
Safety of toys —

Part 1:

**Safety aspects related to mechanical
and physical properties**

Sécurité des jouets —

*Partie 1: Aspects de sécurité relatifs aux propriétés mécaniques et
physiques*
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Contents

| | Page |
|---|-------------|
| Foreword | vii |
| Introduction | viii |
| 1 Scope | 1 |
| 2 Normative references | 3 |
| 3 Terms and definitions | 3 |
| 4 Requirements | 15 |
| 4.1 Normal use..... | 15 |
| 4.2 Reasonably foreseeable abuse..... | 15 |
| 4.3 Material..... | 16 |
| 4.3.1 Material quality..... | 16 |
| 4.3.2 Expanding materials..... | 16 |
| 4.4 Small parts..... | 16 |
| 4.4.1 For children under 36 months..... | 16 |
| 4.4.2 For children 36 months and over but under 72 months..... | 17 |
| 4.5 Shape, size and strength of certain toys..... | 17 |
| 4.5.1 Squeeze toys, rattles, fasteners, and certain other toys and components of toys..... | 17 |
| 4.5.2 Small balls..... | 20 |
| 4.5.3 Pompoms..... | 20 |
| 4.5.4 Pre-school play figures..... | 20 |
| 4.5.5 Toy pacifiers..... | 21 |
| 4.5.6 Balloons..... | 21 |
| 4.5.7 Marbles..... | 21 |
| 4.5.8 Hemispheric-shaped toys..... | 21 |
| 4.6 Edges..... | 24 |
| 4.6.1 Accessible sharp edges of glass or metal..... | 24 |
| 4.6.2 Functional sharp edges..... | 24 |
| 4.6.3 Edges on metal toys..... | 25 |
| 4.6.4 Edges on moulded toys..... | 25 |
| 4.6.5 Edges on exposed bolts or threaded rods..... | 25 |
| 4.7 Points..... | 25 |
| 4.7.1 Accessible sharp points..... | 25 |
| 4.7.2 Functional sharp points..... | 25 |
| 4.7.3 Wooden toys..... | 26 |
| 4.8 Projections..... | 26 |
| 4.8.1 General requirements..... | 26 |
| 4.8.2 Special considerations for bath toy projections..... | 26 |
| 4.9 Metal wires and rods..... | 26 |
| 4.10 Plastic film or plastic bags in packaging and in toys..... | 27 |
| 4.11 Cords..... | 28 |
| 4.11.1 General..... | 28 |
| 4.11.2 Cords in toys intended for children under 18 months..... | 28 |
| 4.11.3 Cords in toys intended for children 18 months and over but under 36 months..... | 29 |
| 4.11.4 Fixed loops and nooses intended for children under 36 months..... | 30 |
| 4.11.5 Cords on pull toys..... | 30 |
| 4.11.6 Electrical cables..... | 30 |
| 4.11.7 Diameter of certain cords intended for children under 36 months..... | 30 |
| 4.11.8 Self-retracting cords intended for children under 36 months..... | 30 |
| 4.11.9 Toys attached to or intended to be strung across, or otherwise attached to, a cradle, cot, perambulator or carriage..... | 30 |
| 4.11.10 Cords on toy bags..... | 31 |
| 4.11.11 Cords, strings and lines for flying toys..... | 31 |
| 4.12 Folding mechanisms..... | 31 |
| 4.12.1 Toy pushchairs, perambulators and similar toys..... | 31 |

| | | |
|----------|---|-----------|
| 4.12.2 | Other toys with folding mechanisms..... | 32 |
| 4.12.3 | Hinge-line clearance..... | 33 |
| 4.13 | Holes, clearances and accessibility of mechanisms..... | 33 |
| 4.13.1 | Circular holes in rigid materials..... | 33 |
| 4.13.2 | Accessible clearances for movable segments..... | 33 |
| 4.13.3 | Chains or belts in ride-on toys..... | 33 |
| 4.13.4 | Other driving mechanisms..... | 34 |
| 4.13.5 | Winding keys..... | 34 |
| 4.14 | Springs..... | 35 |
| 4.15 | Stability and overload requirements..... | 35 |
| 4.15.1 | Stability of ride-on toys and seats..... | 35 |
| 4.15.2 | Overload requirements for ride-on toys and seats..... | 36 |
| 4.15.3 | Stability of stationary floor toys..... | 36 |
| 4.16 | Enclosures..... | 36 |
| 4.16.1 | Ventilation..... | 36 |
| 4.16.2 | Closures..... | 37 |
| 4.16.3 | Toys that enclose the head..... | 38 |
| 4.17 | Simulated protective equipment, such as helmets, hats and goggles..... | 38 |
| 4.18 | Projectile toys..... | 38 |
| 4.18.1 | General..... | 38 |
| 4.18.2 | Projectiles..... | 39 |
| 4.18.3 | Projectile toys with stored energy..... | 40 |
| 4.18.4 | Projectile toys without stored energy..... | 42 |
| 4.19 | Rotors and propellers..... | 44 |
| 4.20 | Aquatic toys..... | 44 |
| 4.21 | Braking..... | 44 |
| 4.22 | Toy bicycles..... | 45 |
| 4.22.1 | Instructions for use..... | 45 |
| 4.22.2 | Determination of maximum saddle height..... | 45 |
| 4.22.3 | Braking requirements..... | 45 |
| 4.23 | Speed limitation of electrically driven ride-on toys..... | 46 |
| 4.24 | Toys containing a heat source..... | 46 |
| 4.25 | Liquid-filled toys..... | 47 |
| 4.26 | Mouth-actuated toys..... | 47 |
| 4.27 | Toy roller skates, toy inline skates and toy skateboards..... | 47 |
| 4.28 | Percussion caps specifically designed for use in toys..... | 47 |
| 4.29 | Acoustic requirements..... | 47 |
| 4.30 | Toy scooters..... | 48 |
| 4.30.1 | General..... | 48 |
| 4.30.2 | Warnings and instructions for use..... | 49 |
| 4.30.3 | Strength..... | 49 |
| 4.30.4 | Stability..... | 49 |
| 4.30.5 | Adjustable and folding steering tubes and handlebars..... | 49 |
| 4.30.6 | Braking..... | 50 |
| 4.30.7 | Wheel size..... | 50 |
| 4.30.8 | Projections..... | 50 |
| 4.31 | Magnets and magnetic components..... | 50 |
| 4.31.1 | Magnetic/electrical experimental sets intended for children 8 years and over..... | 50 |
| 4.31.2 | All other toys with magnets and magnetic components..... | 50 |
| 4.32 | Yo-yo balls..... | 51 |
| 4.33 | Straps intended to be worn fully or partially around the neck..... | 51 |
| 4.34 | Sledges and toboggans with cords for pulling..... | 52 |
| 4.35 | Jaw entrapment in handles and steering wheels..... | 52 |
| 5 | Test methods..... | 52 |
| 5.1 | General..... | 52 |
| 5.2 | Small parts test..... | 53 |
| 5.3 | Test for shape and size of certain toys..... | 54 |
| 5.4 | Small balls test..... | 55 |

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| | | |
|------|--|----|
| 5.5 | Test for pompoms..... | 55 |
| 5.6 | Test for pre-school play figures..... | 56 |
| 5.7 | Accessibility of a part or component..... | 56 |
| | 5.7.1 Principle..... | 56 |
| | 5.7.2 Apparatus..... | 56 |
| | 5.7.3 Procedure..... | 57 |
| 5.8 | Sharp-edge test..... | 58 |
| | 5.8.1 Principle..... | 58 |
| | 5.8.2 Apparatus..... | 58 |
| | 5.8.3 Procedure..... | 59 |
| 5.9 | Sharp-point test..... | 60 |
| | 5.9.1 Principle..... | 60 |
| | 5.9.2 Apparatus..... | 60 |
| | 5.9.3 Procedure..... | 61 |
| 5.10 | Determination of thickness of plastic film and sheeting..... | 61 |
| | 5.10.1 General..... | 61 |
| | 5.10.2 Apparatus..... | 61 |
| | 5.10.3 Procedure..... | 61 |
| 5.11 | Test for cords..... | 62 |
| | 5.11.1 Cord cross-sectional dimension..... | 62 |
| | 5.11.2 Length of cords and electrical cables..... | 62 |
| | 5.11.3 Breakaway feature separation test..... | 63 |
| | 5.11.4 Test for fixed loops and nooses..... | 63 |
| | 5.11.5 Self-retracting cords..... | 67 |
| | 5.11.6 Electrical resistance of cords..... | 68 |
| 5.12 | Stability and overload tests..... | 68 |
| | 5.12.1 General..... | 68 |
| | 5.12.2 Sideways stability test, feet available for stabilization..... | 68 |
| | 5.12.3 Sideways stability test, feet unavailable for stabilization..... | 68 |
| | 5.12.4 Fore and aft stability test..... | 69 |
| | 5.12.5 Overload test for ride-on toys and seats..... | 69 |
| | 5.12.6 Stability test of stationary floor toys..... | 69 |
| 5.13 | Test for closures and toy chest lids..... | 69 |
| | 5.13.1 Closures..... | 70 |
| | 5.13.2 Toy chest lids..... | 70 |
| 5.14 | Impact test for toys that cover the face..... | 70 |
| 5.15 | Kinetic energy and wall impact test..... | 70 |
| | 5.15.1 Kinetic energy of projectiles..... | 71 |
| | 5.15.2 Wall impact test for projectiles..... | 73 |
| 5.16 | Free-wheeling facility and brake performance test..... | 74 |
| | 5.16.1 Determination of free-wheeling facility..... | 74 |
| | 5.16.2 Brake performance for mechanically or electrically powered ride-on toys other than toy bicycles..... | 74 |
| | 5.16.3 Brake performance for toy bicycles..... | 75 |
| 5.17 | Determination of speed of electrically driven ride-on toys..... | 75 |
| 5.18 | Determination of temperature increases..... | 75 |
| 5.19 | Leakage of liquid-filled toys..... | 75 |
| 5.20 | Durability of mouth-actuated toys..... | 76 |
| 5.21 | Expanding materials..... | 76 |
| 5.22 | Folding or sliding mechanisms..... | 76 |
| | 5.22.1 Loads..... | 76 |
| | 5.22.2 Toy pushchairs and perambulators..... | 76 |
| | 5.22.3 Other toys with folding mechanisms..... | 77 |
| 5.23 | Washable toys..... | 77 |
| 5.24 | Reasonably foreseeable abuse tests..... | 78 |
| | 5.24.1 General..... | 78 |
| | 5.24.2 Drop test..... | 78 |
| | 5.24.3 Tip-over test for large and bulky toys..... | 79 |

| | | |
|--|---|------------|
| 5.24.4 | Dynamic strength test for wheeled ride-on toys other than toy scooters..... | 80 |
| 5.24.5 | Torque test..... | 81 |
| 5.24.6 | Tension test..... | 81 |
| 5.24.7 | Compression test..... | 84 |
| 5.24.8 | Flexure test..... | 85 |
| 5.25 | Determination of sound pressure levels..... | 85 |
| 5.25.1 | General test conditions..... | 85 |
| 5.25.2 | Specific test methods..... | 87 |
| 5.26 | Static strength for toy scooters..... | 91 |
| 5.27 | Dynamic strength for toy scooters..... | 93 |
| 5.27.1 | Principle..... | 93 |
| 5.27.2 | Load..... | 93 |
| 5.27.3 | Procedure..... | 95 |
| 5.28 | Brake performance for toy scooters..... | 95 |
| 5.28.1 | Toy scooters with handbrake..... | 95 |
| 5.28.2 | Toy scooters with foot brake..... | 95 |
| 5.29 | Strength of toy scooter steering tubes..... | 96 |
| 5.29.1 | Resistance to downward forces..... | 96 |
| 5.29.2 | Resistance to upward forces..... | 97 |
| 5.30 | Resistance to separation of handlebar..... | 97 |
| 5.31 | Tension test for magnets..... | 98 |
| 5.31.1 | Principle..... | 98 |
| 5.31.2 | Toys with magnets or magnetic components..... | 98 |
| 5.31.3 | Toys that contain one magnet only and a mating metal component..... | 99 |
| 5.31.4 | Toys that contain one magnet only and no mating metal component..... | 99 |
| 5.32 | Magnetic flux index..... | 99 |
| 5.32.1 | General..... | 99 |
| 5.32.2 | Principle..... | 99 |
| 5.32.3 | Apparatus..... | 99 |
| 5.32.4 | Procedure..... | 99 |
| 5.32.5 | Calculation of magnetic flux index..... | 100 |
| 5.33 | Impact test for magnets..... | 100 |
| 5.34 | Soaking test for magnets..... | 100 |
| 5.35 | Determination of projectile range..... | 101 |
| 5.36 | Tip assessment of rigid projectiles..... | 102 |
| 5.37 | Length of suction cup projectiles..... | 102 |
| 5.38 | Yo-yo ball measurements..... | 103 |
| 5.38.1 | Measurement of elastic constant, k | 103 |
| 5.38.2 | Measurement of initial length, l_0 | 104 |
| Annex A (informative) Age-grading guidelines..... | | 107 |
| Annex B (informative) Safety-labelling guidelines and manufacturer's markings..... | | 111 |
| Annex C (informative) Design guidelines for toys attached to cribs or playpens..... | | 119 |
| Annex D (informative) Toy gun marking..... | | 120 |
| Annex E (informative) Rationale..... | | 121 |
| Annex F (informative) Bath toy projection design guidelines..... | | 147 |
| Annex G (informative) Significant technical changes between this document and the previous version..... | | 148 |
| Bibliography..... | | 150 |

Foreword

ISO (the International Organization for Standardization) is a worldwide federation of national standards bodies (ISO member bodies). The work of preparing International Standards is normally carried out through ISO technical committees. Each member body interested in a subject for which a technical committee has been established has the right to be represented on that committee. International organizations, governmental and non-governmental, in liaison with ISO, also take part in the work. ISO collaborates closely with the International Electrotechnical Commission (IEC) on all matters of electrotechnical standardization.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular the different approval criteria needed for the different types of ISO documents should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see www.iso.org/directives).

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO shall not be held responsible for identifying any or all such patent rights. Details of any patent rights identified during the development of the document will be in the Introduction and/or on the ISO list of patent declarations received (see www.iso.org/patents).

Any trade name used in this document is information given for the convenience of users and does not constitute an endorsement.

For an explanation on the voluntary nature of standards, the meaning of ISO specific terms and expressions related to conformity assessment, as well as information about ISO's adherence to the World Trade Organization (WTO) principles in the Technical Barriers to Trade (TBT) see the following URL: www.iso.org/iso/foreword.html.

This document was prepared by Technical Committee ISO/TC 181, *Safety of toys*.

This fifth edition ~~replaces and cancels~~ and replaces the fourth edition (ISO 8124-1:2014). A list of the main technical changes made to the previous edition is given in [Annex G](#).

A list of all parts in the ISO 8124 series can be found on the ISO website.

Introduction

This document is largely based upon existing standards in the European Union (EN 71-1) and in the United States of America (ASTM F963).

Compliance with the requirements of this document will minimize potential hazards associated with toys resulting from their use in their intended play modes (normal use) as well as unintended play modes (reasonably foreseeable abuse).

This document will not, nor is it intended to, eliminate parental responsibility in the appropriate selection of toys. In addition, this document will not eliminate the need for parental supervision in situations where children of various ages may have access to the same toy(s).

Although [Annexes A, B, C, D, E](#) and [F](#) are for information purposes only, they are crucial for the correct interpretation of this document.

The safety of electric toys is described in IEC 62115.

When age indications are required for safety labelling purposes, they may be given in either months or years.

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Safety of toys —

Part 1:

Safety aspects related to mechanical and physical properties

1 Scope

The requirements in this document apply to all toys, i.e. any product or material designed or clearly intended for use in play by children under 14 years of age. They are applicable to a toy as it is initially received by the consumer and, in addition, they apply after a toy is subjected to reasonably foreseeable conditions of normal use and abuse unless specifically noted otherwise.

The requirements of this document specify acceptable criteria for structural characteristics of toys, such as shape, size, contour, spacing (e.g. rattles, small parts, sharp points and edges, and hinge-line clearances) as well as acceptable criteria for properties peculiar to certain categories of toy (e.g. maximum kinetic energy values for non-resilient-tipped projectiles and minimum tip angles for certain ride-on toys).

This document specifies requirements and test methods for toys intended for use by children in various age groups from birth to 14 years. The requirements vary according to the age group for which a particular toy is intended. The requirements for a particular age group reflect the nature of the hazards and the expected mental and/or physical abilities of a child to cope with them.

This document also requires that appropriate warnings and/or instructions for use be given on certain toys or their packaging. Due to linguistic problems which may occur in different countries, the wording of these warnings and instructions is not specified but given as general information in [Annex B](#). It should be noted that different legal requirements exist in many countries with regard to such marking.

This document does not purport to cover or include every conceivable potential hazard of a particular toy or toy category. Except for labelling requirements indicating the functional hazards and the age range for which the toy is intended, this document has no requirements for those characteristics of toys which represent an inherent and recognized hazard which is integral to the function of the toy.

EXAMPLE 1 An example of such a hazard is the sharp point necessary for the proper function of a needle. The needle is a hazard which is well understood by the purchaser of a toy sewing kit, and the functional sharp-point hazard is communicated to the user as part of the normal educational process of learning to sew as well as at the point of purchase by means of cautionary labelling on the product's packaging.

EXAMPLE 2 As a further example, a two-wheeled toy scooter has inherent and recognized hazards associated with its use (e.g. instability during use, especially while learning). The potential hazards associated with its structural characteristics (sharp edges, pinch hazards, etc.) will be minimized by compliance with the requirements of this document.

Products not included within the scope of this document are:

- a) bicycles, except for those considered to be toys, i.e. those having a maximum saddle height of 435 mm (see [E.1](#), general);
- b) slingshots;

NOTE “Slingshots” are also known as “catapults” and are usually held in the hand; examples are given in [Figure 1](#). Toy versions of medieval catapults and trebuchets are not exempt from this document; an example is given in [Figure 2](#).



Figure 1 — Examples of slingshots (not within the scope of this document)



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Figure 2 — Medieval toy catapult (within the scope of this document)

- c) darts with metal points;
- d) home and public playground equipment;
- e) compressed air- and gas-operated guns and pistols (see E.1);
- f) kites (except for the electric resistance of their strings, which is included);
- g) model kits, hobby and craft items, in which the finished item is not primarily of play value;
- h) sporting goods and equipment, camping goods, athletic equipment, musical instruments and furniture; however, toys which are their counterparts are included.

It is recognized that there is often a fine distinction between, for example a musical instrument or a sporting item and its toy counterpart. The intention of the manufacturer or distributor, as well as normal use and reasonably foreseeable abuse, determines whether the item is a toy counterpart or not;

- i) models of aircraft, rockets, boats and land vehicles powered by combustion engines; however, toys which are their counterparts are included (see E.1);
- j) collectible products not intended for children under 14 years of age;
- k) holiday decorations that are primarily intended for ornamental purposes;
- l) aquatic equipment intended to be used in deep water, swimming-learning devices and flotation aids for children such as swim-seats and swim-aids;
- m) toys installed in public places (e.g. arcades and shopping centres);
- n) puzzles having more than 500 pieces or without a picture, for specialists;
- o) fireworks including percussion caps, except percussion caps specifically designed for toys;

- p) products containing heating elements intended for use under the supervision of an adult in a teaching context;
- q) steam engines;
- r) video toys that can be connected to a video screen and operated at a nominal voltage greater than 24 V;
- s) babies' pacifiers (dummies);
- t) faithful reproduction of firearms;
- u) electric ovens, irons or other functional products operated at a nominal voltage greater than 24 V;
- v) bows for archery with an overall relaxed length exceeding 120 cm;
- w) fashion jewellery for children (see E.1).

2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO 4287, *Geometrical Product Specifications (GPS) — Surface texture: Profile method — Terms, definitions and surface texture parameters*

ISO 6508-1, *Metallic materials — Rockwell hardness test — Part 1: Test method*

ISO 11201, *Acoustics — Noise emitted by machinery and equipment — Determination of emission sound pressure levels at a work station and at other specified positions in an essentially free field over a reflecting plane with negligible environmental corrections*

ISO 11202, *Acoustics — Noise emitted by machinery and equipment — Determination of emission sound pressure levels at a work station and at other specified positions applying approximate environmental corrections*

ISO 11204, *Acoustics — Noise emitted by machinery and equipment — Determination of emission sound pressure levels at a work station and at other specified positions applying accurate environmental corrections*

IEC 61672-1, *Electroacoustics — Sound level meters — Part 1: Specifications*

3 Terms and definitions

For the purposes of this document, the following terms and definitions apply.

ISO and IEC maintain terminological databases for use in standardization at the following addresses:

- ISO Online browsing platform: available at <https://www.iso.org/obp>
- IEC Electropedia: available at <http://www.electropedia.org/>

NOTE The requirements in this document are applicable to certain age ranges. For interpretation of these age ranges, see E.43 (age-break terminology).

3.1

accessible

<part or component> any area of the toy that can be contacted by any portion forward of the collar of the accessibility probe as described in 5.7 (accessibility of a part or component)

3.2

aquatic toy

article, whether inflatable or not, intended to bear the mass of a child and used as an instrument of play in shallow water

Note 1 to entry: Bathroom toys and beach balls are not considered aquatic toys.

3.3

arrow

projectile in the form of a shaft with a length of 150 mm or more, intended to be discharged from a bow held by the user

3.4

backing

material adhering to flexible plastic sheeting

3.5

ball

spherical, ovoid or ellipsoidal object, usually but not always designed or intended to be thrown, hit, kicked, rolled, dropped or bounced

Note 1 to entry: This definition includes balls attached to a toy or article by a string, elastic cord or similar tether and also any multi-sided object formed by connecting planes into, and any novelty item of, a generally spherical, ovoid or ellipsoidal shape designed or intended to be used as a ball.

Note 2 to entry: This definition does not include dice, or balls permanently enclosed inside pinball machines, mazes or similar outer containers. A ball is permanently enclosed if, when tested according to 5.24 (reasonably foreseeable abuse), it is not removed from the outer container.

3.6

battery-operated toy

toy having at least one function dependent on electricity and powered by batteries.

3.7

burr

roughness caused by not cleanly severing or finishing the material

3.8

close-to-the-ear toy

toy that is intended to be used close to the ear, i.e. the sound-emitting part of such a toy is normally put against the ear of a child

EXAMPLE Toy cellphones or toy telephones that emit sounds from the handpiece.

3.9

collapse

sudden or unexpected folding of a structure

3.10

cord

narrow piece of flexible textile or non-textile material, the length of which is significantly greater than the thickness and width

EXAMPLE Cord includes elastic material, monofilament polymeric material, tape, ribbon, rope, strap, chain, woven and twisted material and string, as well as certain weak and long springs.

Note 1 to entry: Electrical cables (see 3.81) are not considered to be cords. Accessible electrical wires (e.g. between a battery box and a sound source in a soft filled toy) which are not electrical cables are, however, considered to be cords.

3.11**crushing**

injury to part of the body resulting from compression between surfaces

3.12**C-weighted peak sound pressure level**

L_{pCpeak}

peak sound pressure level obtained when using standardized C-weighting

3.13**dart**

projectile in the form of a shaft less than 150 mm in length that is intended to be thrown or blown

3.14**discharge mechanism**

component of the toy, separate from the projectile, which releases or propels the projectile into free flight

3.15**driving mechanism**

assembly of linked parts or components (e.g. gears, belts and winding mechanisms), at least one of which moves, powered by a source (e.g. electrical or mechanical means) independent of a child

3.16**edge**

line, formed at the junction of two surfaces, whose length exceeds 2,0 mm

3.16.1**curled edge**

edge in which the portion of the sheet adjacent to the edge is bent into an arc and forms an angle of less than 90° with the base sheet

Note 1 to entry: See [Figure 3](https://standards.iteh.ai/catalog/standards/sist/40c9256e-5d03-49b6-8d59-ce73d2715b6f/iso-8124-1-2018).

3.16.2**hemmed edge**

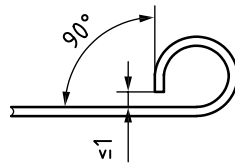
edge in which the portion of the sheet adjacent to the edge is folded back on the sheet itself through an angle of approximately 180°, so that the portion of the sheet adjacent to the edge is approximately parallel to the main sheet

Note 1 to entry: See [Figure 3](#).

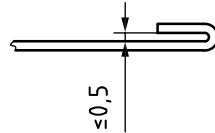
3.16.3**rolled edge**

edge in which the portion of the sheet adjacent to the edge is bent into an arc and forms an angle between 90° and 120° with the main sheet

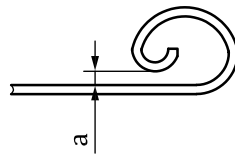
Note 1 to entry: See [Figure 3](#).



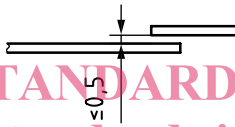
a) Rolled edge



b) Hemmed (folded) edge



c) Curled edge



d) Typical lap joint

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Key

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Figure 3 — Edges

3.17

A-weighted equivalent sound pressure level

L_{pAeq}

level of a steady-state sound which, in a stated time period and at a stated location, has the same A-weighted sound energy as the time-varying sound

3.18

expanding material

material whose volume expands when exposed to water

3.19

explosive action

sudden release of energy characterized by the rapid expansion or bursting of a material

3.20

fastener

mechanical device which attaches two or more elements together

EXAMPLE

Screws, rivets and staples.

3.21

feathering

beveling of an edge (or decrease in thickness moving toward the edge) caused during shearing or cutting of material

3.22**flash**

excess material that escapes between the mating parts of a mould assembly

3.23**folding mechanism**

hinged, pivoted, folding or sliding assembly which could crush, scissor, pinch or shear during operation

EXAMPLE Toy ironing boards, toy pushchairs.

3.24**free flight**

unconstrained travel through the air

Note 1 to entry: This includes projectiles that are ultimately restrained by means of a non-rigid tether (e.g. a pop-gun).

3.25**functional magnet in electrical or electronic components of toys**

any magnet necessary for the function of motors, relays, speakers and other electrical or electronic components in a toy where the magnetic properties are not part of the play pattern of the toy

3.26**functional toy**

toy which performs and is used in the same way as, and is often a scale model of, a certain product, appliance or installation intended for adults

EXAMPLE Stove with heating properties.

3.27**fuzz**

bits of fibrous-type material which can be readily removed from toys with a pile surface

3.28**glass**

hard, brittle, amorphous substance produced by fusion, usually consisting of mutually dissolved silica and silicates which also contain soda and lime

3.29**hand-held toy**

toy that is intended to be used or operated while being held in the hand

EXAMPLE Toy tools, small electronic games, stuffed animals, dolls, musical toys and cap-firing toys.

3.30**harm**

physical injury or damage to the health of people or damage to property or the environment

3.31**hazard**

potential source of harm

Note 1 to entry: The term hazard can be qualified in order to define its origin or the nature of the expected harm (i.e. electric shock hazard, crushing hazard, cutting hazard, toxic hazard, fire hazard or drowning hazard).

3.32**hazardous projection**

projection that, because of its material or configuration or both, may present a puncture hazard should a child step on or fall onto it

Note 1 to entry: Excluded from this definition are puncture hazards to the eyes and/or mouth, because of the impossibility of eliminating puncture hazards to those areas of the body by product design.