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AMENDMENT 1
2017-03

Information technology — Coding of audio-visual objects —

Part 12: ISO base media file format

AMENDMENT 1: DRC Extensions

iTeh Standards
Technologies de l'information — Codage des objets audiovisuels —
(Partie 12: Format ISO de base pour les fichiers médias)
AMENDMENT 1: Extensions DRC
Document Preview

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Amendment 1 to ISO/IEC 14496-12:2015 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

ISO/IEC 14496-12:2015/Amd.1:2017

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Information technology — Coding of audio-visual objects —

Part 12: ISO base media file format

AMENDMENT 1: DRC Extensions

Page 1, Normative references

Add the following new reference:

ISO/IEC 23003-4:2015/Amd.1, *Information technology — MPEG audio technologies — Part 4: Dynamic range control, AMENDMENT 1: Parametric DRC, gain mapping and equalization tools*.

Replace the normative reference:

ITU-R, Recommendation ITU-R BS.1770-3. *Algorithm to measure audio programme loudness and true-peak audio level*, August 2012.

with:

ITU-R, Recommendation ITU-R BS.1770-4. *Algorithms to measure audio programme loudness and true-peak audio level*, October 2015.

Page 2, Terms and definitions ISO/IEC 14496-12:2015/Amd.1:2017

Add the following new definition after 3.1.8 and adjust subsequent term numbers: <https://standards.iteh.org/iso/iec/14496-12:2015/amd-1-2017>

3.1.9

mod

modulo operator: $(x \bmod y) = x - y \bmod (x/y)$

Page 160, 12.2.3.1

Add the following paragraph at the end of the subclause:

Encoders should encode the DRC-related boxes in the `AudioSampleEntry` in the order given in 12.2.3.2. Decoders may ignore and discard the DRC-related boxes if they are not in that order. DRC-related boxes include `ChannelLayout`, `DownMixInstructions`, `DRCCoefficientsBasic`, `DRCInstructionsBasic`, `DRCCoefficientsUniDrc`, `DRCInstructionsUniDrc`, and `UniDrcConfigExtension`. The `DownMixInstructions` and `DRCInstructionsUniDrc` box cannot occur more than once if the box has `version==1`, but it can occur multiple times if `version==0`.

Replace the definition of `AudioSampleEntry` and `AudioSampleEntryV1` with:

```

class AudioSampleEntry(codingname) extends SampleEntry (codingname) {
    const unsigned int(32)[2] reserved = 0;
    template unsigned int(16) channelcount = 2;
    template unsigned int(16) samplesize = 16;
    unsigned int(16) pre_defined = 0;
    const unsigned int(16) reserved = 0 ;
    template unsigned int(32) samplerate = { default samplerate of media}<<16;
    // optional boxes follow
    Box ();           // further boxes as needed
    ChannelLayout();
    DownMixInstructions() [];
    DRCCoefficientsBasic() [];
    DRCInstructionsBasic() [];
    DRCCoefficientsUniDRC() [];
    DRCInstructionsUniDRC() [];
    // we permit only one DRC Extension box:
    UniDrcConfigExtension();
    Box ();           // further boxes as needed
}
aligned(8) class SamplingRateBox extends FullBox('srat') {
    unsigned int(32) sampling_rate;
}
class AudioSampleEntryV1(codingname) extends SampleEntry (codingname) {
    unsigned int(16) entry_version;      // must be 1,
                                         // and must be in an stsd with version ==1
    const unsigned int(16)[3] reserved = 0;
    template unsigned int(16) channelcount; // must be correct
    template unsigned int(16) samplesize = 16;
    unsigned int(16) pre_defined = 0;
    const unsigned int(16) reserved = 0 ;
    template unsigned int(32) samplerate = 1<<16;
    // optional boxes follow
    SamplingRateBox();
    Box ();           // further boxes as needed
    ChannelLayout();
    DownMixInstructions() [];
    DRCCoefficientsBasic() [];
    DRCInstructionsBasic() [];
    DRCCoefficientsUniDRC() [];
    DRCInstructionsUniDRC() [];
    // we permit only one DRC Extension box:
    UniDrcConfigExtension();
    Box ();           // further boxes as needed
}

```

Replace the definition of `DownMixInstructions` with:

```

aligned(8) class DownMixInstructions extends FullBox('dmix', version, flags=0) {
    if (version >= 1) {           bit(1) reserved = 0;
        bit(7) downmix_instructions_count;
    } else {
        int downmix_instructions_count = 1;
    }
    for (a=1; a<=downmix_instructions_count; a++) {
        unsigned int(8) targetLayout;
        unsigned int(1) reserved = 0;
        unsigned int(7) targetChannelCount;
        bit(1) in_stream;
        unsigned int(7) downmix_ID;
        if (in_stream==0)
            // downmix coefficients are out of stream and supplied here
            int i, j;
            if (version >= 1) {

```