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# INTERNATIONAL ORGANIZATION FOR STANDARDIZATION ORGANISATION INTERNATIONALE DE NORMALISATION ISO/IEC\_JTC\_1/SC\_29/WG\_04\_MPEG\_VIDEO\_CODING

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Information technology — General video coding — Part 2: Low complexity enhancement video coding — Amendment 1: Additional levels

Normative references

Replace "ITU-T H.273 | ISO/IEC 23091-2:2019" with "ITU-T H.273 | ISO/IEC 23091-2".

6.2

Replace:

The variables ShiftWidthC and ShiftHeightC are specified in Table-2, depending on the chroma sampling structure, which is specified through chroma\_format\_idc separate\_colour\_plane\_flag. Other values of chroma\_format\_idc, ShiftWidthC and ShiftHeightC may be specified in the future by ISO/IEC.

with:

The variables ShiftWidthC and ShiftHeightC are specified in Table-2, depending on the chroma format sampling structure, which is specified through chroma\_sampling\_type.

7.3.9

*Replace Table-\_13 with the following table:* 

Table 13 — Process payload - surface

Syntax	Descriptor
process_surface(surface) { ards/sist/b8d866e5-f489-42e2-9418-0ed2987d	3c3f/iso-iec-23094-2-20
if (surface.entropy_enabled_flag) {	
if (compression_type_size_per_tile == 0) {	
surface.size	mb
}	
if (surface.rle_only_flag) {	
surface.data_rle	surface.size
} else {	
surface.data_prefix_coding	surface.size
}	
}	
}	

7.3.12

*Replace Table-\_16 with the following table:* 

Table 16 — Byte alignment syntax

Syntax	Descriptor
byte_alignment( ) {	
while(!byte_aligned())	
alignment_bit_equal_to_zero /* equal to 0 */	f(1)
}	

7.4.2.2

In Table-19, replace:

\_\_\_per picture (if no\_enhancement\_bit\_flag == 0}

<u>)"</u>with:

per picture (if no\_enhancement\_bit\_flag == 0 or temporal\_signalling\_present == 1)

Add the following sentence below Table-19:

If a NAL unit as specified in Sec. 7.3.2 contains more than one payload of the same payload\_type (where payload\_type is equal to 0, 1, or 2), the values given by the last payload of such payload\_type within the NAL unit shall be used.

7.4.3.3

Replace

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In order to prevent incomplete TUs, as defined in 6.3.2, custom\_tile\_width shall be an integer multiple of the TU size (nTbS = 2 if transform\_type is equal to 0 and nTbS = 4 if transform\_type is equal to 1) for each sub-layer and for each plane within a sub-layer.

with

In order to prevent incomplete entropy encoded quantized transform coefficient tiles, as defined in 9.1.1, custom\_tile\_width shall be an integer multiple of 64 for each sub-layer and for each plane within a sub-layer.

#### Replace

In order to prevent incomplete Tus, as defined in 6.3.2, custom\_tile\_height shall be an integer multiple of the TU size (nTbS = 2 if transform\_type is equal to 0 and nTbS = 4 if transform\_type is equal to 1) for each sub-layer and for each plane within a sub-layer.

with

In order to prevent incomplete entropy encoded quantized transform coefficient tiles, as defined in 9.1.1, custom\_tile\_height shall be an integer multiple of 64 for each sub-layer and for each plane.

Replace

planes type specifies the planes to be processed by the decoder according to Table-25.

with

planes\_type specifies the planes to be processed by the decoder according to Table\_25. If chroma\_sampling\_type is equal to 0, planes\_type shall be equal to 0.

-

7.4.3.4-

Replace:

**temporal\_signalling\_present\_flag** specifies whether the temporal signalling coefficient group is present in the bitstream.

with:

**temporal\_signalling\_present\_flag** specifies whether the temporal signalling coefficient group is present in the bitstream. If temporal\_enabled\_flag is equal to 0 or temporal\_refresh\_bit\_flag is equal to 1, temporal\_signalling\_present\_flag shall be equal to 0.-

•

8.3.2

Delete the following:

— variable nPlanes is derived as follows:

```
if (processed planes type flag == 0) eh Standards

nPlanes = 1
else
nPlanes = 3

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```

Delete "data = read\_byte(bitstream)" infrom the condition branch below

```
if
             (surfaces[planeIdx][levelIdx][layerIdx].rle_only_flag)
                                     2-9418-0ed29 read_multibyte(bitstream)
   multibyte
    surfaces[planeIdx][levelIdx][layerIdx].size
                                                                    multibyte
    surfaces[planeIdx][levelIdx][laverIdx].data rle
      bytestream_current(bitstream)
}
                                     else
                                                                             {
    data = read_byte(bitstream)
    multibyte = read_multibyte(bitstream)
    surfaces[planeIdx][levelIdx][layerIdx].size = multibyte
    surfaces[planeIdx][levelIdx][layerIdx].data_prefix_coding =
       bytestream_current(bitstream)
    bytestream_seek(bitstream, surfaces[planeIdx][levelIdx][layerIdx].size)
}
```

Delete "data = read\_byte(bitstream)" infrom the condition branch below

3

```
if
                   (temporal_signalling_present_flag
                                                                              1)
         if
                          (temporal_surfaces[planeIdx].entropy_enabled_flag)
             if
                                (temporal_surfaces[planeIdx].rle_only_flag)
                multibyte
                                                                   read_multibyte(bitstream)
                temporal_surfaces[planeIdx].size
                                                                                    multibyte
                temporal_surfaces[planeIdx].data_rle =
                                                              bytestream_current(bitstream)
             } else {
                data
                                                                         read_byte(bitstream)
                                              =
                multibyte
                                                                   read_multibyte(bitstream)
                temporal_surfaces[planeIdx].size
                                                                                    multibyte
                temporal_surfaces[planeIdx].data_prefix_coding =
                bytestream_current(bitstream)
                bytestream_seek(bitstream, temporal_surfaces[planeIdx].size)
             }
         }
       }
   }
Remove
                             as follows: 1 ent Preview
if (processed_planes_type_flag == 0)
nPlanes = 1
else
-nPlanes = 3
8.3.3
InDelete the following:
— variable nPlanes is derived as follows:
f(processed planes type flag == 0)
nPlanes = 1
else
nPlanes = 3
<u>Delete the instruction "data = read byte(bitstream)" from</u> the condition branch below:
```