

---

---

**Information technology — Coding of  
audio-visual objects —**

**Part 10:  
Advanced video coding**

*Technologies de l'information — Codage des objets audiovisuels —*

*Partie 10: Codage visuel avancé*

**(<https://standards.iteh.ai>)  
Document Preview**

[ISO/IEC 14496-10:2020](https://standards.iteh.ai/catalog/standards/iso/b2b00fa2-cb06-439f-8eaa-48011b08c900/iso-iec-14496-10-2020)

<https://standards.iteh.ai/catalog/standards/iso/b2b00fa2-cb06-439f-8eaa-48011b08c900/iso-iec-14496-10-2020>



**iTeh Standards**  
**(<https://standards.iteh.ai>)**  
**Document Preview**

[ISO/IEC 14496-10:2020](https://standards.iteh.ai/catalog/standards/iso/b2b00fa2-cb06-439f-8eaa-48011b08c900/iso-iec-14496-10-2020)

<https://standards.iteh.ai/catalog/standards/iso/b2b00fa2-cb06-439f-8eaa-48011b08c900/iso-iec-14496-10-2020>



**COPYRIGHT PROTECTED DOCUMENT**

© ISO/IEC 2020

All rights reserved. Unless otherwise specified, or required in the context of its implementation, no part of this publication may be reproduced or utilized otherwise in any form or by any means, electronic or mechanical, including photocopying, or posting on the internet or an intranet, without prior written permission. Permission can be requested from either ISO at the address below or ISO's member body in the country of the requester.

ISO copyright office  
CP 401 • Ch. de Blandonnet 8  
CH-1214 Vernier; Geneva  
Phone: +41 22 749 01 11  
Email: [copyright@iso.org](mailto:copyright@iso.org)  
Website: [www.iso.org](http://www.iso.org)

Published in Switzerland

# Contents

<b>Foreword</b>	<b>vi</b>
<b>0 Introduction</b>	<b>vii</b>
0.1 Prologue .....	vii
0.2 Purpose .....	vii
0.3 Applications .....	vii
0.4 Publication and versions of this document .....	vii
0.5 Profiles and levels .....	ix
0.6 Overview of the design characteristics .....	ix
0.6.1 General .....	ix
0.6.2 Predictive coding .....	x
0.6.3 Coding of progressive and interlaced video .....	x
0.6.4 Picture partitioning into macroblocks and smaller partitions .....	x
0.6.5 Spatial redundancy reduction .....	xi
0.7 How to read this document .....	xi
0.8 Patent declarations .....	xi
<b>1 Scope</b>	<b>1</b>
<b>2 Normative references</b>	<b>1</b>
<b>3 Terms and definitions</b>	<b>1</b>
3.1 General terms related to advanced video coding .....	1
3.2 Terms related to scalable video coding (Annex F) .....	16
3.3 Terms related to multiview video coding (Annex G) .....	22
3.4 Terms related to multiview and depth video coding (Annex H) .....	27
3.5 Terms related to multiview and depth video with enhanced non-base view coding (Annex I) .....	28
<b>4 Abbreviated terms</b>	<b>28</b>
<b>5 Conventions</b>	<b>29</b>
5.1 Arithmetic operators .....	29
5.2 Logical operators .....	30
5.3 Relational operators .....	30
5.4 Bit-wise operators .....	30
5.5 Assignment operators .....	31
5.6 Range notation .....	31
5.7 Mathematical functions .....	31
5.8 Order of operation precedence .....	32
5.9 Variables, syntax elements, and tables .....	33
5.10 Text description of logical operations .....	34
5.11 Processes .....	35
<b>6 Source, coded, decoded and output data formats, scanning processes, and neighbouring relationships</b>	<b>35</b>
6.1 Bitstream formats .....	35
6.2 Source, decoded, and output picture formats .....	35
6.3 Spatial subdivision of pictures and slices .....	40
6.4 Inverse scanning processes and derivation processes for neighbours .....	41
6.4.1 Inverse macroblock scanning process .....	41
6.4.2 Inverse macroblock partition and sub-macroblock partition scanning process .....	42
6.4.3 Inverse 4x4 luma block scanning process .....	43
6.4.4 Inverse 4x4 Cb or Cr block scanning process for ChromaArrayType equal to 3 .....	44
6.4.5 Inverse 8x8 luma block scanning process .....	44
6.4.6 Inverse 8x8 Cb or Cr block scanning process for ChromaArrayType equal to 3 .....	44
6.4.7 Inverse 4x4 chroma block scanning process .....	44
6.4.8 Derivation process of the availability for macroblock addresses .....	44
6.4.9 Derivation process for neighbouring macroblock addresses and their availability .....	45
6.4.10 Derivation process for neighbouring macroblock addresses and their availability in MBAFF frames .....	45
6.4.11 Derivation processes for neighbouring macroblocks, blocks, and partitions .....	46
6.4.12 Derivation process for neighbouring locations .....	51
6.4.13 Derivation processes for block and partition indices .....	54
<b>7 Syntax and semantics</b>	<b>55</b>
7.1 Method of specifying syntax in tabular form .....	55

7.2	Specification of syntax functions, categories, and descriptors.....	56
7.3	Syntax in tabular form .....	58
7.3.1	NAL unit syntax.....	58
7.3.2	Raw byte sequence payloads and RBSP trailing bits syntax.....	59
7.3.3	Slice header syntax .....	67
7.3.4	Slice data syntax .....	72
7.3.5	Macroblock layer syntax.....	73
7.4	Semantics.....	80
7.4.1	NAL unit semantics .....	80
7.4.2	Raw byte sequence payloads and RBSP trailing bits semantics .....	90
7.4.3	Slice header semantics .....	104
7.4.4	Slice data semantics .....	115
7.4.5	Macroblock layer semantics.....	116
<b>8</b>	<b>Decoding process</b> .....	<b>129</b>
8.1	NAL unit decoding process .....	130
8.2	Slice decoding process.....	131
8.2.1	Decoding process for picture order count .....	131
8.2.2	Decoding process for macroblock to slice group map .....	135
8.2.3	Decoding process for slice data partitions .....	138
8.2.4	Decoding process for reference picture lists construction.....	139
8.2.5	Decoded reference picture marking process .....	146
8.3	Intra prediction process.....	150
8.3.1	Intra_4x4 prediction process for luma samples.....	150
8.3.2	Intra_8x8 prediction process for luma samples.....	157
8.3.3	Intra_16x16 prediction process for luma samples.....	164
8.3.4	Intra prediction process for chroma samples.....	167
8.3.5	Sample construction process for I_PCM macroblocks .....	171
8.4	Inter prediction process.....	172
8.4.1	Derivation process for motion vector components and reference indices.....	174
8.4.2	Decoding process for Inter prediction samples .....	186
8.4.3	Derivation process for prediction weights .....	195
8.5	Transform coefficient decoding process and picture construction process prior to deblocking filter process..	197
8.5.1	Specification of transform decoding process for 4x4 luma residual blocks.....	197
8.5.2	Specification of transform decoding process for luma samples of Intra_16x16 macroblock prediction mode .....	198
8.5.3	Specification of transform decoding process for 8x8 luma residual blocks.....	199
8.5.4	Specification of transform decoding process for chroma samples .....	200
8.5.5	Specification of transform decoding process for chroma samples with ChromaArrayType equal to 3 ....	201
8.5.6	Inverse scanning process for 4x4 transform coefficients and scaling lists.....	202
8.5.7	Inverse scanning process for 8x8 transform coefficients and scaling lists.....	203
8.5.8	Derivation process for chroma quantization parameters.....	204
8.5.9	Derivation process for scaling functions.....	205
8.5.10	Scaling and transformation process for DC transform coefficients for Intra_16x16 macroblock type....	206
8.5.11	Scaling and transformation process for chroma DC transform coefficients .....	207
8.5.12	Scaling and transformation process for residual 4x4 blocks.....	209
8.5.13	Scaling and transformation process for residual 8x8 blocks.....	211
8.5.14	Picture construction process prior to deblocking filter process.....	215
8.5.15	Intra residual transform-bypass decoding process .....	217
8.6	Decoding process for P macroblocks in SP slices or SI macroblocks .....	217
8.6.1	SP decoding process for non-switching pictures.....	218
8.6.2	SP and SI slice decoding process for switching pictures .....	220
8.7	Deblocking filter process .....	222
8.7.1	Filtering process for block edges .....	226
8.7.2	Filtering process for a set of samples across a horizontal or vertical block edge.....	228
<b>9</b>	<b>Parsing process</b> .....	<b>234</b>
9.1	Parsing process for Exp-Golomb codes .....	234
9.1.1	Mapping process for signed Exp-Golomb codes .....	236
9.1.2	Mapping process for coded block pattern .....	236
9.2	CAVLC parsing process for transform coefficient levels.....	239
9.2.1	Parsing process for total number of non-zero transform coefficient levels and number of trailing ones..	240

9.2.2	Parsing process for level information .....	243
9.2.3	Parsing process for run information .....	245
9.2.4	Combining level and run information .....	248
9.3	CABAC parsing process for slice data .....	248
9.3.1	Initialization process.....	249
9.3.2	Binarization process .....	273
9.3.4	Arithmetic encoding process .....	303
<b>Annex A (normative) Profiles and levels</b>		<b>310</b>
<b>Annex B (normative) Byte stream format</b>		<b>333</b>
<b>Annex C (normative) Hypothetical reference decoder</b>		<b>336</b>
<b>Annex D (normative) Supplemental enhancement information</b>		<b>357</b>
<b>Annex E (normative) Video usability information</b>		<b>445</b>
<b>Annex F (normative) Scalable video coding</b>		<b>465</b>
<b>Annex G (normative) Multiview video coding</b>		<b>689</b>
<b>Annex H (normative) Multiview and depth video coding</b>		<b>755</b>
<b>Annex I (normative) Multiview and depth video with enhanced non-base view coding</b>		<b>804</b>
<b>Bibliography</b>		<b>859</b>

iTeh Standards  
 (<https://standards.iteh.ai>)  
 Document Preview

[ISO/IEC 14496-10:2020](https://standards.iteh.ai/catalog/standards/iso/b2b00fa2-cb06-439f-8eaa-48011b08c900/iso-iec-14496-10-2020)

<https://standards.iteh.ai/catalog/standards/iso/b2b00fa2-cb06-439f-8eaa-48011b08c900/iso-iec-14496-10-2020>

## Foreword

ISO (the International Organization for Standardization) and IEC (the International Electrotechnical Commission) form the specialized system for worldwide standardization. National bodies that are members of ISO or IEC participate in the development of International Standards through technical committees established by the respective organization to deal with particular fields of technical activity. ISO and IEC technical committees collaborate in fields of mutual interest. Other international organizations, governmental and non-governmental, in liaison with ISO and IEC, also take part in the work.

The procedures used to develop this document and those intended for its further maintenance are described in the ISO/IEC Directives, Part 1. In particular, the different approval criteria needed for the different types of document should be noted. This document was drafted in accordance with the editorial rules of the ISO/IEC Directives, Part 2 (see [www.iso.org/directives](http://www.iso.org/directives)).

Attention is drawn to the possibility that some of the elements of this document may be the subject of patent rights. ISO and IEC shall not be held responsible for identifying any or all such patent rights. Details of any patent rights identified during the development of the document will be in the Introduction and/or on the ISO list of patent declarations received (see [www.iso.org/patents](http://www.iso.org/patents)) or the IEC list of patent declarations received (see <http://patents.iec.ch>).

Any trade name used in this document is information given for the convenience of users and does not constitute an endorsement.

For an explanation of the voluntary nature of standards, the meaning of ISO specific terms and expressions related to conformity assessment, as well as information about ISO's adherence to the World Trade Organization (WTO) principles in the Technical Barriers to Trade (TBT), see [www.iso.org/iso/foreword.html](http://www.iso.org/iso/foreword.html).

This document was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*, in collaboration with ITU-T. The technical identical text is published as ITU-T H.264 (06/2019).

This ninth edition cancels and replaces the eighth edition (ISO/IEC 14496-10:2014), which has been technically revised. It also incorporates the Amendments ISO/IEC 14496-10:2014/Amd. 1:2015 and ISO/IEC 14496-10:2014/Amd. 3:2016.

The main changes compared to the previous edition are as follows:

- specification of an additional profile (the Progressive High 10 profile);
- additional colour-related video usability information codepoint identifiers;
- additional supplemental enhancement information messages;
- minor corrections and clarifications throughout the document.

A list of all parts in the ISO/IEC 14496 series can be found on the ISO website.

Any feedback or questions on this document should be directed to the user's national standards body. A complete listing of these bodies can be found at [www.iso.org/members.html](http://www.iso.org/members.html).

## 0 Introduction

### 0.1 Prologue

As the costs for both processing power and memory have reduced, network support for coded video data has diversified, and advances in video coding technology have progressed, the need has arisen for an industry standard for compressed video representation with substantially increased coding efficiency and enhanced robustness to network environments. Toward these ends the ITU-T Video Coding Experts Group (VCEG) and the ISO/IEC Moving Picture Experts Group (MPEG) formed a Joint Video Team (JVT) in 2001 for development of a new Recommendation | International Standard.

### 0.2 Purpose

This Recommendation | International Standard was developed in response to the growing need for higher compression of moving pictures for various applications such as videoconferencing, digital storage media, television broadcasting, internet streaming, and communication. It is also designed to enable the use of the coded video representation in a flexible manner for a wide variety of network environments. The use of this Recommendation | International Standard allows motion video to be manipulated as a form of computer data and to be stored on various storage media, transmitted and received over existing and future networks and distributed on existing and future broadcasting channels.

### 0.3 Applications

This Recommendation | International Standard is designed to cover a broad range of applications for video content including but not limited to the following:

- CATV: cable TV on optical networks, copper, etc.
- DBS: direct broadcast satellite video services.
- DSL: digital subscriber line video services.
- DTTB: digital terrestrial television broadcasting.
- ISM: interactive storage media (optical disks, etc.).
- MMM: multimedia mailing.
- MSPN: multimedia services over packet networks.
- RTC: real-time conversational services (videoconferencing, videophone, etc.).
- RVS: remote video surveillance.
- SSM: serial storage media (digital VTR, etc.).

### 0.4 Publication and versions of this document

ITU-T Rec. H.264 | ISO/IEC 14496-10 version 1 refers to the first approved version of this Recommendation | International Standard.

ITU-T Rec. H.264 | ISO/IEC 14496-10 version 2 refers to the integrated text containing the corrections specified in the first technical corrigendum.

ITU-T Rec. H.264 | ISO/IEC 14496-10 version 3 refers to the integrated text containing both the first technical corrigendum (2004) and the first amendment, which is referred to as the "Fidelity range extensions".

ITU-T Rec. H.264 | ISO/IEC 14496-10 version 4 refers to the integrated text containing the first technical corrigendum (2004), the first amendment (the "Fidelity range extensions"), and an additional technical corrigendum (2005).

ITU-T Rec. H.264 | ISO/IEC 14496-10 version 5 refers to the integrated version 4 text with its specification of the High 4:4:4 profile removed.

ITU-T Rec. H.264 | ISO/IEC 14496-10 version 6 refers to the integrated version 5 text after its amendment to support additional colour space indicators.

ITU-T Rec. H.264 | ISO/IEC 14496-10 version 7 refers to the integrated version 6 text after its amendment to define five new profiles intended primarily for professional applications (the High 10 Intra, High 4:2:2 Intra, High 4:4:4 Intra, CAVLC 4:4:4 Intra, and High 4:4:4 Predictive profiles) and two new types of supplemental enhancement information (SEI) messages (the post-filter hint SEI message and the tone mapping information SEI message).