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Geometrical product specifications (GPS) — Partition — Part 1: ~~Terms, definitions~~ Vocabulary
and basic concepts

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Contents

Foreword.....iv

Introduction.....v

1 Scope.....1

2 Normative references.....1

3 Terms and definitions.....1

4 Partition concepts.....11

4.1 **General**.....11

4.2 **Determination of the partition**.....11

4.3 **Partitioned feature types**.....12

4.4 **Use of feature uncertainty zone identity sets in partition**.....13

4.5 **Edges**.....13

4.6 **Notation**.....13

5 General information.....13

Annex A (informative) Concept diagram.....15

Annex B (informative) Relationship to the GPS matrix model.....15

Bibliography.....17

Foreword.....iv

Introduction.....v

1 Scope.....1

2 Normative references.....1

3 Terms and definitions.....1

4 Partition concepts.....11

4.1 **General**.....11

4.2 **Determination of the partition**.....11

4.3 **Partitioned feature types**.....12

4.4 **Use of feature uncertainty zone identity sets in partition**.....13

4.5 **Edges**.....13

4.6 **Notation**.....13

5 General information.....13

Annex A (informative) Concept diagram.....15

Annex B (informative) Relationship to the GPS matrix model.....15

Bibliography.....17

Foreword

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The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular, the different approval criteria needed for the different types of ISO documents should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see www.iso.org/directives).

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This document was prepared by Technical Committee ISO/TC 213, *Dimensional and Geometrical product specifications and verification*, in collaboration with the European Committee for Standardization (CEN) Technical Committee CEN/TC 290, *Dimensional and Geometrical product specification and verification*, in accordance with the Agreement on technical cooperation between ISO and CEN (Vienna Agreement).

A list of all parts in the ISO 18183 series can be found on the ISO website.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at www.iso.org/members.html.

Introduction

This document is a geometrical product specification (GPS) standard and is to be regarded as a general ISO GPS standard (see ISO 14638). It influences chain links B, C and E of all the chains of standards in the ISO GPS matrix model.

The ISO GPS matrix model given in ISO 14638 gives an overview of the ISO GPS system, of which this document is a part. The fundamental rules of ISO GPS given in ISO 8015 apply to this document and the default decision rules given in ISO 14253-1 apply to specifications made in accordance with this document, unless otherwise indicated.

For more detailed information on the relation of this document to other standards and the ISO GPS matrix model, see Annex B.

Partition is one of the feature ISO GPS operations defined in ISO 17450-1.

The partition can be applied to the surface of the nominal model (reading of an ISO GPS specification) or to the model of non-ideal surface (skin model) of a part (verification).

The information needed to apply a partition to a nominal model is:

- geometrical information contained in the nominal model;
- partition information contained in the ISO GPS specification, such as nature of the specification, symbols such as CZ or UF, restricted areas and so on;
- the method and criterion used for partition.

The information needed to apply a partition to a model of non-ideal surface (skin model) is:

- the result of the partition applied to the nominal model for the corresponding considered ISO GPS specification;
- the method and criterion used for partition.

The approach taken for partition is based on the concept of a single surface (single line), where a nominal model is first separated into a set of single surfaces which become an initial set of partitioned features. This initial set of partitioned features can then be modified, if required, by ISO GPS modifiers from the specification to obtain the required set of partition features of design intent.

This approach taken for partition allows interpretation of the specification to determine the required set of partitioned features of design intent in specification and also allows algorithms to be developed that compute the linked measured partitioned features in verification.

The ISO 18183 series addresses the description of the methods and criteria that can be used to apply a partition.

Both the data and the methods used for the partition of the nominal model or the model of non-ideal surface (skin model) are different. This motivates the splitting of the series into several parts: ISO 18183-2¹ for partition of the nominal model, ISO 18183-3² for partition of the model of non-ideal surface (skin model) and this document for terms and concepts applicable to partition in general. Another part ISO 18183-4³ is foreseen to deal with explicit partition with one or more specific section tools.

¹ Under preparation. Stage at the time of publication: ISO/FDIS 18183-2:2022.

² Under preparation. Stage at the time of publication: ISO/FDIS 18183-3:2022.

³ Under preparation. Stage at the time of publication: ISO/PWI 18183-4:2023.

Geometrical product specifications (GPS) — Partition — Part 1: ~~Terms, definitions~~ **Vocabulary** and basic concepts

1 Scope

This document ~~sets out defines~~ the basic ~~terminology terms~~ for partitioned features and ~~the establishes a~~ framework for the fundamental procedures used in partition.

2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO 8015, *Geometrical product specifications (GPS) — Fundamentals — Concepts, principles and rules*

ISO 17450-1:2011, *Geometrical product specifications (GPS) — General concepts — Part 1: Model for geometrical specification and verification*

ISO 22432:2011, *Geometrical product specifications (GPS) — Features utilized in specification and verification*

3 Terms and definitions

For the purposes of this document, the terms and definitions given in ISO 8015, ISO 17450-1 and ISO 22432 and the following apply.

ISO and IEC maintain terminology databases for use in standardization at the following addresses:

- ISO Online browsing platform: available at <https://www.iso.org/obp>
- IEC Electropedia: available at <https://www.electropedia.org/>

3.1

geometrical feature

point, line, surface, volume or a set of these terms

[SOURCE: ISO 17450-1:2011, 3.3, modified — ~~Notes~~ **Note 1** to entry ~~replaced~~ **removed**.]

3.2

partition

feature operation used to identify a portion of a *geometrical feature* (3.1) belonging to the real surface of the workpiece or to a surface model of the workpiece

[SOURCE: ISO 17450-1:2011, 3.4.1.1.]

ISO/FDIS 18183-1:2023(E)

3.3

nominal model

<of a workpiece> model of the perfect shape defined by the designer

Note 1 to entry: Nominal model represents the design intent.

Note 2 to entry: Partition information is part of the nominal model.

[SOURCE: ISO 17450-1:2011, 3.2.1, modified — Definition revised and ~~note~~Note 2 to entry added.]

3.4

non-ideal surface model

skin model

<of a workpiece> model of the physical interface of the workpiece with its environment

Note 1 to entry: See Reference [8] for different types of physical interfaces of the workpiece with its environment.

[SOURCE: ISO 17450-1:2011, 3.2.2, modified — Note 1 to entry added.]

3.5

fuzzy set

set whose elements have degrees of membership

Note 1 to entry: These degrees of membership range from 1, when the element is in the set, to 0, when it is out of the set, see Reference [9] for more details.

3.5.1

feature uncertainty zone identity set

fuzzy set (3.5) of a cloud of points representing a *geometrical feature* (3.1) or its boundary in specification or verification

Note 1 to entry: There are three types of feature uncertainty zone identity sets: surface, line and point.

Note 2 to entry: feature uncertainty zone identity is the geometrical realization of fuzzy sets.

3.5.2

surface feature uncertainty zone identity set

(F2)

feature uncertainty zone identity set (3.5.1) generated from a *geometrical feature* (3.1) of type surface

EXAMPLES: Planar face, facet, cylinder.

Note 1 to entry: Different partition algorithms (see ISO 18183-3) ~~could~~can generate different surface feature uncertainty zone identity sets.

3.5.3

line feature uncertainty zone identity set

(F1)

feature uncertainty zone identity set (3.5.1) generated from a *geometrical feature* (3.1) of type line

EXAMPLES: Edge between facets, line profile, roundness profile, line on a surface.

Note 1 to entry: Different partition algorithms (see ISO 18183-3) ~~could~~can generate different line feature uncertainty zone identity sets.

3.5.4

point feature uncertainty zone identity set (F0)

feature uncertainty zone identity set (3.5.1) generated from a *geometrical feature* (3.1) of type point

EXAMPLES: Corner between three or more facets, datum of type point, end point of a line.

Note 1 to entry: Different partition algorithms (see ISO 18183-3) ~~could~~can generate different point feature uncertainty zone identity sets.

3.6

invariance class

group of ideal features defined by the same displacement(s) of the ideal feature for which the feature is kept identical in the space

[SOURCE: ISO 17450-1:2011, 3.3.1.2]

3.7

feature discontinuity

<partition> unintentional break in the continuity of a *geometrical feature* (3.1)

Note 1 to entry: Feature discontinuity can never appear in the nominal model, see 4.3.2 for an example.

Note 2 to entry: The concept of continuity used here is by open sets in a topology, since this also allows for point cloud 'surfaces'^[10] The open sets in the topological space (surface, line) are defined from the basis of open disks and open intervals, respectively.

3.8

feature transition

<partition> meeting or merging of features by design

Note 1 to entry: Feature transition must appear in the nominal model.

3.9

selection

identification of the partitioned feature(s) required to be modified

Note 1 to entry: Examples appear in Part 2 of this standard.

Note 2 to entry: This term is an abstraction, abstracted from all the different ways, within the ISO GPS system, to identify partitioned feature(s).

3.10

subdivision

identification of a portion of the selected partitioned feature

Note 1 to entry: This term is an abstraction, abstracted from all the different ways, within the ISO GPS system, to identify a portion of the selected partitioned feature.

3.11

simplification

merging of the selected partitioned features into one partitioned feature

ISO/FDIS 18183-1:2023(E)

Note 1 to entry: This term is an abstraction, abstracted from all the different ways, within the ISO GPS system, to merge partitioned features.

3.12

face

<nominal> single surface bounded by one or more vertices or edges

single surface bounded by one or more vertices or edges

3.13

edge

<nominal>

Line along which two single surfaces meet

Note 1 to entry: the edge is bounded by two vertices or has no vertices

3.13.1

blend edge

<nominal>

edge defined by a line along which two single surfaces meet that have a continuous gradient orthogonal to the edge

3.14

vertex

<nominal>

meeting point of three or more different single surfaces or the meeting point of two or more edges or the point of intersection of a pencil of lines

Note 1 to entry: an example of a pencil of lines is the vertex of a cone.

3.14.1

blend vertex

<nominal>

vertex that has a smooth gradient, in all directions, through the vertex

3.14.2

sharp vertex

<nominal>

vertex that is not a blend vertex

3.15

single feature

geometrical feature which is a single point, a single line or a single surface

[SOURCE: ISO 22432:2011, 3.2.9, modified — Note 1 to entry and example removed.]

3.15.1

single surface

continuous surface which is nominally a plane, a cylinder, a sphere, a cone, a torus, another surface of revolute invariance class, a surface of prismatic invariance class, a helix, a surface of complex invariance class or a restricted part of one of them