ISO/IEC <del>TS</del> <u>DTS</u> 6254 <del>:2024(I</del>	1
ISO/IEC JTC 1/SC42 <del>/WG</del>	2
Secretariat: AN	3
Date: <del>2024-10</del> 2025-03-6	4

- Information technology.\_— Artificial intelligence Objectives and
- 6 approaches for explainability and interpretability of machine
- 7 <u>learning (ML)</u> models and <u>artificial intelligence (AI)</u> systems

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8

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## ISO/IEC TSDTS 6254:2024(E:(en)

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# ISO/IEC <u>DTS</u> 6254<del>:2024(E</del>:(en)

# Contents

Forew	ord	vii	
Introd	uction	viii	
1	Scope	<u></u> 1	
2	Normative references	1	
3	Terms and definitions	 1	
4	Symbols and abbreviated terms		
5			
	Overview		
6	Stakeholders' objectives		
7	Explainability considerations throughout the AI system life cycle	<u></u> 10	
8	Property taxonomy of explainability methods and approaches	<u></u> 17	
9	Approaches and methods to explainability	<u></u> 26	
Annex	A (informative) Extent of explainability and interaction with related concepts	<u></u> 54	
Annex	B (informative) Illustration of methods' properties	<u></u> 57	
Annex	C (informative) Concerns and limitations	73	
	graphy		
	(https://standards.it		
Forou	ord (Https://stanuarus.it		
	uction		
introc			
1	Scope		
2	Normative references		
3	Terms and definitions ISO/IFC DTS 6254		
4 h	Symbols and abbreviated terms Symbols and abbreviated terms	<del>988</del> 0-2	
5	Overview	<del> 5</del>	
6	Stakeholders' objectives	6	
6.1	General		
6.2	Aluser		
6.3	Al developer		
6.4	Al along the service provider		
	AI platform provider		
6.6 6.7	Data provider		
	Al evaluator		
6.9	Al auditor		
6.10	Al subject		
	Relevant authorities		
6.11.1	Policy makers	<del>8</del>	
6.11.2	Regulators	<del> 8</del>	
	Other authorities		
7	Explainability considerations throughout the AI system life cycle	0	
7.1	General		
7.2	Inception		

# ISO/IEC TSDTS 6254:2024(E:(en)

7.3	Design and development	<del>10</del>
7.3.1	General	<del>10</del>
7.3.2	Development of the explainability component	10
	Explainability's contribution to development	
7.4	Verification and validation	11
	General	
	Evaluation of the explainability component	
	Explainability's contribution to evaluation	
	Deployment	
	General	
7.5.1	Deployment of the explainability component	12
	Explainability's contribution to deployment	
	Operation and monitoring	
	Continuous validation	
	Re-evaluation	
	Retirement	
g	Property taxonomy of explainability methods and approaches	14
	General	
0.1	Properties of explanation needs	16
	General	
	Expertise profile of the targeted audience	
0.2.2	Frame activity of interpretation or explanation	<del>10</del>
0.2.4	Company of interpretation of explanation	<del>1/</del>
8.2.1	Scope of information	<del>1/</del>
8.2.5	Completeness	<del>1/</del>
8.2.6	Depth	18
8.2.7	Reasoning path	18
	Implicit and explicit explanations	
	Forms of explanation	
	General	
	Numeric	
	Visual	
	Textual SO/IFC 1718 6754	
	Structured 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
	Example-based	
8.3.7	Interactive exploration tools	<del>20</del>
8.4	Technical approaches towards explainability	21
	General	
8.4.2	Empirical analysis	21
8.4.3	Post-hoc interpretation	21
	Inherently interpretable components	
845	Architecture- and task-driven explainability	22
0.1.0	Technical constraints of the explainability method	22
	General	
	Genericity of the method	
	Transparency requirements	
Q 5 4	Display requirements	<del>⊒3</del> ??
9	Approaches and methods to explainability	<del>23</del>
	General	
9.2	Empirical analysis methods	24
9.2.1	General	24
9.2.2	Fine-grained evaluation	25
9.2.3	Error analysis	25
	Analysis-oriented datasets	

# ISO/IEC <u>DTS</u> 6254<del>:2024(E</del>:(en)

9.26   Known trends   27   27   28   27   27   27   27   28   27   27	9.2.5 Ablation	<del>26</del>	
9.3 — Post hoc methods       27         3.1 — Local       27         9.3.2 — Global       32         9.4 — Inherently interpretable components       37         9.4.1 — Centeral       37         9.4.2 — Legible models       38         9.4.3 — Meaningful models       40         9.4.4 — Models with explicit knowledge       42         9.5 — Architecture- and task driven methods       45         9.5.1 — Ceneral       45         9.5.2 — Informative features       46         9.5.3 — Rich and auxiliary inputs       46         9.5.4 — Multi-step processing       47         9.5.5 — Rich outputs       48         9.5.7 — Rationale based processing       48         9.6 — Data explanation       49         Annex A (informative) Extent of explainability and interaction with related concepts       50         Annex B (informative) Illustration of methods' properties       53         Annex B (informative) Concerns and limitations       61         C.2 General       61         C.2.1 General       61         C.2.2 General of Concerns and limitations related to human cognitive biases       61         C.2.3 Own-interpretation       62         C.3.2 Stakeholders of persuasive explanations       62		27	
9.3.1 Local.       27         9.3.2 Global       32         9.4 Inherently interpretable components       37         9.4.1 General.       37         9.4.2 Legible models       38         9.4.3 Meaningful models       40         9.4.4 Models with explicit knowledge       42         9.5. Architecture- and task-driven methods       45         9.5.1 General.       45         9.5.2 Informative features       46         9.5.3 Rich and auxiliary inputs       46         9.5.4 Multi-step processing       47         9.5.5 Rich outputs       48         9.5.6 Rationale operation as auxiliary output       49         9.6 Data explanation       49         Annex A (informative) Extent of explainability and interaction with related concepts       50         Annex C (informative) Ullustration of methods' properties       53         Annex C (informative) Concerns and limitations       61         6.1 General.       61         6.2.1 General.       61         6.2.2 Good invariance properties       61         6.2.3 Over-interpretation       61         6.2.4 Abhor a vacuum       61         6.2.5 Misinterpretation       62         6.3 General       62 <t< td=""><td></td><td>27</td><td></td></t<>		27	
9.4       Inherently interpretable components       37         9.4.1       General       37         9.4.2       Legible models       38         9.4.3       Meaningful models       40         9.4.4       Models with explicit knowledge       42         9.5       Architecture- and task-driven methods       45         9.5.1       General       45         9.5.2       Informative features       46         9.5.3       Rich and auxiliary inputs       46         9.5.4       Multi-step processing       47         9.5.5       Rich outputs       48         9.5.6       Rationale-based processing       48         9.5.7       Rationale generation as auxiliary output       49         9.6       Data explanation       49         Annex A (informative) Extent of explainability and interaction with related concepts       50         Annex B (informative) Illustration of methods' properties       53         Annex C (informative) General and limitations related to human cognitive biases       61         C.2 Concerns and limitations related to excessive persuasion       61         C.2.5 Misinterpretation       61         C.2.5 Misinterpretation       61         C.3.2 Stuckholders of persuasive e		27	
9.4.1 General	9.3.2 Global	32	
9.4.1 General			
9.4.2 Legible models       38         9.4.3 Meaningful models       40         9.4.4 Models with explicit knowledge       42         9.5 Architecture and task-driven methods       45         9.5.1 General       45         9.5.2 Informative features       46         9.5.3 Rich and auxiliary inputs       46         9.5.4 Multi-step processing       47         9.5.5 Rich outputs       48         9.5.6 Rationale based processing       48         9.5.7 Rationale generation as auxiliary output       49         9.6 Data explanation       49         Annex A (informative) Extent of explainability and interaction with related concepts       50         Annex B (informative) Ullustration of methods' properties       53         Annex C (informative) Concerns and limitations       61         6.1 General       61         6.2 Concerns and limitations related to human cognitive biases       61         6.2 Concerns and limitations related to excessive persuasion       62         6.2.3 Over-interpretation       61         6.2 Concerns and limitations related to excessive persuasion       62         6.3 Elements and effects of persuasive explanations       62         6.3.2 Stakeholders of persuasive explanations       62         6.3.4 Interplay	and the state of t	37	
9.4.3 Meaningful models			
9.4.4 Models with explicit knowledge       42         9.5. Architecture and task-driven methods       45         9.5.1 General       45         9.5.2 Informative features       46         9.5.3 Rich and auxiliary inputs       46         9.5.4 Multi-step processing       47         9.5.5 Rich outputs       48         9.5.6 Rationale based processing       48         9.5.7 Rationale generation as auxiliary output       49         9.6 Data explanation       49         Annex A (informative) Extent of explainability and interaction with related concepts       50         Annex B (informative) Illustration of methods' properties       53         Annex C (informative) Concerns and limitations       61         C.2 General       61         C.2.1 General       61         C.2.2 Confirmation bias       61         C.2.3 Over-interpretation       61         C.2.4 Abhor a vacuum       61         C.3.2 Stakeholders of persuasive explanations       62         C.3.3 Elements and effects of persuasive explanations       62         C.3.4 Interplay with varying stakeholder expertise       62         C.3.4 Interplay with varying stakeholder expertise       62         C.3.4 Interplay with varying stakeholder expertise       62 <td></td> <td>40</td> <td></td>		40	
9.5       Architecture- and task-driven methods       45         9.5.1       General       45         9.5.2       Informative features       46         9.5.3       Rich and auxiliary inputs       46         9.5.4       Multi-step processing       47         9.5.5       Rich outputs       48         9.5.6       Rationale-based processing       48         9.5.7       Rationale based processing       49         9.6       Data explanation       49         Annex A (informative) Extent of explainability and interaction with related concepts       50         Annex B (informative) Concerns and limitations       61         C.1 General       61         C.2 Concerns and limitations related to human cognitive biases       61         C.2.1 General       61         C.2.2 One-rinterpretation       61         C.2.3 Over-interpretation       61         C.2.4 Abbor a vacuum       61         C.3.2 Stakeholders of persuasive explanations       62         C.3.3 Elements and effects of persuasive explanations       62         C.3.4 Interplay with varying stakeholder expertise       62         C.3.4 Interplay with varying stakeholder expertise       62         C.5.1 Communication through API		42	
9.5.1 General			
9.5.2 Informative features       46         9.5.3 Rich and auxiliary inputs       46         9.5.4 Multi-step processing       47         9.5.5 Rich outputs       48         9.5.6 Rationale based processing       48         9.5.7 Rationale generation as auxiliary output       49         9.6 Data explanation       49         Annex A (informative) Extent of explainability and interaction with related concepts       50         Annex B (informative) Illustration of methods' properties       53         Annex C (informative) Concerns and limitations       61         C.1 General       61         C.2 Concerns and limitations related to human cognitive biases       61         C.2.1 General       61         C.2.2 Confirmation bias       61         C.2.3 Over-interpretation       61         C.2.4 Abbor a vacuum       61         C.3.1 General       62         C.3.2 Stakeholders of persuasive explanations       62         C.3.3 Elements and effects of persuasive explanations       62         C.3.4 Interplay with varying stakeholder expertise       62         C.3.4 Interplay with varying stakeholder expertise       62         C.5.1 Concerns and limitations related to excertify and privacy       62         C.5.1 communication through API <td></td> <td></td> <td></td>			
9.5.3 Rich and auxiliary inputs       46         9.5.4 Multi-step processing       47         9.5.5 Rationale based processing       48         9.5.6 Rationale based processing       48         9.5.7 Rationale generation as auxiliary output       49         9.6 Data explanation       49         Annex A (informative) Extent of explainability and interaction with related concepts       50         Annex B (informative) Illustration of methods' properties       53         Annex C (informative) Concerns and limitations       61         C.1 General       61         C.2 Concerns and limitations related to human cognitive biases       61         C.2.1 General       61         C.2.2 Confirmation bias       61         C.2.3 Over-interpretation       61         C.2.5 Misinterpretation       61         C.3.1 General       62         C.3.2 Stakeholders of persuasive explanations       62         C.3.3 Flements and effects of persuasive explanations       62         C.3.4 Interplay with varying stakeholder expertise       62         C.3.5 Concerns and limitations related to explanation communication       63         C.5.1 Communication through API       63			
9.5.4 Multi-step processing			
9.5.5 Rich outputs			
9.5.6 — Rationale based processing       48         9.5.7 — Rationale generation as auxiliary output       49         9.6 — Data explanation       49         Annex A (informative) Extent of explainability and interaction with related concepts       50         Annex B (informative) Illustration of methods' properties       53         Annex C (informative) Concerns and limitations       61         C.1 General       61         C.2 Concerns and limitations related to human cognitive biases       61         C.2.1 General       61         C.2.2 Confirmation bias       61         C.2.3 Over-interpretation       61         C.2.4 Abhor a vacuum       61         C.3.1 General       62         C.3.1 General       62         C.3.2 Stakeholders of persuasive explanations       62         C.3.3 Elements and effects of persuasive explanations       62         C.3.4 Interplay with varying stakeholder expertise       62         C.4 Concerns and limitations related to security and privacy       62         C.5 Concerns and limitations related to explanation communication       63         C.5.1 Communication through API       63			
9.5.7 Rationale generation as auxiliary output			
9.6       Data explanation       49         Annex A (informative)       Extent of explainability and interaction with related concepts       50         Annex B (informative)       Illustration of methods' properties       53         Annex C (informative)       Concerns and limitations       61         C.1 General       61         C.2 Concerns and limitations related to human cognitive biases       61         C.2.1 General       61         C.2.2 Confirmation bias       61         C.2.3 Over interpretation       61         C.2.5 Misinterpretation       61         C.3 General       62         C.3.1 General       62         C.3.2 Stakeholders of persuasive explanations       62         C.3.3 Elements and effects of persuasive explanations       62         C.3.4 Interplay with varying stakeholder expertise       62         C.4 Concerns and limitations related to security and privacy       62         C.5 Concerns and limitations related to explanation communication       63         C.5.1 Communication through API       63			
Annex A (informative) Extent of explainability and interaction with related concepts 50  Annex B (informative) Illustration of methods' properties 53  Annex C (informative) Concerns and limitations 61 C.1 General 61 C.2 Concerns and limitations related to human cognitive biases 61 C.2.1 General 61 C.2.2 Confirmation bias 61 C.2.3 Over-interpretation 61 C.2.4 Abhor a vacuum 61 C.2.5 Misinterpretation 61 C.3 Concerns and limitations related to excessive persuasion 62 C.3.1 General 62 C.3.2 Stakeholders of persuasive explanations 62 C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to excurity and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63			
Annex B (informative) Illustration of methods' properties	·		
Annex C (informative) Concerns and limitations 61 C.1 General 61 C.2 Concerns and limitations related to human cognitive biases 61 C.2.1 General 61 C.2.2 Confirmation bias 61 C.2.3 Over-interpretation 61 C.2.4 Abhor a vacuum 61 C.2.5 Misinterpretation 61 C.3 Concerns and limitations related to excessive persuasion 62 C.3.1 General 62 C.3.2 Stakeholders of persuasive explanations 62 C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to security and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63			
C.1 General 61 C.2 Concerns and limitations related to human cognitive biases 61 C.2.1 General 61 C.2.2 Confirmation bias 61 C.2.3 Over-interpretation 61 C.2.4 Abhor a vacuum 61 C.2.5 Misinterpretation 62 C.3.1 General 62 C.3.1 General 62 C.3.2 Stakeholders of persuasive explanations 62 C.3.2 Stakeholders of persuasive explanations 62 C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to security and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63		<del>53</del>	
C.1 General			
C.2.1 General       61         C.2.2 Confirmation bias       61         C.2.3 Over-interpretation       61         C.2.4 Abhor a vacuum       61         C.2.5 Misinterpretation       61         C.3 Concerns and limitations related to excessive persuasion       62         C.3.1 General       62         C.3.2 Stakeholders of persuasive explanations       62         C.3.3 Elements and effects of persuasive explanations       62         C.3.4 Interplay with varying stakeholder expertise       62         C.4 Concerns and limitations related to security and privacy       62         C.5 Concerns and limitations related to explanation communication       63         C.5.1 Communication through API       63	Annex C (informative) Concerns and limitations	<del>61</del>	
C.2.2 Confirmation bias 61 C.2.3 Over-interpretation 61 C.2.4 Abbor a vacuum 61 C.2.5 Misinterpretation 61 C.3 Concerns and limitations related to excessive persuasion 62 C.3.1 General 62 C.3.2 Stakeholders of persuasive explanations 62 C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to security and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63	C.1 General	<del>61</del>	
C.2.3 Over-interpretation 61 C.2.4 Abhor a vacuum 61 C.2.5 Misinterpretation 61 C.3 Concerns and limitations related to excessive persuasion 62 C.3.1 General 62 C.3.2 Stakeholders of persuasive explanations 62 C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to security and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63	C.1 General  C.2 Concerns and limitations related to human cognitive biases	61 61	
C.2.4 Abhor a vacuum 61 C.2.5 Misinterpretation 61 C.3 Concerns and limitations related to excessive persuasion 62 C.3.1 General 62 C.3.2 Stakeholders of persuasive explanations 62 C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to security and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63	C.1 General  C.2 Concerns and limitations related to human cognitive biases	61 61	
C.2.5 Misinterpretation 61 C.3 Concerns and limitations related to excessive persuasion 62 C.3.1 General 62 C.3.2 Stakeholders of persuasive explanations 62 C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to security and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63	C.1 General  C.2 Concerns and limitations related to human cognitive biases  C.2.1 General	61 61 61	
C.3 Concerns and limitations related to excessive persuasion 62 C.3.1 General 62 C.3.2 Stakeholders of persuasive explanations 62 C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to security and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias	61 61 61 61	
C.3 Concerns and limitations related to excessive persuasion 62 C.3.1 General 62 C.3.2 Stakeholders of persuasive explanations 62 C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to security and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.3.3 Over-interpretation	61 61 61 61 61	
C.3.2 Stakeholders of persuasive explanations 62 C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to security and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.3.3 Over-interpretation C.4.4 Abhor a vacuum	61 61 61 61 61 61	
C.3.3 Elements and effects of persuasive explanations 62 C.3.4 Interplay with varying stakeholder expertise 62 C.4 Concerns and limitations related to security and privacy 62 C.5 Concerns and limitations related to explanation communication 63 C.5.1 Communication through API 63	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation	61 61 61 61 61 61	
C.3.3 Elements and effects of persuasive explanations	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion	61 61 61 61 61 61 61 62	
C.4 Concerns and limitations related to security and privacy	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General	61 61 61 61 61 61 61 62 62	
C.4 Concerns and limitations related to security and privacy	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.3.3 Over-interpretation C.3.4 Abhor a vacuum C.3.5 Misinterpretation C.3.6 Misinterpretation C.3.6 General C.3.7 General C.3.7 Stakeholders of persuasive explanations	61 61 61 61 61 61 61 62 62 62	
C.5 Concerns and limitations related to explanation communication	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General C.3.2 Stakeholders of persuasive explanations C.3.3 Elements and effects of persuasive explanations	61 61 61 61 61 61 61 62 62 62 62 62 62	
	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General C.3.2 Stakeholders of persuasive explanations C.3.3 Elements and effects of persuasive explanations C.3.4 Interplay with varying stakeholder expertise	61 61 61 61 61 61 61 62 62 62 62 62 62	
	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General C.3.2 Stakeholders of persuasive explanations C.3.3 Elements and effects of persuasive explanations C.3.4 Interplay with varying stakeholder expertise C.4 Concerns and limitations related to security and privacy	61 61 61 61 61 61 61 62 62 62 62 62 62 62	
Giole Dispiny Compt Chensiveness announcemental announcemental announcemental description of the chensiveness and the chensiveness are chensiveness. The chensiveness are chensiveness and the chensiveness are chensiveness and the chensiveness are chensiveness and the chensiveness are chensiveness. The chensiveness are chensiveness are chensiveness are chensiveness and the chensiveness are chensiveness and the chensiveness are chensiveness and the chensiveness are chensiveness. The chensiveness are chensiveness are chensiveness are chensiveness are chensiveness and the ch	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General C.3.2 Stakeholders of persuasive explanations C.3.3 Elements and effects of persuasive explanations C.3.4 Interplay with varying stakeholder expertise C.4 Concerns and limitations related to security and privacy C.5 Concerns and limitations related to explanation communication	61 61 61 61 61 61 62 62 62 62 62 62 62 63	
C.5.3 Ease-of-use63	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General C.3.2 Stakeholders of persuasive explanations C.3.3 Elements and effects of persuasive explanations C.3.4 Interplay with varying stakeholder expertise C.4 Concerns and limitations related to security and privacy C.5 Concerns and limitations related to explanation communication	61 61 61 61 61 61 62 62 62 62 62 62 63 63	
C.5.4 Control mechanisms 64	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General C.3.2 Stakeholders of persuasive explanations C.3.3 Elements and effects of persuasive explanations C.3.4 Interplay with varying stakeholder expertise C.4 Concerns and limitations related to security and privacy C.5 Concerns and limitations related to explanation communication C.5.1 Communication through API C.5.2 Display comprehensiveness	61 61 61 61 61 61 62 62 62 62 62 62 63 63	
C.5.5 Considerations for trust 64	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General C.3.2 Stakeholders of persuasive explanations C.3.3 Elements and effects of persuasive explanations C.3.4 Interplay with varying stakeholder expertise C.4 Concerns and limitations related to security and privacy C.5 Concerns and limitations related to explanation communication C.5.1 Communication through API C.5.2 Display comprehensiveness C.5.3 Ease-of-use	61 61 61 61 61 61 62 62 62 62 62 63 63 63	
C.5.6 Information overload64	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General C.3.2 Stakeholders of persuasive explanations C.3.3 Elements and effects of persuasive explanations C.3.4 Interplay with varying stakeholder expertise C.4 Concerns and limitations related to security and privacy C.5 Concerns and limitations related to explanation communication C.5.1 Communication through API C.5.2 Display comprehensiveness C.5.3 Ease-of-use C.5.4 Control mechanisms	61 61 61 61 61 61 62 62 62 62 62 63 63 63 64	
Bibliography 65	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General C.3.2 Stakeholders of persuasive explanations C.3.3 Elements and effects of persuasive explanations C.3.4 Interplay with varying stakeholder expertise C.4 Concerns and limitations related to security and privacy C.5 Concerns and limitations related to explanation communication C.5.1 Communication through API C.5.2 Display comprehensiveness C.5.3 Ease-of-use C.5.4 Control mechanisms C.5.5 Considerations for trust	61 61 61 61 61 62 62 62 62 62 63 63 63 64 64	
	C.1 General C.2 Concerns and limitations related to human cognitive biases C.2.1 General C.2.2 Confirmation bias C.2.3 Over-interpretation C.2.4 Abhor a vacuum C.2.5 Misinterpretation C.3 Concerns and limitations related to excessive persuasion C.3.1 General C.3.2 Stakeholders of persuasive explanations C.3.3 Elements and effects of persuasive explanations C.3.4 Interplay with varying stakeholder expertise C.4 Concerns and limitations related to security and privacy C.5 Concerns and limitations related to explanation communication C.5.1 Communication through API C.5.2 Display comprehensiveness C.5.3 Ease of use C.5.4 Control mechanisms C.5.5 Considerations for trust C.5.6 Information overload	61 61 61 61 61 62 62 62 62 62 63 63 63 64 64	

## ISO/IEC TSDTS 6254:2024(E:(en)

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This document was prepared by <u>loint</u> Technical Committee ISO/IEC JTC\_1, *Information technology*, Subcommittee SC 42, *Artificial intelligence*.

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## ISO/IEC DTS 6254:2024(E:(en)

## Introduction

When AI systems are used to help make decisions that affect people's lives, it is important that people understand how those decisions are made. Achieving useful explanations of the behaviour of AI systems and their components is a complex task. Industry and academia are actively exploring emerging methods for enabling explainability, as well as scenarios and reasons why explainability can be required.

Due to the multitude of stakeholders and communities contributing to this effort, the field is suffering from a certain terminological inconsistency. Most notably, the methods to provide such explanations of the behaviour of an AI system are discussed under the banner of "explainability", "interpretability", (sometimes even other terms like "transparency"), raising the question of how these terms relate to each other. This document aims to provide practical guidance for stakeholders regarding compliance with regulatory requirements labelled one way or another. With this goal in mind, it uses the umbrella term "explainability" and provides a non-exhaustive taxonomy and list of approaches that stakeholders can use to comply with regulatory requirements.

While the overarching goal of explainability is to evaluate the trustworthiness of AI systems, at different stages of the AI system life cycle, diverse stakeholders can have more specific objectives in support of the goal. To illustrate this point, several examples are provided. For developers, the goal can be improving the safety, reliability and robustness of an AI system by making it easier to identify and fix bugs. For users, explainability can help to decide how much to rely on an AI system by uncovering potential sources or existence of unwanted bias or unfairness. For service providers, explainability can be essential for demonstrating compliance with legal requirements. For policy makers, understanding the capabilities and limitations of different explainability methods can help to develop effective policy frameworks that best address societal needs while promoting innovation. Explanations can also help to design interventions to improve business outcomes.

This document describes the applicability and the properties of existing approaches and methods for improving explainability of ML models and Al systems. This document guides stakeholders through the important considerations involved with selection and application of such approaches and methods.

While methods for explainability of ML models can play a central role in achieving the explainability of AI systems, other methods such as data analytics tools and fairness frameworks can contribute to the understanding of AI systems' behaviour and outputs. The description and classification of such complementary methods are out of scope for this document.

Information technology—— Artificial intelligence — Objectives and approaches for explainability of and interpretability of machine learning (ML) models and artificial intelligence (AI) systems

## 1 Scope

This document describes approaches and methods that can be used to achieve explainability objectives of stakeholders with regard to <a href="mailto:machine learning">machine learning</a> (ML) models and <a href="mailto:artificial intelligence">artificial intelligence</a> (AI) systems' behaviours, outputs and results. Stakeholders include but are not limited to, academia, industry, policy makers and end users. It provides guidance concerning the applicability of the described approaches and methods to the identified objectives throughout the AI system's life cycle, as defined in ISO/IEC 22989.

#### 2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO/IEC\_22989:2022, Information technology — Artificial intelligence — Artificial intelligence concepts and terminology

#### 3 Terms and definitions

For the purposes of this document, the following terms and definitions given in the following apply.

ISO and IEC maintain terminological terminology databases for use in standardization at the following addresses:

- ISO Online browsing platform: available at <a href="https://www.iso.org/obp">https://www.iso.org/obp</a>
- IEC Electropedia: available at <a href="https://www.electropedia.org/">https://www.electropedia.org/</a>

## 3.1 3.1

## stakeholder

any individual, group, or organization that can affect, be affected by or perceive itself to be affected by a decision or activity

[SOURCE: ISO/IEC 22989:2022, 3.5.13]

#### 3.2 <del>3.2</del>

#### explainability

property of an AI system  $\frac{(3.4)(3.4)}{(3.22)(3.22)}$  that enables a given human audience to comprehend the reasons for the system's behaviour  $\frac{(3.22)(3.22)}{(3.22)(3.22)}$ 

Note-1-to-entry:-Explainability methods are not limited to the production of explanations, but also include the enabling of interpretations.

## 3.3 <del>3.3</del>

#### transparency

<system> property of a system that appropriate information about the system is communicated to relevant stakeholders (3.1)(3.1)

Field Code Changed

Note-1-to entry:-Appropriate information for system transparency can include aspects such as features, performance, limitations, components, procedures, measures, design goals, design choices and assumptions, data sources and labelling protocols.

Note-2-to entry:-Inappropriate disclosure of some aspects of a system can violate security, privacy, or confidentiality requirements.

[SOURCE: ISO/IEC 22989:2022, 3.5.15]

#### 3.4 **3.4**

## artificial intelligence system

#### AI system

engineered system that generates outputs such as content, forecasts, recommendations or decisions for a given set of human-defined objectives

Note-1-to-entry:-The engineered system can use various techniques and approaches related to artificial intelligence to develop a model to represent data, knowledge, processes, etc. which can be used to conduct tasks.

[SOURCE: ISO/IEC 22989:2022, 3.1.4]

## 3.5 <del>3.5</del>

## machine learning

MI.

process of optimizing model parameters through computational techniques, such that the model's -behaviour reflects the data or experience

[SOURCE: ISO/IEC 22989:2022, 3.3.5]

## 3.6 <del>3.6</del>

### trustworthiness

ability to meet stakeholder (3.1)(3.1) expectations in a verifiable way

Note-1-to entry:-Depending on the context or sector and also on the specific product or service, data and technology used, different characteristics apply and need verification to ensure *stakeholders*' (3.1)(3.1) expectations are met.

Note-\_2-\_to entry:-\_Characteristics of trustworthiness include, for instance, reliability, availability, resilience, security,

Note\_3—to entry:—Trustworthiness is an attribute that can be applied to services, products, technology, data and information as well as, in the context of governance, to organizations.

[SOURCE: ISO/IEC TR 24028:2020, 3.42, modified — Stakeholders' expectations replaced by stakeholder expectations; comma between quality and usability replaced by "and".]

## 3.7 <del>3.7</del>

#### feature

measurable property of an object or event with respect to a set of characteristics

privacy, safety, accountability, transparency, integrity, authenticity, quality and usability.

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Note-1-to entry:-Features play a role in training and prediction.

Note-2-to entry:-Features provide a machine-readable way to describe the relevant objects. As the algorithm will not go back to the objects or events themselves, feature representations are designed to contain all useful information.

[SOURCE: ISO/IEC 23053:2022, 3.3.3]

## 3.8 **3.8**

# global

property of an *explanation* (3.27)(3.27) or an *interpretation* (3.28)(3.28) that describes how model predictions are determined

Note-1-to-entry:-A global explanation provides an overall understanding of the model's typical operation. For instance, a list of rules or *features* (3.7)(3.7) that determine the model outputs is an example of global explanation.

#### 3.9 <del>3.9</del>

#### local

property of an explanation (3.27)(3.27) or an interpretation (3.28)(3.28) that describes how a single model prediction was determined

Note\_1-to-entry:-Compared to a global explanation, a local explanation does not try to explain the whole model.

#### 3.10 3.10

# post-hoc explanation

 $explanation \frac{(3.27)}{(3.27)}$  built by applying analysis on the model after it has been trained or developed

Note-1-to-entry:-Post-hoc explanations are often used with *opaque box* (3.16) models, but they are not limited to opaque box models.

## 3.11 <del>3.11</del>

## feature-based explanation

explanation (3.27)(3.27) of model behaviour (3.22)(3.22) based on input features (3.7)(3.7)

Note-1-to entry:-For instance, a measure of how much each input feature contributes to a model's output for

\_a given data point is an example of feature-based explanation.

Note-2-to entry:-An input feature for a model does not necessarily correspond to the inputs a user gives as entry as several layers of processing can be applied.

## 3.12 <del>3.12</del>

# $\underset{-}{application}\ programming\ interface$

#### API

boundary across which a software application uses facilities of programming languages to invoke software services

[SOURCE: ISO/IEC 13522-6:1998(en), 3.3]

#### 3.13 3.13

#### backpropagation

neural network training method that uses the error at the output layer to adjust and optimise the weights for the connections from the successive previous layers

[SOURCE: ISO/IEC 23053:2022, 3.2.1]

#### 3.14 <del>3.14</del>

#### classification model

<machine learning> machine learning model whose expected output for a given input is one or more classes

[SOURCE: ISO/IEC 23053:2022, 3.1.1]

#### 3.15 3.15

#### closed box

#### black box

<access> property of an AI system (3.4)(3.4) or a model within an AI system, whereby only its outputs can be obtained programmatically

#### 3.16 3.16

## opaque box

#### black box

<explainability> property of an Al system (3.4)(3.4) or a model within an Al system, whereby it does not offer intrinsic interpretability (3.17)(3.17)

#### 3.17 <del>3.17</del>

## intrinsic interpretability

# inherent interpretability

property of an AI model that holds its criteria and *decision process*  $\frac{(3.21)(3.21)}{(3.21)}$  in an intelligible way in its structure or content

Note-1-to entry:-Intrinsic interpretability is not limited to access only, but also implies an ability to understand the provided information. For instance, a structure of millions of parameters does not usually constitute an intelligible way of holding it.

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Note-2-to entry:-Intrinsic interpretability is opposed to *opaque box* (3.16). (3.16).

#### 3.18 3.18

#### decision

content or item produced by the AI system (3.4)(3.4) as a fulfilment of its task, based on a given input

Note-1-to-entry:-The decision can be a class, but also any other form of structured or unstructured data (e.g. a sentence, an image).

### 3.19 3.19

#### outcome

one of the various options that the AI system  $\frac{(3.4)(3.4)}{(3.18)}$  considers when choosing a given decision  $\frac{(3.18)(3.18)}{(3.18)}$ 

Note-1-to-entry:-Outcomes are candidate decisions.

# 3.20 <del>3.20</del>

## output

any data or information returned by the AI system (3.4)(3.4) when processing a given input

Note-1-to-entry:-Outputs encompass decisions but also any additional data or information that is returned together with a decision, e.g. to contextualize or explain it.

#### 3.21 3.21

## decision process

set of steps and criteria used by the *AI system*  $\frac{(3.4)(3.4)}{(3.18)(3.18)}$  to analyse an input and choose the *decision*  $\frac{(3.18)(3.18)}{(3.18)}$  among the possible *outcomes*  $\frac{(3.20)(3.20)}{(3.20)}$ 

Note\_1\_to\_entry:\_Depending on the design of the AI system, that decision process can be embedded in part or in whole, implicitly or explicitly, into the AI system's models.

#### 3.22 3.22

#### behaviour

<AI system> any observable effect of a given decision process (3.21),(3.21), such as a particular decision (3.18),(3.18), the preferences made among different outcomes (3.19),(3.19), a relationship among multiple decisions or a statistical property of the complete set of decisions made by the AI system (3.4),(3.4) (including future decisions)

Note-1-to-entry:-Depending on the design of the AI system, the behaviour of the AI system can be attributed to the behaviour of the AI system's models or to their interplay.

#### 3.23 3.23

#### factor

element, property or other characteristic that is considered during the *decision process*  $\frac{(3.21)(3.21)}{(3.18)(3.18)}$  and can have an effect on the chosen *decision*  $\frac{(3.18)(3.18)}{(3.18)}$ 

#### 3.24 3.24

## cause

any type of circumstance that can lead to a given *decision*  $\frac{(3.18),(3.18)}{(3.18)}$ , including for instance the presence absence or value of a *factor*  $\frac{(3.23),(3.23)}{(3.23)}$ , but also the analysis made of that factor, its similarity or interaction with other factors, or the presence or absence of a given step or criterion in the *decision process*  $\frac{(3.21),(3.21)}{(3.21)}$ 

## 3.25 <del>3.25</del>

#### rationale

180/1EC D 1 8 6254

piece of information or the analysis made of that information, based on which  $\frac{(3.18)(3.18)}{(3.18)}$  are made

Note-1-to-entry:-A rationale provided for a single decision identifies one or more causes as having affected the *decision process* (3.21)(3.21) of the *AI system* (3.4)(3.4) when choosing that particular decision. A rationale provided without the context of a specific decision identifies a set of *causes* (3.24)(3.24) that can affect the *behaviour* (3.22)(3.22) of the *AI system* during past or future decisions.

## 3.26 <del>3.26</del>

## justification

piece of information or the analysis made of that information, that is sufficient to choose a given *decision* (3.18)(3.18) among the possible *outcomes* (3.19)(3.19)

Note-1-to-entry:-A justification identifies causes relevant to a given decision, without assumption on the set of causes that have affected the decision process of the AI system (3.4).(3.4).

#### 3.27 <del>3.27</del>

### explanation

result of expressing a given rationale (3.25)(3.25) or justification (3.26)(3.26) in a way that humans can understand

Note-1-to-entry:-Explanations can pertain to a decision (3.18) or to an AI system (3.4).

## 3.28 3.28

#### interpretation

result of understanding (by a human) a given rationale (3.25)(3.25) or justification (3.26)(3.26)

Note-1-to entry:-Interpretations can pertain to a decision (3.18) (3.18) or to an AI system (3.4). (3.4).

Note-2-to entry:-Interpretations can be produced either based on a received explanation, or directly from observation without an explicit act of expression.

#### 3.29 3.29

#### behavioural accuracy

adequacy between the *outcomes* (3.19)(3.19) to which the *explanation* (3.27)(3.27) leads and the actual *decisions* (3.18)(3.18) made by the *AI system* (3.4)(3.4)

#### 3.30 3.30

## simulatability

ability of humans to process the provided information and apply the corresponding criteria mentally to obtain the output

## 4 Symbols and abbreviated terms

CEM contrastive explanations method III STANDARO

CEM-MAF contrastive explanations method with monotonic attribute functions

CNN convolutional neural networks

CV computer vision

4L machine learning

AI explainable artificial intelligence

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https://standards.iteh.ai/catalog/standards/iso/b02/f558-bf1/-4be0-9880-2215d3dabd84/iso-iec-dts-6254

<u>CEM</u> <u>contrastive explanations method</u>

<u>CEM-MAF</u> contrastive explanations method with monotonic attribute functions

<u>CNN</u> <u>convolutional neural networks</u>

CV computer vision
ML machine learning

XAI explainable artificial intelligence

## 5 Overview

Explainability is the property of an AI system that enables a given human audience to comprehend the reasons for the system's behaviour. Reasons are rationales or justifications, as defined in this document with respect to the system's behaviour. The appropriate way of achieving explainability depends on the context and stakeholder characteristics. Stakeholder-appropriate explainability helps to achieve concrete objectives such as:

- identifying the causes of an incorrect decision;
- ensuring that a decision was taken for the right reasons;