



**International  
Standard**

**ISO 17419**

**Intelligent transport systems —  
Cooperative systems — Globally  
unique identification**

**AMENDMENT 1: Regions of a closed  
polygon in a plane**

*Systèmes intelligents de transport — Systèmes coopératifs —  
Identification unique au niveau global*

*AMENDEMENT 1: Régions d'un polygone fermé dans un plan*

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# Intelligent transport systems — Cooperative systems — Globally unique identification

## AMENDMENT 1: Regions of a closed polygon in a plane

### 6.9.4

Insert after the bullet list the following paragraph:

The definition of regions, i.e. areas, associated with a closed polygon, shall be as specified in Annex C.

### *Annex C*

Add the following annex after Annex B, before the Bibliography:

**iTeh Standards**  
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## Annex C (normative)

### Closed polygons and their associated regions

#### C.1 Closed polygon in a two-dimensional Euclidean space

A closed polygon in a two-dimensional Euclidean (or flat) space is an object consisting of an ordered set of  $N > 2$  straight line segments, referred to as edges  $E_i$ , ( $i = 1, \dots, N$ ), or sides, connected such that no two segments intersect (or cross), and such that the first and last edges in the set share an end-point. An end-point of an edge is referred to as vertex.

Assuming that associated with the two-dimensional (2-D) space is a two-dimensional or three-dimensional coordinate system for expressing points in that 2-D space, an equivalent description is as an ordered set of  $N$  coordinate points,  $P_i$ , ( $i = 0, \dots, N-1$ ), referred to as vertices, with edges having adjacent vertices as end-points, noting that the first and last vertices are considered as being adjacent.

As closed polygons divide the 2-D space (which in general is infinite) into two non-intersecting subspaces, means for uniquely identifying and labelling the two subspaces (also referred to as two regions or two areas) are necessary. To accomplish this, directed edges are defined such that each edge,  $E_i$ , has a "tail", the  $(i-1)$ th vertex  $P_{i-1}$  in the ordered list, and a "head", the  $i$ th vertex  $P_i$  for  $i = 1, \dots, N-1$ , with the  $N$ th directed edge having its tail as the vertex  $P_{i-1}$  and its head as the vertex  $P_0$  as shown in Figures C.1 and C.2.

Furthermore, in order to be able to use the concepts of "right" and "left" to identify the regions (areas) and noting that a 2-D plane divides the 3-D space into two 3-D half-spaces, the particular half-space from which the 2-D plane is being viewed shall be specified. Since most regions relevant to ITS are relative to the surface of the Earth, it is convenient to think of the 2-D space as being (nearly) parallel to that surface and viewing the polygon in that space from "above", i.e. from outside the Earth. That is the convention that shall be applicable herein.

NOTE 1 In future editions of this document, the content of this annex will potentially be expanded from 2-D Euclidean spaces (planes) with 2-D manifolds to 3-D objects such as ellipsoids or geoids, in which case the specification of which 3-D region is used as the viewpoint is straightforward since there is an obvious "inside" and "outside" of the object.

NOTE 2 In future editions of this document, the content of this annex will potentially provide for different edge definitions such as "constant-bearing", "constant-latitude/longitude", "geodesic", etc.

NOTE 3 For the purposes of calculating whether a given point in 3-D space is in the right or left region, the polygonal region is assumed to be planar and an orthonormal projection onto that plane is performed. If the specified vertices of the polygon do not all lie in a common plane such as can be the case for a large geographic region whose vertices are given in latitude, longitude and possibly altitude coordinates, the vertices need to be projected onto a common plane to ensure the polygonal region is planar.

#### C.2 Right and left regions of a closed polygon

Closed polygons as defined herein specify two regions: a "right region" ("R") and a "left region" ("L"). Standing at the tail of a directed edge and looking at the head of that same directed edge, the "right region" shall be to the right and the "left region" shall be to the left. All regions specified using closed polygons shall be the "right regions" thereof.

For example, an ITS regulatory region as described in 6.9.4 is specified by the "right region" of a closed polygon. The order of the vertices of that closed polygon determine whether the "right region" is the interior or the exterior of the closed polygon as shown in Figures C.1 and C.2. By reversing the ordering of the vertices (equivalently the direction of the edges), the interior of the closed polygon changes from being a