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Part 3-2: Mathematical operation in VHDL

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BEHAVIOURAL LANGUAGES –

Part 3-2: Mathematical operation in VHDL

FOREWORD

- 1) The IEC (International Electrotechnical Commission) is a worldwide organization for standardization comprising all national electrotechnical committees (IEC National Committees). The object of the IEC is to promote international co-operation on all questions concerning standardization in the electrical and electronic fields. To this end and in addition to other activities, the IEC publishes International Standards. Their preparation is entrusted to technical committees; any IEC National Committee interested in the subject dealt with may participate in this preparatory work. International, governmental and non-governmental organizations liaising with the IEC also participate in this preparation. The IEC collaborates closely with the International Organization for Standardization (ISO) in accordance with conditions determined by agreement between the two organizations.
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International Standard EC 61691-3-2 has been prepared by IEC technical committee 93: Design automation.

This standard is based on IEEE Std 1076-2 (1996): IEEE Standard VHDL mathematical packages.

The text of this standard is based on the following documents:

$\mathbf{\mathbf{b}}$	FDIS	Report on voting
	93/131/FDIS	93/141/RVD

Full information on the voting for the approval of this standard can be found in the report on voting indicated in the above table.

This standard does not follow the rules for the structure of international standards given in Part 3 of the ISO/IEC Directives.

IEC 61691 consists of the following parts, under the general title: Behavioural languages:

IEC 61691-1:1997, VHDL language reference manual 1)

IEC 61691-2:2001, Part 2: VHDL multilogic system for model interoperability

¹⁾ The edition 2 with the title: VHSIC hardware description language VHDL (1076a) (under consideration) will replace it.

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IEC 61691-3-1, Part 3-1: Analog description in VHDL (under consideration)

IEC 61691-3-2:2001, Part 3-2: Mathematical operation in VHDL

IEC 61691-3-3:2001, Part 3-3: Synthesis in VHDL

IEC 61691-3-4, Part 3-4: Timing expressions in VHDL (under consideration)

IEC 61691-3-5, Part 3-5: Library utilities in VHDL (under consideration)

The committee has decided that the contents of this publication will remain unchanged until 2004. At this date, the publication will be

- reconfirmed;
- withdrawn;
- replaced by a revised edition, or
- amended.

INTRODUCTION

This set of packages provides a standard for the declaration of most frequently used real and complex elementary functions required for numerically oriented modeling applications. Use of these packages with their defined data types, constants, and functions is intended to provide a mechanism for writing VHDL models (compliant with IEEE Std 1076-1993) that are portable and interoperable with other VHDL models adhering to this standard. The standard serves a broad class of applications with reasonable ease of use and requires implementations that are of high quality.

This standard includes package bodies, as described in annex B, which are available in electronic format either on a diskette affixed to the back cover, or as a downloadable file from the IEC Web Store.

iTe Syn (acos (https://standards.iteh.ai) D con end Preview https://standards.iteh.a content con 27/12-e3de-4044-9e85-f55dfbdebff9/iec-61691-3-2-200

BEHAVIOURAL LANGUAGES -Part 3-2: Mathematical operation in VHDL

1. Overview

1.1 Scope

This standard is embodied in the MATH_REAL and MATH_COMPLEX package declarations, and in the semantics of the standard mathematical definition and the conventional meaning of the functions that are part of this standard, along with 1.3. The information in annex A is a guide to users and implementors and is not a normative part of this standard, but suggests ways in which one might use this set of packages. The information in annex B is provided as a guideline for implementors and is not a normative part of this standard, but suggests ways in which one might use this set of packages. The information in annex B is provided as a guideline for implement this standard. The functions in this set of packages were chosen because of their widespread utility, as well as because they are needed to support general floating-point usage and to build other generic packages.

1.2 Constants, types, and functions provided

The following constants of type REAL are provided:

MATH_E	MATH_LOG_OF_2	MATH_DEG_TO_RAD
MATH_1_OVER_E	MATH_LOG_OF_10	MATH_RAD_TO_DEG
	MATH_LOG2_OF_E	
MATH_PI	MATH_LOG10_OF_E	
MATH_2_PI		
MATH_1_OVER_PI	MATH_SQRT_2	
MATH_PI_OVER_2	MATH_1_OVER_SQRT	_2
MATH_PI_OVER_3	MATH_SQRT_PI	
MATH_PI_OVER_4		
MATH_3_PI_OVER_2		

The following functions/procedures of type REAL are provided:

SIGN(X)	EXP(X)	SINH(X)					
CEIL(X)	LOG(X)	COSH(X)					
FLOOR(X)	LOG2(X)	TANH(X)					
ROUND(X)	LOG10(X)						
TRUNC(X)	LOG(X, BASE)	ARCSINH(X)					
"MOD"(X, Y)		ARCCOSH(X)					
	SIN(X)	ARCTANH(X)					
REALMAX(X, Y)	COS(X)						
REALMIN(X, Y)	TAN(X)	$\langle \langle \rangle \rangle$					
UNIFORM(SEED1, SEED2, X)	<	$\langle \rangle \langle \rangle$					
	\sim						
SQRT(X)	ARCSIN(X)	$\mathcal{N} \setminus \mathcal{N}$					
CBRT(X)	ARCCOS(X)						
"**"(X, Y)	ARCTAN(Y)	\searrow					
\wedge	ARCTANIX	, `` ,					
The following types and subtypes are provided:							
COMPLEX https://capositive_realch.ai							
COMPLEX_POLAR PRINCIPAL_VALUE							
The following constants of type COMPLEX are prov	ided.						
NCX1621-3-2:2001							
MATH_CBASE_I MATH_CBASE_	J MATH_CZERO						
The following type conversion functions for COMPL	EX and COMPLEX_POL	AR are provided:					
CMPLX(X, Y) POLAR	_TO_COMPLEX(Z)						
COMPLEX TO POLAR(Z) GET_PI	RINCIPAL_VALUE(X)						
The following overleaded relational functions for type COMPLEX_POLAR are provided:							
"="(L, R)							

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The following functions for type COMPLEX and COMPLEX_POLAR are provided:

"ABS"(Z)	EXP(Z)	SIN(Z)
ARG(Z)	LOG(Z)	COS(Z)
	LOG2(Z)	
"-"(Z)	LOG10(Z)	SINH(Z)
CONJ(Z)	LOG(Z, BASE)	COSH(Z)
SQRT(Z)		

The following arithmetic functions for type COMPLEX and COMPLEX_POLAR are provided:

"+" "*" "_" "/"

1.3 Conformance with this standard

The following conformance rules shall apply as they pertain to the use and implementation of this standard:

- a) The package declarations may be modified to include additional data required by tools, but modifications shall in no way change the external interfaces or simulation behavior of the description. It is permissible to add comments and/or attributes to the package declarations, but not to change or delete any original lines of the approved package declaration.
- b) The standard mathematical definition and conventional meaning of the mathematical functions that are part of this standard, together with the MATH_REAL and MATH_COMPLEX package declarations, represent the formal semantics of the implementation of the MATH_REAL and MATH_COMPLEX packages. An implementation is provided as a guideline in annex B. Implementors of these packages may choose to simply compile the package bodies provided in annex B, or they may choose to implement the package bodies in the most efficient form available to them. Implementations should conform to the semantics and minimum precision required by this standard.
- c) The MATH_REAL package shall be built on top of the standard data type and precision requirements for floating point operations defined in TREE Std 1076-1993 (STD.STANDARD).
- d) The minimum precision required is that of IBEE Std 1076 1993. Because of this reason and the fact that the functions are implemented on digital computers with only finite precision, the functions and constants in this set of packages can, at best, only approximate the corresponding mathematically defined functions and constants. An implementation is allowed to provide a higher precision than the minimum required.
- e) For some functions, the implementation shall deliver "prescribed results" for certain special arguments, as defined in the comments for the functions in the function declaration. The purpose is to strengthen the accuracy requirements at special argument values. Prescribed results take precedence over maximum relative error requirements.
- https://stan.f). ds The semantics of the standard require that all the functions in the packages detect and report invalid 3-2-2001 parameters (out of valid domain) through an assert statement. The domain of valid values is indicated in the WATH_REAL and MATH_COMPLEX package declarations. The default value of the severity level shall be Error.
 - g) The semantics of the standard do not require detection of overflow or underflow. Therefore, detection of underflow/overflow is optional and implementation dependent.
 - h) If an implementation chooses to provide any extensions beyond the minimum requirements of this standard (e.g., precision, overflow handling), then it shall document its behavior accordingly.
 - i) The MATH_REAL and MATH_COMPLEX packages shall be compiled into a library symbolically named IEEE.

2. References

This standard shall be used in conjunction with the following publications:

IEEE Std 754-1985 (Reaff 1990), IEEE Standard for Binary Floating-Point Arithmetic (ANSI).¹

IEEE Std 1076-1993, IEEE Standard VHDL Language Reference Manual (ANSI).

¹IEEE publications are available from the Institute of Electrical and Electronics Engineers, 445 Hoes Lane, P. O. Box 1331, Piscataway, NJ 08855-1331, USA.

3. Package declarations

The declaration of each function includes the following information: description of the mathematical definition of the function; values to be returned by the function for special arguments; valid domain of values for the input arguments; error conditions; range of values into which the function maps the values in its domain; and notes on special accuracy situations, reachable values, usable domains, or algorithms to be used by an implementation.

3.1 MATH_REAL

```
_____
        _ _
        -- Copyright 1996 by IEEE. All rights reserved.
        _ _
        -- This source file is an essential part of IEEE Std 1076.2-1996,
                                                                          IEEE Standard
        -- VHDL Mathematical Packages. This source file may not be conied, sold, or
        -- included with software that is sold without written permission from the IEEE
        -- Standards Department. This source file may be used to implement this standard
        -- and may be distributed in compiled form in any manner so long as the
        -- compiled form does not allow direct decompilation of the original source file.
        -- This source file may be copied for individual use between ligensed users.
        -- This source file is provided on an AS 18 basis. The IBEE disclaims ANY
        -- WARRANTY EXPRESS OR IMPLIED INCLUDING ANY WARRANTY OF MERCHANTABILITY
        -- AND FITNESS FOR USE FOR A PARTICULAR PURPOSE. The user of the source
        -- file shall indemnify and hold LEEE harmless from any damages or liability
        -- arising out of the use thereof,
                        Standard VHDL Mathematical
                                                    Packages (IEEE Std 1076.2-1996,
        -- Title:
                        MATH REAL)
        _ _
        _ _
                        This package shall be compiled into a library
        -- Librarv:
                        symbolically named IERE.
        _ _
https://stand_Developers:
                         IERE DAS& VHDL Machematical Packages Working Group
        -- Purpose:
                        This package defines a standard for designers to use in
                        describing VHDL models that make use of common REAL constants
        - -
                        and common REAL elementary mathematical functions.
        _ _
        _ _
                         The values generated by the functions in this package may
        -- Limitation
                        vary from platform to platform, and the precision of results
        _ _
        _ _
                         is oply guaranteed to be the minimum required by IEEE Std 1076-
                         1993.
        ---
        --
         -- Notes:
                        No declarations or definitions shall be included in, or
                        excluded from, this package.
        _ _
        _ _
                        The "package declaration" defines the types, subtypes, and
        _ _
                        declarations of MATH_REAL.
        _ _
                        The standard mathematical definition and conventional meaning
                        of the mathematical functions that are part of this standard
                        represent the formal semantics of the implementation of the
        _ _
                        MATH_REAL package declaration. The purpose of the MATH_REAL
        _ _
                        package body is to provide a guideline for implementations to
        _ _
                        verify their implementation of MATH_REAL. Tool developers may
        _ _
                        choose to implement the package body in the most efficient
        --
                        manner available to them.
```

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```
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```

```
-- Version
                      : 1.5
         -- Date
                      : 24 July 1996
        package MATH_REAL is
            constant CopyRightNotice: STRING
              := "Copyright 1996 IEEE. All rights reserved.";
             -- Constant Definitions
             _ _
            constant MATH_E : REAL := 2.71828_18284_59045_23536;
                                                               -- Valge of e
            constant MATH_1_OVER_E : REAL := 0.36787_94411_71442_32160;
                                                               --- Value of
                                                                             /e
             constant MATH_PI : REAL := 3.14159_26535_89793_23846;
                                                                -- Value
                                                                        bf
                                                                            pi
             constant MATH_2_PI : REAL := 6.28318_53071_79586_47693;
                                                                -- Value of
                                                                           2*pi
             constant MATH_1_OVER_PI : REAL := 0.31830_98861_83790_67154;
                                                               - Value of 1/pi
             constant MATH_PI_OVER_2 : REAL := 1.57079_63267_94896_61923;
                                                               - Value of pi/2
                                                              96597_74615;
            constant MATH_PI_OVER_3 : REAL
                                                1.04719_75511
                                                               Value of pi/3
             constant MATH_PI_OVER_4 : REAL :=
                                                0 78539 81633
                                                              97448_30962;
                                                               -- Value of pi/4
             constant MATH_3_PI_OVER_2 : REAL :=
                                                  4.71238
                                                          89803_84689_85769;
                                                               -- Value 3*pi/2
                      MATH_LOG_OF_2 : REAL
                                            = 0.693 4_71805_59945_30942;
            constant
                                                               -- Natural log of 2
             constant
                       MATH_LOG_QF
                                   10
                                        REAL :
                                                2.30258_50929_94045_68402;
                                                               -- Natural log of 10
                                       REAL
                                             ≥ 1.44269_50408_88963_4074;dcbff9/iec-61691-3-2-2001
https://standarconstant
                            LOG2 OF E
                      MATH
                                                               -- Log base 2 of e
                       MATH_LOG10_OF_E: REAL := 0.43429_44819_03251_82765;
             constant
                                                                - Log base 10 of e
                            _SQRT_2; REAL := 1.41421_35623_73095_04880;
             constant
                       MATH
                                                                -- square root of 2
             constant
                             _OVER_SQRT_2: REAL := 0.70710_67811_86547_52440;
                       MATH
                                                               -- square root of 1/2
                      MATH_SQRT_PI: REAL := 1.77245_38509_05516_02730;
             constant
                                                               -- square root of pi
             constant
                      MATH_DEG_TO_RAD: REAL := 0.01745_32925_19943_29577;
                                              -- Conversion factor from degree to radian
             constant MATH_RAD_TO_DEG: REAL := 57.29577_95130_82320_87680;
                                              -- Conversion factor from radian to degree
             -- Function Declarations
             _ _
             function SIGN (X: in REAL ) return REAL;
                -- Purpose:
                 --
                          Returns 1.0 if X > 0.0; 0.0 if X = 0.0; -1.0 if X < 0.0
                -- Special values:
                           None
                 --
                 -- Domain:
```

```
X in REAL
                 _ _
                 -- Error conditions:
                 _ _
                           None
                 -- Range:
                           ABS(SIGN(X)) <= 1.0
                 _ _
                 -- Notes:
                           None
                 _ _
             function CEIL (X : in REAL ) return REAL;
                -- Purpose:
                 _ _
                           Returns smallest INTEGER value (as REAL) not less than X
                 -- Special values:
                 _ _
                           None
                 -- Domain:
                           X in REAL
                 --
                 -- Error conditions:
                 - -
                           None
                 -- Range:
                           CEIL(X) is mathematically unbounded
                 - -
                 -- Notes:
                           a) Implementations have to support at least the domain
                 --
                                  ABS(X) < REAL(INTEGER'HIGH)
                 - -
             function FLOOR (X : in REAL ) return REAL
                -- Purpose:
                           Returns largest INTEGER value (as REAL)
                                                                    not greater than X
                 --
                 -- Special values:
                 _ _
                            FLOOR(0.0) = 0.0
                 -- Domain:
                 --
                            X in REAL
                 -- Error conditions
                 _ _
                            None
                 -- Range:
                            FLOOR(X)
                 _ _
                                    is mathematically unbounded
                 -- Notes:
                            a) Implementations have to support at least the domain (16913-2200)
https://standards.iteh.
                                   ABS(X) < REAL(INTEGER'HIGH)
             function ROUND (X : in REAL ) return REAL;
                   Purpose:
                            Rounds 🗴 to the nearest integer value (as real). If X is
                            halfway between two integers, rounding is away from 0.0
                    Special values:
                            ROUND(0.0) = 0.0
                   Domain
                 _ _
                            X in REAL
                 -- Error conditions:
                            None
                 --
                 -- Range:
                           ROUND(X) is mathematically unbounded
                 _ _
                 -- Notes:
                 _ _
                            a) Implementations have to support at least the domain
                 _ _
                                   ABS(X) < REAL(INTEGER'HIGH)
             function TRUNC (X : in REAL ) return REAL;
                -- Purpose:
                _ _
                           Truncates X towards 0.0 and returns truncated value
                 -- Special values:
                           TRUNC(0.0) = 0.0
```

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