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**Systems and software engineering —
Life cycle management —**

**Part 1:
Guidelines for life cycle management**

Ingénierie des systèmes et du logiciel — Gestion du cycle de vie —

Partie 1: Lignes directrices pour la gestion du cycle de vie

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Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work. In the field of information technology, ISO and IEC have established a joint technical committee, ISO/IEC JTC 1.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular the different approval criteria needed for the different types of ISO documents should be noted. This document was drafted in accordance with the rules given in the ISO/IEC Directives, Part 2 (see www.iso.org/directives).

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For an explanation on the voluntary nature of standards, the meaning of ISO specific terms and expressions related to conformity assessment, as well as information about ISO's adherence to the World Trade Organization (WTO) principles in the Technical Barriers to Trade (TBT) see the following URL: www.iso.org/iso/foreword.html.

This document was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology, SC 7, Software and systems engineering* in cooperation with the Systems and Software Engineering Standards Committee of the IEEE Computer Society, under the Partner Standards Development Organization cooperation agreement between ISO and IEEE.

This first edition of ISO/IEC/IEEE 24748-1 cancels and replaces ISO/IEC TS 24748-1:2016, which has been technically revised to include movement of material from the new edition of ISO/IEC/IEEE 24748-2.

A list of all parts in the ISO/IEC/IEEE 24748 series can be found on the ISO website.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at www.iso.org/members.html.

Introduction

The purpose of this document is to facilitate the joint usage of the process content of the latest revisions of both ISO/IEC/IEEE 15288 and ISO/IEC/IEEE 12207, by providing unified and consolidated guidance on life cycle management of systems and software. This is to help ensure consistency in system concepts and life cycle concepts, models, stages, processes, process application, key points of view, adaptation and use in various domains as the two International Standards are used in combination. That will in turn help a project team design a life cycle model for managing the progress of their project. Hence, ISO/IEC/IEEE 15288 and ISO/IEC/IEEE 12207 are the documents that apply the concepts found in this document to specific processes.

NOTE ISO/IEC/IEEE 16326 also applies the concepts found in this document, in the process context for project management.

This document will also aid in identifying and planning use of life cycle processes described in ISO/IEC/IEEE 15288 and ISO/IEC/IEEE 12207 that will enable the project to be completed successfully, meeting its objectives/requirements for each stage and for the overall project.

Besides the above, there is also increasing recognition of the importance of helping to ensure that all life cycle stages and all aspects within each stage are supported with thorough guidance to enable alignment with any process documents that might subsequently be created that focus on areas besides systems and software, including hardware, humans, data, processes (e.g. review process), procedures (e.g. operator instructions), facilities and naturally occurring entities (e.g. water, organisms, minerals).

By addressing these needs specifically in this document, the users of the process-focused ISO/IEC/IEEE 12207 and ISO/IEC/IEEE 15288 will not only benefit from having one document complementarily addressing the aspect of product or service life cycle; they will also benefit from a framework that links life cycle management aspects to more than just the systems or software aspects of products or services.

ISO/IEC/IEEE 15288 and ISO/IEC/IEEE 12207 also have published guidelines (ISO/IEC/IEEE 24748-2 and ISO/IEC TR 24748-3), respectively, to support use of the two revised International Standards individually.

Systems and software engineering — Life cycle management —

Part 1: Guidelines for life cycle management

1 Scope

This document provides guidelines for the life cycle management of systems and software, complementing the processes described in ISO/IEC/IEEE 15288 and ISO/IEC/IEEE 12207. This document:

- addresses systems concepts and life cycle concepts, models, stages, processes, process application, key points of view, adaptation and use in various domains and by various disciplines;
- establishes a common framework for describing life cycles, including their individual stages, for the management of projects to provide, or acquire either products or services;
- defines the concept and terminology of a life cycle;
- supports the use of the life cycle processes within an organization or a project. Organizations and projects can use these life cycle concepts when acquiring and supplying either products or services;
- provides guidance on adapting a life cycle model and the content associated with a life cycle or a part of a life cycle;
- describes the relationship between life cycles and their use in applying the processes in ISO/IEC/IEEE 15288 (systems aspects) and ISO/IEC/IEEE 12207 (software aspects);
- shows the relationships of life cycle concepts to the hardware, human, services, process, procedure, facility and naturally occurring entity aspects of projects; and
- describes how its concepts relate to detailed process standards, for example, in the areas of measurement, project management and risk management.

2 Normative references

There are no normative references in this document.

3 Terms and definitions

For the purposes of this document, the following terms and definitions apply.

ISO, IEC and IEEE maintain terminological databases for use in standardization at the following addresses:

- IEC Electropedia: available at <http://www.electropedia.org/>
- ISO Online browsing platform: available at <https://www.iso.org/obp>
- IEEE Standards Dictionary Online: available at <http://ieeexplore.ieee.org/xpls/dictionary.jsp>

**3.1
acquirer**

stakeholder that acquires or procures a product or service from a supplier

Note 1 to entry: Other terms commonly used for an acquirer are buyer, customer, owner, purchaser, or internal/organizational sponsor.

[SOURCE: ISO/IEC/IEEE 15288:2015]

**3.2
acquisition**

process of obtaining a system, product or service

[SOURCE: ISO/IEC/IEEE 15288:2015]

**3.3
activity**

set of cohesive tasks of a process

[SOURCE: ISO/IEC/IEEE 15288:2015]

**3.4
agile development**

software development approach based on iterative development, frequent inspection and adaptation, and incremental deliveries, in which requirements and solutions evolve through collaboration in cross-functional teams and through continual stakeholder feedback

[SOURCE: ISO/IEC/IEEE 26515:—]

**3.5
agreement**

mutual acknowledgement of terms and conditions under which a working relationship is conducted

EXAMPLE Contract, memorandum of agreement.

[SOURCE: ISO/IEC/IEEE 15288:2015]

**3.6
architecture**

<system> fundamental concepts or properties of a system in its environment embodied in its elements, relationships, and in the principles of its design and evolution

Note 1 to entry: ISO/IEC/IEEE 12207 and ISO/IEC/IEEE 15288 use the word “elements” instead of “components” and this document follows that usage.

[SOURCE: ISO/IEC/IEEE 42010:2011, modified — Note 1 to entry has been added.]

**3.7
architecture framework**

conventions, principles and practices for the description of architectures established within a specific domain of application and/or community of stakeholders

EXAMPLE 1 *Generalized Enterprise Reference Architecture and Methodologies (GERAM)* (ISO 15704) is an architecture framework.

EXAMPLE 2 *Reference Model of Open Distributed Processing (RM-ODP)* (ISO/IEC 10746) is an architecture framework.

[SOURCE: ISO/IEC/IEEE 42010:2011]

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3.8**architecture view**

work product expressing the architecture of a system from the perspective of specific system concerns

[SOURCE: ISO/IEC/IEEE 42010:2011]

3.9**architecture viewpoint**

work product establishing the conventions for the construction, interpretation and use of architecture views to frame specific system concerns

[SOURCE: ISO/IEC/IEEE 42010:2011]

3.10**audit**

independent examination of a work product or set of work products to assess compliance with specifications, standards, contractual agreements, or other criteria

[SOURCE: ISO/IEC/IEEE 24765:2017]

3.11**baseline**

approved version of a configuration item, regardless of media, formally designated and fixed at a specific time during the configuration item's life cycle

[SOURCE: IEEE 828:2012]

3.12**concept of operations**

verbal and/or graphic statement, in broad outline, of an organization's assumptions or intent in regard to an operation or series of operations

Note 1 to entry: The concept of operations frequently is embodied in long-range strategic plans and annual operational plans. In the latter case, the concept of operations in the plan covers a series of connected operations to be carried out simultaneously or in succession. The concept is designed to give an overall picture of the organization operations. See also *operational concept* (3.26).

Note 2 to entry: It provides the basis for bounding the operating space, system capabilities, interfaces and operating environment.

[SOURCE: ANSI/AIAA G-043A-2012e]

3.13**concern**

<system> interest in a system relevant to one or more of its stakeholders

Note 1 to entry: A concern pertains to any influence on a system in its environment, including developmental, technological, business, operational, organizational, political, economic, legal, regulatory, ecological and social influences.

[SOURCE: ISO/IEC/IEEE 42010:2011]

3.14**configuration item**

item or aggregation of hardware, software, or both, that is designated for configuration management and treated as a single entity in the configuration management process

[SOURCE: ISO/IEC/IEEE 24765:2017]

3.15

customer

organization or person that receives a product or service

EXAMPLE Consumer, client, user, acquirer, buyer, or purchaser.

Note 1 to entry: A customer can be internal or external to the organization.

[SOURCE: ISO 9000:2015, modified — added “service”.]

3.16

design, verb

<process> to define the architecture, system elements, interfaces, and other characteristics of a system or system element

[SOURCE: ISO/IEC/IEEE 24765:2017]

3.17

design, noun

result of the process in [3.16](#)

Note 1 to entry: Information, including specification of system elements and their relationships, that is sufficiently complete to support a compliant implementation of the architecture.

Note 2 to entry: Design provides the detailed implementation-level physical structure, behaviour, temporal relationships and other attributes of system elements.

[SOURCE: ISO/IEC/IEEE 24765:2017]

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3.18

design characteristic

design attributes or distinguishing features that pertain to a measurable description of a product or service

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[SOURCE: ISO/IEC/IEEE 24765:2017]

3.19

enabling system

system that supports a system-of-interest during its life cycle stages but does not necessarily contribute directly to its function during operation

EXAMPLE When a system-of-interest enters the Production Stage, a production-enabling system is required.

Note 1 to entry: Each enabling system has a life cycle of its own. This document is applicable to each enabling system when, in its own right, it is treated as a system-of-interest.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.20

environment

<system> context determining the setting and circumstances of all influences upon a system

[SOURCE: ISO/IEC/IEEE 42010:2011]

3.21

facility

physical means or equipment for facilitating the performance of an action, e.g. buildings, instruments, tools

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.22 incident

anomalous or unexpected event, set of events, condition, or situation at any time during the life cycle of a project, product, service, or system

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.23 information item

separately identifiable body of information that is produced, stored, and delivered for human use

[SOURCE: ISO/IEC/IEEE 15289:—]

3.24 life cycle

evolution of a system, product, service, project or other human-made entity from conception through retirement

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.25 life cycle model

framework of processes and activities concerned with the life cycle that may be organized into stages, which also acts as a common reference for communication and understanding

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.26 operational concept

verbal and graphic statement of an organization's assumptions or intent in regard to an operation or series of operations of a system or a related set of systems

Note 1 to entry: The operational concept is designed to give an overall picture of the operations using one or more specific systems, or set of related systems, in the organization's operational environment from the users' and operators' perspective. See also *concept of operations* (3.12).

[SOURCE: ANSI/AIAA G-043A-2012e]

3.27 operator

individual or organization that performs the operations of a system

Note 1 to entry: The role of operator and the role of user may be vested, simultaneously, or sequentially, in the same individual or organization.

Note 2 to entry: An individual operator combined with knowledge, skills and procedures may be considered as an element of the system.

Note 3 to entry: An operator may perform operations on a system that is operated, or of a system that is operated, depending on whether or not operating instructions are placed within the system boundary.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.28 organization

group of people and facilities with an arrangement of responsibilities, authorities and relationships

EXAMPLE Company, corporation, firm, enterprise, institution, charity, sole trader, association, or parts or combination thereof.

Note 1 to entry: An identified part of an organization (even as small as a single individual) or an identified group of organizations can be regarded as an organization if it has responsibilities, authorities and relationships. A body of persons organized for some specific purpose, such as a club, union, corporation, or society, is an organization.

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[SOURCE: ISO 9000:2015, modified — Note 1 to entry has been added.]

3.29

party

organization entering into an agreement

Note 1 to entry: In this document, the agreeing parties are called the acquirer and the supplier.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.30

problem

difficulty, uncertainty, or otherwise realized and undesirable event, set of events, condition, or situation that requires investigation and corrective action

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.31

process

set of interrelated or interacting activities that transforms inputs into outputs

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.32

process outcome

observable result of the successful achievement of the process purpose

[SOURCE: ISO/IEC/IEEE 12207:2017]

3.33

process purpose

high level objective of performing the process and the likely outcomes of effective implementation of the process

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Note 1 to entry: The purpose of implementing the process is to provide benefits to the stakeholders.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.34

product

result of a process

Note 1 to entry: There are four agreed generic product categories: hardware (e.g. engine mechanical part), software (e.g. computer program), services (e.g. transport), and processed materials (e.g. lubricant). Hardware and processed materials are generally tangible products, while software or services are generally intangible.

[SOURCE: ISO 9000:2015]

3.35

project

endeavour with defined start and finish criteria undertaken to create a product or service in accordance with specified resources and requirements

Note 1 to entry: A project is sometimes viewed as a unique process comprising co-coordinated and controlled activities and composed of activities from the Project Processes and Technical Processes defined in the referenced International Standards.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.36**qualification**

process of demonstrating whether an entity is capable of fulfilling specified requirements

[SOURCE: ISO/IEC/IEEE 12207:2017]

3.37**quality assurance**

part of quality management focused on providing confidence that quality requirements will be fulfilled

[SOURCE: ISO 9000:2015]

3.38**quality characteristic**

inherent characteristic of an object related to a requirement

[SOURCE: ISO 9000:2015]

3.39**quality management**

coordinated activities to direct and control an organization with regard to quality

[SOURCE: ISO 9000:2015]

3.41**requirement**

statement that translates or expresses a need and its associated constraints and conditions

[SOURCE: ISO/IEC/IEEE 29148:—]

3.42**resource**

asset that is utilized or consumed during the execution of a process

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Note 1 to entry: Includes diverse entities, such as funding, personnel, facilities, capital equipment, tools and utilities, such as power, water, fuel and communication infrastructures.

Note 2 to entry: Resources include those that are reusable, renewable, or consumable.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.43**retirement**

withdrawal of active support by the operation and maintenance organization, partial or total replacement by a new system, or installation of an upgraded system

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.44**risk**

effect of uncertainty on objectives

Note 1 to entry: An effect is a deviation from the expected, positive or negative. A positive effect is also known as an opportunity.

Note 2 to entry: Objectives can have different aspects (such as financial, health and safety, and environmental goals) and can apply at different levels (such as strategic, organization-wide, project, product and process).

Note 3 to entry: Risk is often characterized by reference to potential events and consequences, or a combination of these.

Note 4 to entry: Risk is often expressed in terms of a combination of the consequences of an event (including changes in circumstances) and the associated likelihood of occurrence.

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Note 5 to entry: Uncertainty is the state, even partial, of deficiency of information related to understanding or knowledge of an event, its consequence, or likelihood.

[SOURCE: ISO Guide 73:2009, 1.1]

3.45 security

protection against intentional subversion or forced failure, containing a composite of four attributes: confidentiality, integrity, availability and accountability, plus aspects of a fifth, usability, all of which have the related issue of their assurance

[SOURCE: NATO AEP-67]

3.46 service

performance of activities, work, or duties

Note 1 to entry: A service is self-contained, coherent, discrete and can be composed of other services.

Note 2 to entry: A service is generally an intangible product.

[SOURCE: ISO/IEC/IEEE 12207:2017]

3.47 software item

source code, object code, control code, control data, or a collection of these items

Note 1 to entry: A software item can be viewed as a system element of the referenced International Standard and of ISO/IEC/IEEE 15288:2015.

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[SOURCE: ISO/IEC/IEEE 12207:2017]

3.48 software product

set of computer programs, procedures, and possibly associated documentation and data

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[SOURCE: ISO/IEC/IEEE 12207:2017]

3.49 software unit

atomic level software component of the software architecture that can be subjected to stand-alone testing

[SOURCE: ISO 26262-1:2018]

3.50 stage

period within the life cycle of an entity that relates to the state of its description or realization

Note 1 to entry: As used in this document, stages relate to major progress and achievement milestones of the entity through its life cycle.

Note 2 to entry: Stages often overlap.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.51 stakeholder

individual or organization having a right, share, claim, or interest in a system or in its possession of characteristics that meet their needs and expectations

EXAMPLE End users, end user organizations, supporters, developers, producers, trainers, maintainers, disposers, acquirers, supplier organizations and regulatory bodies.

Note 1 to entry: Some stakeholders can have interests that oppose each other or oppose the system.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.52

supplier

organization or an individual that enters into an agreement with the acquirer for the supply of a product or service

Note 1 to entry: Other terms commonly used for supplier are contractor, producer, seller, or vendor.

Note 2 to entry: The acquirer and the supplier sometimes are part of the same organization.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.53

system

combination of interacting elements organized to achieve one or more stated purposes

Note 1 to entry: A system is sometimes considered as a product or as the services it provides.

Note 2 to entry: In practice, the interpretation of its meaning is frequently clarified by the use of an associative noun, e.g. aircraft system. Alternatively, the word “system” is substituted simply by a context-dependent synonym, e.g. aircraft, though this potentially obscures a system principles perspective.

Note 3 to entry: A complete system includes all of the associated equipment, facilities, material, computer programs, firmware, technical documentation, services and personnel required for operations and support to the degree necessary for self-sufficient use in its intended environment.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.54

system element

member of a set of elements that constitutes a system

EXAMPLE Hardware, software, data, humans, processes (e.g. processes for providing service to users), procedures (e.g. operator instructions), facilities, materials and naturally occurring entities, or any combination.

Note 1 to entry: A system element is a discrete part of a system that can be implemented to fulfil specified requirements.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.55

system-of-interest

system whose life cycle is under consideration in the context of this document

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.56

system-of-systems (SoS)

set of systems that integrate or interoperate to provide a unique capability that none of the constituent systems can accomplish on its own

Note 1 to entry: Each constituent system is a useful system by itself, having its own management, goals, and resources, but coordinates within the SoS to provide the unique capability of the SoS.

[SOURCE: ISO/IEC/IEEE 15288:2015]

3.57

systems engineering

interdisciplinary approach governing the total technical and managerial effort required to transform a set of stakeholder needs, expectations, and constraints into a solution and to support that solution throughout its life

[SOURCE: ISO/IEC/IEEE 24765:2017]

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