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# Information technology — High efficiency coding and media delivery in heterogeneous environments —

## Part 9: 3D Audio conformance testing

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# Foreword

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# Introduction

This document specifies how tests can be designed to verify whether bitstreams and decoders meet the requirements as specified in ISO/IEC 23008-3 and allow interoperability with remote terminals in interactive, broadcast, streaming and local (with stored contents) sessions. These tests can be used for various purposes, such as:

— manufacturers of encoders, and their customers, can use the tests to verify whether the encoder produces bitstreams compliant with ISO/IEC 23008-3,

— manufacturers of decoders and their customers can use the tests to verify whether the decoder meets the requirements specified in ISO/IEC 23008-3 for the claimed decoder capabilities,

— manufacturers and customers of terminals supporting interactive, broadcast, streaming, and local sessions over a multitude of transport protocols and networks, can use the tests to verify whether the claimed functionalities are compliant with ISO/IEC 23008-3,

— manufacturers of test equipment, and their customers can use the tests to verify compliance with ISO/IEC 23008-3.

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# Information technology — High efficiency coding and media delivery in heterogeneous environments —

# Part 9:
# 3D Audio conformance testing

## 1 Scope

This document specifies conformance criteria for both bitstreams and decoders compliant with the MPEG-H 3D audio standard as defined in ISO/IEC 23008-3. This is done to assist implementers and to ensure interoperability.

## 2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

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ISO/IEC 23003-1:2007/Amd.1:2008, *Information technology — MPEG audio technologies — Part 1: MPEG Surround — Amendment 1: Conformance testing*

ISO/IEC 23003-2:2010/Amd.4:2016, *Information technology — MPEG audio technologies — Part 2: Spatial Audio Object Coding (SAOC) — Amendment 4: SAOC Conformance*

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ISO/IEC 23003-3:2012, *Information technology — MPEG audio technologies — Part 3: Unified speech and audio coding*

ISO/IEC 23003-4:—[1], *Information technology — MPEG audio technologies — Part 4: Dynamic range control*

ISO/IEC 23008-3:—[2], *Information technology — High efficient coding and media delivery in heterogeneous environments — Part 3: 3D audio*

ISO/IEC 23091-3, *Information technology — Coding-independent code points — Part 3: Audio*

## 3 Terms, definitions and abbreviated terms

### 3.1 Terms and definitions

For the purposes of this document, the following terms and definitions apply.

ISO and IEC maintain terminological databases for use in standardization at the following addresses:

— IEC Electropedia: available at http://www.electropedia.org/

— ISO Online browsing platform: available at https://www.iso.org/obp

**3.1.1**
**bitstream**
encoded audio data

1) Under preparation. Stage at the time of publication: ISO/IEC FDIS 23003-4:2018.

2) Under preparation. Stage at the time of publication: ISO/IEC FDIS 23008-3:2018.

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**3.1.2**
**conformance test bitstream**
MPEG-H 3DA encoded bitstream used for testing the conformance of a MPEG-H 3DA decoder

**3.1.3**
**conformance test case**
combination of one or more conformance test conditions for which one conformance test bitstream is provided

**3.1.4**
**conformance test condition**
condition which applies to properties of a conformance test bitstream in order to test a certain functionality of the MPEG-H 3DA decoder

**3.1.5**
**conformance test criteria**
one or more conformance test tools with requirements that define whether a given output from a decoder under test fulfils the conformance

**3.1.6**
**conformance test data**
conformance test sequences and conformance criteria

**3.1.7**
**conformance test sequences**
generic term for conformance test bitstream and decoder settings with a corresponding reference

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**3.1.8**
**conformance test tool**
tool to compare the reference waveform with the output from a decoder under test

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**3.1.9**
**decoder setting case**
combination of one or more decoder setting conditions to trigger specific settings of the decoder

**3.1.10**
**decoder setting condition**
condition applied to the decoder behaviour in order to test functionality of the MPEG-H 3DA decoder

**3.1.11**
**reference waveform**
decoded counterpart of a conformance test bitstream with specific decoder settings

## 3.2 Abbreviated terms

| | |
|---|---|
| 3DA | 3D audio |
| MPEG-H 3DA bitstream | data encoded according to ISO/IEC 23008-3 |
| MPEG-H 3DA CPE | mpegh3daChannelPairElement |
| MPEG-H 3DA EXT | mpegh3daExtElement |
| MPEG-H 3DA LFE | mpegh3daLfeElement |
| MPEG-H 3DA SCE | mpegh3daSingleChannelElement |


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# 4 MPEG-H 3D audio conformance testing

## 4.1 General

This clause specifies conformance criteria for both bitstreams and decoders compliant with ISO/IEC 23008-3 as defined in this document. This is done to assist implementers and to ensure interoperability.

## 4.2 Profiles

Profiles are defined in ISO/IEC 23008-3:—[3], 4.8. Some conformance criteria apply to MPEG-H 3D audio in general, while others are specific to certain profiles and their respective levels. Conformance shall be tested for the level of the profile with which a given bitstream or decoder claims to comply.

In addition to the conformance requirements described in this clause, a decoder which claims to comply with the MPEG-H 3D audio shall fulfil conformance defined in ISO/IEC 23003-4: —, Clause 9[4].

## 4.3 Test procedure

### 4.3.1 General

To test a decoder for compliance to MPEG-H 3D audio decoding, conformance test data is provided. The package of the conformance test data is described in Figure 1. It is accessible at http://standards.iso.org/iso-iec/23008/-9/ed-1/en and contains all conformance test tools, conformance bitstreams, reference waveforms, and a Microsoft® Excel[5] worksheet ("ConformanceTables.xlsx"). That Microsoft® Excel worksheet defines all the conformance test sequences. To fulfil a conformance test sequence, the decoder under test shall decode the corresponding conformance test bitstream with the given decoder setting case. The output of the decoder under test shall meet the conformance test criteria in comparison with the respective reference waveform. Some conformance test sequences test only the stability of the decoder under test. Such conformance test sequences consist only of the conformance test case with the corresponding conformance test bitstream. The decoder under test shall pass all conformance test sequences.

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3) Under preparation. Stage at the time of publication: ISO/IEC FDIS 23008-3:2018.

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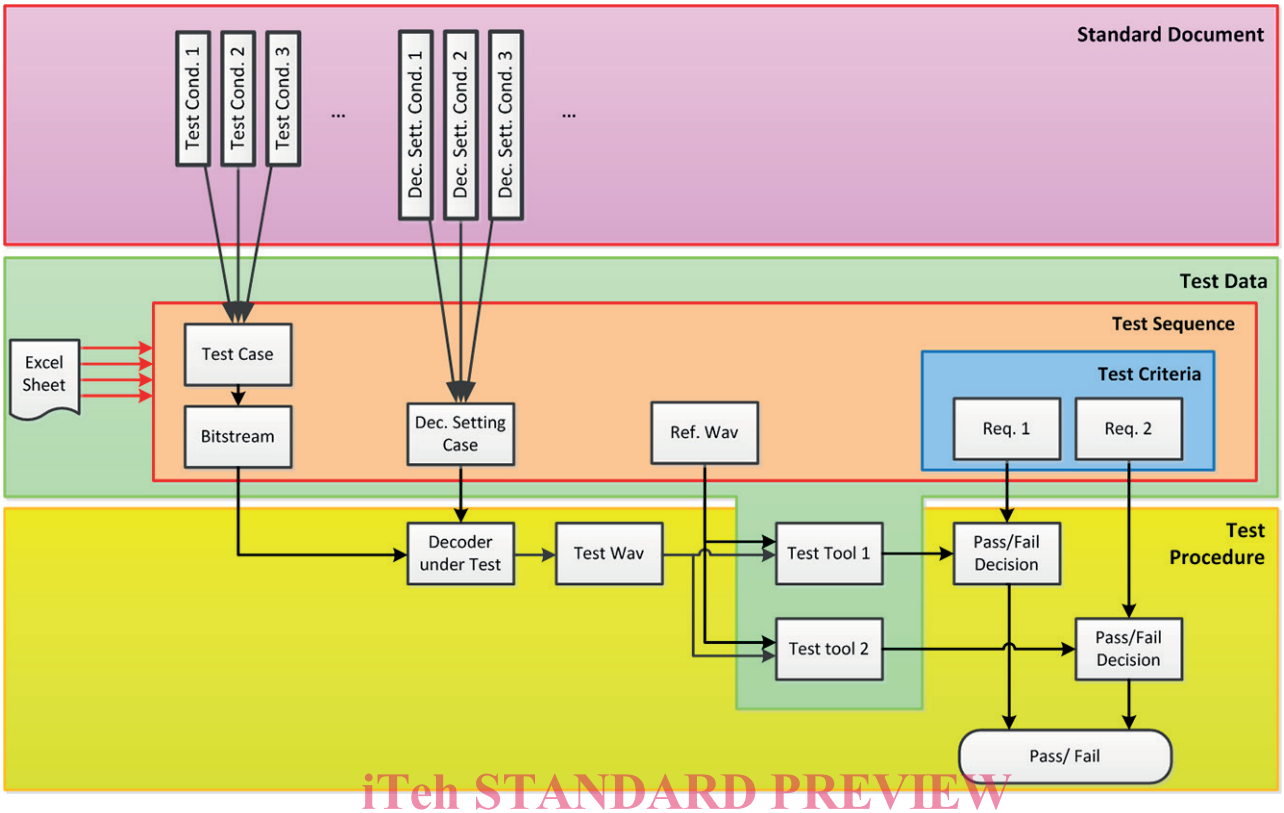


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**Figure 1 — Conformance testing components**

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153d21612ed1/iso-iec-23008-9-2019

In case where the decoder under test is followed by additional operations (e.g. quantizing a signal to a 16 bit output signal) the conformance point is prior to such additional operations, i.e. it is permitted to use the actual decoder output (e.g. with more than 16 bit) for conformance testing. Measurements are carried out relative to full scale where the output signals of the decoders are normalized to be in the range between -1.0 and +1.0. The decoded reference waveforms are supplied as ".wav" files. These are always supplied as 24 bit resolution (RIFF (little-endian) data, WAVE audio, pulse code modulation (PCM), 24 bit).

The conformance test criteria define what conformance test tools and parameter are used to compare the reference waveforms with the output waveforms from the decoder under test. The conformance test tools are defined in 4.3.3.

The characteristics of the conformance test bitstream are defined by the corresponding conformance test case. A conformance test case is a combination of all basic conformance test conditions, specified in 7.2, and possibly one or several additional conformance test conditions, specified in 7.3. Note that the same conformance test bitstream may be a part of several conformance test sequences.

The decoder setting case is a combination of the decoder setting conditions. The decoder setting conditions are defined in 7.3.9. If no specific decoder setting case is applicable, then all the decoder settings for the decoder default behaviour shall be used.

### 4.3.2 Naming convention

The name of the conformance test case is composed of several parts. The first part conveys the information of all basic conformance test conditions. These abbreviations are appended in the order as defined in 7.2. The second part of the name conveys the information of all additional test conditions. The abbreviations of the additional test conditions are defined in Table 1. The abbreviations of the conformance test conditions are in an alphabetical order. All conformance test conditions are connected by an underscore.

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The name of the conformance test case is illustrated as follows:

[3daC_ElemConfIdx]_[3daC_SampFreqIdx]_[FD|LPD|Cct]_<testCase1>_<testCase2>

The name for the corresponding conformance test bitstream is the same appended with the transport format extension.

The name of the decoder setting case is composed of several decoder setting conditions. The abbreviations of the decoder setting conditions are defined in Table 2. The abbreviations of the decoder setting conditions are in the order as defined in 7.3.9.

The name of the conformance test sequence is composed of the name of the conformance test case and the name of the decoder setting case connected by two underscores.

The name of the conformance test sequence is illustrated as follows:

[3daC_ElemConfIdx]_[3daC_SampFreqIdx]_[FD|LPD|Cct]_<testCase1>_<testCase2>__<decoderSettingCase1>_<decoderSettingCase2>

The name of the corresponding reference waveform is the same as the name of the conformance test sequence appended with the audio file extension.

**Table 1 — Conformance test abbreviations for additional test conditions**

| Test condition | Abbreviation |
|---|---|
| Basic FD window | Win |
| Non-meaningful FD window switching | Nmf |
| Aliasing symmetries | Asy |
| Noise filling | Nf |
| Varying max_sfb | Sfb |
| TNS test condition | Tns |
| M/S stereo | Ms |
| Complex prediction stereo | Cp |
| LPC coding | Lpc |
| ACELP core mode | Ace |
| TCX and noise filling | Tcx |
| fullband LPD | fbL-<x1>-<x2>... |
| LPD mode coverage and FAC | Lpd |
| AVQ test condition | avq |
| stereo LPD | sLP-<x1>-<x2>... |
| Time domain bandwidth extension | Tbe |
| Frequency domain prediction | Fdp |
| Long-term postfilter | Lpf |
| Bass-post filter | Bpf |
| Channel pair element configuration | cpc-<x1>-<x2>-... |
| IGF range signalling | E-ran-<x>-<y> |
| IGF tiling | E-Cti |
| IGF whitening | E-Wht |
| IGF envelope noise flattening | E-Enf |
| IGF after TNS synth | E-Ats |
| IGF no high resolution | E-Nhr |
| IGF no independent tiling | E-Nit |

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**Table 1** *(continued)*

| Test condition | Abbreviation |
|---|---|
| Stereo filling | E-SFi |
| MCT channel signalling | M-chM-<x> |
| MCT signalling type | M-Typ-<x> |
| mct stereo filling | M-SFi-<x> |
| MCT mechanics | M-Mec |
| MCT rotation content | M-Rot |
| MCT prediction content | M-Pre |
| OAM position and gain | O-Pos |
| OAM transmission rate | O-rat-<x> |
| OAM spread modes | O-spr-<x> |
| Loudness normalization | D-Ln-Lay-<x0-x1-...>-Gr-<y0-y1-...>-Pr-<z0-z1-...> |
| Dynamic range control | D-Drc-<w0-w1-...>-Lay-<x0-x1-...>-Gr-<y0-y1-...>-Pr-<z0-z1-...> |
| Ducking | D-Duck-Gr-<x0-x1-...>-Pr-<y0-y1-...> |
| AudioPreRoll, IPF freq. of occurrence | I-foo-<x> |

**Table 2 — Conformance test abbreviations for decoder setting condition**

| Test condition | Abbreviation |
|---|---|
| Target layout | Lay-<x> |
| Target loudness | Lou-<x> |
| DRC effect type request | Eff-<x> |
| Group preset selection | Pr-<x> |
| Conformance point | Cpo-<x> |

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### 4.3.3 Conformance test tools

#### 4.3.3.1 RMS/LSB measurement

The RMS/LSB measurement is defined in ISO/IEC 14496-26:2010, 7.1.2.2.1.

#### 4.3.3.2 Segmental SNR

The Segmental SNR is defined in ISO/IEC 14496-26:2010, 7.1.2.2.2.

## 5 MPEG-H 3D audio bitstreams

### 5.1 Characteristics, test procedure

Characteristics of bitstreams specify the constraints that are applied by the encoder in generating the bitstream. These syntactic and semantic constraints may, for example, restrict the range or the values of parameters that are encoded directly or indirectly in the bitstreams.

Each MPEG-H 3DA bitstream shall meet the syntactic and semantic requirements specified in this document. The present clause defines the conformance criteria that shall be fulfilled by a compliant bitstream. These criteria are specified for the syntactic elements of the bitstream and for some parameters decoded from the MPEG-H 3DA bitstream payload.

For each tool a set of semantic tests to be performed on the bitstreams is described. To verify whether the syntax is correct is straightforward and therefore not defined herein after. In the description of

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the semantic tests it is assumed that the tested bitstreams contain no errors due to transmission or other causes. For each test the condition or conditions that must be satisfied are given, as well as the prerequisites or conditions in which the test can be applied.

## 5.2 MPEG-H 3D audio general configuration

### 5.2.1 mpegh3daConfig()

| | |
|---|---|
| **mpegh3daProfileLevelIndication** | shall be one of the non-reserved values as defined in ISO/IEC 23008-3:—, Table 64 |
| **usacSamplingFrequencyIndex** | shall be one of the non-reserved values as defined in ISO/IEC 23003-3:2012, Table 67 |
| **usacSamplingFrequency** | no restrictions apply |
| **coreSbrFrameLengthIndex** | shall be one of the non-reserved values as defined in ISO/IEC 23003-3:2012, Table 70 |
| **reserved** | shall be 0 |
| **receiverDelayCompensation** | no restrictions apply |
| **usacConfigExtensionPresent** | no restrictions apply |

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### 5.2.2 FrameworkConfig3d()

No restrictions are applicable to this bitstream element.

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### 5.2.3 Signals3d()

| | |
|---|---|
| **bsNumSignalGroups** | shall be 0 if speakerLayoutType of the referenceLayout is 3 |
| **signalGroupType** | shall be 0 if speakerLayoutType of the referenceLayout is 3 |
| **differsFromReferenceLayout** | shall be 0 if speakerLayoutType of the referenceLayout is 3 |
| **saocDmxLayoutPresent** | no restrictions apply |

### 5.2.4 SpeakerConfig3d()

| | |
|---|---|
| **speakerLayoutType** | no restrictions apply |
| **CICPspeakerLayoutIdx** | shall be encoded in accordance with ChannelConfiguration as defined in ISO/IEC 23091-3 |
| **numSpeakers** | no restrictions apply |
| **CICPspeakerIdx** | shall be encoded in accordance with LoudspeakerGeometry as defined in ISO/IEC 23091-3 |

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