TECHNICAL SPECIFICATION

ISO/TS 23301

Second edition 2023-12

# STEP geometry visualization services

Services de visualisation de la géométrie STEP

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ISO/TS 23301:2023

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Co	ntents	Page	
Fore	eword	ν	
Intr	roduction	vi	
1	Scope	1	
2	Normative references		
3	Terms and definitions		
4	High level business scenarios	4	
	4.1 General	4	
	4.2 Check for updates		
	4.3 Visualization number 1		
	<ul><li>4.4 Visualization number 2</li><li>4.5 Retrieve product lifecycle management (PLM) data of a prod</li></ul>		
	4.6 Archiving		
	4.7 Spatial query		
5	Information requirements		
	5.1 Review of geometry, topology and shape definitions	5	
	5.2 Geometry data set definition		
	5.3 Metadata for STEP geometry services		
	5.3.2 Extensible metadata platform (XMP)		
	5.3.3 Included namespaces	8	
	5.3.4 sgs namespace		
	5.4 Large model presentation — Bounding boxes		
	5.5 Large model presentation — Occurrence tree		
	5.6 Cybersecurity context and requirements		
6	Implementation requirements		
	6.1 General principles 150/15 23301/2023 XMP sidecar file		
	6.3 ISO/IEC 21778:2017 JSON 550608-616-4del ax 8-0c006022	918fd/iso-ts-23301-2023 <sub>12</sub>	
	6.4 ISO 10303-21		
	6.5 10303 XML implementations	12	
	6.6 QIF-XML		
	6.7 ISO/IEC 19775-1 (X3D)		
	6.8 ISO 17506 (COLLADA)		
	6.10 ISO 14306		
7	Geometry services specification	13	
	7.1 Description		
	7.2 REST ÂPI		
	7.3 Service definition		
8	Conformance requirements		
Ann	nex A (informative) Information object registration	17	
Ann	nex B (informative) Reference Data Library (RDL) listing	18	
Ann	nex C (informative) XMP sidecar file example	23	
Ann	nex D (informative) Example of XMP metadata in ISO 10303-21	24	
Ann	nex E (informative) Example of XMP metadata set in X3D	25	
Ann	nex F (informative) 2021 pilot report	26	
Ann	nex G (informative) Use case — Spatial query	28	

# ISO/TS 23301:2023(E)

Annex H (informative) (	Occurrence tree	29
Bibliography		3(

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ISO/TS 23301:2023

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### **Foreword**

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The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular, the different approval criteria needed for the different types of ISO documents should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see <a href="www.iso.org/directives">www.iso.org/directives</a>).

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This document was prepared jointly by Technical Committee ISO/TC 184, *Automation systems and integration*, Subcommittee SC 4, *Industrial data*, in collaboration with Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 24, *Computer graphics, image processing and environmental data representation* and ISO/TC 171, *Document management applications*, Subcommittee SC 2, *Document file formats*, *EDMS systems and authenticity of information*.

This second edition cancels and replaces the first edition (ISO/TS 23301:2021), which has been technically revised.

The main changes are as follows:

- addition of a new high-level business scenario: spatial query;
- addition of a new requirement: large model presentation: bounding boxes;
- addition of a new requirement: large model presentation: occurrence tree;
- addition of a new metadata: this URI defining the URI of the current data set;
- updates in the services definition;
- addition of a new service: get\_available\_formats.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at <a href="https://www.iso.org/members.html">www.iso.org/members.html</a>.

## Introduction

There is a confirmed opportunity for industries to have a structured approach on 3D product visualization and to enable integration of product data in visualization applications, across the life cycle of the product in all areas of a company.

The integrated standard for the exchange of product model data (STEP) in the enterprise processes has great value to contribute to this goal.

Business scenarios exist related to the visualization of product data other than geometry (e.g. metadata, production data, financial data).

The ability to trustfully share, distribute, collect, store, maintain, transfer, process and present product data associated with its geometry to support business processes distributed in enterprise networks is a key component of the digital transformation of our industries.

As long as data sets are managed by a single management system, we can ensure quality and traceability of the data set. However, when data is shared with partners in a supply chain, the data sets are usually copied and extracted from their initial management system and they lose all the traceability and links with the other product data. This document provides a solution to this problem.

This document is the first of a series of documents to provide an integrated framework using the ISO 10303 series to allow the consumption of product data in supply-chains and in companies using geometries as human-computer interface to access these product data through visualization applications. This is realized by using metadata to support the audit trail of the transformation of a geometry definition, and web services based on the utilisation of these metadata. This framework can also be used for automated product data consumption by software.

Annex A contains an identifier that unambiguously identifies this document in an open information system.

ISO/TS 23301:2023

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# STEP geometry visualization services

# 1 Scope

This document defines a set of metadata to support the audit trail of the transformation of a geometry definition, while it is distributed and shared in supply-chains, to ensure the traceability of geometric model data. It also defines a set of web services based on the utilisation of these metadata.

The following are within the scope of this document:

- metadata definitions for geometry transformation audit trail:
  - syntax for storing these metadata in geometry data sets in various formats;
  - conformance level for implementers and business processes;
  - definitions of web services to query the geometric model data set and its associated metadata.

The following are outside the scope of this document:

- service specifications for CAD operations;
- specifications of a cybersecurity infrastructure to enable web services;
- the technical implementation of a STEP geometry services client or server;
- any geometric model definition;
- any product and manufacturing information (PMI) definition;
- archiving.

#### 2 Normative references

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO 8601-1, Date and time — Representations for information interchange — Part 1: Basic rules

ISO 10303-21, Industrial automation systems and integration — Product data representation and exchange — Part 21: Implementation methods: Clear text encoding of the exchange structure

ISO 14306:2017, Industrial automation systems and integration — JT file format specification for 3D visualization

ISO 16684-1:2019, Graphic technology — Extensible metadata platform (XMP) — Part 1: Data model, serialization and core properties

ISO 16684-3, Graphic technology — Extensible metadata platform (XMP) specification — Part 3: JSON-LD serialization of XMP

ISO 17506, Industrial automation systems and integration —  $COLLADA^{TM}$  digital asset schema specification for 3D visualization of industrial data

ISO/IEC 19775-1, Information technology — Computer graphics, image processing and environmental data representation — Extensible 3D (X3D) — Part 1: Architecture and base components

ISO/IEC 21778:2017, Information technology — The JSON data interchange syntax

#### 3 Terms and definitions

For the purposes of this document, the following terms and definitions apply.

ISO and IEC maintain terminology databases for use in standardization at the following addresses:

- ISO Online browsing platform: available at <a href="https://www.iso.org/obp">https://www.iso.org/obp</a>
- IEC Electropedia: available at <a href="https://www.electropedia.org/">https://www.electropedia.org/</a>

#### 3.1

#### boundary representation solid model

#### B-ren

type of geometric model in which the size and shape of a solid is defined in terms of the faces, edges and vertices which make up its boundary

[SOURCE: ISO 10303-2:20—1], 3.3.5]

#### 3.2

## constructive solid geometry

#### **CSG**

type of geometric modelling in which a solid is defined as the result of a sequence of regularized Boolean operations operating on solid models

[SOURCE: ISO 10303-2:20—, 3.3.11]

#### 3.3

#### derived geometry

geometric representation generated from another representation

Note 1 to entry: The derivation is realized by actions such as using another representation method, another format, approximations, simplification. ISO/TS 233012023

EXAMPLE A "6-face B-rep" (3.1) is derived from a CSG (3.2) "solid block".

#### 3.4

#### converted geometry

result of changing the data format of a geometry

Note 1 to entry: The import and export operations in a CAD system, produce converted geometry.

Note 2 to entry: Converted geometry is a kind of *derived geometry* (3.3).

#### 3.5

#### design intent

intentions of the designer of a model with regard to how it may be instantiated or modified

Note 1 to entry: The aspects of design intent relevant to ISO 10303-108 are concerned with the information represented in the parameters and constraints associated with a model. More generally, design intent also includes the procedural or construction history of a model, which is the subject of ISO 10303-55. All aspects of design intent influence the behaviour of a model under editing operations.

[SOURCE: ISO 10303-2:20—, 3.16.10]

<sup>1)</sup> Under preparation. Stage at the time of publication: ISO/FDIS 10303-2:2023.

#### 3.6

#### geometry data set

serialized representation of geometry data which can be exchanged between two systems

Note 1 to entry: The geometry data set can be instantiated into a single file, a set of files, a web service payload or the result of a database query.

#### 3.7

### geometry service

web-service supporting retrieval of geometry-related data

Note 1 to entry: Geometry related data can be:

- a geometry data set (3.6) or one of its subsets;
- geometric properties of a geometry data;
- metadata related to a geometry data set;
- non-geometric product data related to a geometry identifier.

#### 3.8

#### level of detail

#### LOD

description of detail and extent of geometric model information

#### 3.9

#### native geometry

native CAD

data format used to write to memory using the authoring CAD application's CAD kernel

Note 1 to entry: This capability is used in order to save the *original geometry* (3.11) model as data and to reuse it without any loss with the original authoring tool. *Original geometry* is often considered to be replicated only by reading the *native geometry* from memory into the CAD / modelling application using the same system, version or installation, used to initially author the *original geometry*, although even this is not guaranteed.

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#### occurrence tree

flat representation of an assembly structure where each individual is represented and has its own attributes, e.g. placement  $\frac{1}{2}$ 

Note 1 to entry: See an example of occurrence tree in Annex H.

#### 3.11

#### original geometry

geometry as defined by a modeler (human being) in a CAD tool using CAD authoring functions based on mathematical constructs

Note 1 to entry: The *original geometry* is the first initial geometry construction that holds the design intent.

Note 2 to entry: This is also often referred to as *native CAD* (3.9). However, a *native CAD* is in fact referring to the native CAD kernel and CAD format of the CAD tool manipulating the geometry. It therefore can also be any geometry derived from another CAD format.

Note 3 to entry: Geometry as initially authored in a CAD / modelling application using that tool's geometric modelling system, operations, and database. The author's *design intent* (3.5), as well as the characteristics and artefacts of the application's implementation of geometric and solid modelling algorithms, are present in the original geometry, thus distinguishing it from "exact geometry". *Original geometry* can take on many forms, e.g. *B-rep* (3.1), *CSG* (3.2), hybrid, tessellated, and be modelled using many modelling paradigms, e.g. procedural, explicit, dual, parametric features with construction history.

Note 4 to entry: While often misused and interchanged for each other, *original geometry* is distinguished from *native geometry* (3.9).

#### 3.12

# product and manufacturing information PMI

non-geometric attributes in 3D CAD and collaborative product development systems necessary for manufacturing product components and assemblies

Note 1 to entry: PMI may include geometric dimensions and tolerances, symbols, notes, surface finish, and material specifications.

[SOURCE: ISO 10303-2:20—, 3.1.233]

#### 3.13

#### tessellated geometry

geometry composed of a large number of planar tiles, usually of triangular shape

Note 1 to entry: Tessellated geometry is frequently used as an approximation to the exact shape of an object.

[SOURCE: ISO 10303-2:20—, 3.3.46]

#### 3.14

#### 3D visualization

visual presentation on a screen or another media of graphical and textual three-dimensional representations of a set of data representing an object, information or results of a computational process in order to facilitate capture of the understanding of the object, for visual information sharing with users and sometimes to promote decision process by a human looking at the data visualized in a medium

[SOURCE: ISO 14306:2017, 3.1.1]

# 4 High level business scenarios

#### 4.1 General

Geometry services can be deployed in a large variety of business scenarios. Some of them are presented below.

### 4.2 Check for updates

A supplier receives, from an original equipment manufacturer (OEM), a 3D model of a part that the company has to manufacture.

During the development process, the supplier and the OEM can access the version information that the supplier has and confirm that it is the appropriate version through web services.

The following metadata shall be available: creator, name, ID and URI of the 3D model, from the 3D model owner and from the 3D model provider. It also needs the level of detail (LOD) of the data set to confirm that it can execute its task with the available information.

#### 4.3 Visualization number 1

A user shall perform a review and receives a metadata file.

The user queries the repository with the product Id/version in the metadata file to get the data set to load and visualize.

The query specifies the format and LOD to review.

The following metadata shall be available: ID and URI of the 3D model from the 3D model provider.

#### 4.4 Visualization number 2

From a large assembly data set already loaded for fast visualization, query the repository for a more detailed representation of a part with special concern [exact boundary representation (B-rep) with PMI].

The following metadata shall be available: ID and URI of the 3D model from the 3D model provider.

# 4.5 Retrieve product lifecycle management (PLM) data of a product

A user is viewing a part in a visualization software. The current data set contains only geometry.

Query the repository with the product ID/version to get PLM attributes of this product and display them in the viewer.

The following metadata shall be available: ID and URI of the 3D model from the 3D model owner.

### 4.6 Archiving

Ensure traceability from the original geometry data set in a Product Data Management (PDM) system and the geometry data set in an archiving system.

The following metadata shall be available: ID, URI, creation date, name, creator of the 3D model from the 3D model owner.

# 4.7 Spatial query

Retrieve a low LOD representation of a large assembly (e.g. aircraft, energy plant, ship) in a web viewer. Using this simplified representation, define a 3D spatial query to send to the server to get a sub-assembly with a more detailed geometry (tessellation or exact geometry).

The following metadata shall be available: ID and URI of the 3D model from the 3D model provider.

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#### 5.1 Review of geometry, topology and shape definitions

The concepts defined below are extracted from ISO 10303-41, ISO 10303-42, ISO 10303-43.

This document considers a geometry data set as a collection of geometric models as defined in ISO 10303-42.

The geometric models in ISO 10303-42 provide data specifications describing the precise size and shape of three-dimensional solid objects. The geometric shape models provide a complete representation of the shape, which in many cases includes both geometric and topological data. Included here are the two classical types of solid model, constructive solid geometry (CSG) and B-rep. Tessellation is another common representation for geometry which provides light-weight data sets but is less accurate than the two previous solid model types, but which other entities, providing a rather less complete description of the geometry of a product, and with less consistency constraints, are also included.

The geometric models are composed of geometric and topological data. Their primary application is for explicit representation of the shape or geometric form of a product model. The shape representation has been designed to facilitate stable and efficient communication when mapped to a physical file.

The geometry is exclusively the geometry of parametric curves and surfaces. It includes the point, curve and surface entities and other entities, functions and data types necessary for their definition. A common scheme has been used for the definition of both two-dimensional and three-dimensional geometry. All geometry is defined in a coordinate system which is established as part of the context of the item which it represents.