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**Information technology — Coding of  
audio-visual objects —**

**Part 12:  
ISO base media file format**

**AMENDMENT 1: DRC Extensions**

*Technologies de l'information — Codage des objets audiovisuels —*

*Partie 12: Format ISO de base pour les fichiers médias*

*AMENDEMENT 1: Extensions DRC*

ISO/IEC 14496-12:2015/Amd 1:2017

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Amendment 1 to ISO/IEC 14496-12:2015 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

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# Information technology — Coding of audio-visual objects —

## Part 12: ISO base media file format

### AMENDMENT 1: DRC Extensions

#### *Page 1, Normative references*

Add the following new reference:

ISO/IEC 23003-4:2015/Amd.1, *Information technology — MPEG audio technologies — Part 4: Dynamic range control, AMENDMENT 1: Parametric DRC, gain mapping and equalization tools.*

Replace the normative reference:

ITU-R, Recommendation ITU-R BS.1770-3. *Algorithm to measure audio programme loudness and true-peak audio level*, August 2012.

with:

ITU-R, Recommendation ITU-R BS.1770-4. *Algorithms to measure audio programme loudness and true-peak audio level*, October 2015.

#### *Page 2, Terms and definitions*

Add the following new definition after 3.1.8 and adjust subsequent term numbers:

#### **3.1.9**

#### **mod**

modulo operator:  $(x \bmod y) = x - y \text{ floor } (x/y)$

#### *Page 160, 12.2.3.1*

Add the following paragraph at the end of the subclause:

Encoders should encode the DRC-related boxes in the `AudioSampleEntry` in the order given in 12.2.3.2. Decoders may ignore and discard the DRC-related boxes if they are not in that order. DRC-related boxes include `ChannelLayout`, `DownMixInstructions`, `DRCCoefficientsBasic`, `DRCInstructionsBasic`, `DRCCoefficientsUniDrc`, `DRCInstructionsUniDrc`, and `UniDrcConfigExtension`. The `DownMixInstructions` and `DRCInstructionsUniDrc` box cannot occur more than once if the box has `version==1`, but it can occur multiple times if `version==0`.

## Page 161, 12.2.3.2

Replace the definition of AudioSampleEntry and AudioSampleEntryV1 with:

```
class AudioSampleEntry(codingname) extends SampleEntry (codingname){
    const unsigned int(32)[2] reserved = 0;
    template unsigned int(16) channelcount = 2;
    template unsigned int(16) samplesize = 16;
    unsigned int(16) pre_defined = 0;
    const unsigned int(16) reserved = 0 ;
    template unsigned int(32) samplerate = { default samplerate of media}<<16;
    // optional boxes follow
    Box ();          // further boxes as needed
    ChannelLayout();
    DownMixInstructions() [];
    DRCCoefficientsBasic() [];
    DRCInstructionsBasic() [];
    DRCCoefficientsUniDRC() [];
    DRCInstructionsUniDRC() [];
    // we permit only one DRC Extension box:
    UniDrcConfigExtension();
    Box ();          // further boxes as needed
}

aligned(8) class SamplingRateBox extends FullBox('srat') {
    unsigned int(32) sampling_rate;
}

class AudioSampleEntryV1(codingname) extends SampleEntry (codingname){
    unsigned int(16) entry_version;    // must be 1,
    // and must be in an stsd with version ==1
    const unsigned int(16)[3] reserved = 0;
    template unsigned int(16) channelcount;    // must be correct
    template unsigned int(16) samplesize = 16;
    unsigned int(16) pre_defined = 0;
    const unsigned int(16) reserved = 0 ;
    template unsigned int(32) samplerate = 1<<16;
    // optional boxes follow
    SamplingRateBox();
    Box ();          // further boxes as needed
    ChannelLayout();
    DownMixInstructions() [];
    DRCCoefficientsBasic() [];
    DRCInstructionsBasic() [];
    DRCCoefficientsUniDRC() [];
    DRCInstructionsUniDRC() [];
    // we permit only one DRC Extension box:
    UniDrcConfigExtension();
    Box ();          // further boxes as needed
}
```

## Page 163, 12.2.5.2

Replace the definition of DownMixInstructions with:

```
aligned(8) class DownMixInstructions extends FullBox('dmix', version, flags=0) {
    if (version >= 1) {          bit(1) reserved = 0;
        bit(7) downmix_instructions_count;
    } else {
        int downmix_instructions_count = 1;
    }
    for (a=1; a<=downmix_instructions_count; a++) {
        unsigned int(8) targetLayout;
        unsigned int(1) reserved = 0;
        unsigned int(7) targetChannelCount;
        bit(1) in_stream;
        unsigned int(7) downmix_ID;
        if (in_stream==0)
        { // downmix coefficients are out of stream and supplied here
            int i, j;
            if (version >= 1) {
```