual media data and non-timed data.

MMT is designed under the assumption that the coded media data will be delivered over a packet-switched delivery network. Several characteristics of such delivery environment, such as non-constant end-to-end delay of each packet from the sending entity to the receiving entity, have been taken into consideration.

For efficient and effective delivery and consumption of coded media data over packet-switched delivery networks, this document provides the following elements:

- the logical model to construct contents composed of components from various sources, for example, components of mash-up applications;
- the formats to convey information about the coded media data, to enable delivery layer processing, such as packetization;
- the packetization method and the structure of the packet to deliver media content over packet-switched networks supporting media and coding independent hybrid delivery over multiple channels;
- the format of the signalling messages to manage delivery and consumption of media content.

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Information technology — High efficiency coding and media delivery in heterogeneous environments —

Part 1: MPEG media transport (MMT)

1 Scope

This document specifies MPEG media transport (MMT) technologies, which include a single encapsulation format, delivery protocols and signalling messages for transport and delivery of multimedia data over heterogeneous packet-switched networks for multimedia services. Types of packet-switched networks supported by this document include bidirectional networks such as Internet Protocol (IP) networks and unidirectional networks such as digital broadcast networks (which may or may not use the IP).

The technologies specified by this document belong to one of three functional areas of MMT: media processing unit (MPU) format, signalling messages and delivery protocol.

The MPU format specifies the “mpuf” branded ISO-based media file format (ISOBMFF) encapsulating both timed and non-timed media contents. The MPU format is a self-contained ISOBMFF structure enabling independent consumption of media data, which hides codec-specific details from the delivery function.

The signalling functional area specifies the formats of signalling messages carrying information for managing media content delivery and consumption, e.g. specific media locations and delivery configuration of media contents.

The delivery functional area specifies the payload formats that are independent of media and codec types, which allow fragmentation and aggregation of contents encapsulated as specified by this document for delivery using packet-switched oriented transport protocols. The delivery functional area also provides an application layer transport protocol that allows for advanced delivery of media contents.

2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO/IEC 14496-12:2015, *Information technology — Coding of audio-visual objects — Part 12: ISO base media file format*

IETF RFC 3986, *Uniform Resource Identifier (URI): Generic Syntax*, January 2005

3 Terms, definitions and abbreviated terms

3.1 Terms and definitions

For the purposes of this document, the following terms and definitions apply.

ISO and IEC maintain terminological databases for use in standardization at the following addresses:

- IEC Electropedia: available at <http://www.electropedia.org/>
- ISO Online browsing platform: available at <http://www.iso.org/obp>

3.1.1

access unit

AU

smallest media data entity to which timing information can be attributed

3.1.2

asset

any multimedia data entity that is associated with a unique identifier and that is used for building a multimedia presentation

3.1.3

dependent asset

asset (3.1.2) for which one or more other assets are necessary for decoding of the contained media content

3.1.4

encoding symbol

unit of data generated by the encoding process

3.1.5

encoding symbol block

set of *encoding symbols* (3.1.4)

3.1.6

FEC code

algorithm for encoding data such that the encoded data flow is resilient to data loss

3.1.7

FEC encoded flow

logical set of flows that consists of an *FEC source flow* (3.1.11) and one or more associated *FEC repair flows* (3.1.9)

3.1.8

FEC payload ID

identifier that identifies the contents of an *MMTP packet* (3.1.20) with respect to the *MMT FEC scheme* (3.1.16)

3.1.9

FEC repair flow

data flow carrying repair symbols to protect an *FEC source flow* (3.1.11)

3.1.10

FEC repair packet

MMTP packet (3.1.20) along with *repair FEC payload identifier* (3.1.27) to deliver one or more *repair symbols* (3.1.29) of a *repair symbol block* (3.1.30)

3.1.11

FEC source flow

flow of *MMTP packets* (3.1.20) protected by an *MMT FEC scheme* (3.1.16)

3.1.12

FEC source packet

MMTP packet (3.1.20) protected by an FEC encoding

3.1.13**media fragment unit****MFU**

fragment of a *media processing unit* ([3.1.14](#))

3.1.14**media processing unit****MPU**

generic container for independently decodable *timed* ([3.1.35](#)) or *non-timed data* ([3.1.25](#)) that is media codec agnostic

3.1.15**MMT entity**

software and/or hardware implementation that is compliant to a profile of MMT

3.1.16**MMT FEC scheme**

forward error correction procedure that defines the additional protocol aspects required to use an FEC scheme in MMT

3.1.17**MMT protocol****MMTP**

application layer transport protocol for delivering *MMTP payload* ([3.1.22](#)) over IP networks

3.1.18**MMT receiving entity**

MMT entity ([3.1.15](#)) that receives and consumes media data

3.1.19**MMT sending entity**

MMT entity ([3.1.15](#)) that sends media data to one or more *MMT receiving entities* ([3.1.18](#))

3.1.20**MMTP packet**

formatted unit of the media data to be delivered using the *MMT protocol* ([3.1.17](#))

3.1.21**MMTP packet flow**

sequence of *MMTP packets* ([3.1.20](#)) with same *MMT sending entity* ([3.1.19](#)) and *MMT receiving entity* ([3.1.18](#))

3.1.22**MMTP payload**

formatted unit of media data to carry *Packages* ([3.1.26](#)) and/or signalling messages using either the *MMT protocol* ([3.1.17](#)) or an Internet application layer transport protocols

EXAMPLE RTP.

3.1.23**MMTP session**

single *MMTP transport flow* ([3.1.24](#)) that is used for certain period of time

3.1.24**MMTP transport flow**

series of *MMTP packet flow* ([3.1.21](#)) delivered to the same destination

3.1.25**non-timed data**

media data that do not have inherent timeline for the decoding and/or presenting of its media content

3.1.26

package

logical collection of media data, delivered using MMT

3.1.27

repair FEC payload ID

FEC payload ID ([3.1.8](#)) for repair packets

3.1.28

repair packet block

segmented set of *FEC repair flow* ([3.1.9](#)) which can be used to recover lost source packets

3.1.29

repair symbol

encoding symbol that contains redundancy information for error correction

3.1.30

repair symbol block

set of *repair symbols* ([3.1.29](#)) which can be used to recover lost *source symbols* ([3.1.33](#))

3.1.31

source FEC payload ID

FEC payload ID ([3.1.8](#)) for source packets

3.1.32

source packet block

segmented set of *FEC source flow* ([3.1.11](#)) that is to be protected as a single block

3.1.33

source symbol

unit of data to be encoded by an FEC encoding process

3.1.34

source symbol block

set of *source symbols* ([3.1.33](#)) generated from a single *source packet block* ([3.1.32](#))

3.1.35

timed data

data that has inherent timeline information for the decoding and/or presentation of its media contents

3.1.36

asset delivery characteristics

ADC

description about required quality of service (QoS) for delivery of *assets* ([3.1.2](#))

Note 1 to entry: ADC is represented by the parameters agnostic to a specific delivery environment.

3.1.37

network abstraction for media

parameter that is used for an interface between media application layer and underlying network layer

3.2 Abbreviated terms

ADC	asset delivery characteristics
AL-FEC	application layer forward error correction
ARQ	automatic repeat request
AU	access unit

AVC	advanced video coding
CLI	cross layer interface
CRI	clock relation information
DCI	device capability information
GFD	generic file delivery
HRBM	hypothetical receiver buffer model
HTTP	hypertext transfer protocol
ISOBMFF	ISO-based media file format
LA-FEC	layer aware forward error correction
LR	license revocation
LS	license signalling
MPI	media presentation information
MC	measurement configuration
MFU	media fragment unit
MMT	MPEG media transport
MMTP	MMT protocol
MP	MMT package
MPU	media processing unit
MTU	maximum transmission unit
MVC	multi-view video coding
NAM	network abstraction for media
NTP	network time protocol
PA	package access
PID	packet identifier
PTP	precision time protocol
RAP	random access point
RTP	real-time protocol
SDP	session description protocol
SI	security information
SSWR	security software request
SVC	scalable video coding

TCP	transmission control protocol
TS	transport stream
UDP	user datagram protocol
URI	uniform resource identifier
URL	uniform resource locator
URN	uniform resource name
UUID	universally unique identifier
UTC	coordinated universal time
XML	extensible mark-up language

4 Conventions

The following convention applies in this document.

- The Big Endian number representation scheme is used.

5 Overview

This document defines a set of tools to enable advanced media transport and delivery services. The tools spread over three different functional areas: media processing unit (MPU) format, delivery and signalling. Even though the tools are designed to be efficiently used together, they may also be used independently regardless of the use of tools from the other functional areas.

The media processing unit (MPU) functional area defines the logical structure of media content, the Package and the format of the data units to be processed by an MMT entity and their instantiation with the ISO-based media file format as specified in ISO/IEC 14496-12. The Package specifies the components comprising the media content and the relationship among them to provide necessary information for advanced delivery. The format of data units in this document is defined to encapsulate the encoded media data for either storage or delivery and to allow for easy conversion between data to be stored and data to be delivered (see [Clause 7](#)).

The delivery functional area defines an application layer transport protocol and a payload format. The application layer transport protocol defined in this document provides enhanced features for delivery of multimedia data when compared with conventional application layer transport protocols, e.g. multiplexing and support of mixed use of streaming and download delivery in a single packet flow (see [9.2](#)). The payload format is defined to enable the carriage of encoded media data which is agnostic to media types and encoding methods (see [9.3](#)).

The signalling functional area defines formats of signalling messages to manage delivery and consumption of media data. Signalling messages for consumption management are used to signal the structure of the Package (see [10.3](#)) and signalling messages for delivery management are used to signal the structure of the payload format and protocol configuration (see [10.4](#)).

A multimedia service may use any subset of the tools defined in this document according to its specific needs. Furthermore, interfaces between protocols and standards defined by this specification and those defined in other specifications can also be defined and used. [Figure 1](#) illustrates the different functions and their relationships to existing protocols and standards.