

International **Standard**

ISO/IEC 23008-12

Information technology — **High** efficiency coding and media delivery in heterogeneous environments iTeh Standard 2025-10

Part 12:

Image File Format

AMENDMENT 1: Support for tone map derivation and other technologies

Technologies de l'information — Codage à haute efficacité et livraison des medias dans des environnements hétérogènes —

Partie 12: Format de fichier d'image

AMENDEMENT 1: Support pour la dérivation de la carte des tonalités et autres technologies

Third edition 2025-07

AMENDMENT 1

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This document was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio*, *picture*, *multimedia and hypermedia information*.

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Information technology — High efficiency coding and media delivery in heterogeneous environments —

Part 12:

Image File Format

AMENDMENT 1: Support for tone map derivation and other technologies

Clause 2

Add the following normative references to Clause 2:

ISO/CIE 11664-3, Colorimetry — Part 3: CIE tristimulus values

ISO/CIE 11664-4, Colorimetry — Part 4: CIE 1976 L*a*b* colour space

ISO 21496-1, Digital photography — Gain map metadata for image conversion — Part 1: Dynamic range conversion

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Subclause 3.1

Add the following terms:

ISO/IEC 23008-12:2025/Amd 1:2025

merge region item

region item (3.1.45) associated with an image item (3.1.19) that represents an approximate, merge or summary of one or more region items associated with one or more other image items

3.1.54

tone-map derived image item

derived image item (3.1.9) of type 'tmap' where the operation (3.1.34) is to apply the output image (3.1.35) of a *gain map image item* (3.1.56) to the output image of a *base image item* (3.1.55) according to ISO 21496-1

Note 1 to entry: ISO 21496-1 gain maps can for example be used to create a fully defined backwards compatible transformation from SDR to HDR output and vice-versa.

3.1.55

base image item

image item (3.1.19) that is the first input to a tone-map derived image item (3.1.54)

3.1.56

gain map image item

image item (3.1.19) that is the second input to a tone-map derived image item (3.1.54)

3.1.57

backward playback

playback of timed content in reverse chronological order