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Language resource management -- Semantic annotation framework -- Part 7: Spatial information

iTeh Standards

Gestion des ressources linguistiques -- Cadre d'annotation sémantique -- Partie 7: Information spatiale

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ii

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SIST ISO 24617-7:2021

Contents

Page

Forew	vord	4
Introd	duction	6
1	Scope	1
2	Normative references	1
3	Terms and definitions	1
4	List of tags	
5	Overview	
6	Motivation and requirements	
7	Outline of the modifications in the second edition	
7.1	Overview	
7.2	Implementing event-paths in a concrete syntax	
7.3 7.4	Spatial relationsLinks	
7. 4 7.5	Generalizing the measure link (<mlink>)</mlink>	
7.5 7.6	Modified specification of attribute-value assignments	
7.7	List of tags in a tabular form	
7.8	Deletion of Annex A Guidelines	
8	Specification of the spatial annotation scheme	10
8.1	Overview: annotation vs. representation	10 10
8.2	Metamodel	
8.3	Abstract syntax SISTISO 24617-7:2021	
ttps://	standards iten ai/catalog/standards/sist/fec58bd1-9f42-40a4-9400-768a917263a2/sist-iso- Representation of spatial annotations	24617
9.1	XML-based concrete syntax: outline	
9.1.1	Overview	
9.1.2	Basic element types	
9.1.3	Links	
9.1.4	Root element	14
9.2	Conventions for tagging	14
9.2.1	Naming conventions	14
9.2.2	Convention for inline tagging extents	
9.3	Specification of Attributes for Basic entity tags	
9.3.1	<entity> for no-locational spatial entities</entity>	
9.3.2	<pre><place></place></pre>	
9.3.3	<pre><path></path></pre>	
9.3.4 9.3.5	<eventpath> for event-paths</eventpath>	
9.3.5 9.3.6	<motion></motion> motion eventualities	
9.3.0 9.3.7	<srelation> for various types of spatial relations</srelation>	
9.3.7 9.3.8	<measure></measure>	
9.4	Link tags	
9.4.1	<qslink></qslink>	
9.4.2	<0Link>	
9.4.3	<movelink></movelink>	

9.4.4	<mlink></mlink>	28
9.5	<mlink> Root tag: <spatial></spatial></mlink>	29
9.6	Summary	30
9.6.1	Identifier	30
9.6.2	Renaming attributes for <movelink></movelink>	31
9.6.3	Reallocation of attributes	
9.6.4	Shared attributes	32
9.6.5	IDREF or IDREFS as value	
Anne	x A (informative) Quantification over spatial entities and eventualities	33
A.1 0	verview	33
A.2 Quantification attributes		33
	eneralized quantifiers	
A.4 Sc	coping relations	34
	terpretation with illustrations	
	0verview	
	Scoping relations revisited	
	Paths and event-paths	
A.5.4	Quantification	36
A.6 Co	oncluding Remarks	37
Rihlic	ogranhical references	39

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SIST ISO 24617-7:2021

Foreword

ISO (the International Organization for Standardization) is a worldwide federation of national standards bodies (ISO member bodies). The work of preparing International Standards is normally carried out through ISO technical committees. Each member body interested in a subject for which a technical committee has been established has the right to be represented on that committee. International organizations, governmental and non-governmental, in liaison with ISO, also take part in the work. ISO collaborates closely with the International Electrotechnical Commission (IEC) on all matters of electrotechnical standardization.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular the different approval criteria needed for the different types of ISO documents should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see www.iso.org/directives).

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For an explanation on the meaning of ISO specific terms and expressions related to conformity assessment, as well as information about ISO's adherence to the WTO principles in the Technical Barriers to Trade (TBT) see the following URL: Foreword-Supplementary information

The committee responsible for this document is ISO/TC 37, *Language and Terminology*, Subcommittee SC 4, *Language resource management*.

This edition cancels and replaces the first edition (ISO 24617-7:2014(E)), which has been technically revised.

ISO 24617 consists of the following parts, under the general title *Language resource management* — *Semantic annotation framework (SemAF)*:

- Part 1: Time and events (TimeML)
- Part 2: Dialogue acts (SemAF-DA)
- Part 4: Semantic roles (SemAF-SR)
- Part 5: Discourse structures (SemAF-DS)
- Part 6: Principles of semantic annotation (SemAF principles)
- Part 7: Spatial information
- Part 8: Semantic relations in discourse, core annotation schema (DR-core)
- Part 9: Reference (RAF)
- Part 10: Visual information (VoxML)

- Part 11: Measurable quantitative information (MQI)
- Part 12: Quantification
- Part 13: Gestures
- Part 14: Spatial semantics

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Introduction

The automatic recognition of spatial information in natural language is currently attracting considerable attention in the fields of computational linguistics and artificial intelligence. The development of algorithms that exhibit "spatial awareness" promises to add needed functionality to NLP systems, from named entity recognition to question-answering and text-based inference. However, in order for such systems to reason spatially, they require the enrichment of textual data with the annotation of spatial information in language. This involves a large range of linguistic constructions, including spatially anchoring events, descriptions of objects in motion, viewer-relative descriptions of scenes, absolute spatial descriptions of locations, and many other constructions.

This part of ISO 24617 was developed in collaboration with the spatial annotation working group at Brandeis University with the aim to provide an International Standard for the representation of spatial information relating to locations, motions and non-motion events in language.

NOTE The spatial annotation working group at Brandeis University is headed by James Pustejovsky, jampesp@cs.brandeis.edu, Brandeis University, Waltham, MA, U.S.A.

This part of ISO 24617 provides normative specifications not only for spatial information, but also for information content in motion and various other types of event in language.

The main parts of this part of ISO 24617 consist of the following:

- a) Scope;
- b) Normative references;
- 11eh Standards
- c) Terms and definitions; (https://standards.iteh.ai)
- d) List of tags or names of elements; <u>Cument Preview</u>
- e) Overview;

SIST ISO 24617-7:2021

- f) ps Motivation and requirements; hdards/sist/fec58bd1-9f42-40a4-9400-768a917263a2/sist-iso-24617-7-2021
- g) Modifications: Changes introduced;
- h) Specification of the spatial annotation structure;
- i) Representation of static and dynamic spatial annotations.

Clause 9 treats (i) by introducing an XML-based concrete syntax for representing spatial-related or motion-related annotations. This concrete syntax is based on the abstract syntax that is presented in Clause 8 with a metamodel as a part of (h). An informative annex A is provided with a brief introduction to the annotation and interpretation of quantified spatial entities and eventualities including motions and event-paths.

A formal semantics, based on the abstract syntax, will be provided as part of a future new work item within the semantic annotation framework. This will be coordinated with the temporal semantics and specification of ISO 24617-1 (TimeML), thereby producing a rich semantics that will be directly useable by practitioners in computational linguistics and other communities (see Clause 6). The multilingual extension of the spatial and motion-related annotation scheme presented in this document will also be treated in a separate part of the ISO 24617- series in the near future.

NOTE Although the schema and DTD are not part of the present document as normative annexes, they will both be found in a webpage managed by the Brandeis Spatial Annotation Working Group.

Language resource management — Semantic annotation framework — Part 7: Spatial information

1 Scope

This part of ISO 24617 provides a framework for encoding a broad range not only of spatial information, but also of spatiotemporal information relating to motion as expressed in natural language texts. This part of ISO 24617 includes references to locations, general spatial entities, spatial relations (involving topological, orientational, and metric values), dimensional information, motion events, paths, and event-paths triggered by motions.

2 Normative references

The following documents, in whole or in part, are normatively referenced in this document and are indispensable for its application. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO 24612, Language resource management – Linguistic annotation framework (LAF)

ISO 24617-1, Language resource management — Semantic annotation framework (SemAF) — Part 1: Time and events (TimeML)

ISO 24617-6, Language resource management — Semantic annotation framework (SemAF) — Part 6: Principles of semantic annotation (SemAF principles)

ISO/IEC 14977, Information technology — Syntactic metalanguage — Extended BNF

3 Terms and definitions

For the purposes of this document, the terms and definitions given in ISO 24617-1, ISO 24617-6, and the following apply.

NOTE For the sake of easier reference, some of the terms are listed with XML element names (tags), as in **3.2 event, eventuality, <event>.**

3.1

document creation location

dcl

unique place or set of places associated with a document that represents the *location* (3.7) in which the document was created

Note 1 to entry: Some collaboratively written documents, such as $GoogleDoc^1$ documents and chat logs, might refer not only to a single location but also to a set of locations spread out across the world. Besides, for example, the

1

¹ GoogleDoc is an example of a suitable product available commercially. This information is given for the convenience of users of this document and does not constitute an endorsement by ISO of these products.

creation place of the Hebrew bible or the creation place of each of the books in it is uncertain. The attribute @dcl will, therefore, have the value "false" which is to be understood to mean "unspecified", while the value "true" is to be understood to mean "specified".

3.2

event

eventuality

<event>

something that can be said to obtain or hold true, to happen or to occur

Note 1 to entry: This is a very broad notion of event, also known in the literature as "eventuality" and includes all kinds of actions, states, processes, etc. It is not to be confused with the narrower notion of event (as opposed to the notion of "state") as something that happens at a certain point in time (e.g. the clock striking two or waking up) or during a short period of time (e.g. laughing). In TimeML, the term "event" is used in a broader sense and is equivalent to the term "eventuality".

[SOURCE ISO 24617-1:2012]

3.3

event-path dynamic path

trajectory

dynamic route

<eventPath>

directed path (3.15) followed by a mover (3.12) and coincident with a motion-event (3.10)

Note 1 to entry: Unlike (static) paths such as roads or circular tracks, event-paths are each triggered by a specific motion-event, characterized as being finite directed paths each with a start and an end.

3.4

extent

textual segment which is string of character segments in text to be annotated

EXAMPLE Tokens, words, and non-contiguous phrases (e.g. a complex verb like "look ... up") are extents.

3.5

figure

entity that is considered the focal object, which is related to some reference object

3.6

ground

landmark

entity that acts as reference for a figure (3.5)

Note 1 to entry: The term "ground" is often called "landmark" by cognitive semanticists.

3.7

location

point or finite area that is positioned within a space (3.19) or a series of such points or areas

Note 1 to entry: places (16), paths (15), and event-paths (3.3) are subtypes of locations.

3.8

measure

<measure>

magnitude of a spatial dimension or relation

EXAMPLE Distance is a spatial relation.

3.9

measure relation

<mLink>

link that relates a *measure* (3.8) to an object that is being measured

Note 1 to entry: The bounds of a measured object are sometimes specified for a measure relation. They can be points or areas like a city, or lines like a river or mountain range.

3.10

motion

motion-event

<motion>

action or process involving the translocation of a spatial object, transformation of some spatial property of an object, or change in the conformation of an object

Note 1 to entry: A motion is a particular kind of *eventuality* (3.2).

3.11

movement relation

<moveLink>

link that relates a mover (3.12) to an event-path (3.3) which the mover (3.12) traverses

Note 1 to entry: A movement link is triggered by a *motion* (3.10).

3.12

mover

moving object

entity that undergoes a change of its location

Note 1 to entry: A mover can either be the agent of a motion as one who walked to the station or one that is simply caused to move like a stone thrown into a well, while the thrower is not considered to be the mover in the sense of the term defined here in 3.12.

3.13

non-cosuming tag

tag (3.19) that has no associated extent (3.4)

Note 1 to entry: The *extent* (3.4) of a non-consuming tag is a null string.

EXAMPLE In an example, *John ate an apple but Mary a pear*, there are at least two ways of marking up the <event> tag, one with its extent or target filled in with a nonnull string of characters, or audio or visual elements and the other with an empty string:

- a) John atee1 an apple, but Mary \emptyset_{e2} a pear;
- b) 1) <event xml:id="e1" target="ate"/>
 - 2) <event xml:id="e2" target=" "/> (non-consuming <event> tag)

3.14

orientation(al) relation directional relation <oLink>

link that relates one location as a figure (3.5) to another location as a ground (3.6) that expresses the spatial disposition or direction of a spatial object within a frame of reference

3.15

path

static path

route

<path>

location (3.7) that consists of a series of locations (3.7)

Note 1 to entry: A spatial object path is a location where the focus is on the potential for traversal or which functions as a boundary. This includes common nouns like road, coastline, and river and proper names like Route 66 and Kangamangus Highway. Some nouns, such as valley, can be ambiguous. It can be understood as a path (3.15) in we walked down the valley or as a place (3.16) in we live in the valley.

Note 2 to entry: A path might be represented as an undirected graph whose vertices are locations (3.7) and whose edges signify continuity; i.e., unlike an event-path (3.3), a path has no inherent directionality.

3.16

place

<place>

geographic or administrative entity that is situated at a *location* (3.7)

3.17

qualitative spatial relation

topological link

<qsLink>

abstract static relation between regions (3.18) or spaces (3.19), expressing their connectedness or continuity

3.18

region

connected, non-empty point-set defined by a domain and its boundary points a917263a2/sist-iso-24617-7-2021

Note 1 to entry: The term "region" as defined here does not refer to a political or administrative region such as "the Canary Islands" or "Hong Kong, SAR", where SAR is the acronym of "Special Administrative Region".

3.19

space

dimensional extent in which objects and events (3.2) have a relative position and direction

3.20

spatial entity, non-locational

<entity>

object that is situated at a unique *location* (3.7) for some period of time, and typically has the potential to undergo translocation

Note 1 to entry: A non-locational spatial entity, tagged <entity>, as defined here, is to be differentiated from genuine spatial entities that consists of three types of locational entities, places, paths, and event-paths. It is an object that participates in a spatial or motional relation. In John is sitting in a car, both John and car could be understood as spatial entities or as being the figure (3.5) and the ground (3.6), respectively, of the sitting-in situation.

Note 2 to entry: In the first edition of this document, non-locational spatial entities were tagged <spatialEntity>. It is now tagged <entity> to allow its use in both spatial and non-spatial contexts, as in: I left a purse in the car (spatial context) that I had rented Φ (non-spatial context) last week.