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**Telecommunications and information  
exchange between systems —  
Unmanned aircraft area network  
(UAAN) —**

Part 2:

**Physical and data link protocols for  
shared communication**

*Télécommunications et échange d'information entre systèmes —  
Réseau de zone de drones (Unmanned aircraft area network -  
UAAN) — 4005-2:2023*

*Partie 2: Protocoles de liaison de données et physiques pour la  
communication partagée*



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## Foreword

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The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular, the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see [www.iso.org/directives](http://www.iso.org/directives) or [www.iec.ch/members\\_experts/refdocs](http://www.iec.ch/members_experts/refdocs)).

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For an explanation of the voluntary nature of standards, the meaning of ISO specific terms and expressions related to conformity assessment, as well as information about ISO's adherence to the World Trade Organization (WTO) principles in the Technical Barriers to Trade (TBT) see [www.iso.org/iso/foreword.html](http://www.iso.org/iso/foreword.html). In the IEC, see [www.iec.ch/understanding-standards](http://www.iec.ch/understanding-standards).

This document was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 6, *Telecommunications and information exchange between systems*.

A list of all parts in the ISO/IEC 4005 series can be found on the ISO and IEC websites.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at [www.iso.org/members.html](http://www.iso.org/members.html) and [www.iec.ch/national-committees](http://www.iec.ch/national-committees).

## Introduction

Unmanned aircrafts (UAs) operating at low altitude will provide a variety of commercial services in the near future. UAs that provide these services are distributed in the airspace. In level II, many people operate their own UAs without the assignment of communication channels from a central control centre.

This document describes shared communication, which is a wireless distributed communication. Shared communication allows all units related with UAs to communicate with UAs when necessary. Shared communication can support communication between UAs, UAs and controllers, UAs and ground equipment, UAs and landing devices, and UAs and obstacle devices. A wireless distributed communication described by this document is intended to be used in licensed frequency bands.

The ISO/IEC 4005 series consists of the following four parts:

- ISO/IEC 4005-1: To support various services for UAs, it describes a wireless distributed communication model and the requirements that this model shall satisfy.
- ISO/IEC 4005-2 (this document): It describes communication in which all units involved in UA operations can broadcast or exchange information by sharing communication resources with each other.
- ISO/IEC 4005-3: It describes the control communication for the controller to control the UA.
- ISO/IEC 4005-4: It describes video communication for UAs to send video to a controller.

The International Organization for Standardization (ISO) and International Electrotechnical Commission (IEC) draw attention to the fact that it is claimed that compliance with this document may involve the use of patents.

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# Telecommunications and information exchange between systems — Unmanned aircraft area network (UAAN) —

## Part 2: Physical and data link protocols for shared communication

### 1 Scope

This document describes communication protocols for the physical and data link layer of shared communication, which is a wireless distributed communication network for units related with UAs in level II.

Physical layer includes frame structure, encoding procedure, physical layer procedure and coexistence operations. Data link layer includes channel and slot, resource management, broadcast and exchange of data, synchronization, security, and interface with upper layer and other communication layers.

### 2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO/IEC 4005-1, *Telecommunications and information exchange between systems — Unmanned aircraft area network (UAAN) — Part 1: Communication model and requirements*

ISO/IEC 4005-3:2023, *Telecommunications and information exchange between systems — Unmanned aircraft area network (UAAN) — Part 3: Physical and data link protocols for control communication*

ISO/IEC 4005-4:2023, *Telecommunications and information exchange between systems — Unmanned aircraft area network (UAAN) — Part 4: Physical and data link protocols for video communication*

ISO 21384-4, *Unmanned aircraft systems — Part 4: Vocabulary*

### 3 Terms and definitions

For the purposes of this document, the terms and definitions defined in ISO/IEC 4005-1, ISO 21384-4 and the following apply.

ISO and IEC maintain terminology databases for use in standardization at the following addresses:

- ISO Online browsing platform: available at <https://www.iso.org/obp>
- IEC Electropedia: available at <https://www.electropedia.org/>

#### 3.1

##### **broadcast slot**

slot used to broadcast the information of a unit

#### 3.2

##### **data slot block**

block in which multiple slots are grouped together for efficient resource allocation

**3.3  
linearization slot**

slot used to maintain the linearity of the power amplifier

**3.4  
response clearing**

transmission of a tone signal in subslot 0 of the subslot set corresponding to the same slot of this frame, in order to respond to a talk packet received in a slot of the previous frame

**3.5  
slot block**

block in which four slots are grouped together to perform efficient competition

**3.6  
super frame slot**

slot with a frame period greater than one second

**3.7  
talk slot**

slot used to exchange information with a specific counterpart

**3.8  
tone slot block**

block in which multiple slots are grouped together to perform efficient competition

**4 Abbreviated terms**

CC	Control Communication
CRC	Cyclic Redundancy Check
CSCH	Control Subchannel
DL	Data Link
DLL	Data Link Layer
DQPSK	Differential Quadrature Phase Shift Keying
GF	Galois Field
LFSR	Linear Feedback Shift Register
PCCC	Parallel Concatenated Convolutional Code
PB	Parsing Block
PF	Parsing Field
PN	Pseudo Noise
SA	Source Address
SC	Shared Communication
SRRC	Square Root Raised Cosine
TX	Transmission
UTC	Coordinated Universal Time



VC Video Communication  
 VSCH Video Subchannel

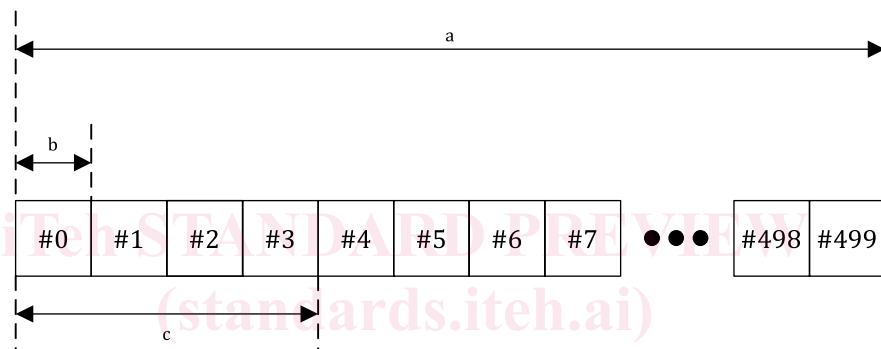
## 5 Physical layer

### 5.1 Physical layer frame structure

#### 5.1.1 Data channel

##### 5.1.1.1 Frame structure

The frame length of the data channel is 1 second and consists of 500 slots. The one slot time  $T_s$  is 2 ms. A data slot block has four slots. Therefore, there are 125 slot blocks in one frame, and the slot block is 8 ms in length as shown in Figure 1. The frame number changes from 0 to 59 in 1 min interval.

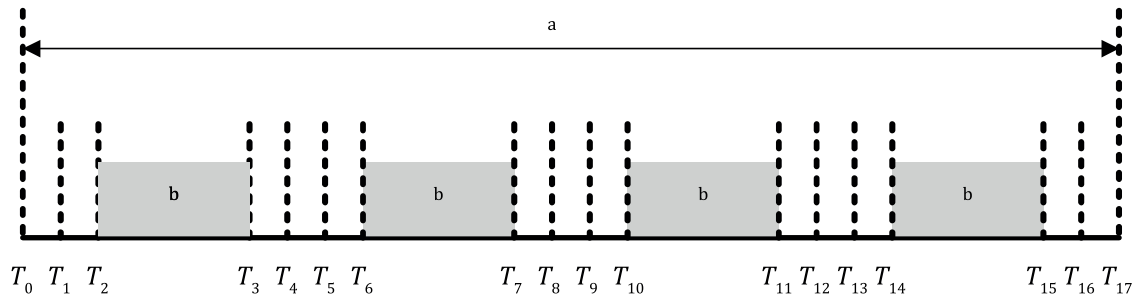


- a 1 frame,  $T_f=1 \text{ second}=500 T_s$ .
- b 1 slot,  $T_s=2 \text{ ms}$ .
- c 1 slot block,  $T_{sb}=8 \text{ ms}=4 T_s$ .

Figure 1 — Data channel frame structure

##### 5.1.1.2 Slot block transmit time mask

The transmission time mask of a slot block is shown Figure 2.



**Key**

- $T_0$                     0  $\mu$ s
- $T_1, T_2, \dots, T_{17}$     symbol time offsets from  $T_0$
- a                        8 ms.
- b                        Modulated signal.

**Figure 2 — Transmission time mask of a slot block**

$T_1, T_2, T_3, T_4, T_5, T_6, T_7, T_8, T_9, T_{10}, T_{11}, T_{12}, T_{13}, T_{14}, T_{15}, T_{16}, T_{17}$  are symbol offsets from  $T_0$ , and symbol time is 1/672000 second. Each value is as follows.

$T_1$  is 152,  $T_2$  is 154,  $T_3$  is 1449,  $T_4$  is 1451,  $T_5$  is 1456.5,  $T_6$  is 1459.5,  $T_7$  is 2754.5,  $T_8$  is 2756.5,  $T_9$  is 2763,  $T_{10}$  is 2765,  $T_{11}$  is 4060,  $T_{12}$  is 4062,  $T_{13}$  is 4068.0,  $T_{14}$  is 4070.5,  $T_{15}$  is 5365.5,  $T_{16}$  is 5366.5,  $T_{17}$  is 5376.

$T_0$  is 0  $\mu$ s as the start time of the slot block.  $T_1, T_5, T_9$  and  $T_{13}$  are offsets when the power amplifier is gated on, and unmodulated fine signals begin to be transmitted.  $T_2, T_6, T_{10}$ , and  $T_{14}$  are offsets at which modulation signal transmission starts.  $T_3, T_7, T_{11}$ , and  $T_{15}$  are offsets at which the transmission of the modulated signal ends.  $T_4, T_8, T_{12}$ , and  $T_{16}$  are offsets at which the power amplifier is gated off, and transmission of unmodulated fine signals is stopped. The transmit powers of  $T_1$  to  $T_2, T_3$  to  $T_4, T_5$  to  $T_6, T_7$  to  $T_8, T_9$  to  $T_{10}, T_{11}$  to  $T_{12}, T_{13}$  to  $T_{14}$  and  $T_{15}$  to  $T_{16}$  shall be at least 50 dB less than the modulation signal transmit power.

**5.1.2 Tone channel**

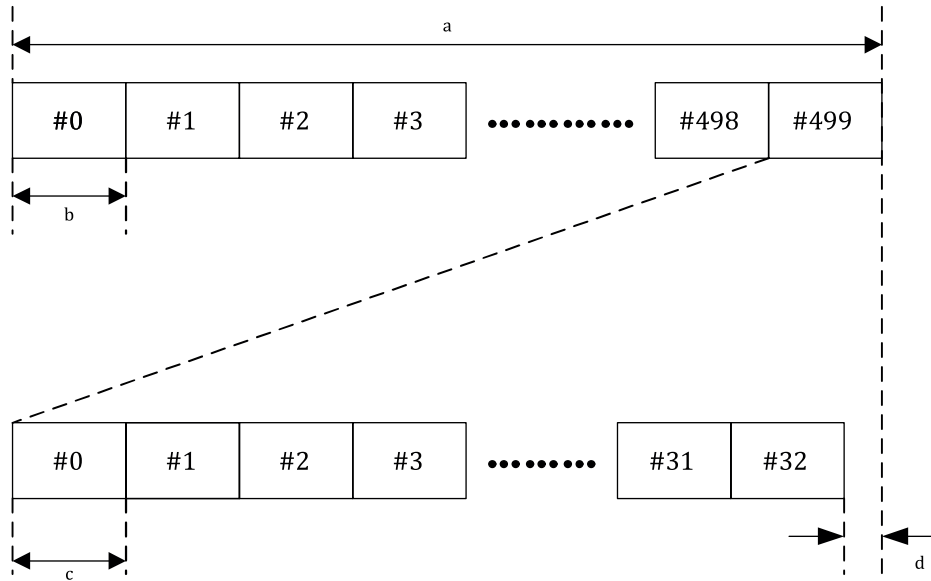
**5.1.2.1 Frame structure**

**5.1.2.1.1 General**

There are two types of tone channels. One is a competition tone channel and the other is an information tone channel. The competition tone channel is used for resource allocation, occupation, and management operations. Information tone channels are used to convey simple information. In this document, the frame structure for the information tone channel is described, but whether and how to use the information tone channel is determined by the upper layer.

**5.1.2.1.2 Information tone channel frame structure**

The frame length of information tone channel is 1 sec and the number of slots per frame is 500. One slot is divided into 33 subslots, and the length  $T_{ss}$  of a subslot is 60  $\mu$ s as shown in Figure 3. The information given to each subslot is determined by the upper layer.  $SS_x$  means the x-th subslot (see Annex G).



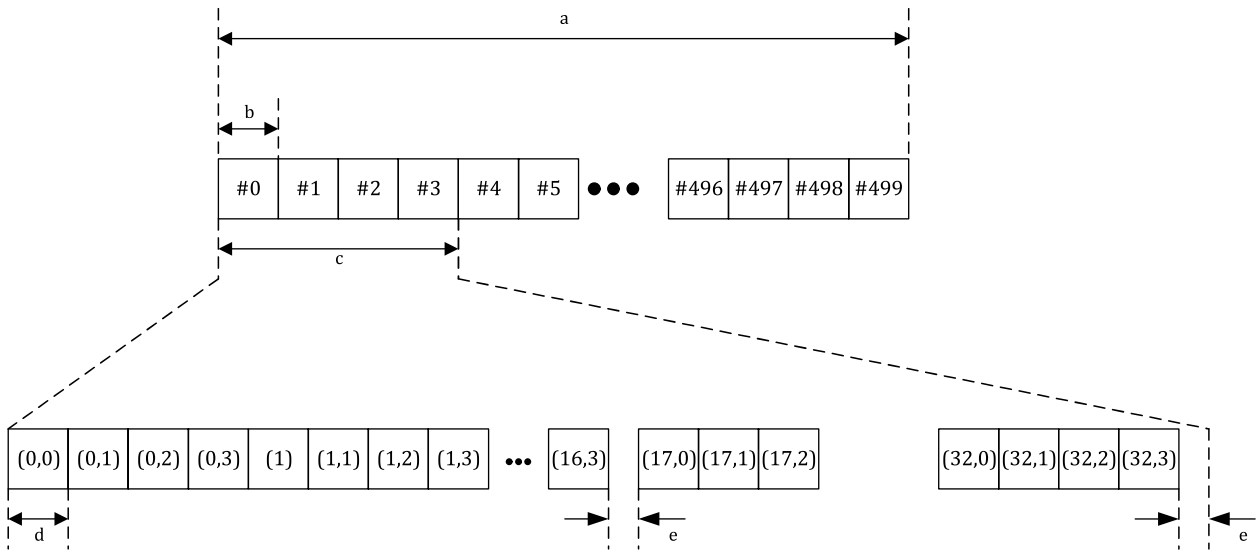
- a 1 frame,  $T_f = 1 \text{ second} = 500 T_s$ .
- b 1 slot,  $T_s = 2 \text{ ms}$ .
- c  $T_{ss} = 60 \mu\text{s}$ .
- d  $20 \mu\text{s}$ .

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**Figure 3 — Frame structure of information tone channel**

### 5.1.2.1.3 Competition tone channel frame structure

The frame length of competition tone channel is 1 sec and the number of slots per frame is 500. Four tone slots constitute one slot block. Thus, there are 125 slot blocks in one second frame. There are a total of 132 subslots in one slot block. The length  $T_{ss}$  of the subslot is  $60 \mu\text{s}$ . The 132 subslots are divided into four parts, as shown in [Figure 4](#), according to each slot numbers.



- a 1 frame,  $T_f = 1 \text{ second} = 500 T_s$ .
- b 1 slot,  $T_s = 2 \text{ ms}$ .
- c 1 slot block,  $T_{sb} = 8 \text{ ms}$ .
- d  $T_{ss} = 60 \mu\text{s}$ .
- e  $40 \mu\text{s}$ .

**Figure 4 — Frame structure of competition tone channel**

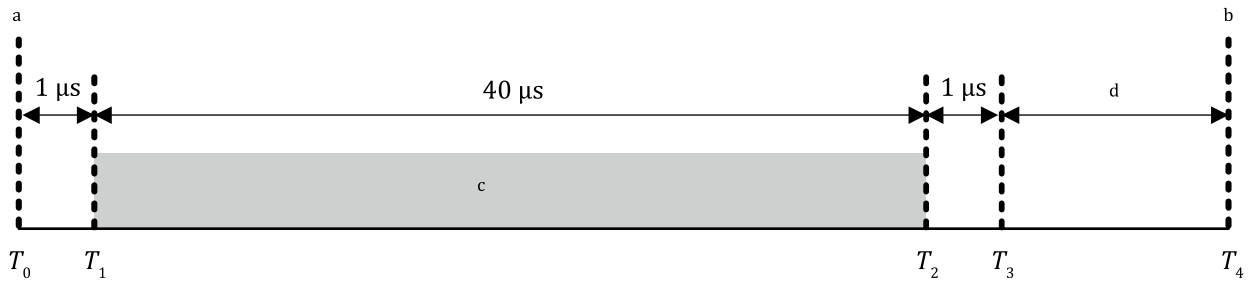
The  $n$ -th slot block is composed of the following subslots.

- $(0, 4n), (0, (4n + 1)), (0, (4n + 2)), (0, (4n + 3)), (1, 4n), (1, (4n + 1)), (1, (4n + 2)), (1, (4n + 3)), \dots, (32, 4n), (32, (4n + 1)), (32, (4n + 2)), (32, (4n + 3))$

where  $(x, y)$  is the  $x$ -th subslot of the  $y$ -th subslot set. The 132 subslots constitute 4 subslot sets.

**5.1.2.2 Subslot transmit time mask**

Subslot transmission time mask is shown in [Figure 5](#).

**Key**

$T_1$ ,  $T_2$ ,  $T_3$ , and  $T_4$  are time offsets from  $T_0$

$T_1$  is 1  $\mu\text{s}$

$T_2$  is 41  $\mu\text{s}$

$T_3$  is 42  $\mu\text{s}$

$T_4$  is 60  $\mu\text{s}$

$T_0$  is the start time of the subslot, the power amplifier is gated on and the unmodulated fine signal starts to be transmitted

$T_1$  is the time at which transmission of the modulated signal begins

$T_2$  is the time at which transmission of the modulated signal is terminated

$T_3$  is the time when the power amplifier is gated off and the transmission of unmodulated fine signals is stopped

a Subslot start.

b Subslot end.

c Tone signal.

d Guard time.

**Figure 5 — Subslot transmission time mask**

The transmission power between  $T_0$  and  $T_1$  and between  $T_2$  and  $T_3$  shall be 50 dB less or less than the maximum transmission power of the modulated signal.

### 5.1.2.3 Subslot signal waveform

The modulation scheme of subslot signal is on-off keying. The subslot transmission signal is transmitted in the 40  $\mu\text{s}$  interval from  $T_1$  to  $T_2$  in [Figure 5](#). The waveform of the subslot transmission signal uses a raised cosine function. The subslot signal is generated by the following formula.

$$g(t; \alpha) = \frac{\cos(\pi\alpha(t-2T))}{1-(2\alpha(t-2T)/T)^2} \operatorname{sinc}\left(\frac{(t-2T)}{T}\right), \quad 0 \leq t \leq 4T \quad (1)$$

where

$\alpha$  is 0,75 as a roll-off factor;

$T$  is 10  $\mu\text{s}$  as a raised cosine period.

See [Annex D](#).

## 5.2 Encoding procedure

The encoding follows the following procedure as shown in [Figure 6](#). CRC encoding, turbo coding, rate matching, interleaving, modulation mapping, burst mapping, and pulse mapping are performed in this order.

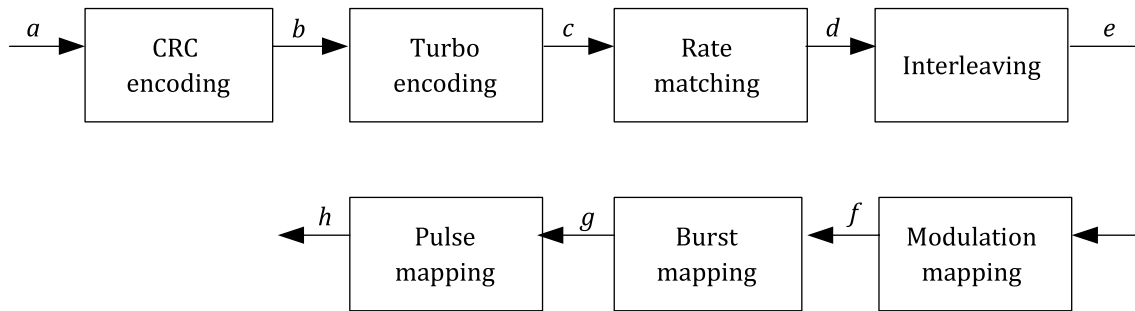


Figure 6 — Encoding procedure

The number of symbols according to each encoding stage is shown in Table 1.

Table 1 — Number of symbols at each encoding stage

Stage	Number of symbols
<i>a</i>	792 (binary)
<i>b</i>	816 (binary)
<i>c</i>	2460 (binary)
<i>d</i>	2432 (binary)
<i>e</i>	2432 (binary)
<i>f</i>	1216 (Complex)
<i>g</i>	1288 (Complex)
<i>h</i>	1295×OS (Complex)

5.2.1 CRC encoding

The input bits are defined as  $a_0, a_1, a_2, a_3, \dots, a_{A-1}$  and parity bits as  $p_0, p_1, p_2, p_3, \dots, p_{23}$  where,  $A$  represents the number of input sequences. Parity bits are generated through CRC generation polynomial as follows.

$$g_{CRC}(D) = D^{24} + D^{22} + D^6 + D^5 + D + 1 \tag{2}$$

The encoding performed through the cyclic generator polynomials has a systematic form as follows. The resulting polynomial has zero remainder when it is divided by  $g_{CRC}(D)$  on GF(2).

$$a_0D^{A+23} + a_1D^{A+22} + \dots + a_{A-1}D^{24} + p_0D^{23} + p_1D^{22} + \dots + p_{22}D^1 + p_{23} \tag{3}$$

After CRC insertion, bits are represented by  $b_0, b_1, b_2, b_3, \dots, b_{B-1}$  (where  $B = A + 24$ ), and the relationship between  $a_k$  and  $b_k$  is as follows.

$$b_k = \begin{cases} a_k, & \text{for } k=0,1,2,\dots,A-1 \\ p_{k-A}, & \text{for } k=A,A+1,A+2,\dots,A+23 \end{cases} \tag{4}$$

5.2.2 Turbo encoding

The turbo encoder consists of Parallel Concatenated Convolutional Code (PCCC) with two 8-state constituent encoders and one turbo coded internal interleaver. The coding rate of the turbo encoder is 1/3. The structure of the turbo encoder is shown in Figure 7. The PCCC transfer function is as follows:

$$G(D) = [1, g_1(D)/g_0(D)] \tag{5}$$

where  $g_0(D) = 1+D^2+D^3, g_1(D) = 1+D+D^3$ .

When the input bits of the turbo encoder are encoded, the initial values of the shift registers of the 8-state constituent encoder shall all be zero.

For  $k = 0, 1, 2, \dots, K-1$ , the output value of the turbo encoder is expressed as follows:

$$\begin{aligned} c_{3k} &= x_k \\ c_{3k+1} &= z_k \\ c_{3k+2} &= z'_k \end{aligned} \quad (6)$$

Output bits of the first and second 8-state constituent encoders for turbo encoder input bits  $b_0, b_1, b_2, b_3, \dots, b_{B-1}$  are  $z_0, z_1, z_2, z_3, \dots, z_{B-1}$  and  $z'_0, z'_1, z'_2, z'_3, \dots, z'_{B-1}$ , and the output bits through the turbo code internal interleaver that is described in [Annex A](#) are represented by  $b'_0, b'_1, b'_2, b'_3, \dots, b'_{B-1}$  and these output bits are used as inputs for the second 8-state constituent encoder. The turbo code internal interleaver shall use [Table A.1](#) in [Annex A](#).

Trellis termination is performed by taking tail bits from shift register feedback after all information bits have been encoded. The generated tail bits are added after encoding of the information bits.

The first three tail bits are used for the first constituent encoder termination and not the second constituent encoder. The remaining three tail bits are used for the termination of the second constituent encoder and not the first constituent encoder.

The bits transmitted for trellis termination are determined as follows:

$$\begin{aligned} c_{3B} &= x_B, c_{3B+3} = z_{B+1}, c_{3B+6} = x'_{B'}, c_{3B+9} = z'_{B+1} \\ c_{3B+1} &= z_B, c_{3B+4} = x_{B+2}, c_{3B+7} = z'_{B'}, c_{3B+10} = x'_{B+2} \\ c_{3B+2} &= x_{B+1}, c_{3B+5} = z_{B+2}, c_{3B+8} = x'_{B+1}, c_{3B+11} = z'_{B+2} \end{aligned} \quad (7)$$

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